

Pretor User's Manual

For Instructors

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Chapter 1

Introduction

1.1 What is Pretor?

Pretor is an automated "grading assistant". It is a program which can help you manage your student's submissions, your grades and feedback, and enable you to easily create automation. There are several ways to use Pretor...

- i. As a tool for facilitating manual grading. In it's default state, Pretor will manage student submissions, allow you to interact them in a Bash shell, record your scores in a simple TOML format, archive your grades and feedback for posterity, and export a spreadsheet you can upload into your university's LMS.
- ii. As a platform for machine-assisted grading. It's easy to write your own plugins or other tools; you can then use Pretor as a tool to interactively orchestrate your automation.
- iii. As a library for fully-automated grading. Pretor provides powerful primitives that could be used as the basis for an unattended grading system. The interactive grading REPL also supports the execution of script files, allowing it to be run in a headless unattended mode.

There are three major components of Pretor:

pretor-psf is used by students to generate PSFs (Pretor Submission Files), which they can submit through whatever mechanism you find appropriate.

pretor-grade implements an interactive REPL that enables a grader to efficiently iterate through many PSFs in sequence. **pretor-grade** ultimately produces more PSFs as output, which have the grades and other feedback the grader assigns "burned in" to them.

pretor-export is a tool which operates on the PSFs produced by **pretor-grade** and generates output files that can be read by humans, or imported by an LMS for bulk grading.

1.2 Understanding the Pretor Data Model

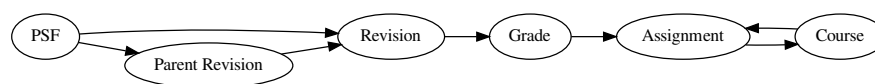


Figure 1.1: High-level overview of the Pretor data model

Understanding Pretor's data model is critical to make efficient use of its features. Fortunately, Pretor has a relatively simple data model that aligns closely with how courses, grades, and submissions are intuitively reasoned about.

- A PSF contains one or more revisions.
- A revision may contain zero or one grades.
- A grade is associated with an assignment.
- An assignment is associated with a course.
- A course is associated with one or more assignments.

Aside: for technical reasons, all PSF files contain serialized copies of the assignment and course information for each grade they contain. This is because a grade is meaningless without a rubric (to weight each category score), and a course (to determine the weight of the assignment overall).

You as the instructor interact with the data model in several ways. One important way is by writing a **course definition file**, which defines the set of assignments in your course and their relative weights, as well as the rubric categories for each assignment. This is used by **pretor-grade** to compute the scores for each assignment you grade, and by **pretor-export** to generate appropriate score values.

You will also interact with the data model by grading assignments. Each time you grade an assignment, you are creating a **revision** in the PSF the student turned in, creating a **grade**, and attaching the grade to the revision.

Key Concept: Pretor has its own internal revision control system. Student-generated PSFs contain an initial "submission" revision. When you grade a PSF, you create a "grade" revision, which can include both changes to score or other metadata, as well as changes to the student's submitted code. This is valuable because it makes it easy to track changes made to get student code to compile, and allows you to make in-line comments within the student's code. You can even revise an existing grade revision later if you realize you made a mistake, which would create a third revision. Arbitrarily many grade revisions may be made.

1.3 Pretor Workflow

Using Pretor is straightforward, barring additions made by third-party plugins, a typical Pretor grading workflow looks like this:

1. Download PSFs for a specific assignment from your institution's LMS
2. Run **pretor-grade** on the downloaded files, assigning a grade to each, this produces more PSFs which contain both the student's original submission and your modifications and feedback
3. Run **pretor-export** on the PSFs generated in the previous steps to generate a CSV file appropriate for upload into your LMS

Chapter 2

Grading With Pretor

2.1 Grading Basics

You can begin an interactive grading session with the command `pretor-grade`. `pretor-grade` has many useful parameters you should explore¹, but the most important are `--ingest`, `--outputdir`, and `--coursepath`.

