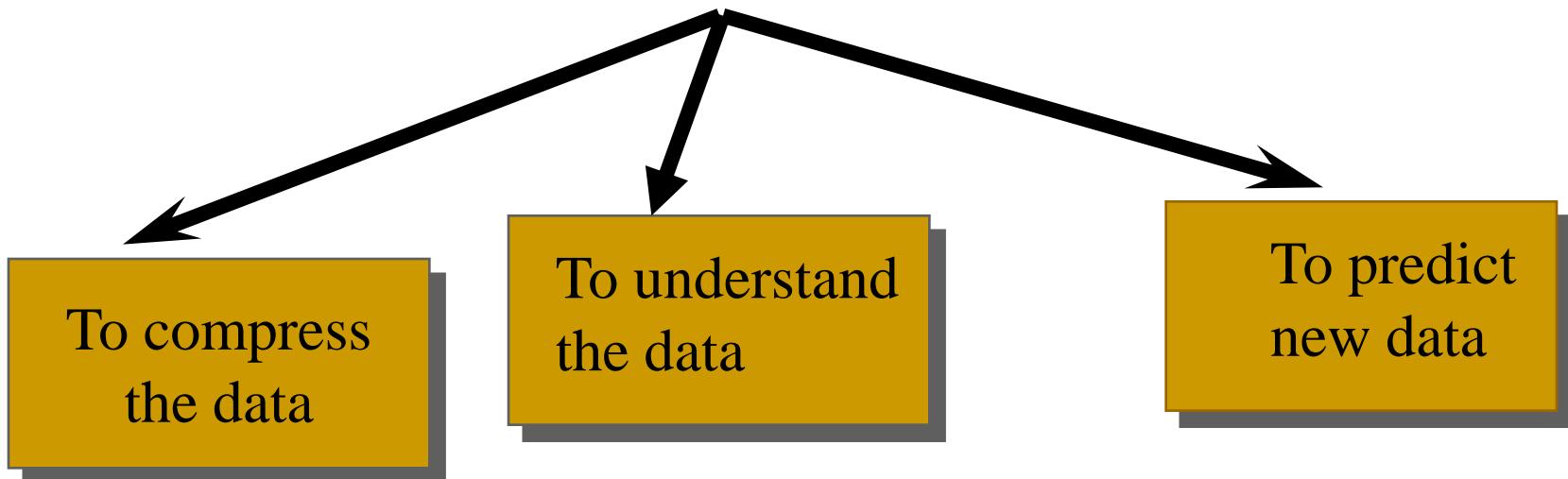


Data Mining in a complex world

Hugues Bersini
IRIDIA/CODE

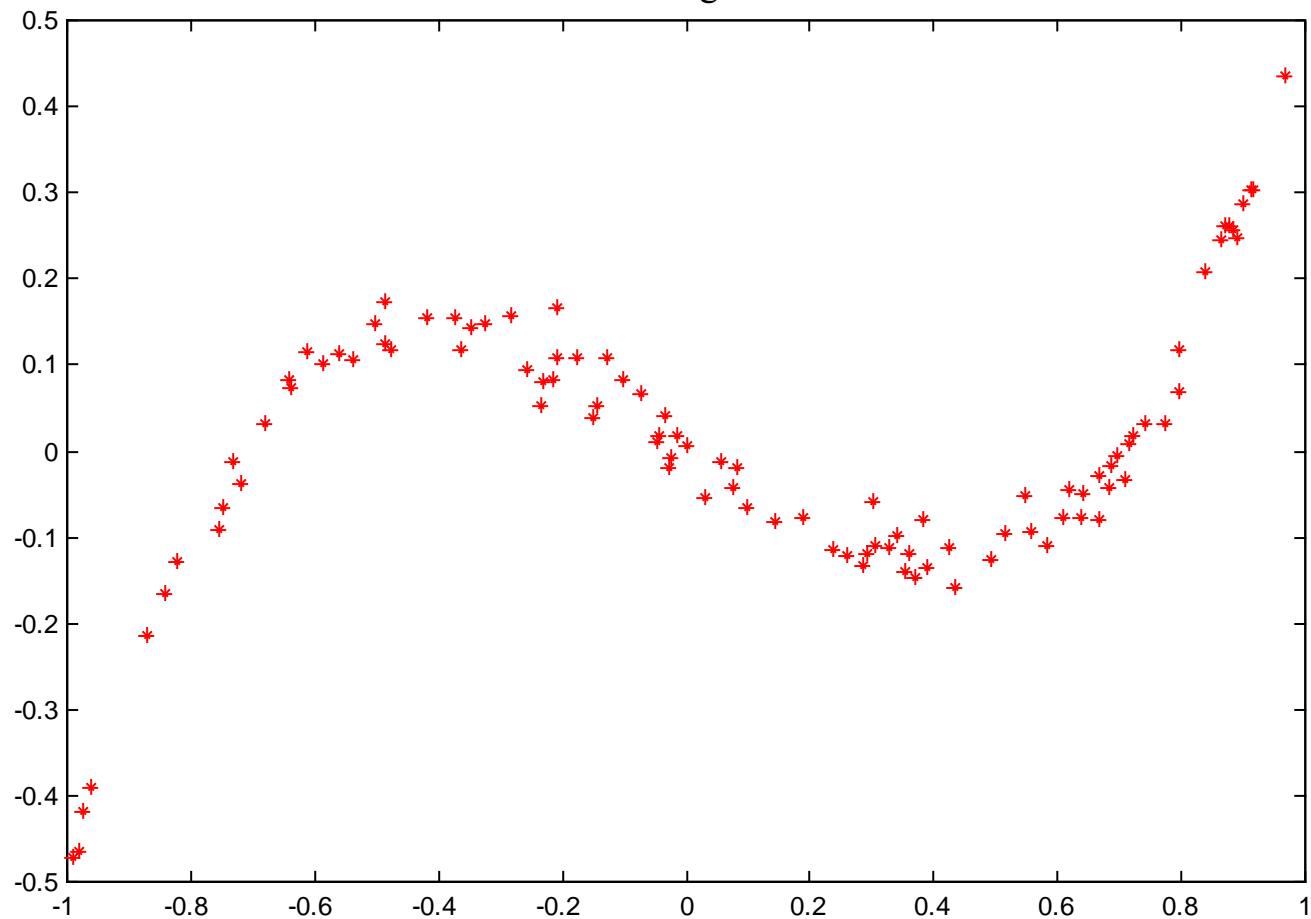
Modelling the data: WHY ??

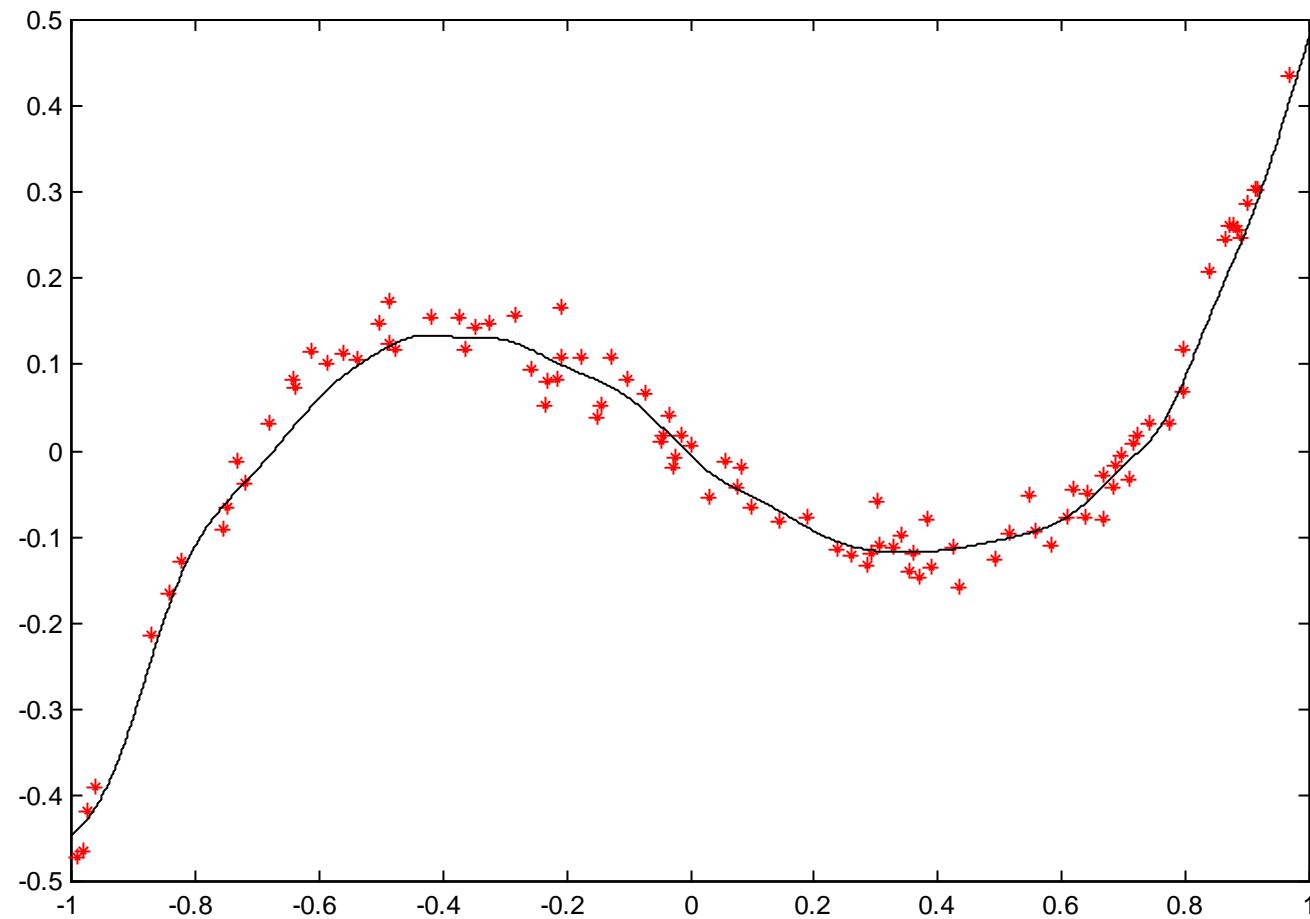
**only if structure and regularities in the data
data contains the needed information in a hidden form !!**



