App:	Untappd (check-ins for beers)		
Feature	Contitional	User Story	Assertion
Find a beer	1) The main activity has a "find beer" icon	As a user I can see and click on a "find beer" icon from the home screen	Assert the "find beer" icon appears in the upper right corner of the home screen
Find a beer	2) Clicking on the "find beer" icon leads to a beer search activity	As a user, when I click on the "find beer" icon, I am taken to a screen where I can search for a beer	Assert when user clicks the "find beer" icon, the "beer search" activity is started
Find a beer	The beer search activity includes an EditText to accept user input	As a user, I can type my beer query into an input	Assert an EditText is visible and accepts input in the "beer search" actiity
Find a beer	4) If a user provides an invalid (empty) query, they are notified that a valid query must be entered	As a user, if I enter an invalid (empty) query, the app lets me know that my input was invalid and what is needed for it to be valid	Assert when user submits a blank query, the EditText's setError method is invoked to prompt the user to enter a valid query
Find a beer	5) If a query yields results, the user can select a result by tapping it and be taken to a detail activity for that item	As a user, I can click on a beer search result and view the detail for that beer	Assert when the user clicks a search result, the onltemClick method starts the "beer detail" activity which displays the details for the selected beer
Find a beer	6) Conditional 6: If a query yields no results, the user is given the option of navigating to an "add new beer" activity	As a user, if the beer I searched for wasn't found, I am given the option to add it to the database	Assert when a query yields no results, the "beer search" activity displays a link/navigation to the "add a new beer" activity
Check in a beer		As a user, when I'm viewing a beer's details, I can see and click a "check in" icon	Assert the "beer detail" activity includes a "check in" icon in the upper right corner
Check in a beer	2) The "check in" screen confirms the name of the beer to be checked in	As a user, after I click the "check in" icon, the next screen says the beer name so I know for sure what I'm checking in	Assert the "check in" icon, when clicked, starts the "check in" activity which shows the same beer name displayed by the prior "beer detail" activity
Check in a beer		As a user, I can see and click a button that enables me to add a location to my check in	Assert the "check in" activity shows an "Add location" button that when clicked starts the "find location" activity
Check in a beer	The user can cancel the check in before submitting it	As a user, I can see and click a cancel button that cancels the check in	Assert the "check in" activity shows a "cancel" button that finishes the "check in" activity and sends the user back to the previous "beer detail" activity
Check in a beer	5) The user can submit a check in	As a user, I can see and click a submit button that confirms my check in	Assert the "check in" activity shows a "submit" button that save the check in to the database, finishes the "check in" activity and sends the user to the "check in history" activity
Check in a beer	6) A submitted check in appears in the user's check in history	As a user, after I submit a check in, it appears in my history	Assert that after the "submit" button redirects the user to the "check in history" activity, the latest check in is shown along with previous check ins
Toast a friend's check in	The main activity includes a "friends' activity" icon	As a user, I can see and click a "view friends' checkins" icon from the home screen	Assert the main activity shows a "friends' activity" icon

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Toast a friend's check in	2) Clicking on the "friends activity" icon takes the user to a list of friends' checkins	As a user, when I click the "view friends' checkins" icon I am taken to a list of my friends' checkins	Assert that clicking the "friends' activity" icon starts the "friends' checkin history" activity listing the user's friends recent checkins
Toast a friend's check in	3) Each friend's check in item includes a "toast" icon	As a user, I can see a "toast" icon (shaped like a beer mug) on each of my friend's checkins	Assert that each item in the friends' checkin history list includes a "toast" icon that is by default not filled in unless previously clicked by the user
Toast a friend's check in	4) Clicking a friend's check in's "toast" icon changes the icon from colorless to colorful to indicate the toast occurred	As a user, if I click on a "toast" icon, the icon goes from outline only to filled in with color	Assert when a user clicks a "toast" icon, the toast action is saved in the database and the icon is switched to one with the same shape that is filled in with color
Toast a friend's check in	5) Clicking the "toast" icon of an already- toasted check in reverts the icon to colorless to indicate the toast has been removed	As a user, if I click on a "toast" icon that's already filled in, it goes back to being just an outline	Assert when the user clicks a "toast" icon for an item they previously toasted, the previous toast is then removed from the database and the icon is switched to one with the same shape that is outline only without color
Toast a friend's check in	6) When a user toasts a friend's check in, the friend is notified of the toast	As a user, when I toast a friend's check in, my friend is notified of the toast	Assert when a toast is saved to the database, a notification is sent to the other user whose check in was toasted