`--ingest` is used to specify a directory where you have downloaded your PSFs. This directory is searched recursively for `*.psf`, all of which are loaded into your grading REPL before it begins. You can also ingest PSFs after launching via the `ingest` command.

`--outputdir` when you finish grading an assignment and mark it as finalized, the resulting PSF will be stored in this directory. If unspecified, they'll be placed in your working directory.

`--coursedir` specifies the directory where your course definition file(s) are stored. When you begin grading a PSF, the course name and assignment name specified in the submission's `pretor.toml` are looked up by recursive search through every TOML in your configured `coursedir`. When a matching file is found, it is loaded and used to pre-populate the `grade.toml` that you will use to enter your scores. If you don't specify this, your working directory will be used.

You should be greeted by a prompt that looks like this:

```
PRETOR version 0.0.1 interactive grading shell.  
grader>
```

You can enter the `help` command here to see a list of all commands available in the REPL, and `help <command name>` to see documentation for a specific command.

While there are many useful commands available, the most essential are:

`loaded` displays a list of PSF files that have been loaded

`current` show information about the PSF you are working on right now

`next` load the next un-graded PSF that is loaded

`interact` drop to a Bash shell to grade the PSF

`showgrade` show the score card for the current PSF

¹see `pretor-grade --help`

`finalize` save your changes to the PSF and write it out into the configured output directory

With only these commands, you can perform all grading tasks with Pretor.

Let's look at an example grading session with Pretor:

```
$ pretor-grade --ingest submissions
INFO: Loading PSF file 'submissions/Spring 1973-ABC123-2-jsmith-Assignment 1.psf'
INFO: Loading PSF file 'submissions/Spring 1973-ABC123-2-jdeer-Assignment 1.psf'
INFO: Loading PSF file 'submissions/Spring 1973-ABC123-2-jdoe-Assignment 1.psf'
PRETOR version 0.0.1 interactive grading shell.
grader> loaded
      0: Spring 1973-ABC123-2-jsmith-Assignment 1.psf
      1: Spring 1973-ABC123-2-jdeer-Assignment 1.psf
      2: Spring 1973-ABC123-2-jdoe-Assignment 1.psf
grader> next
<PSF ID=UUID('7c6f7597-aba0-43bd-bee6-a829943bfcd7')>
semester      Spring 1973
section       2
assignment    Assignment 1
group         jsmith
course        ABC123
timestamp     2019-02-06 19:30:33.046311
archive_name  submissions/Spring 1973-ABC123-2-jsmith-Assignment 1.psf
PSF has NOT been graded
grader> interact
INFO: dropping you to a shell: bash --norc
grading Assignment 1 by jsmith $ tree
.
├── grade.toml
└── submission
    ├── doc
    │   └── HOWTO.txt
    ├── hello.c
    ├── Makefile
    ├── pretor.toml
    ├── util.c
    └── util.h

2 directories, 7 files
grading Assignment 1 by jsmith $ cat grade.toml
feedback = ""
bonus_multiplier = 0.0
bonus_marks = 0
bonus_score = 0.0
penalty_multiplier = 0.0
penalty_marks = 0
penalty_score = 0.0
assignment_name = "Assignment 1"

[categories]
correctness = 70
style = 30
```

The `grade.toml` file is perhaps the most important thing to notice here. This is how you input the grade you would like to assign. When you interact with a PSF for the first time, this file is populated with

the maximum values for each category as determined by your course definition file. In other words, every submission starts out with a 100% score, and modifying the values in the `[categories]` section allows you to change the submission's score.

```
grading Assignment 1 by jsmith $ exit
exit
INFO: shell session terminated
grader> showgrade
SCORECARD FOR ABC123: Assignment 1
```