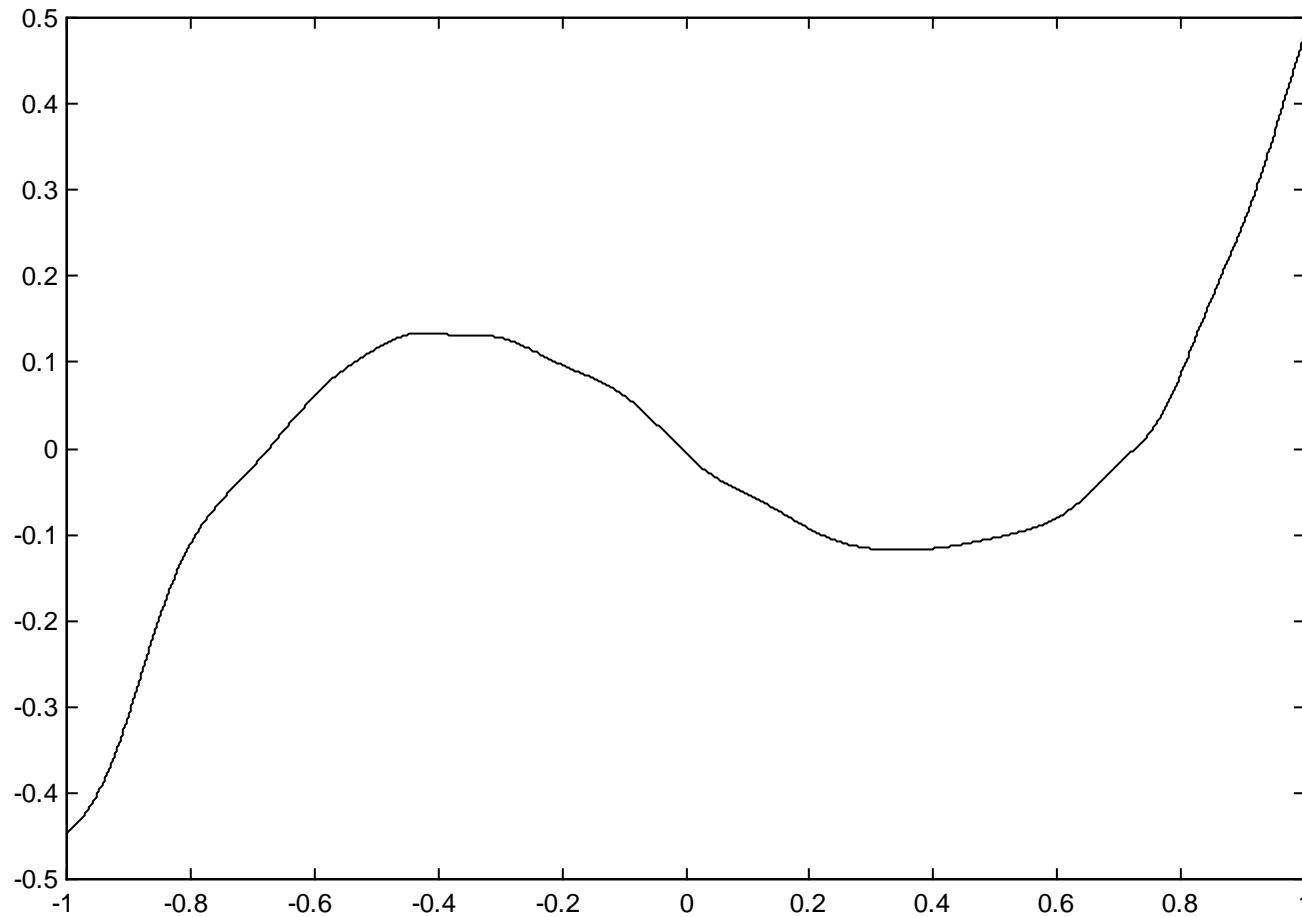
They might be antagonistic objectives

Training set

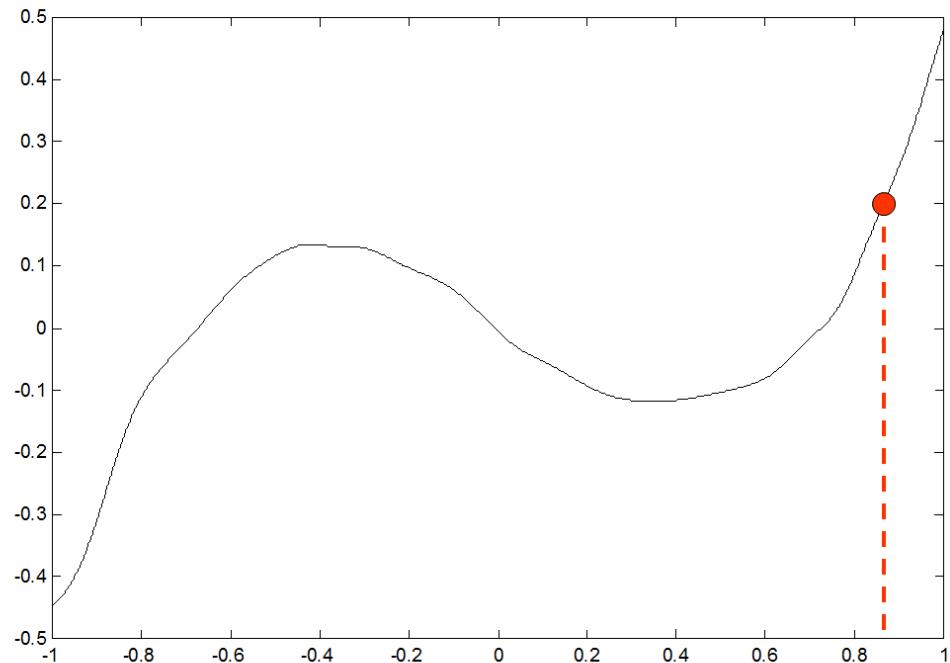




A compressed model with predictive power



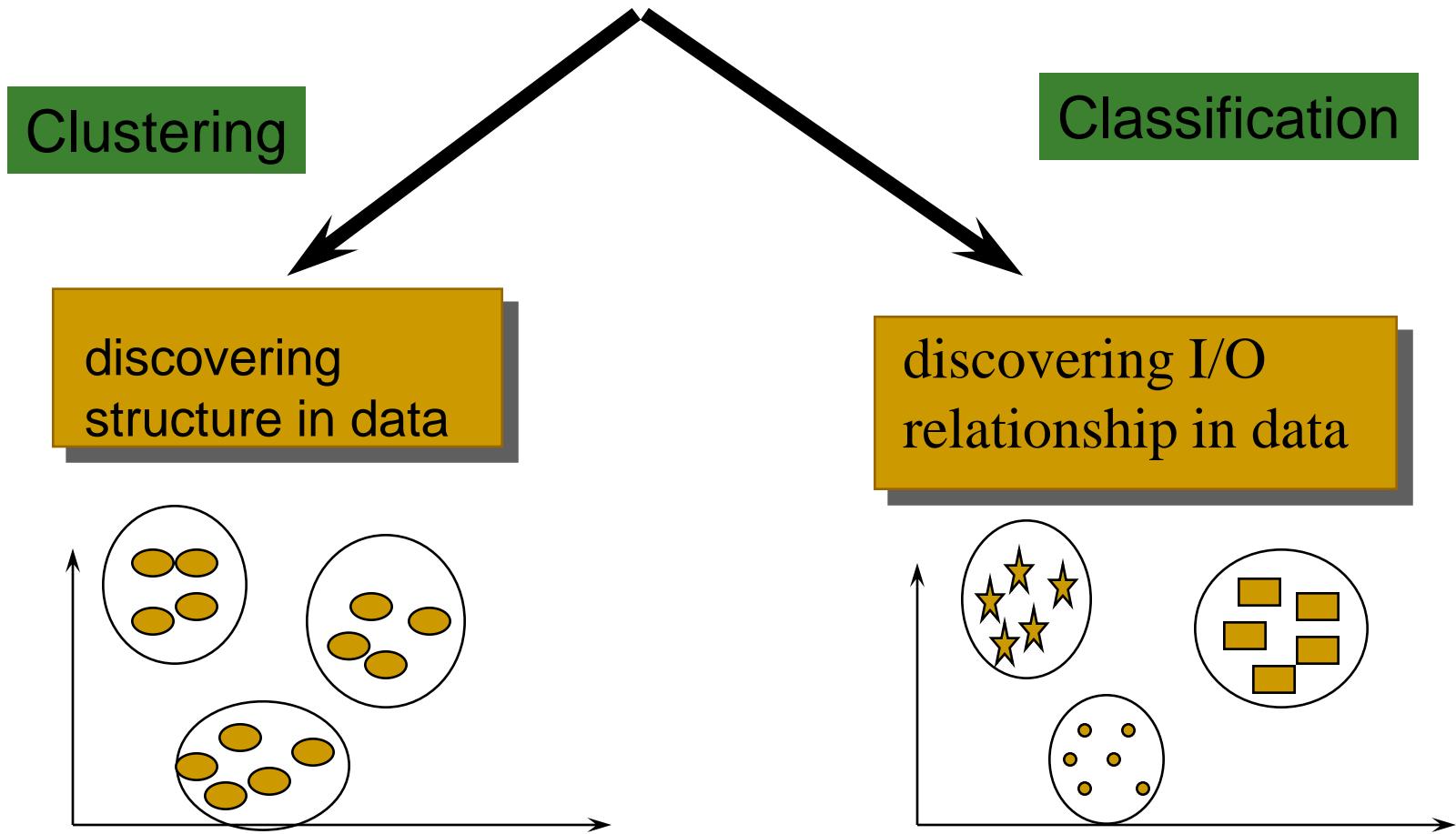
Prediction with global models



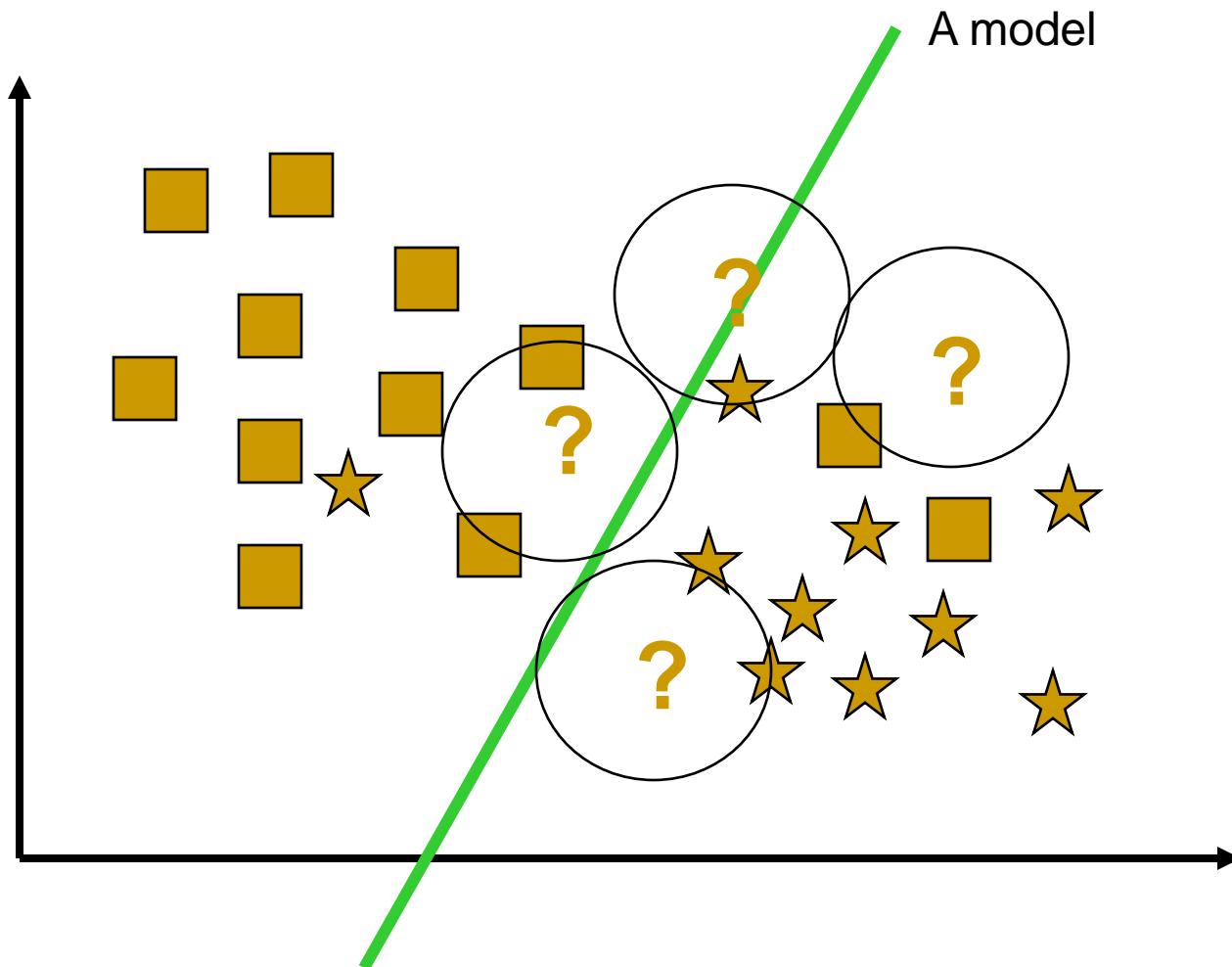
The main techniques of data-mining

- Clustering
- Classification
- Outlier detection
- Association analysis
- Regression
- Forecasting
- Why in business: personalized business, improved prediction, targeted marketing

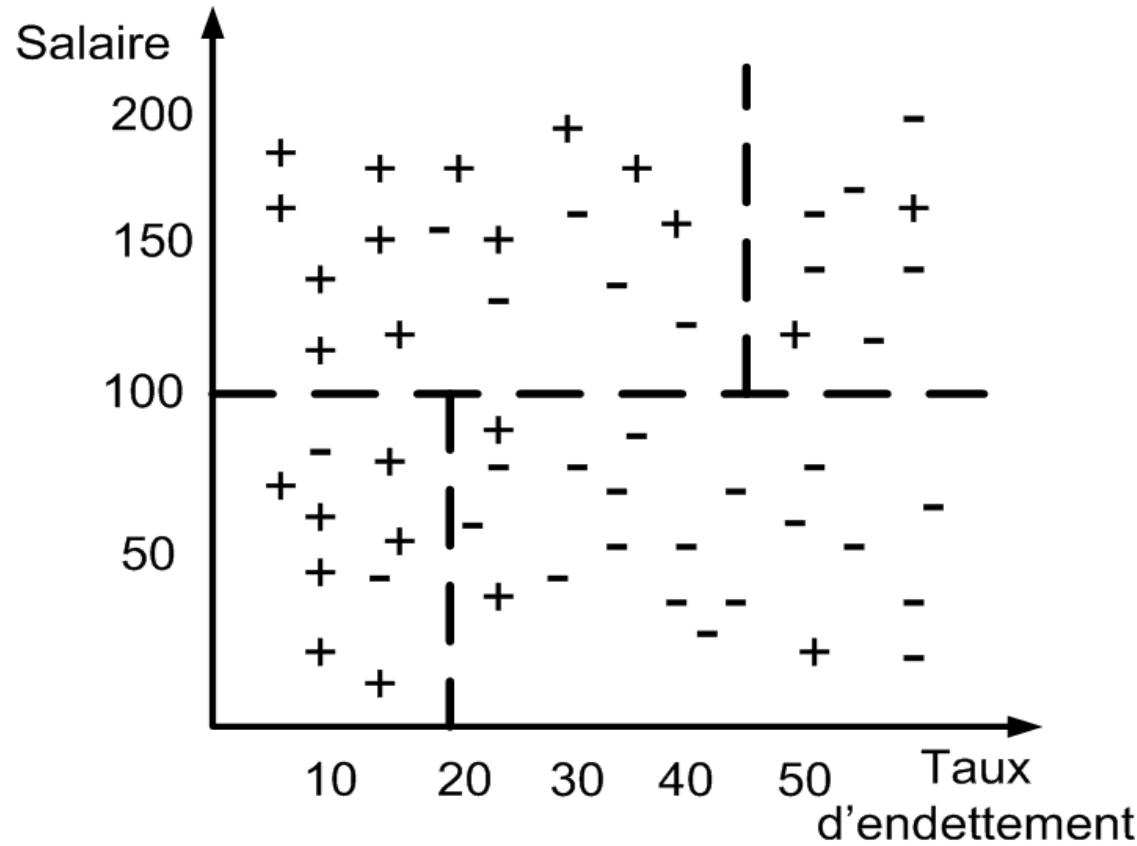
Data Classification: to understand and/or to predict

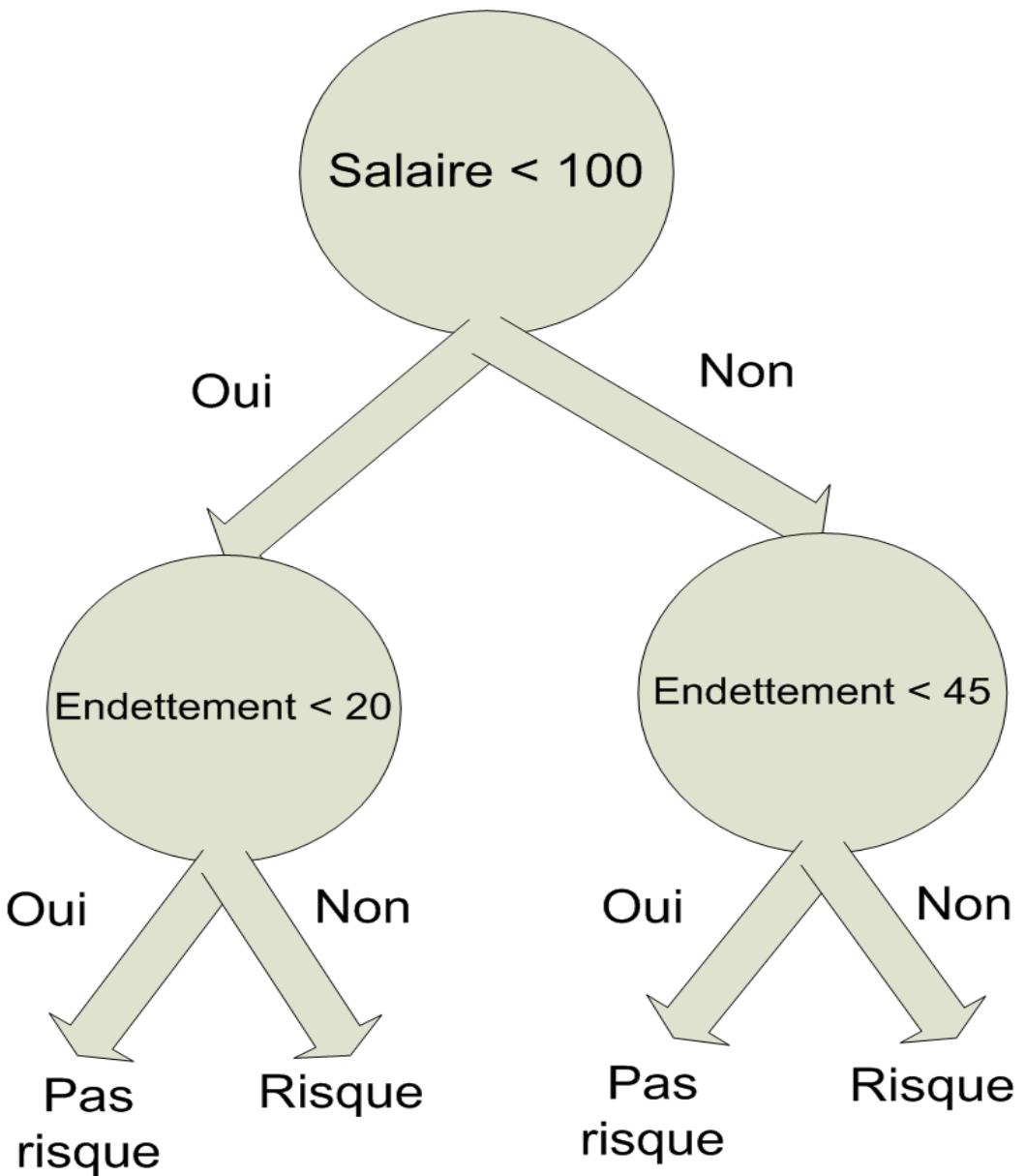


CLASSIFICATION

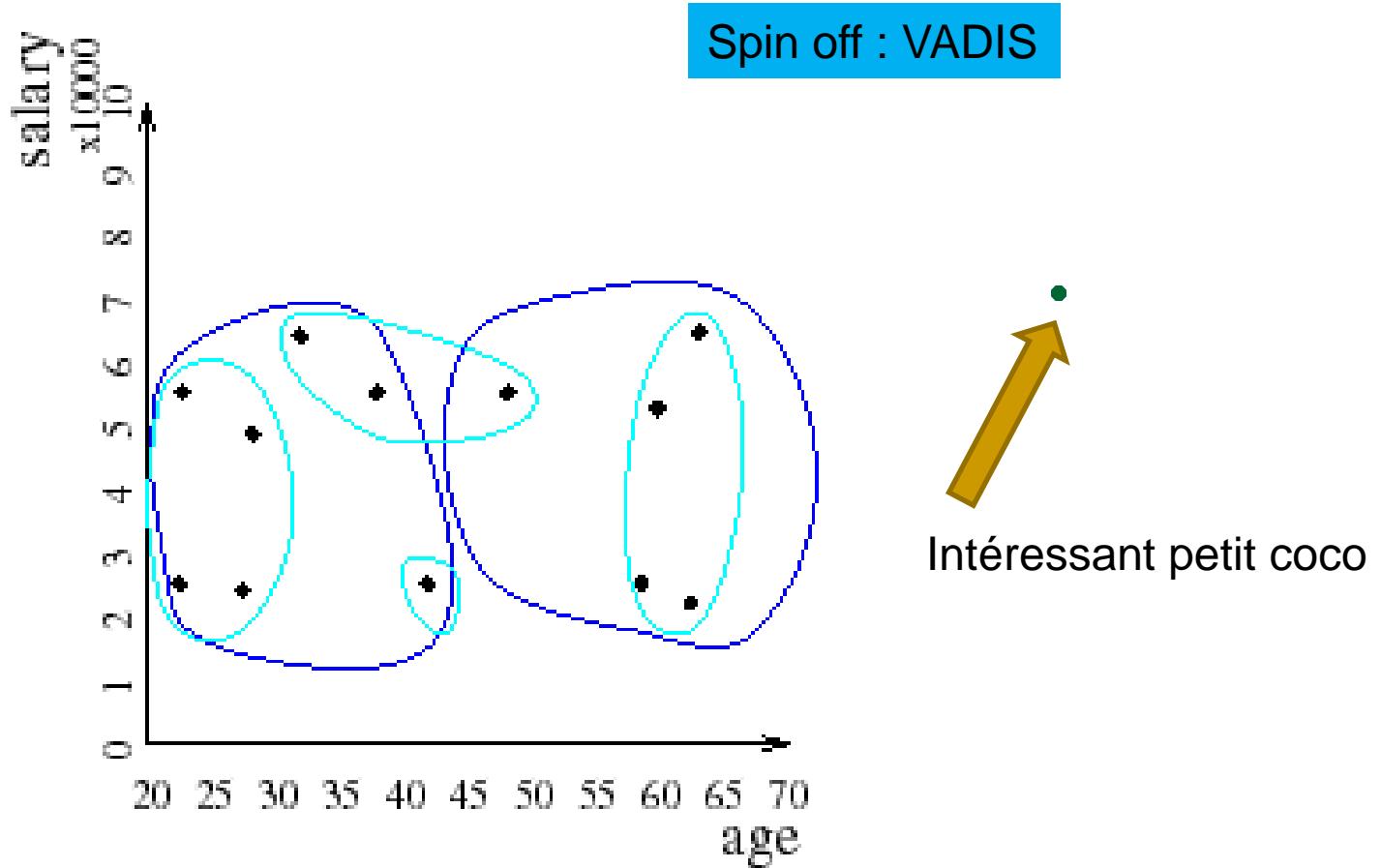


Exemple of classification: Decision tree





Clustering and outlier



Market Basket Analysis: Association analysis

Quantity bought

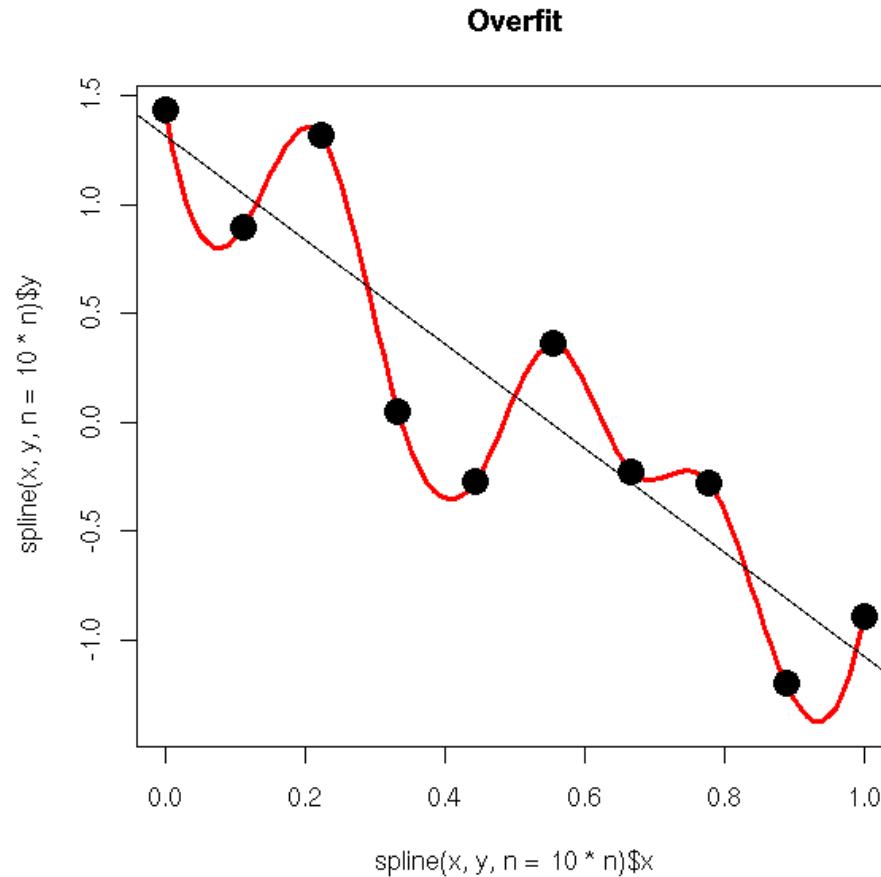
| Transn. | Juice | Tea | Coffee | Milk | Sugar | Pop |
|---------|-------|-----|--------|------|-------|-----|
| 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| 2 | 0 | 2 | 2 | 4 | 3 | 0 |
| 3 | 1 | 0 | 0 | 0 | 0 | 0 |
| 4 | 0 | 1 | 0 | 0 | 0 | 0 |
| 5 | 1 | 2 | 1 | 1 | 0 | 0 |
| 6 | 0 | 2 | 1 | 3 | 2 | 0 |
| 7 | 0 | 0 | 0 | 0 | 0 | 6 |
| 8 | 0 | 0 | 0 | 0 | 0 | 0 |
| 9 | 4 | 0 | 0 | 0 | 0 | 0 |
| 10 | 0 | 0 | 1 | 1 | 0 | 0 |
| 11 | 0 | 0 | 0 | 0 | 0 | 6 |
| 12 | 0 | 0 | 1 | 1 | 0 | 0 |
| 13 | 0 | 0 | 0 | 0 | 0 | 5 |
| 14 | 0 | 0 | 0 | 0 | 0 | 0 |
| 15 | 1 | 2 | 0 | 2 | 0 | 0 |
| 16 | 0 | 1 | 1 | 1 | 2 | 1 |
| 17 | 1 | 0 | 1 | 0 | 0 | 0 |
| 18 | 2 | 0 | 0 | 0 | 0 | 0 |
| 19 | 0 | 0 | 0 | 0 | 0 | 2 |
| 20 | 3 | 0 | 0 | 0 | 0 | 3 |

