Charles Marshall

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EDUCATION

SUNY Fredonia New York, NY

Expected to graduate: June 2021

EXPERIENCE

Dstillery New York, NY

August 2014 - January 2015 Data Analyst

- Filtered and cleaned data, reviewed computer reports, printouts, and performance indicators to locate and correct code problems.
- Identified, analyzed, and interpreted trends or patterns in complex data structures.
- Interpreted data to analyze results using statistical techniques and provided ongoing reports.

SUNY Fredonia Fredonia, NY

Vice President of Computer Science Club

October 2017 - Present

- Assisted the president in all matters also kept the president informed and bring all club issues up to the president if necessary.
- Helped overseeing event planning and makes sure other executive board members complete their tasks, and in a timely
- Will keep the president informed and bring all club issues up to the president if necessary.

ACTIVITIES

Harlem Knights Robotics Team

New York, NY

Programmer/Electrical Engineer/Mentor

October 2014-Present

- Collaborated with a team of 40 members to design and build a robot meeting standards set out by First Robotics Competition using Eclipse IDE
- Participated in programming and testing robot, attending the First Robotics Competition at the Jacob Javits Center.
- Responsible for gathering requirements and coordination between teammates to stay on top of our deadlines.
- Supervised all my programmers and reviewed their code for any bugs to ensure efficiency and accuracy.

HBO Mentoring Program New York, NY

Mentee

October 2014 - Present

- Enhancing skills in areas such as Public Speaking, Poetry, Free-Writing.
- Involvement in challenging events like the Bryant Park Summer Film Festival
- Gaining exposure and visibility within organization through Community Service.

New York, NY **All Star Code** June 2016-Present

Student

- Engage in a lively conversation on topics such as infrastructure, virtual machines, application servers, and the cloud
- Participate in programming in python learning how to deepen our skills as well as get real world experience being hosted by Goldman Sachs were we also learned different subject, from computing to robotics, video games to graphics, physical computing to apps and APIs, and final projects that was based on what we learned

Makerfaire Oueens, NY

Co-Coordinator/Developer

September 2015

- Smart belt was a belt that was used to help people who were deaf and that would see the LEDs that were coordinated to a application on a user's phone some of the software that was used was Java,1Sheeld and Arduino Uno.
- Acted as a mentor and assisted younger participants in Pumpkin Hacking using Arduinos

COMPUTER SKILLS

Java, JavaScript, HTML5, CSS, Microsoft Word/Excel/PowerPoint, Python, Rest API's