CATEGORY	MARKS	MAX MARKS	PERCENT SCORE
correctness	70	70	100.00%
style	30	30	100.00%

```
OVERALL MARKS: 100
MAXIMUM OVERALL MARKS: 100
RAW SCORE: 100.00%

OVERALL SCORE: 100.00%

grader> finalize
INFO: writing to 'Spring 1973-ABC123-2-jsmith-Assignment 1.psf'
grader> exit
$ pretor-psf --scorecard --input Spring\ 1973-ABC123-2-jsmith-Assignment\ 1.psf
SCORECARD FOR ABC123: Assignment 1
```

CATEGORY	MARKS	MAX MARKS	PERCENT SCORE
correctness	70	70	100.00%
style	30	30	100.00%

```
OVERALL MARKS: 100
MAXIMUM OVERALL MARKS: 100
RAW SCORE: 100.00%

OVERALL SCORE: 100.00%
```

Notice that the assigned grade is saved out to disk as soon as `finalize` is issued, and can be retrieved later using `pretor-psf`.

Now consider an example where we have graded several PSFs already, and want to see the overall score on each. For this, we can use the `pretor-export` command:

```
$ ls
coursedefs      'Spring 1973-ABC123-2-jdeer-Assignment 1.psf'  submissions
README.md      'Spring 1973-ABC123-2-jdoe-Assignment 1.psf'
sample_solutions 'Spring 1973-ABC123-2-jsmith-Assignment 1.psf'
$ pretor-export --input '*.psf' --table
Spring 1973 ABC123 2 jsmith 90
Spring 1973 ABC123 2 jdeer 50
Spring 1973 ABC123 2 jdoe 90 submitted late, -10%
```

2.2 Bonuses, Penalties & Grade Calculation

Each grade contains a number of **categories**. A category has a maximum number of marks² and a number of assigned marks. A grade's raw score is simply $\frac{\sum \text{marks}_{\text{max}}}{\sum \text{marks}_{\text{assigned}}}$. The function of **categories** is to allow the instructor to provide greater granularity to assigned scores, and to accurately codify the categories of an assignment's rubric.

category	marks _{max}	marks _{assigned}
all test cases pass	50	40
correct style	30	25
code is documented	30	30

Figure 2.1: Example categories and assigned scores

Considering the example shown in figure 2.1, the maximum raw marks for this grade would be $50 + 30 + 30 = 110$, and the assigned marks would be $40 + 25 + 30 = 95$, for a **raw score** of $\frac{95}{110} \approx 0.863$. Note that the total number of maximum marks does not need to sum to 100 (this example was deliberately constructed to demonstrate this).

While bonuses may be given by simply entering marks higher than the maximum for a given category, this is not the suggested approach, as Pretor includes dedicated facilities for specifying bonuses (and penalties). The final score of a given grade is computed as: $g = \frac{m+b_m-p_m}{M} \cdot (1.0 + b - p) + B - P$ where:

- g is the final percent score in 0..1 (scores of higher than 1 may be possible with bonus)
- m is the number of earned marks on the assignment (sum of category scores)
- b_m is the number of bonus marks on the assignment
- p_m is the number of penalty marks on the assignment
- M is the maximum number of marks on the assignment (sum of category maxes)
- b is the bonus multiplier
- p is the penalty multiplier
- B is the score bonus
- P is the score penalty

The `grade.toml` file generated while **interact**-ing with a PSF with **pretor-grade** will automatically have appropriate fields for each type of bonus and penalty initialized to values that will provide no bonus and no penalty.

Finally, to handle cases where the provided facilities are insufficient for assigning the desired grade, a `grade.toml` file may also specify a **override** field, which if provided, is unconditionally used as the final grade. Note that the **override** field is on a scale of 0..1, such that a value of 1 would be a 100% score, although **override** is not bounded by 0..1 (i.e. scores above 100% or lower than 0% may be assigned. This convention is used throughout Pretor except where noted.

Hint: Multiple penalties and bonuses can be mix-and-matched. For the sake of clarity, the example shown here only shows one penalty and one bonus applied at a time.