Calcul of Improvement

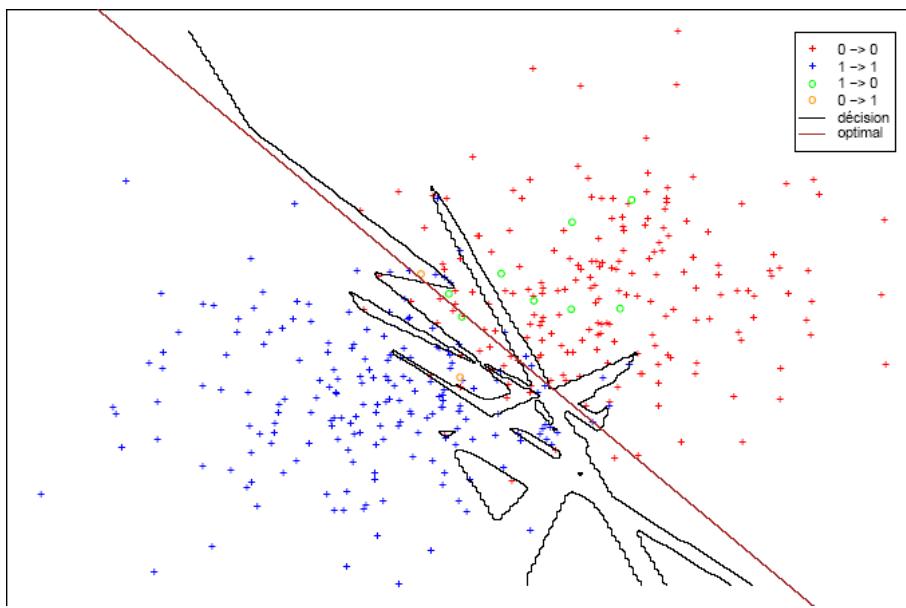
$$\text{IMPROVEMENT} = (N * x_{ij}) / (n_i * n_j)$$

| Improvement | Juice | Tea | Coffee | Milk | Sugar | Pop |
|-------------|-------|------|--------|------|-------|------|
| Juice | 0 | 0,95 | 0,82 | 0,82 | 0 | 0,17 |
| Tea | 0,95 | 0 | 1,9 | 2,38 | 3,33 | 0,56 |
| Coffee | 0,82 | 1,9 | | | | |
| Milk | 0,82 | | | | | |
| Sugar | | 0 | 3,33 | | | |
| Pop | 0,17 | | | | | |

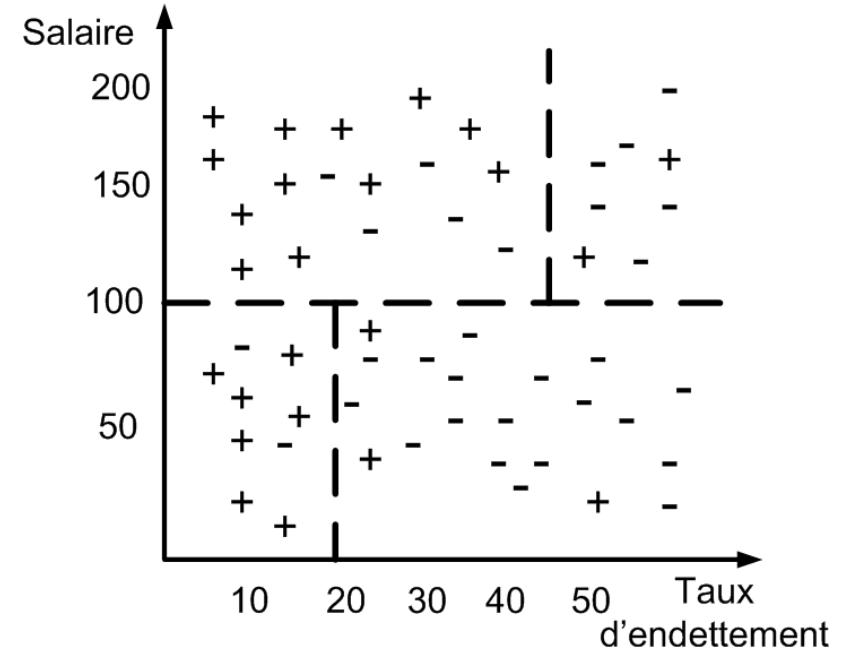
Data Regression and Prediction



Understand or predict



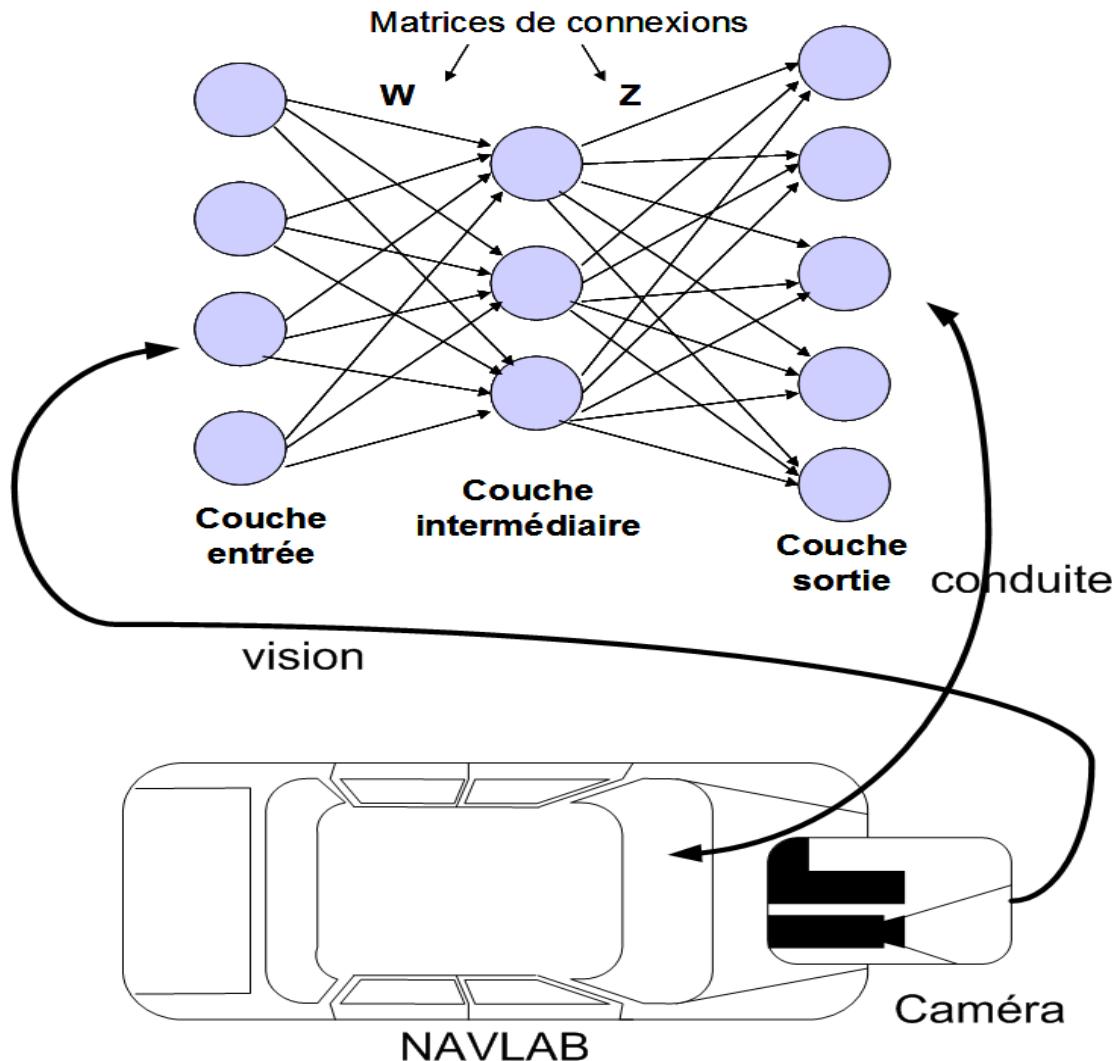
Neural networks



Decision tree

Important emblematic achievements

1) A new engineering approach



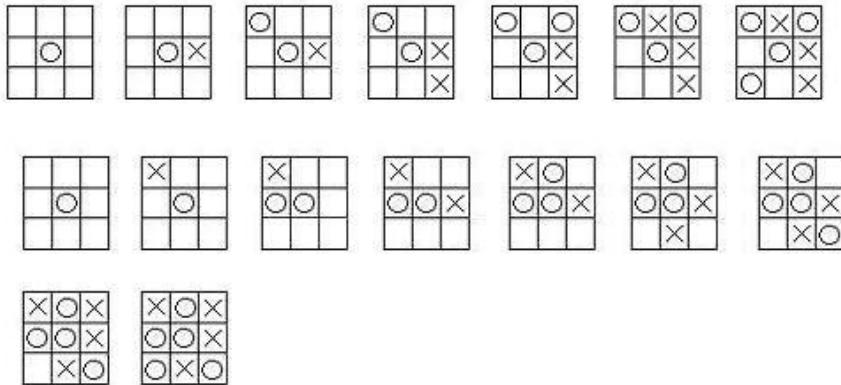
The Darpa Challenge



Games

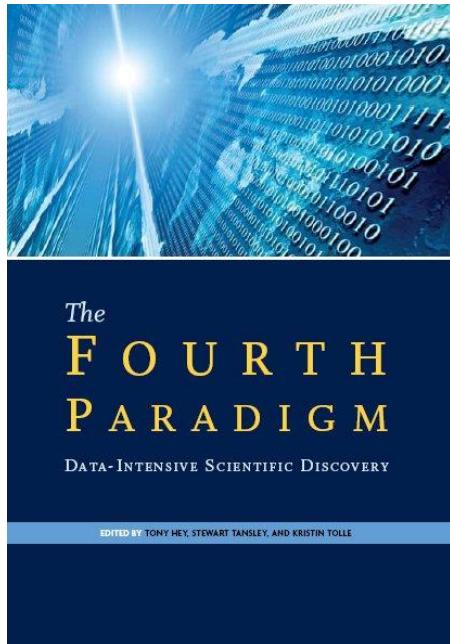


Min-max



Data mining

2) A new scientific Paradigm: The fourth : Microsoft



Increasingly, scientific breakthroughs will be powered by advanced computing capabilities that help researchers manipulate and explore massive datasets. The speed at which any given scientific discipline advances will depend on how well its researchers collaborate with one another, and with technologists, in areas of eScience such as databases, workflow management, visualization, and cloud computing technologies.

The origin of life

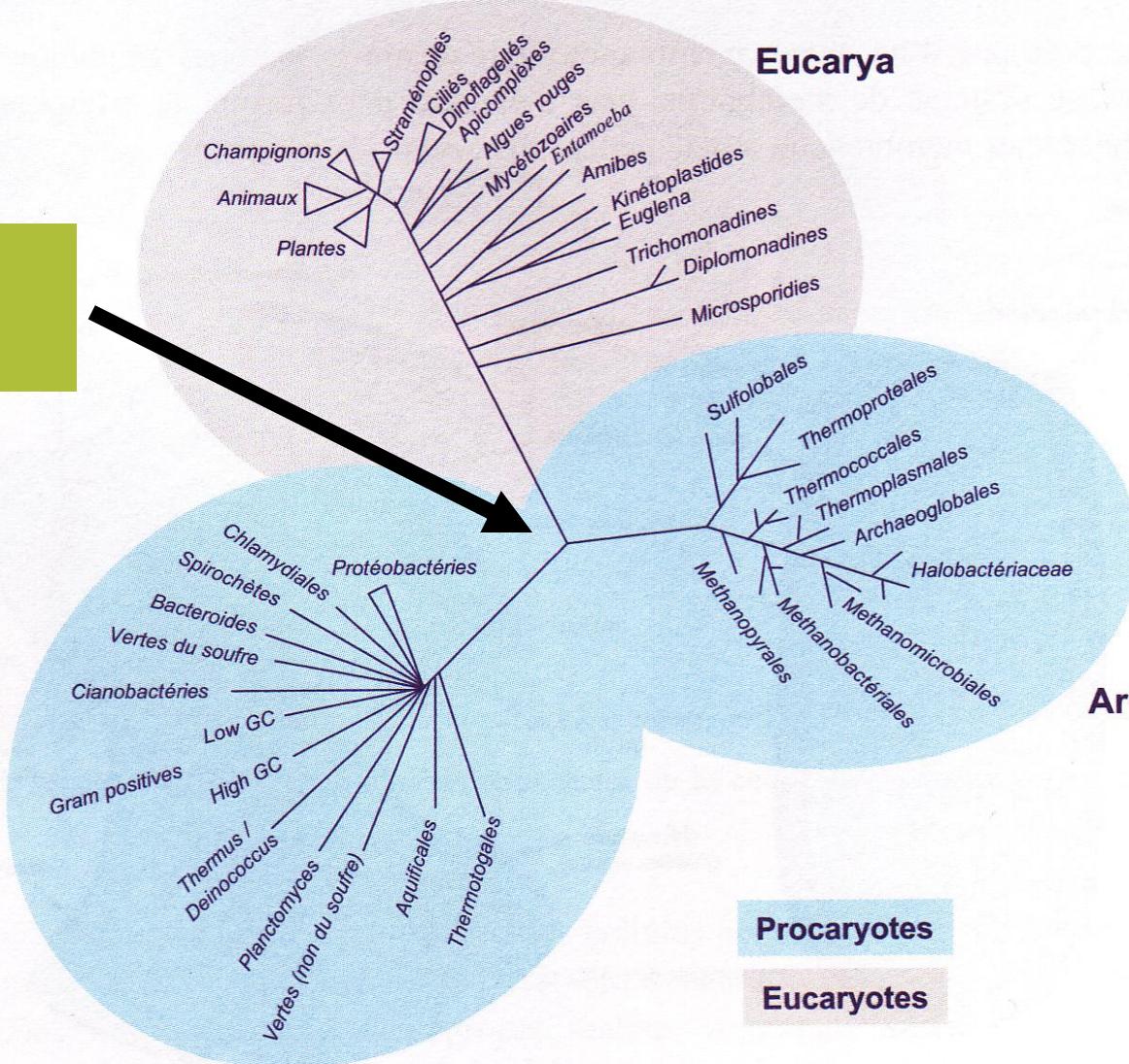
Bacteria

Eucarya

Archaea

Prokaryotes

Eucaryotes



CLIMATE FORECASTING

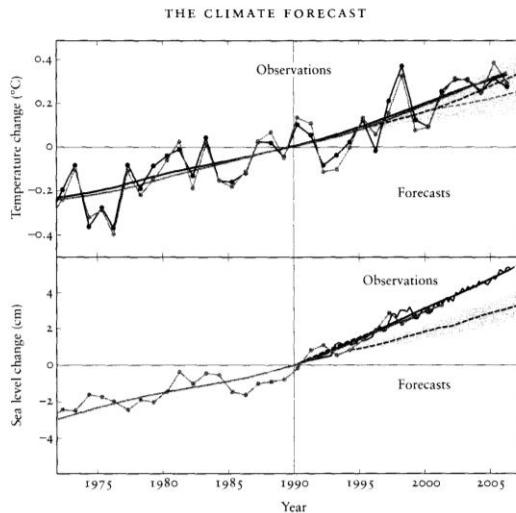


Figure 1. Upper panel: comparison of observations of global mean temperature (joined points) with model forecasts (grey zone and dotted lines). Lower panel: comparison of observed sea level (joined points) and model forecasts (grey zone and dotted lines). Both panels cover the years 1970 to 2007.

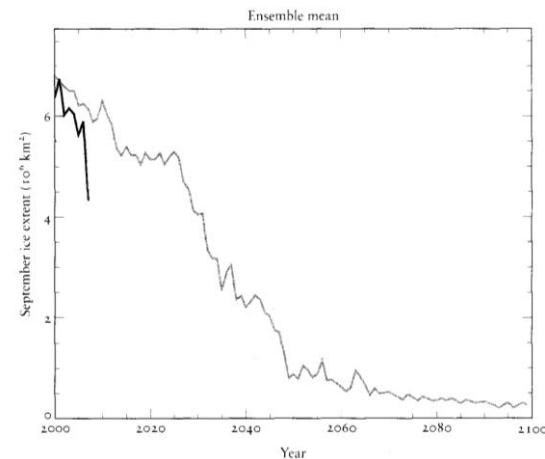
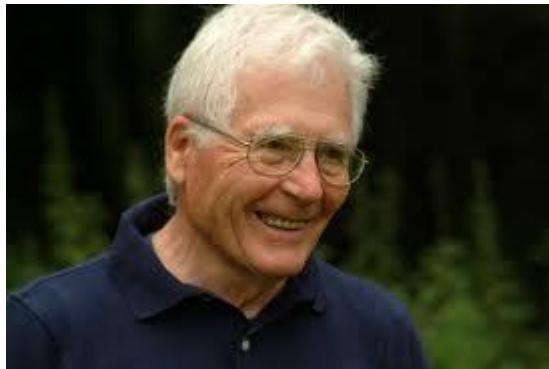


Figure 2. The IPCC model predictions of the extent of ice covering the summer Arctic Ocean (grey zone with a solid line representing the average in its centre) and the observed ice cover (solid line to the left of the figure).