An example grading session is shown below demonstrating assigning bonuses, penalties, and overrides:

²Maximum marks on a category is determined by the associated course and assignment

2.2.1 Example Grading Session

Initial Grade

```
$ pretor-grade --ingest submissions --coursepath coursedefs
./
INFO: Loading PSF file 'submissions/Spring 1973-ABC123-2-cad-Assignment 1.psf'
PRETOR version 0.0.3-dev interactive grading shell.
grader> next
<PSF ID=c1a0b0a3-1972-4974-a890-25f97c270b4c>
semester      Spring 1973
section       2
assignment    Assignment 1
group         cad
course        ABC123
timestamp     2019-02-10 14:02:18.709983
pretor_version 0.0.3-dev
archive_name   submissions/Spring 1973-ABC123-2-cad-Assignment 1.psf
PSF has NOT been graded
grader> interact
INFO: dropping you to a shell: bash --norc
grading Assignment 1 by cad $ vim grade.toml
grading Assignment 1 by cad $ cat grade.toml
feedback = ""
bonus_multiplier = 0.0
bonus_marks = 0
bonus_score = 0.0
penalty_multiplier = 0.0
penalty_marks = 0
penalty_score = 0.0
assignment_name = "Assignment 1"

[categories]
correctness = 50
style = 20
grading Assignment 1 by cad $ exit
exit
INFO: shell session terminated
grader> showgrade
SCORECARD FOR ABC123: Assignment 1

CATEGORY    MARKS  MAX MARKS  PERCENT SCORE
correctness  50     70         71.43%
style       20     30         66.67%

OVERALL MARKS: 70
MAXIMUM OVERALL MARKS: 100
RAW SCORE: 70.00%

OVERALL SCORE: 70.00%
```

Assigning a Bonus

```
grader> interact
INFO: dropping you to a shell: bash --norc
```

```
grading Assignment 1 by cad $ vim grade.toml
grading Assignment 1 by cad $ cat grade.toml
feedback = ""
bonus_multiplier = 0.0
bonus_marks = 10
bonus_score = 0.0
penalty_multiplier = 0.0
penalty_marks = 0
penalty_score = 0.0
assignment_name = "Assignment 1"
```

```
[categories]
correctness = 50
style = 20
grading Assignment 1 by cad $ exit
exit
INFO: shell session terminated
grader> showgrade
SCORECARD FOR ABC123: Assignment 1
```

CATEGORY	MARKS	MAX MARKS	PERCENT SCORE
correctness	50	70	71.43%
style	20	30	66.67%
BONUS MARKS	10	--	--

```
OVERALL MARKS: 70
MAXIMUM OVERALL MARKS: 100
RAW SCORE: 70.00%
RAW SCORE NET OF BONUS/PENALTY MARKS: 80.00%

OVERALL SCORE: 80.00%
```

Assigning a Penalty

```
grader> interact
INFO: dropping you to a shell: bash --norc
grading Assignment 1 by cad $ vim grade.toml
grading Assignment 1 by cad $ cat grade.toml
feedback = ""
bonus_multiplier = 0.0
bonus_marks = 10
bonus_score = 0.0
penalty_multiplier = 0.1
penalty_marks = 0
penalty_score = 0.0
assignment_name = "Assignment 1"
```

```
[categories]
correctness = 50
style = 20
grading Assignment 1 by cad $ exit
exit
INFO: shell session terminated
grader> showgrade
```

SCORECARD FOR ABC123: Assignment 1

CATEGORY	MARKS	MAX MARKS	PERCENT SCORE
correctness	50	70	71.43%
style	20	30	66.67%
BONUS MARKS	10	--	--

OVERALL MARKS: 70

MAXIMUM OVERALL MARKS: 100

RAW SCORE: 70.00%

RAW SCORE NET OF BONUS/PENALTY MARKS: 80.00%

PENALTY MULTIPLIER: 0.10

SCORE NET OF BONUS/PENALTY MULTIPLIER: 72.00%

OVERALL SCORE: 72.00%

Assigning an Override

```
grader> interact
INFO: dropping you to a shell: bash --norc
grading Assignment 1 by cad $ vim grade.toml
grading Assignment 1 by cad $ cat grade.toml
feedback = ""
bonus_multiplier = 0.0
bonus_marks = 10
bonus_score = 0.0
penalty_multiplier = 0.10
penalty_marks = 0
penalty_score = 0.0
assignment_name = "Assignment 1"
override = 0.9
```

```
[categories]
correctness = 50
style = 20
grading Assignment 1 by cad $ exit
exit
INFO: shell session terminated
grader> showgrade
SCORECARD FOR ABC123: Assignment 1
```

CATEGORY	MARKS	MAX MARKS	PERCENT SCORE
correctness	50	70	71.43%
style	20	30	66.67%
BONUS MARKS	10	--	--

OVERALL MARKS: 70

MAXIMUM OVERALL MARKS: 100

RAW SCORE: 70.00%

RAW SCORE NET OF BONUS/PENALTY MARKS: 80.00%

PENALTY MULTIPLIER: 0.10

SCORE NET OF BONUS/PENALTY MULTIPLIER: 72.00%

SCORE HAS BEEN OVERRIDDEN BY GRADER

OVERALL SCORE: 90.00%

2.3 Constructing pretor.toml Files

When a student generates a PSF from a project directory, `pretor-psf` uses the `pretor.toml` file in the top-level directory of the project to "burn in" metadata such as the assignment, course, semester, and section number. While this information can also be supplied using command-line arguments³, the use of `pretor.toml` reduces the potential for human error which is important given that metadata fields are often matched using exact string comparison.

Typically, the instructor for a course will write a `pretor.toml` file for each assignment (and possibly for each section⁴). The `pretor.toml` file may either be provided to students with an assignment template, or by asking students to download and install it into their projects.

A `pretor.toml` file may define any of the following fields:

- `exclude` – a list of glob patterns to exclude from being included in the generated PSF
- `course` – the string name of the course, i.e. "CS101"
- `section` – the section identifier⁵
- `semester` – the string name of the semester, i.e. "Spring 1994"
- `assignment` – the string name of the assignment, i.e. "Assignment 1"
- `minimum_version` – the minimum Pretor version which can be used to pack this assignment as a string, i.e. "0.0.2"

2.3.1 A Sample pretor.toml

```
assignment = "Assignment 1"
section = 2
semester = "Spring 1973"
course = "ABC123"
exclude = ["*.o"]
```

2.3.2 Bypassing Metadata Checks

Danger Zone: The information in this section will allow you to generate PSFs with missing or incorrect metadata which may impede grading.

Students Beware: As this documentation is distributed publicly, it is entirely possible that student users of Pretor may stumble upon this information. The procedures described here are deliberately hidden from the "help" information of `pretor-psf` to protect you from "shooting yourself in the foot". Using these procedures has the potential to make your submissions significantly more difficult

³see `pretor-psf --help`

⁴According to the needs of the specific course, the section number/identifier may be provided via `pretor.toml` or via `pretor-psf --section`

⁵Note that the section identifier does not have to be numeric, although it is occasionally referred to as such. The section identifier is stored as a string to avoid constraining University section numbering conventions

to grade for your instructor, which is unlikely to endear you to them. Consider yourself warned.

Pretor features three checks to help prevent user error on the part of students while packing assignments to PSF for submission. These may be disabled via (intentionally) undocumented options to `pretor-psf`. In some cases, it may be necessary for an instructor, developer, or administrator to bypass one or more of these checks. The correct procedures to do so are documented below.