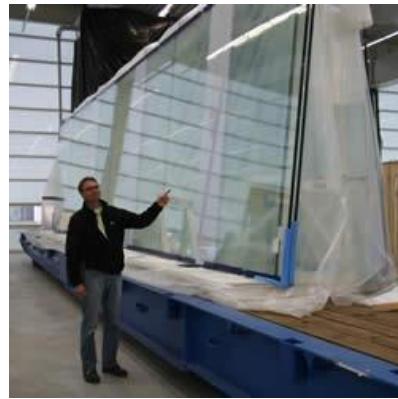


James Lovelock

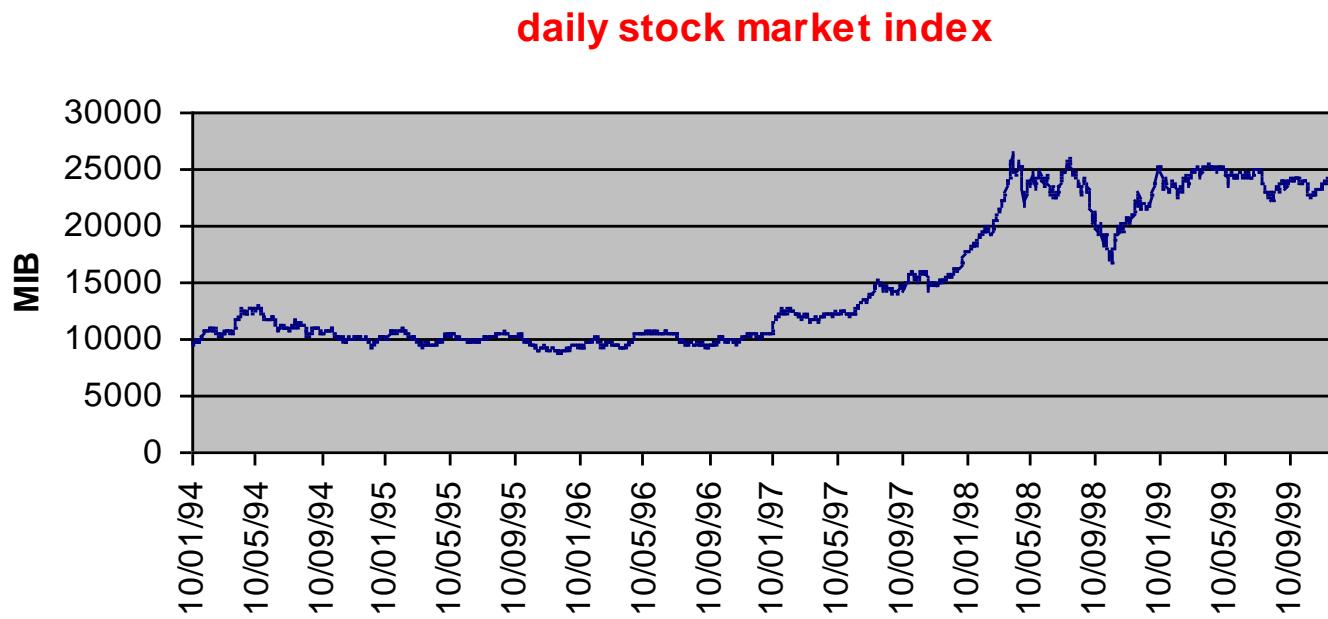


3) A huge market of business opportunities: IRIDIA's CV

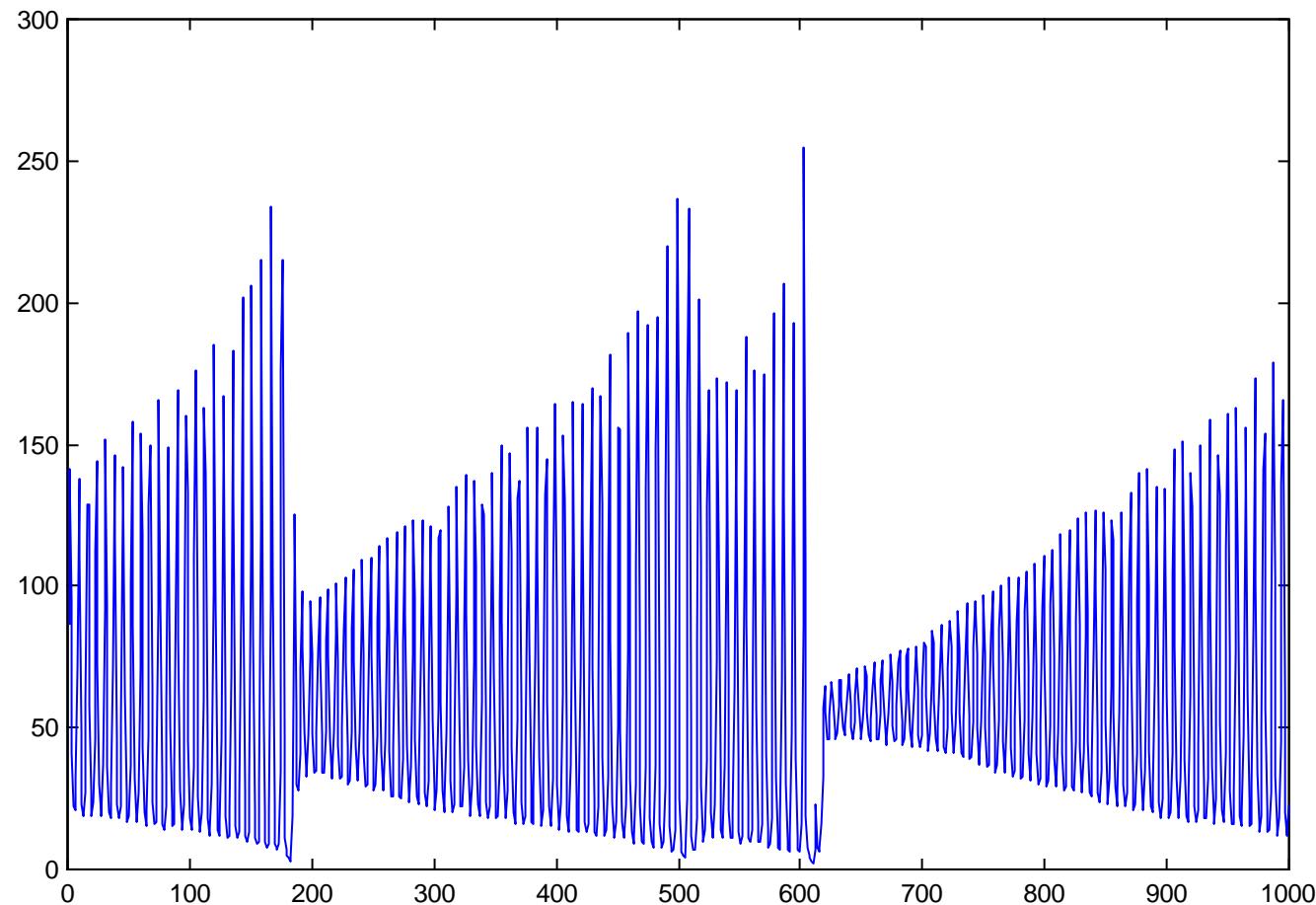
Automatic glass default recognition



Financial prediction

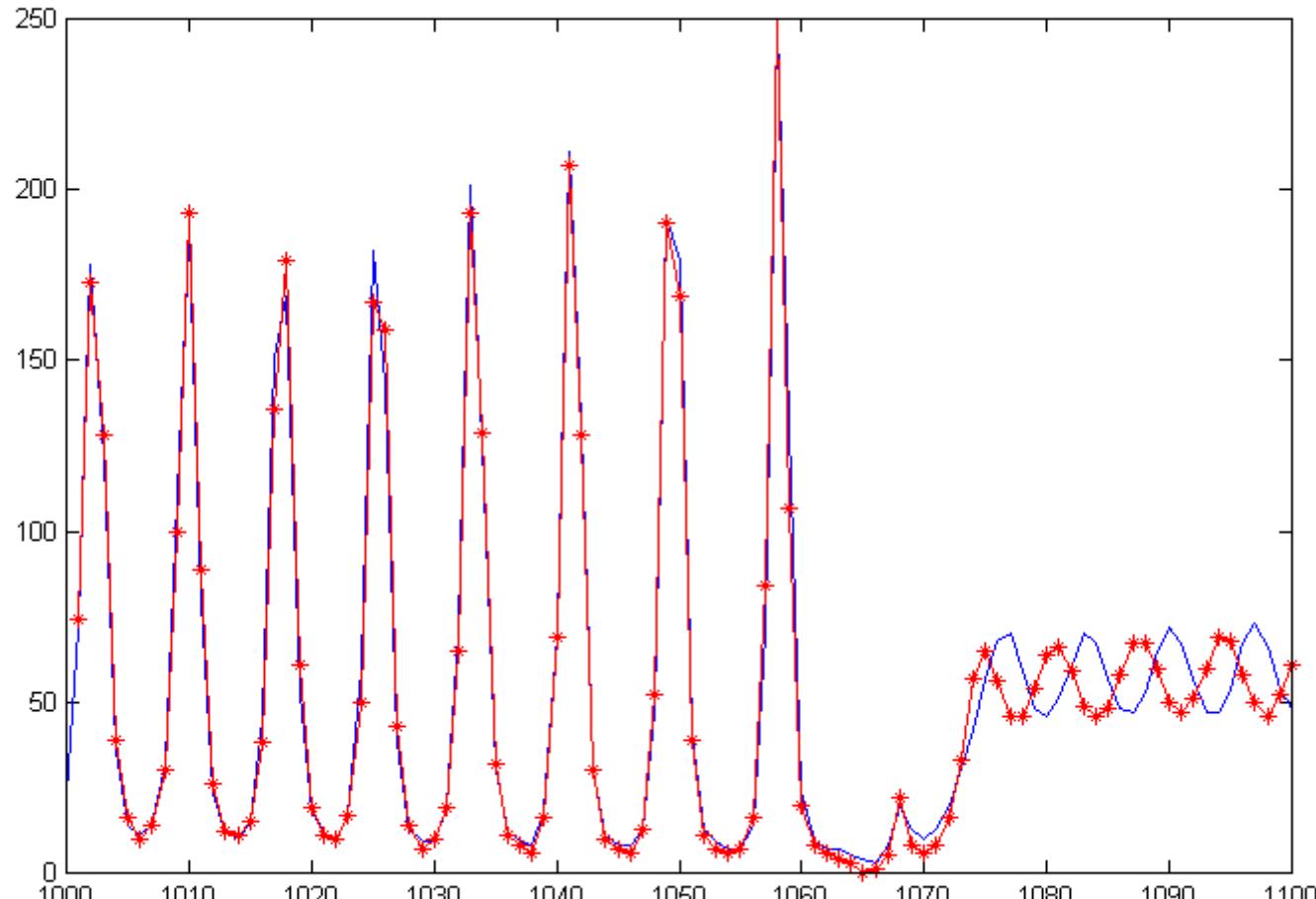


Santa Fe time series



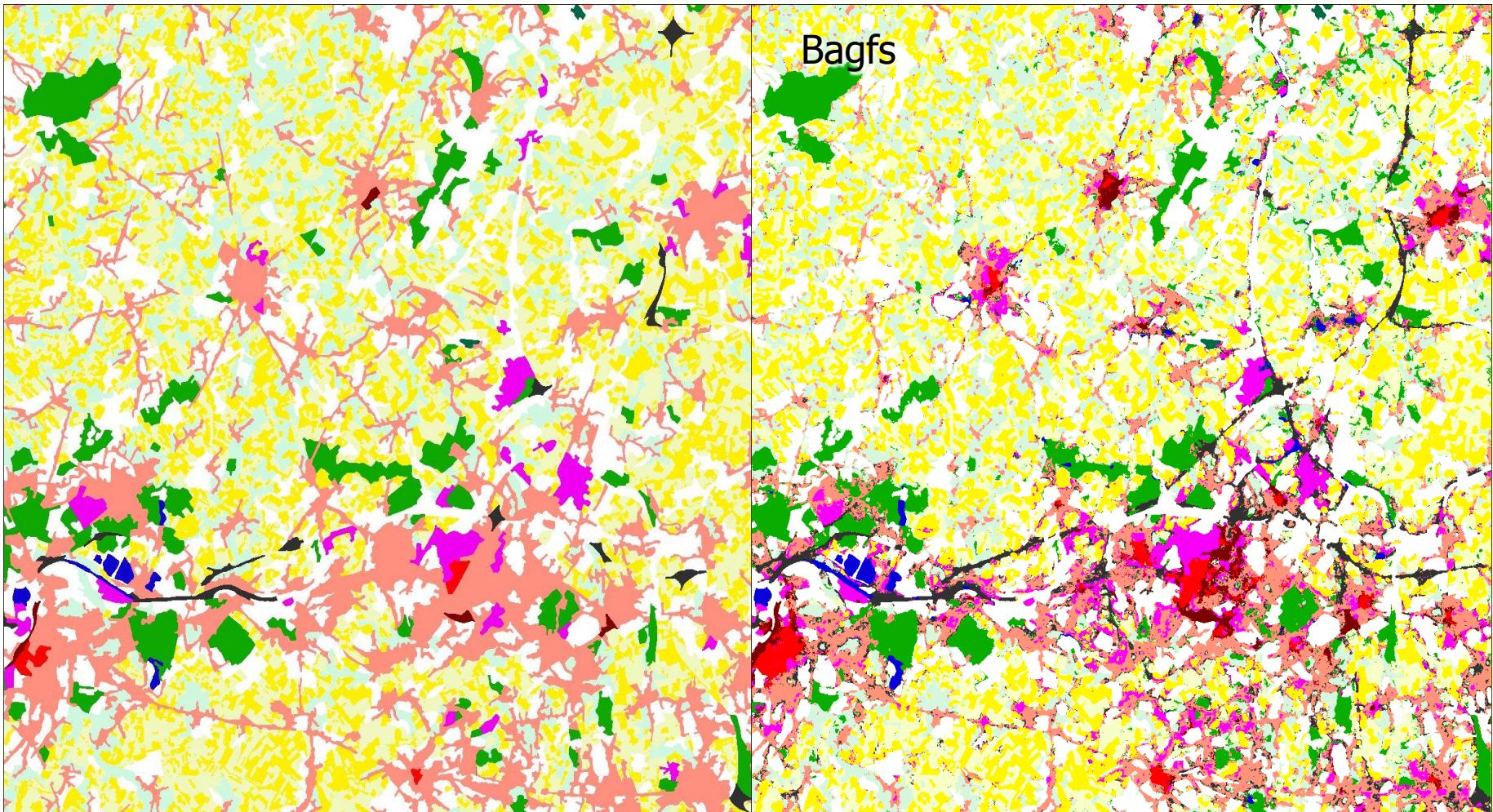
Task: predict the continuation of the series for the next 100 steps.

Lazy Learning prediction

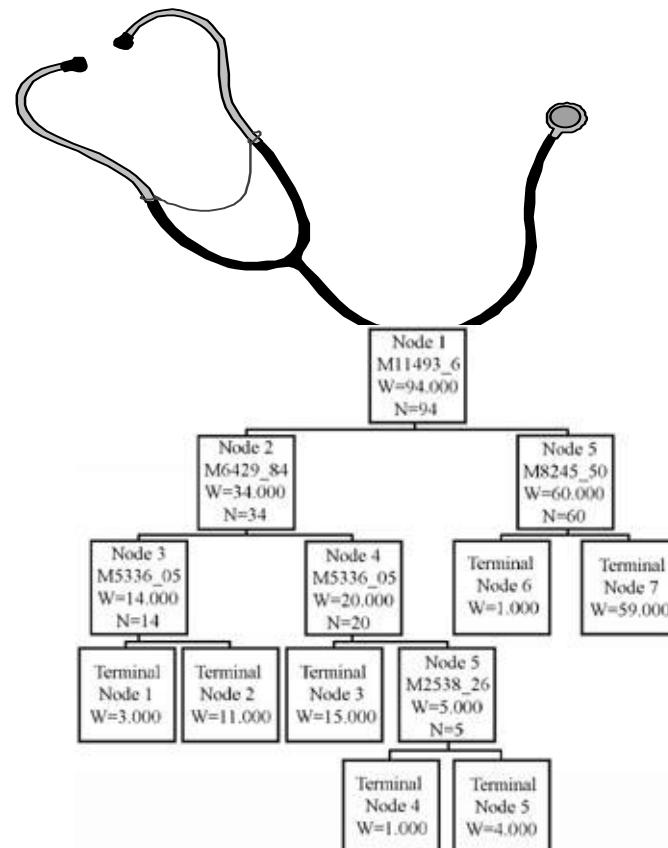
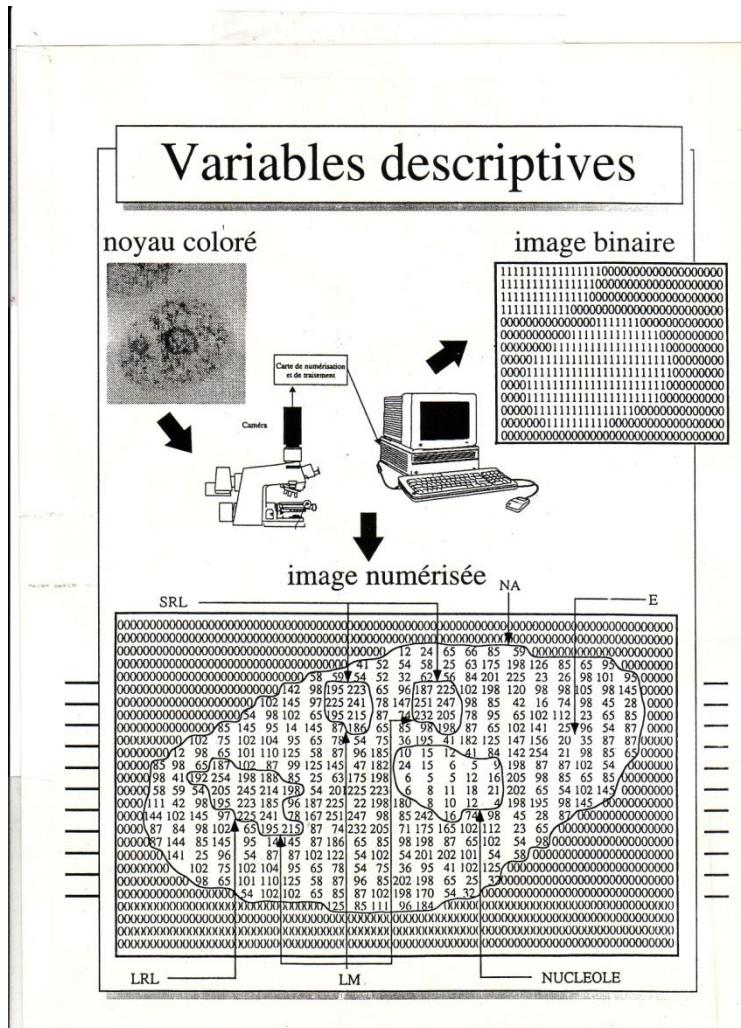


LL is able to predict the abrupt change around $t = 1060$!