Metadata Check This check requires that all of the metadata fields "semester", "section", "assignment", "group", and "course" are specified either via command-line arguments, or via `pretor.toml`. It may be disabled via the flag `--no_meta_check`. Specifying this flag will assert the key `no_meta_check` in both the forensic information and metadata of the generated PSF.

pretor.toml Check This check requires that the top level directory of the submission directory contains a `pretor.toml` file. This is intended to catch cases of users accidentally specifying the wrong directory to generate a PSF from. This check may be disabled using `--allow_no_toml`, doing so will assert the key `allow_no_toml` in both the forensic information and metadata of the generated PSF.

Version Check This check allows an instructor to specify a minimum Pretor version to be used for packing the assignment via the `minimum_version` key of `pretor.toml`. This is so that if a future Pretor version adds a new feature that is needed to correctly pack the submission, student users will not accidentally use an outdated version. This check may be bypassed using the flag `--disable_version_check`, which will assert the field `disable_version_check` in both the forensic information and metadata of the generated PSF.

2.4 Constructing Course Definitions

As the instructor for a course, you will need to write a course definition file for your course. This codifies the set of assignments (or other graded materials), their relative weights within the course, and their rubrics.

For a Pretor grade to be meaningful, it must be associated with a **course definition**. When you interact with a PSF in `pretor-grade`, the course name field (`course`) of its `pretor.toml` file is searched for among all course definition files in the specified course directory for one with a matching `name` field.

Note: When you grade a PSF with `pretor-grade`, the course definition used at the time is "burned in" to the output PSF. This is to ensure that future modifications to the course definition will not retro-actively change existing grades.

A course definition file may have any name the author finds descriptive, but must have the extension `.toml`. At a minimum a course definition must define a section named `course` containing a key named `name`, which must specify the course name (which is matched against the `course` in `pretor.toml` files). The `course` section may also optionally contain a `description` field, which is an arbitrary human-readable string for reference purposes.

All other sections in the course definition file may have arbitrary names, and correspond to assignment rubrics. Each such section must define a `name` field which is matched against the `assignment` field in `pretor.toml` files, as well as a floating point `weight` field defining the assignment's weight⁶. An optional `description` field may be defined as well. Finally, each additional field specified is assumed to define the maximum number of marks on a rubric category.

⁶Course definition `weight` fields assume that a perfect score in the course is 1.0.

Best Practice: is to store all of your course definition files in a single directory, so you can easily reference them via `pretor-grade`.

2.4.1 A Sample Course Definition File

```
[course]
name = "ABC123"
description = "Imaginary course for testing Pretor."

[assignment_1]
name = "Assignment 1"
description = "Description for the first assignment"
weight = 0.05
correctness = 70
style = 30

[assignment_2]
name = "Assignment 2"
description = "Description for the second assignment"
weight = 0.1
correctness = 70
style = 30

[assignment_3]
name = "Assignment 3"
description = "Description for the third assignment"
weight = 0.1
correctness = 70
style = 30

[midterm]
name = "Midterm"
weight = 0.2
problem_1 = 10
problem_2 = 10
problem_3 = 10
problem_4 = 70

[quiz1]
name = "Quiz 1"
weight = 0.1
problem_1 = 10
problem_2 = 10
problem_3 = 10

[quiz2]
name = "Quiz 2"
weight = 0.1
problem_1 = 10
problem_2 = 10
problem_3 = 10
problem_4 = 10
```



```
problem_5 = 10

[final]
name = "Final Exam"
weight = 0.35
problem_1 = 10
problem_2 = 10
problem_3 = 10
problem_4 = 30
problem_5 = 20
problem_6 = 20
problem_7 = 10
```

2.5 Advanced Grading REPL Topics

Note: The full array of commands available in the grading REPL is not documented here, you can use `help` to view a list of commands or `help <command>` to view documentation for a specific command.

The Pretor grading REPL (accessed via `pretor-grade`) is in fact a robust domain-specific language for interacting with Pretor’s internal data structures. Although it is intentionally not Turing-complete⁷, the grading REPL contains many useful features including:

- A user readable and writable symbol table for handling runtime configuration (an entry in the symbol table is conceptually equivalent to a variable).
- A convenient method to view the REPL’s internal state – via read-only entries in the symbol table.
- History (via the `history` command) and tab completion.
- Capability to execute shell commands by prefixing them with `!`, i.e. `!echo hello`.
- Basic error handling and recovery facilities.