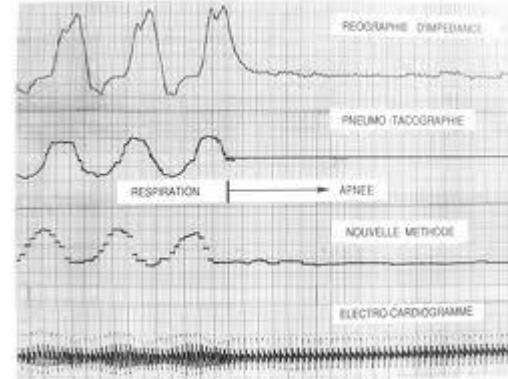
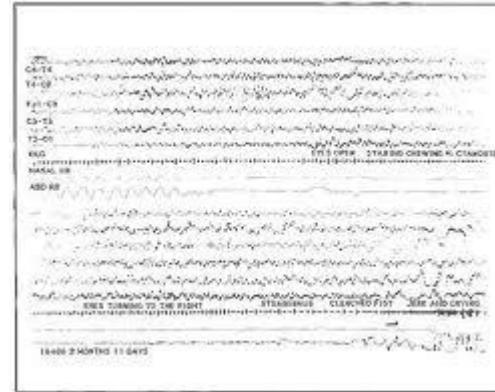
Automatic image labelling



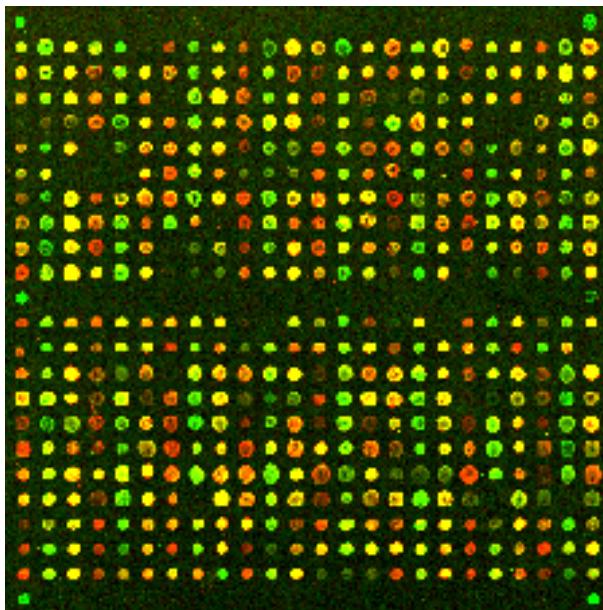
Cancer diagnosis



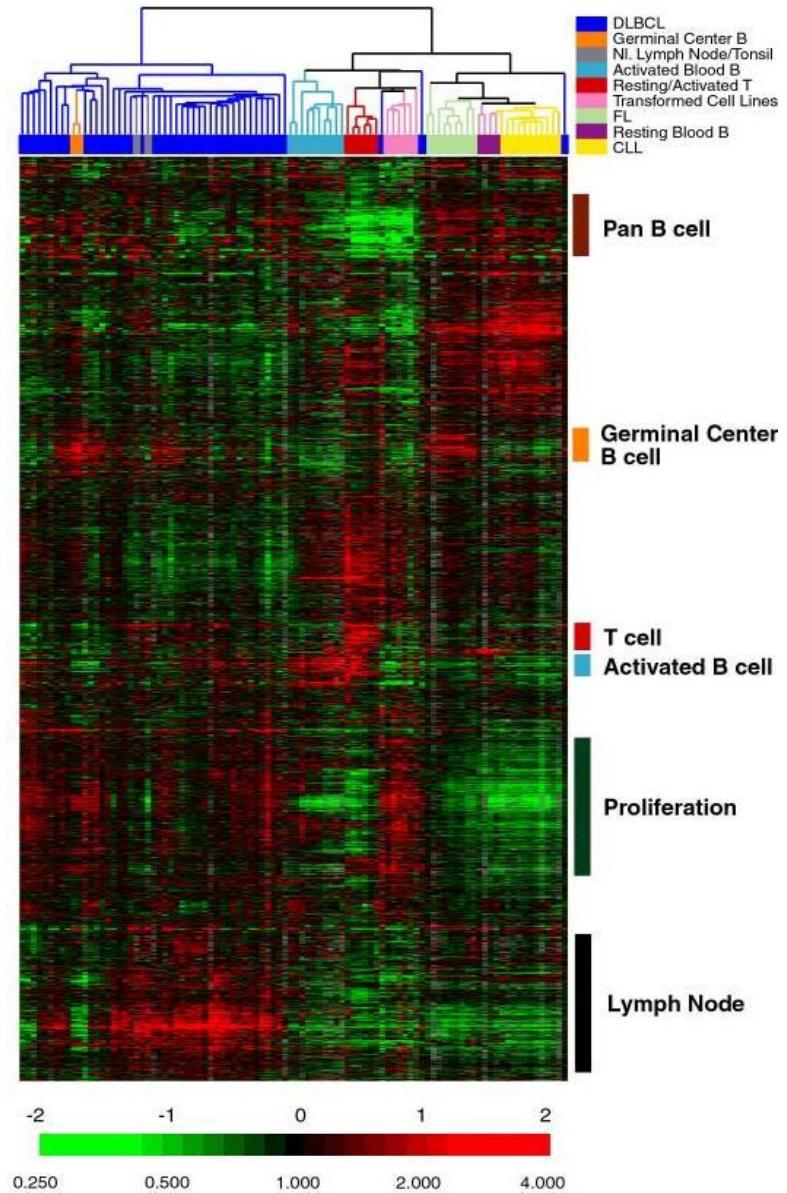
Sudden infant death syndrome



Microarrays



Microarray chip



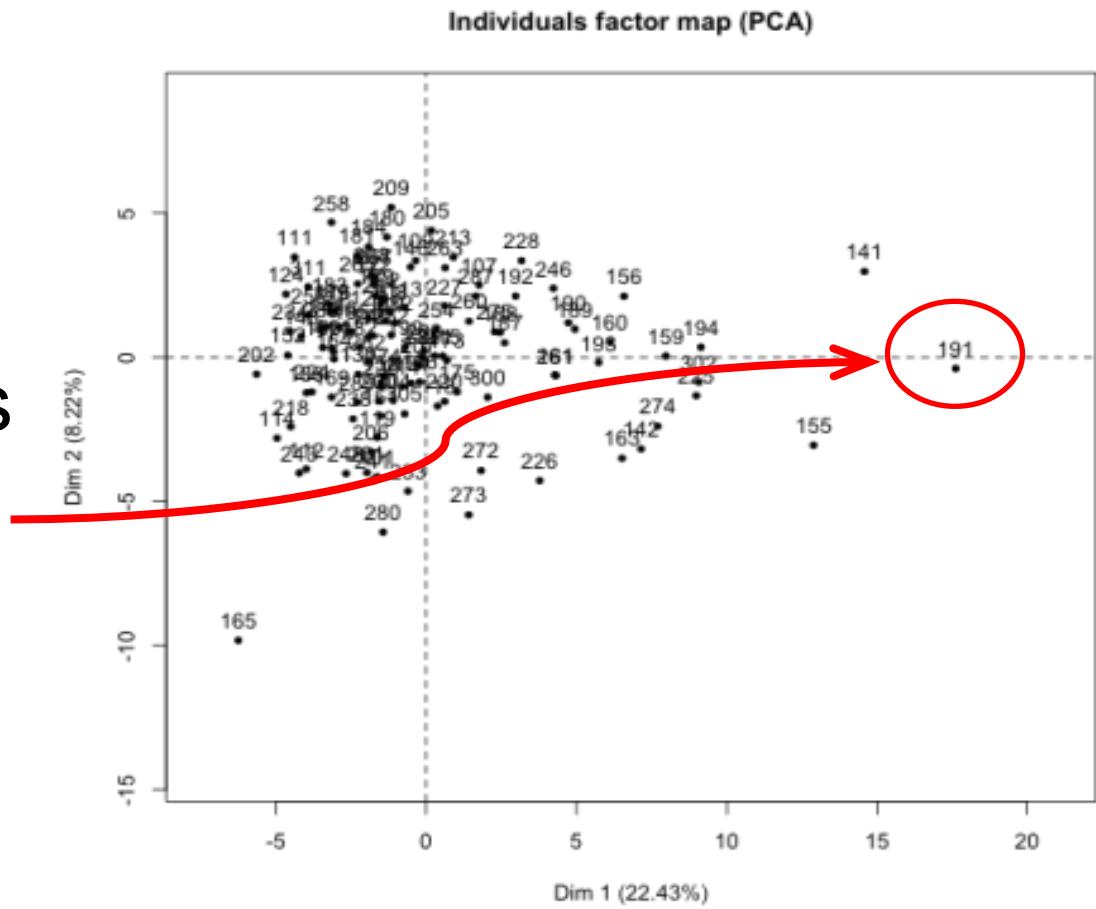
In Silico project: Integration with visualisation and analysis tools

The image is a collage of various bioinformatics software interfaces and logos, illustrating the integration of different tools in an In Silico project:

- GenePattern Job Results:** A screenshot of the GenePattern web interface showing job results and a heatmap.
- Curated biological Smoker:** A heatmap visualization comparing gene expression between smokers and non-smokers.
- GenePattern:** The central logo for the GenePattern suite of tools.
- Excel:** A screenshot of Microsoft Excel showing a table of log ratio data.
- R/Bioconductor:** The R/Bioconductor logo and a snippet of R code.
- Bioconductor:** The Bioconductor logo and tagline "OPEN SOURCE SOFTWARE FOR BIOINFORMATICS".
- IGV (Integr. Gen. Viewer):** A screenshot of the Integrative Genomics Viewer (IGV) showing genomic tracks and a table of sample information.

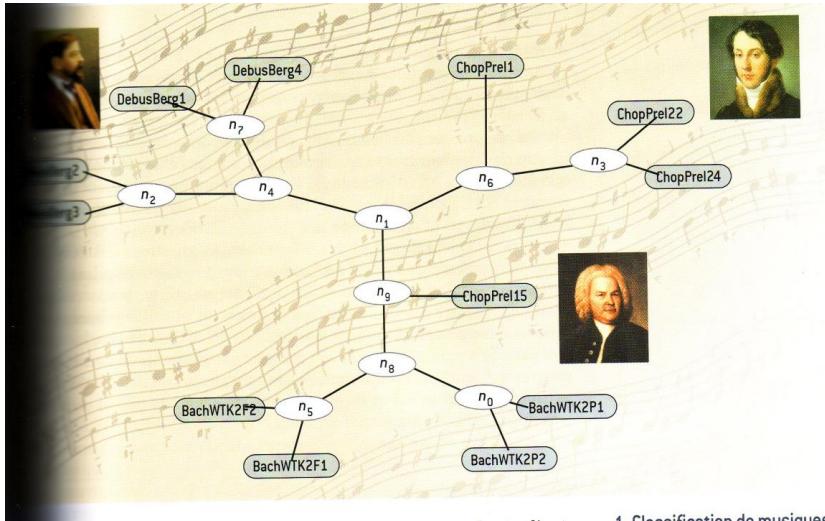
SMART : detection of outlier clinical site

- Real example
 - Known fraud in center 191
 - SMART analysis
 - 191 is an outlier
 - Other centers?
 - 141, 155, 165?
 - Most frauds are undetected by current methods



Summary through PCA of a SMART analysis

The future of it: More and more free documents with various contents and various own structuration



Art Mining:

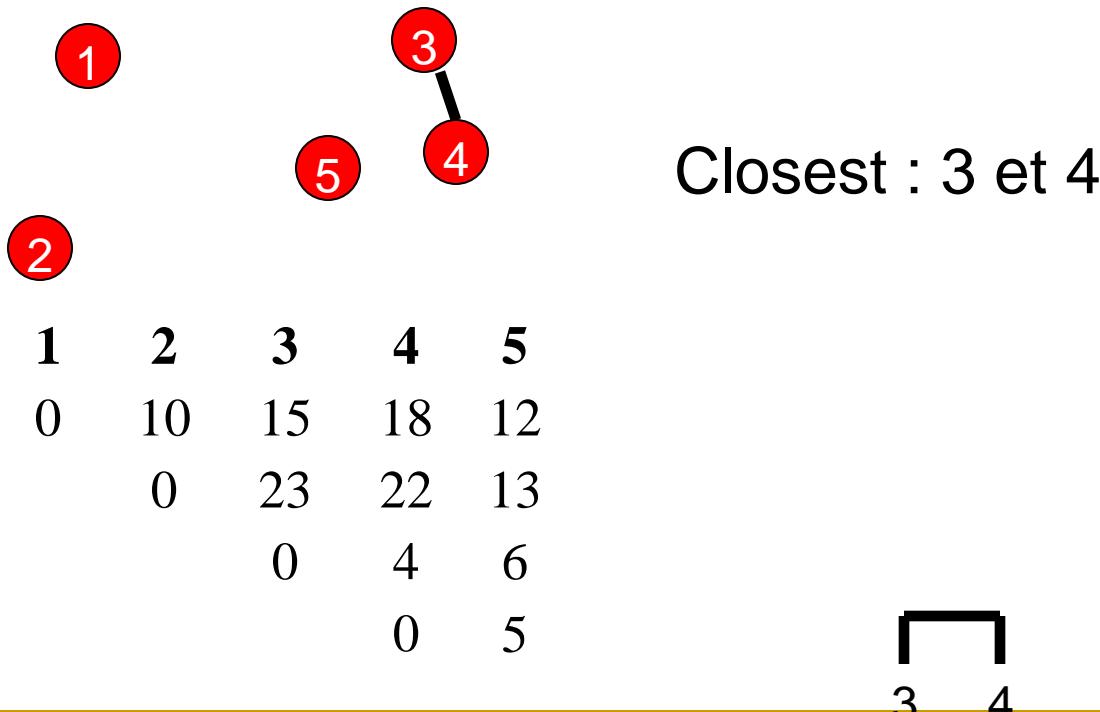
- images
- musics
- movies



Exemple of clustering: hierarchical clustering

Algorithm

- • *Join the two closest elements.*
- Update the distance matrix.

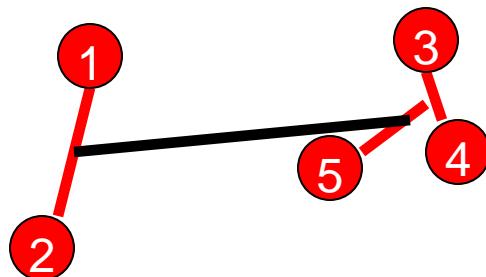


Distance matrix

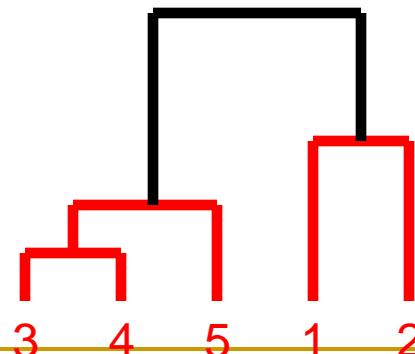
Hierarchical clustering

Algorithm

- • *Join the two closest elements.*
- Update the distance matrix.



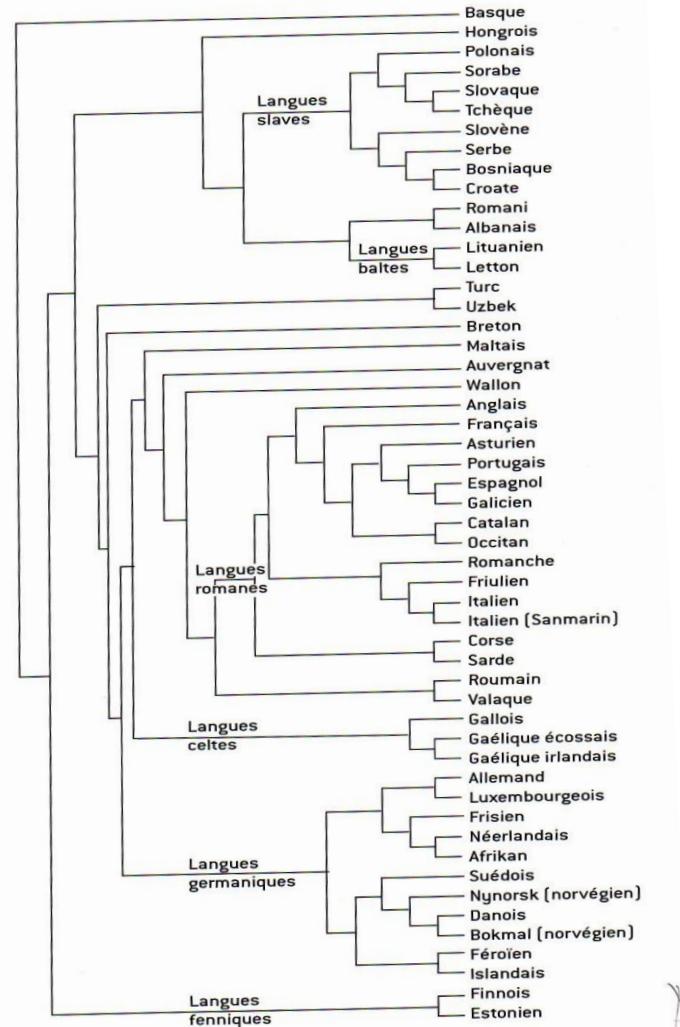
Closest : (1,2) et (3,4,5)



Similarity based on compression algorithm

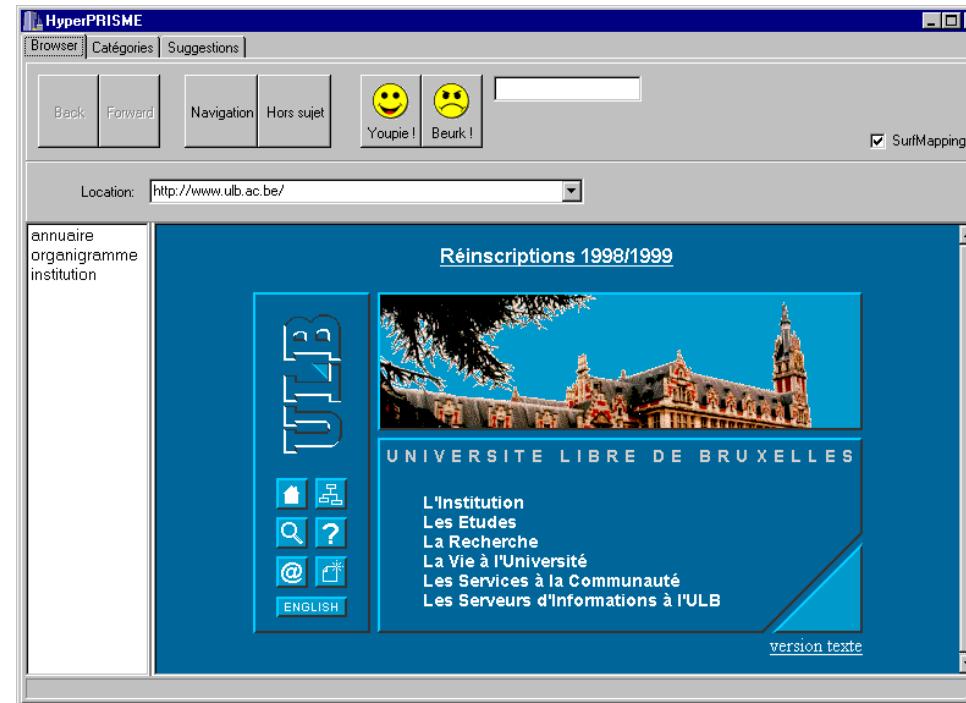
- Suppose two documents A and B
- Compute length of compressing A: $C(A)$
- Compute length of compressing B: $C(B)$
- Compute length of compressing AB: $C(AB)$
- Similarity $(A,B) = 1 - [C(A) + C(B) - C(AB)] / C(A)$
if $C(A) \geq C(B)$