2.5.1 The Symbol Table

The symbol table can be directly interacted with via three main commands:

- `syntab` – display all symbols in the symbol table and their current values. Note that symbols prefixed with `#` are read-only, and are generally used internally for book-keeping by the REPL.
- `get` – get the value of a single symbol (i.e. `get symname`).
- `set` – set the value of a single symbol (i.e. `set symname newval`). The old value is returned as the result of the command.

The symbols in the symbol table are documented in figure 2.2. Note that additional symbols may be added by custom RC scripts or via plugins.

⁷It is in fact possible that the grading REPL is Turing-complete, but this has been deliberately not investigated, as it is not intended to be. Don’t turn your grading workflow into a Turing tarpit. You have been warned

Symbol	Purpose
#result	The result of the most recently executed command, this is displayed to the console after the command finishes running.
#lastresult	The result of the second most recently executed command.
#status	True if the command finished successfully, otherwise False.
#laststatus	The status for the previous command.
#error	The error text if an error occurred by the command.
#finalized	A list of indices of #psf which have been finalized already
#argv	Split list of arguments to the current command.
#psf	A list of currently loaded PSF objects.
coursepath	<code>:-</code> delimited list of directories to search for course definition files in.
outputdir	The directory where finalized PSFs are written to.
revision	The revision to interact with when using the interact command. If empty, an appropriate value is generated automatically. This may be overridden to inspect a specific revision in a PSF.
base_revision	The revision to use as the base ungraded revision submitted by the student. This usually does not need to be modified

Figure 2.2: Table of symbols and their purposes.

2.5.2 Writing a RC File

By default, all commands stored in `/.config/pretor/rc` are executed in order when the REPL starts up. The file used for this purpose may be overridden via `pretor-grade --rc`. Lines beginning with the `#` character are ignored to facilitate leaving comments.

This file is useful for setting up configuration options that will be used on a regular basis. For example, the course definition search path, or finalized PSF output directory might be defined here to avoid needing to specify these for each grading session.

2.6 Exporting Grades

Grades may be exported for upload to a LMS⁸. This is accomplished via the `pretor-export` command. This command iterates over a collection of PSF files and generates output in one of several formats. For full documentation, see `pretor-export --help`.

The Moodle formatted output⁹, which is simply a text CSV format, is likely the most amenable to the application of your own automation, and should be well suited for parsing with tools such as Excel, LibreOffice, or xsv¹⁰.

2.6.1 Sample Usage of `pretor-export`

```
$ pretor-export --input *.psf --moodle
"Spring 1973","ABC123",2,"cad",100.0,""
$ pretor-export --input *.psf --table
Spring 1973 ABC123 2 cad 100
$ pretor-psf --scorecard --input Spring\ 1973-ABC123-2-cad-Assignment\ 1.psf
SCORECARD FOR ABC123: Assignment 1
```

CATEGORY	MARKS	MAX MARKS	PERCENT SCORE
correctness	70	70	100.00%
style	30	30	100.00%

⁸Learning Management System, such as Moodle, Blackboard, et. al.

⁹Obtained via the `--moodle` flags

¹⁰<https://github.com/BurntSushi/xsv>

OVERALL MARKS: 100

MAXIMUM OVERALL MARKS: 100

RAW SCORE: 100.00%

OVERALL SCORE: 100.00%

Chapter 3

The Pretor Submission File (PSF) Format

3.1 File Structure

3.2 Forensic Information

3.3 Hand-Editing Pretor Submission Files

Chapter 4

Pretor for Systems Administrators

4.1 Deploying Pretor with `pip`

4.2 Deploying Pretor with `pyinstaller`