Similarity between natural languages



Web Mining

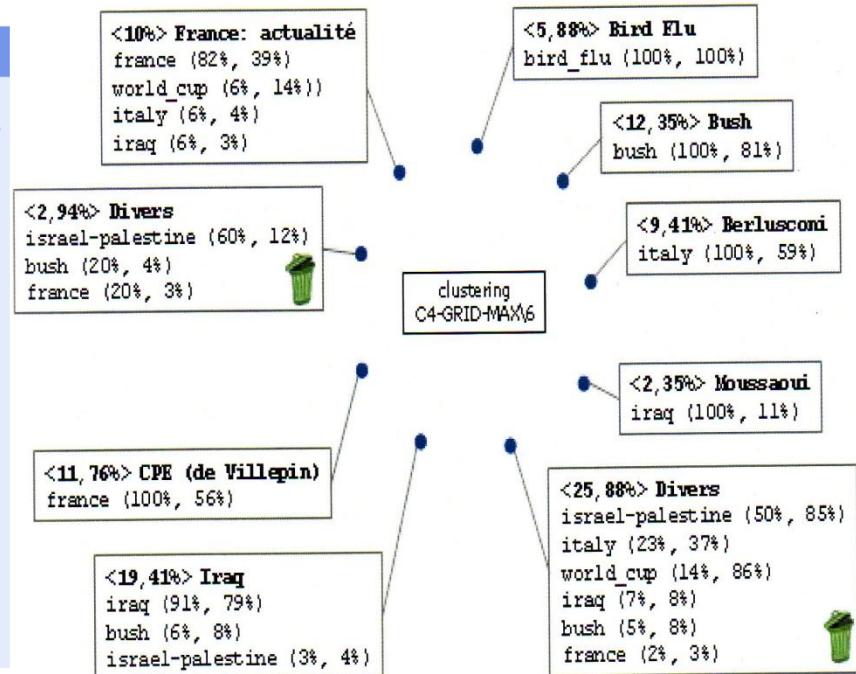
- The Hyperprisme project
- Spy the user and mine his clickstream
- Automatic profiling of users
 - Key words: positif, negatif,...
- Automatic grouping of users on the basis of their profiles



Text Mining: still a lot of possible improvements

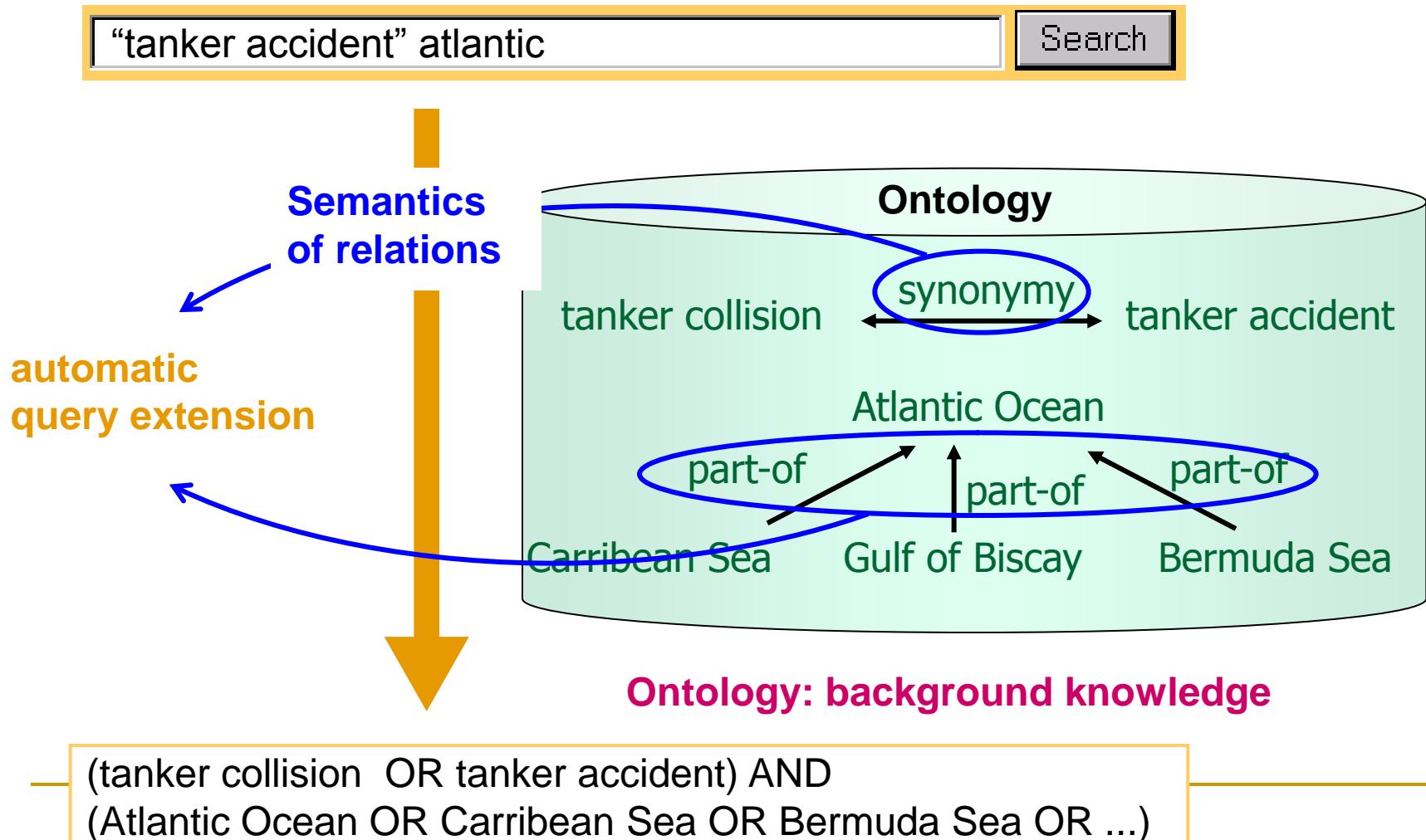
Table III Term-document matrix

| Term | Doc1 | Doc2 | Doc3 | Doc4 | Doc5 | Doc6 |
|---------------------------|------|------|------|------|------|------|
| Passenger traffic volume | 1 | 1 | 0 | 5 | 2 | 0 |
| Decrease | 1 | 2 | 1 | 0 | 0 | 0 |
| Increase | 0 | 2 | 0 | 0 | 0 | 0 |
| Passengers carried | 5 | 1 | 0 | 0 | 0 | 0 |
| Personal traffic tools | 1 | 0 | 0 | 0 | 0 | 0 |
| Grow up | 4 | 1 | 6 | 0 | 0 | 0 |
| Million | 4 | 1 | 0 | 0 | 0 | 0 |
| Hundred | 0 | 0 | 0 | 0 | 1 | 0 |
| FAST rapid transit system | 0 | 2 | 0 | 0 | 0 | 0 |
| Finished | 0 | 1 | 0 | 0 | 0 | 0 |
| A1 station | 0 | 0 | 0 | 5 | 4 | 4 |
| B1 station | 0 | 0 | 0 | 1 | 5 | 0 |
| C1 station | 0 | 0 | 0 | 1 | 0 | 0 |
| D1 station | 0 | 0 | 0 | 1 | 0 | 1 |
| E1 station | 0 | 0 | 0 | 1 | 0 | 2 |
| Passenger-Kilometers | 0 | 1 | 7 | 0 | 0 | 0 |
| Columnniation | 0 | 0 | 0 | 0 | 2 | 0 |
| Check the number | 0 | 0 | 0 | 0 | 2 | 0 |
| Ticket Revenues | 0 | 0 | 0 | 0 | 0 | 7 |



Semantic enrichment

Using background knowledge to extend query



Exploit the structure of the documents

Like for XML for instance

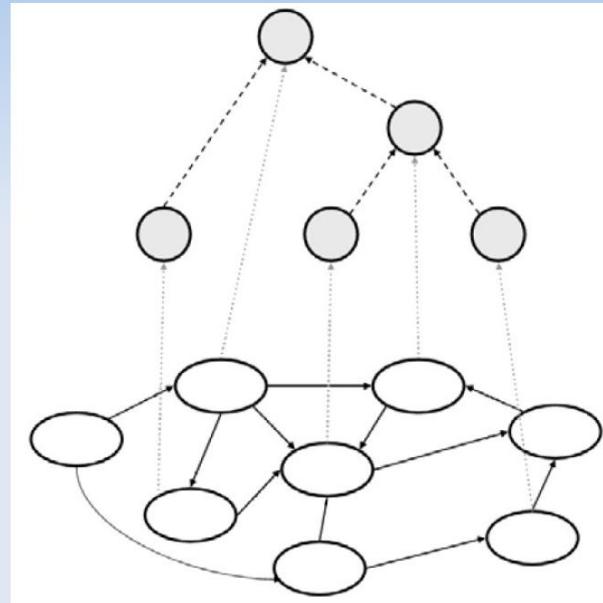
```
<Course>
    <title> Software technologies </title>
    <teacher> Bersini </teacher>
    <themes>
        <name> programming technique </name>
        <name> data representation </name>
        <name> data mining </name>
    </themes>
</Course>
```

Exploit the graph structure of XML + the content between the tags

We are working on Wikipedia

The Nature of Wikipedia

- Wikipedia is a combination of two interconnected graphs
 - A directed graph with the regular pages as nodes and the links between pages as edges
 - An acyclic directed graph with the category pages as nodes and their connections as edges
- The main regular page graph consists of ~ 3 650 000 nodes and the category graph of ~ 700 000 nodes (last count)

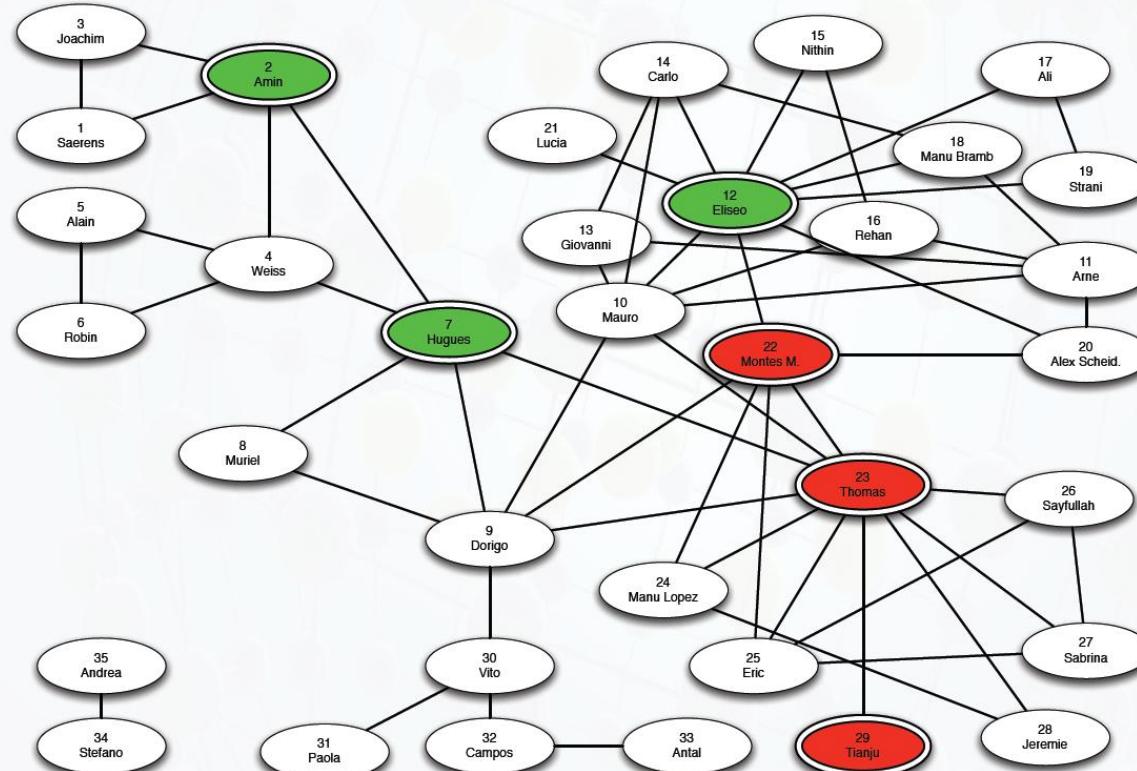


Graph Mining

Introduction and Context
Betweenness and Covariance
Classification of Nodes
Conclusion and Perspectives

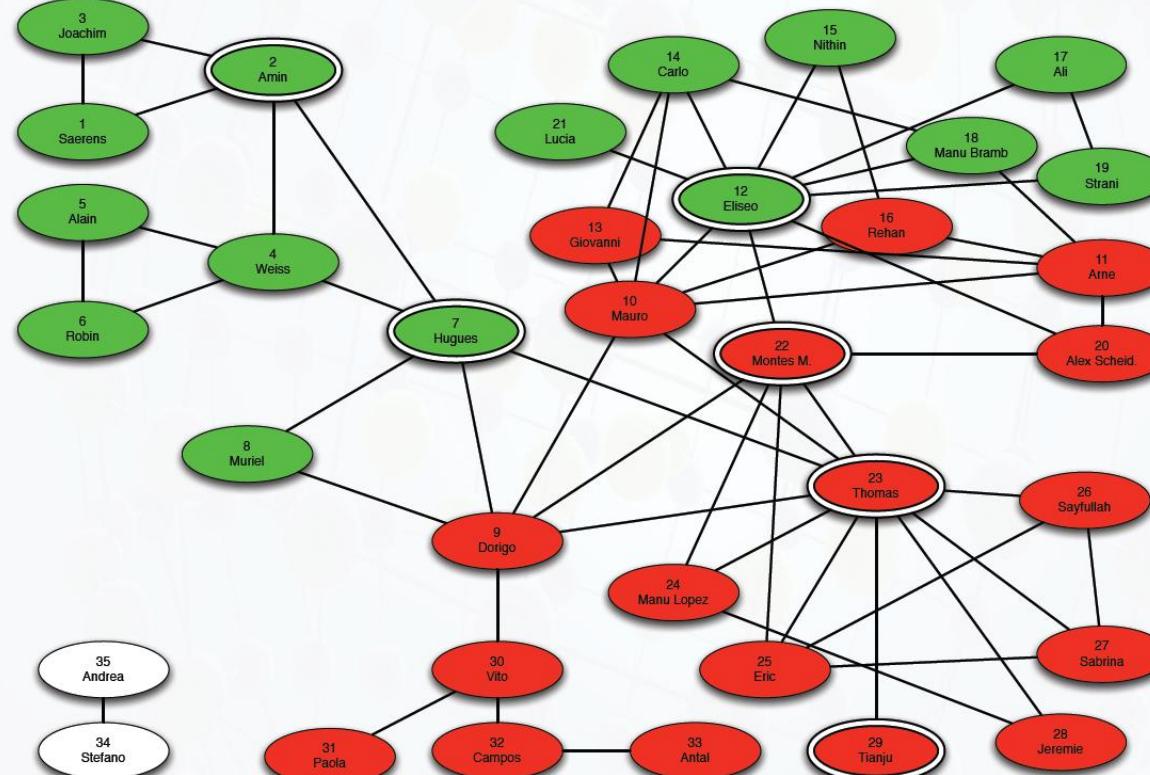
Introduction
Algorithms
Experiments

Application to Classification



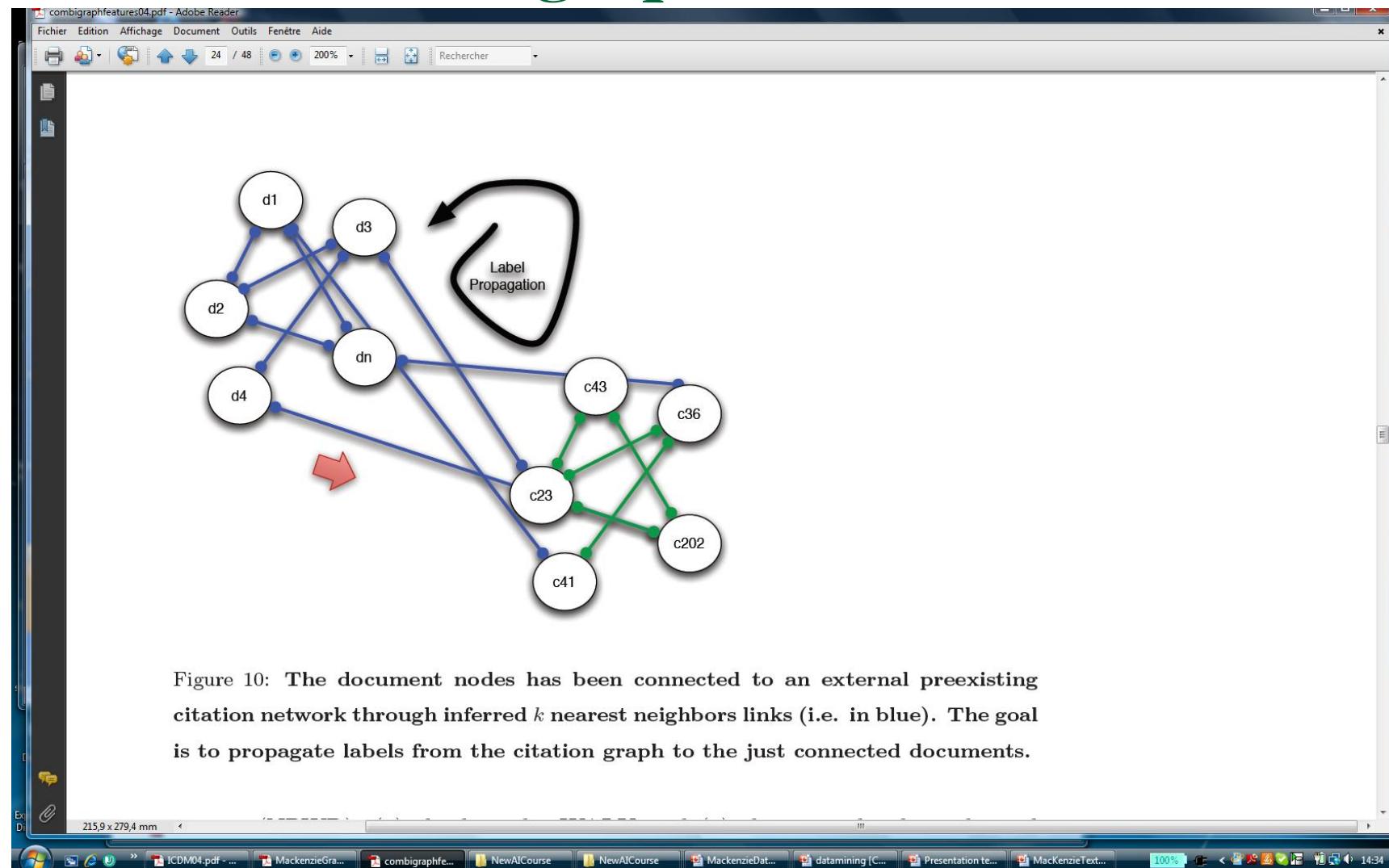
Let us classify all the nodes.

Application to Classification

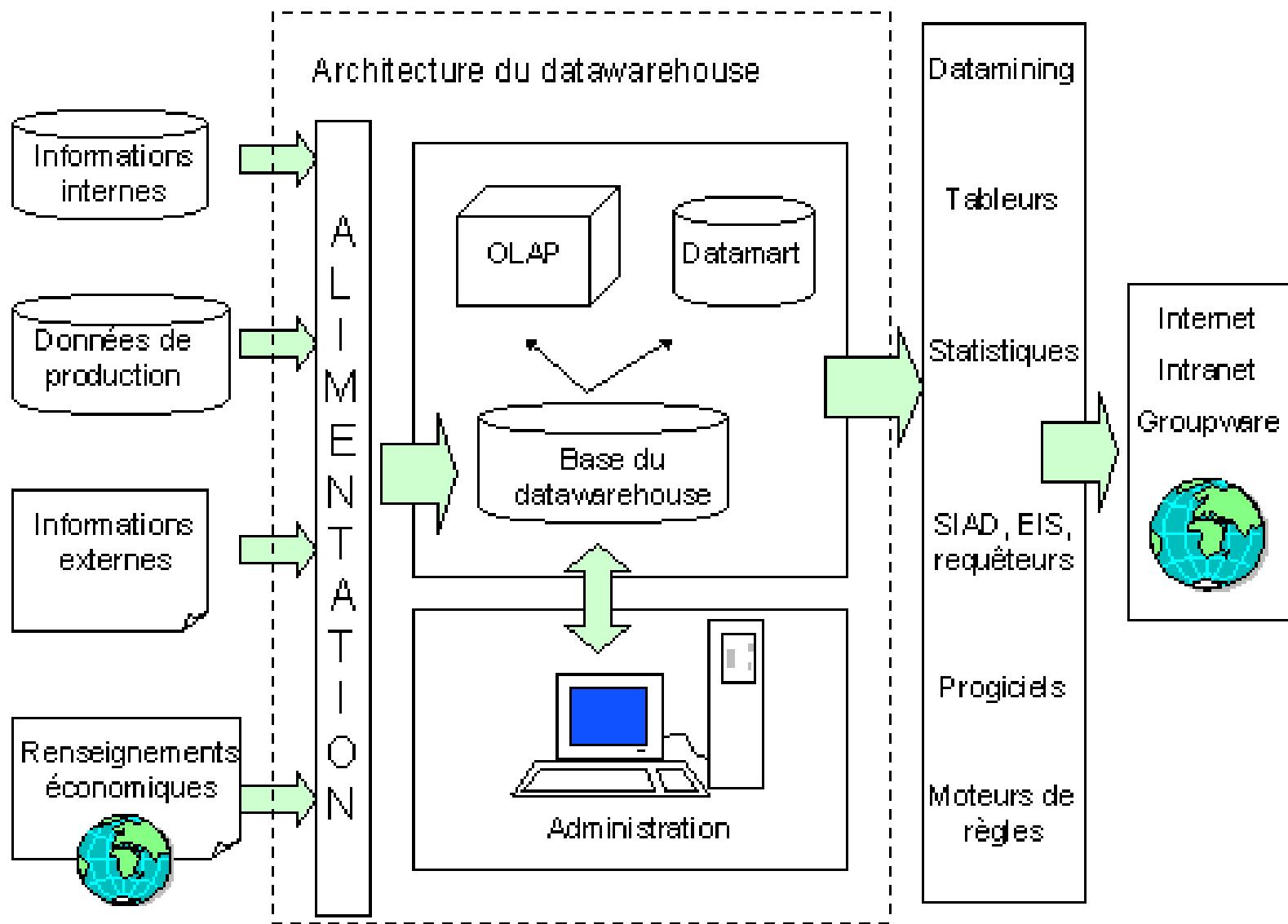


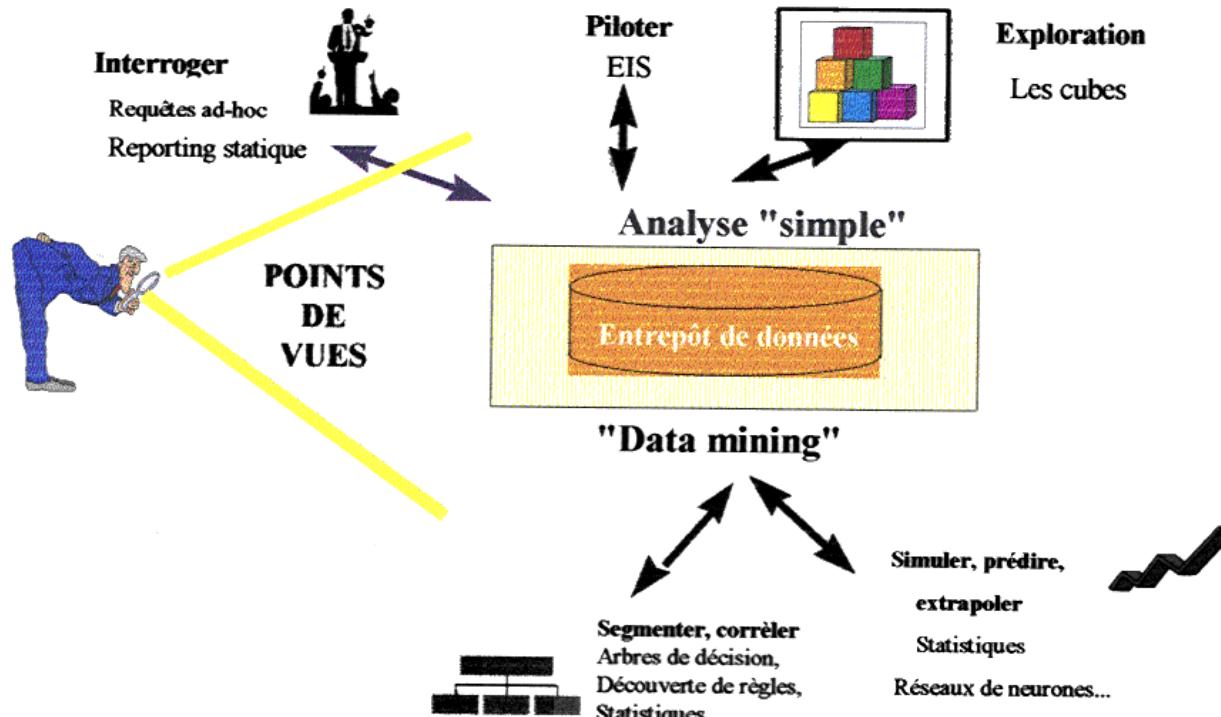
Let us classify all the nodes.

Combine different types of information: graph and text



Data Warehousing





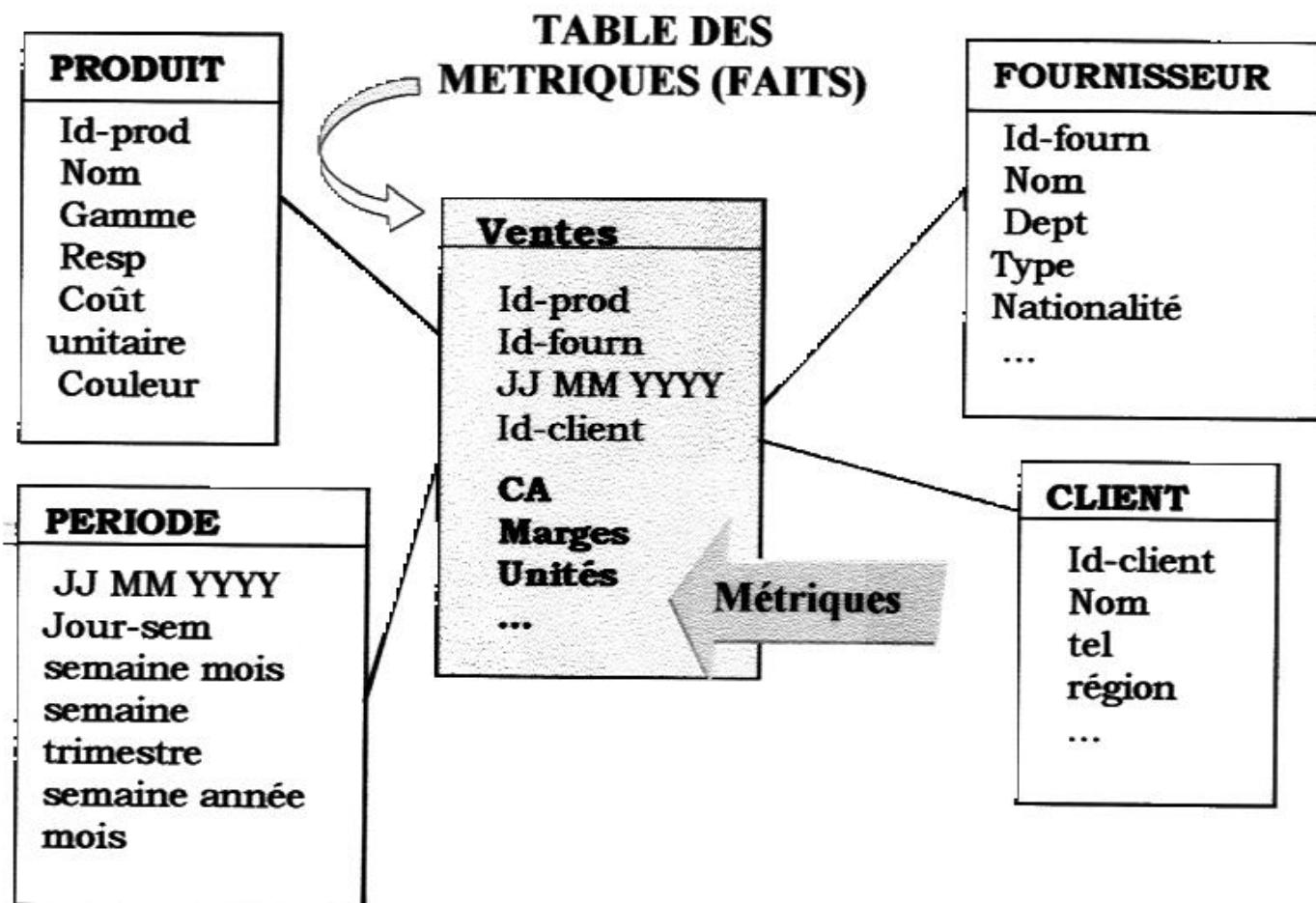
Source : *Le Data Warehouse –Le Data Mining*, Eyrolles, Paris, p. 40

Réorganisation des données

- Orientées sujet
- intégrées
- transversales
- historisées
- non volatiles
- Des données production ---> données décision

| | | Environnement transactionnel | Data Warehouse |
|--|---|--|----------------|
| Type d'utilisateurs | Font tourner les roues de l'entreprise | Vérifient si les roues de l'entreprise tournent bien | |
| Définition de système performant | Système performant = système rapide | Notion de performance est liée au degré de prévisibilité d'une requête | |
| Volumes manipulés | Faible | Elevé | |
| Type d'accès | Lecture/écriture : la donnée est modifiée en ligne | Chargement par batch, mises à jour interdites car les données sont des clichés issus des systèmes de production | |
| Types de données stockées | Dynamiques : mises à jour fréquente | Statique, évolution par chargement | |
| Gestion des redondances | Est évitée car elle pose des problèmes d'incohérence de données | Redondance peut être nécessaire pour optimiser les performances → pas de problème de cohérence car la donnée de base est déjà une copie | |
| Domaine couvert | Modèle le plus souvent propre à une application | Rôle transversal dans l'entreprise et organisé par sujet | |
| Mode d'accès et conséquence sur le modèle de données | Par l'intermédiaire d'application ; le modèle de données n'est visible que par l'utilisateur qui ne voit le système qu'au travers des applications qu'il utilise → le modèle de données peut être complexe | Directe ou légèrement masquée par un outil d'aide à la décision → le modèle doit être simple | |
| Type de requête | Simples car prévisibles → le modèle de données est conçu pour éviter les requêtes trop complexes. La plupart des requêtes s'appuient sur un index, d'où des temps de réponses proportionnels au volume stocké. Les performances sont stables car toutes les requêtes sont prédefinies | Complexes, surtout si l'utilisateur est autonome. Il est quasiment impossible de garantir que tous les accès passeront par les index : le temps de réponse peut dépendre du volume stocké et pas seulement du volume associé au résultat de la requête | |
| Horizon temporel | Court | Long | |
| Nombre et type d'accès | Réguliers et prévisibles | Très irréguliers et imprévisibles | |
| Volume | Rarement supérieure à la dizaine de gigas | Supérieur car historisation | |

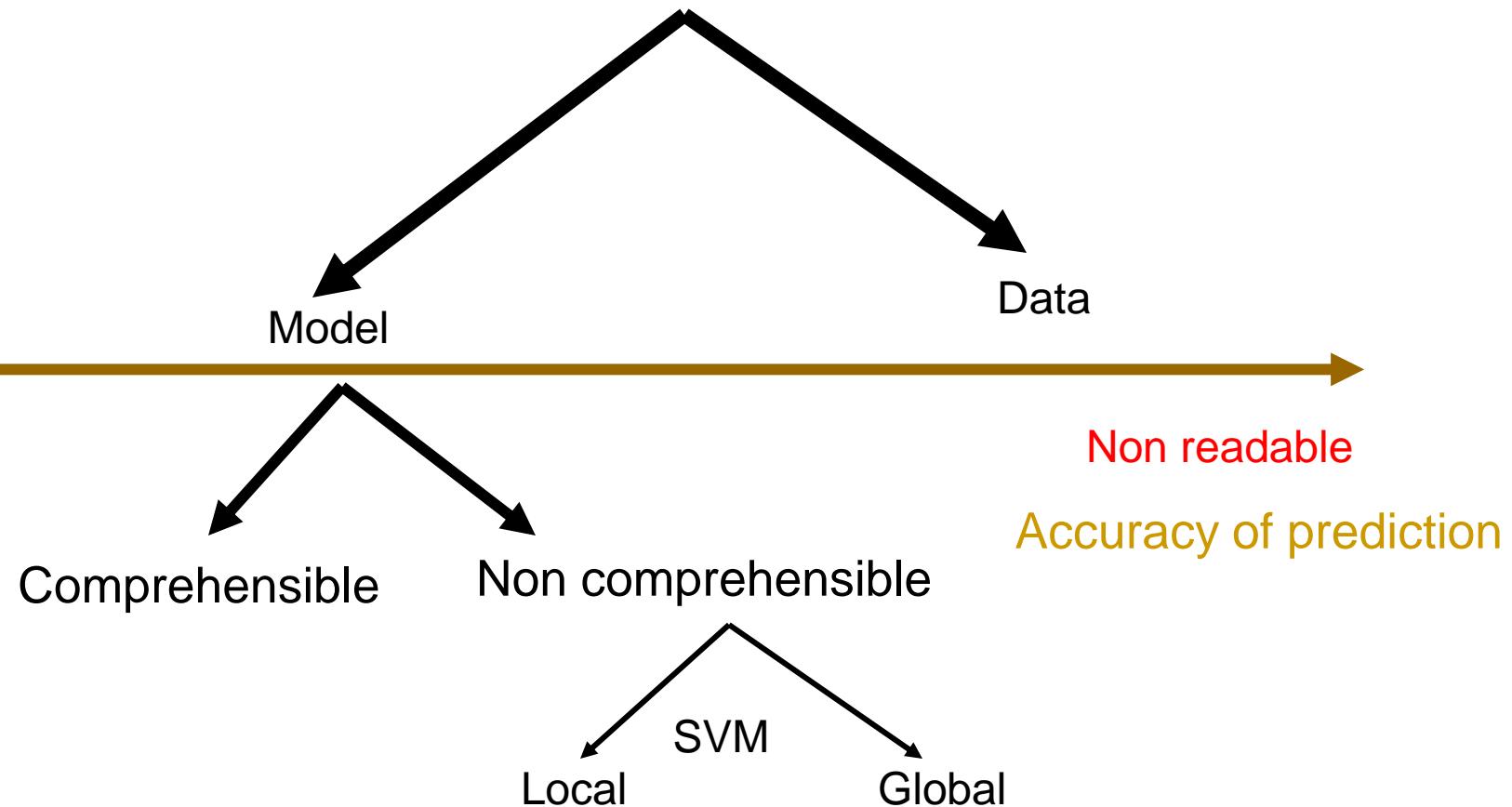
DIMENSIONS



Source :Franco J.M (1997), *le Data Warehouse et le Data Mining*, Eyrolles, Paris, p. 100

Model-based vs Data-based

Different approaches

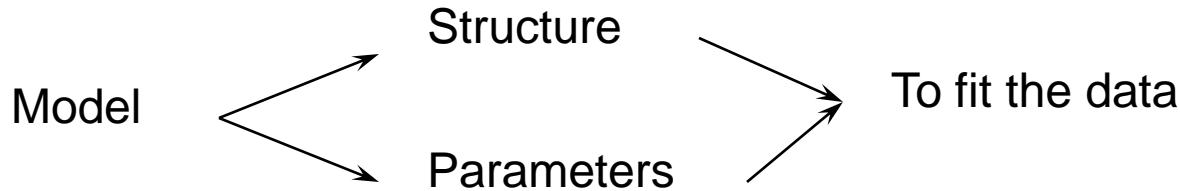


Understanding and Predicting



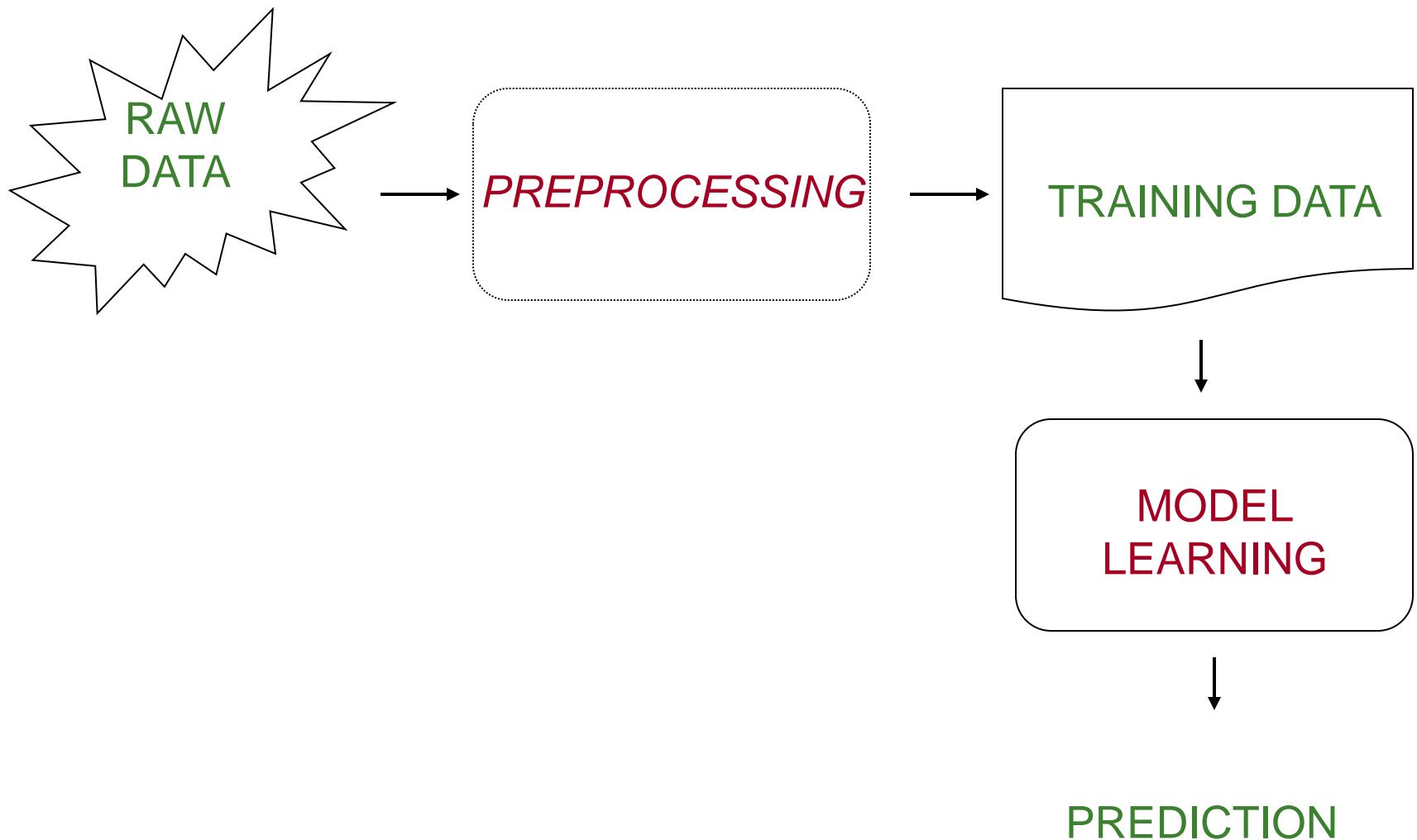
Building Models

A model needs data to exist but,
once it exists, it can exist without the data

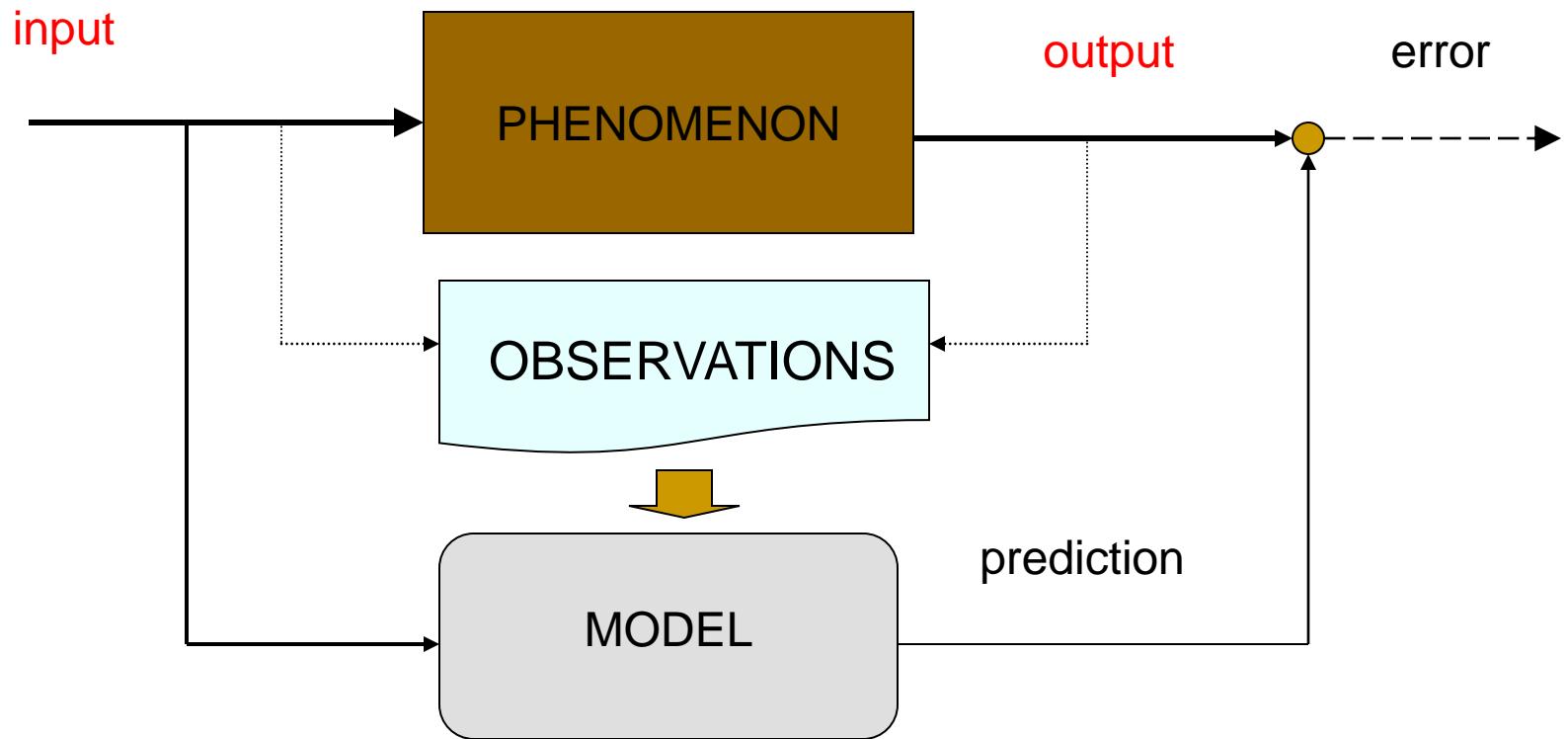


Linear, NN, Fuzzy, ID3, Wavelet, Fourier, Polynomes,...

From data to prediction

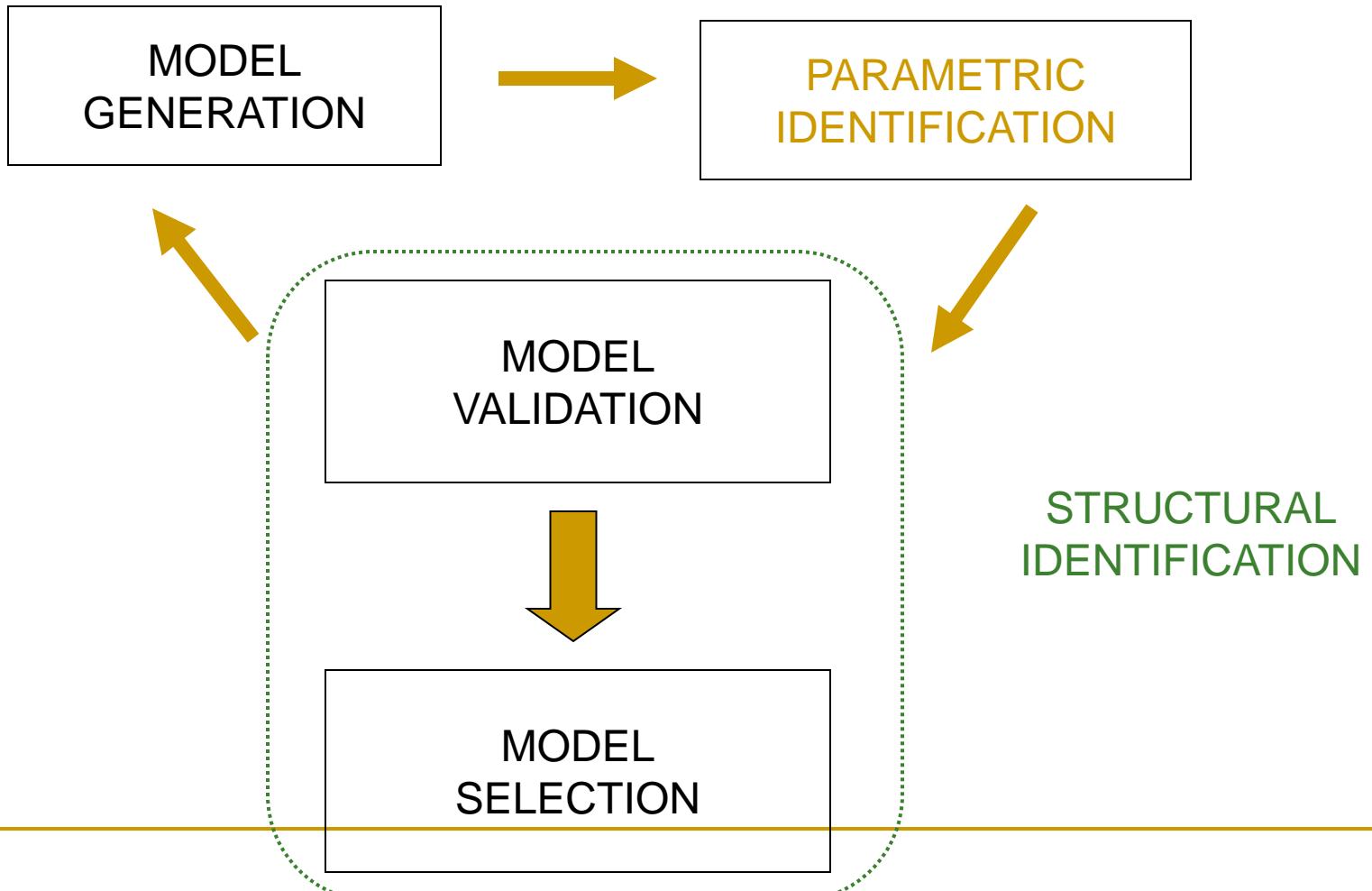


Supervised learning

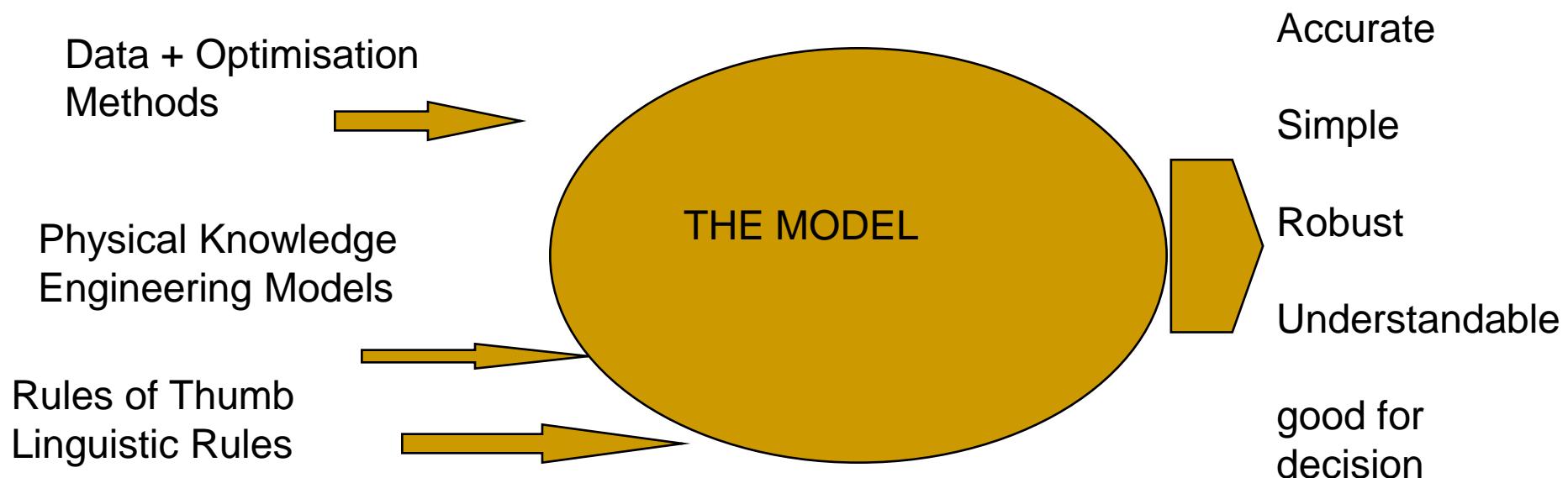


- Finite amount of **noisy** observations.
- **No a priori knowledge** of the phenomenon.

Model learning

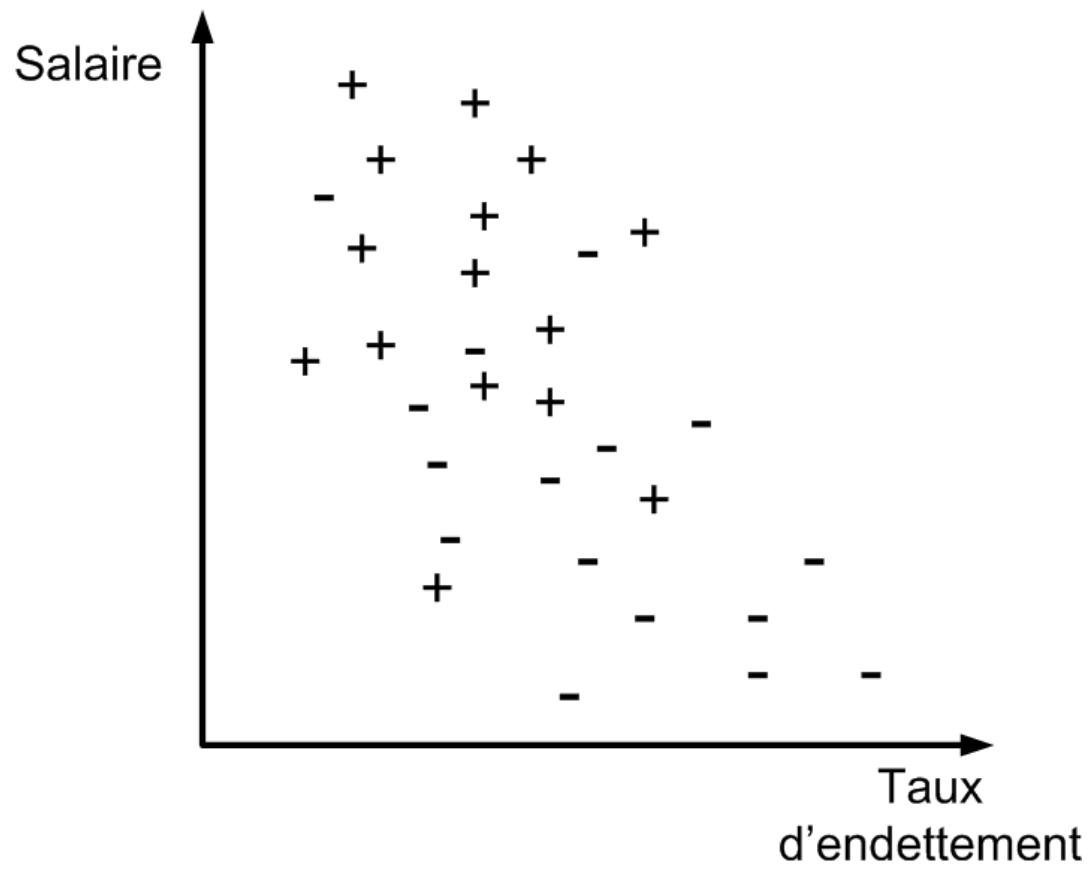


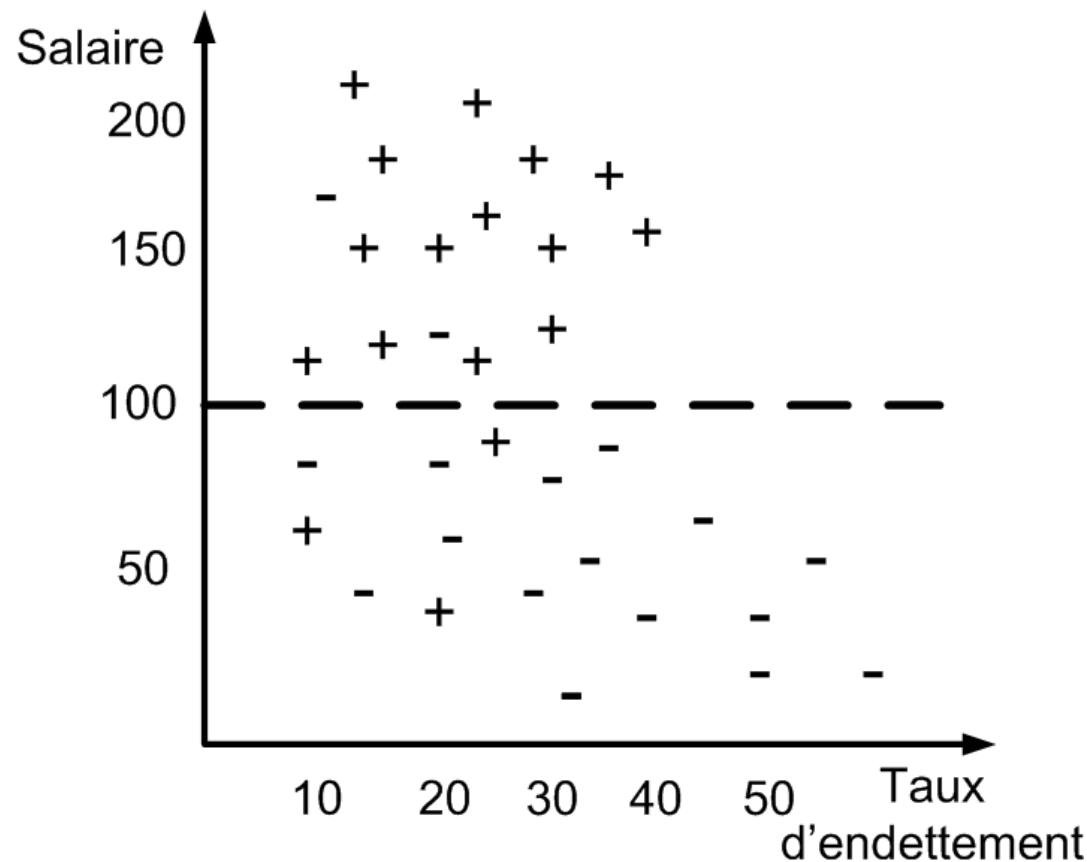
The Practice of Modelling

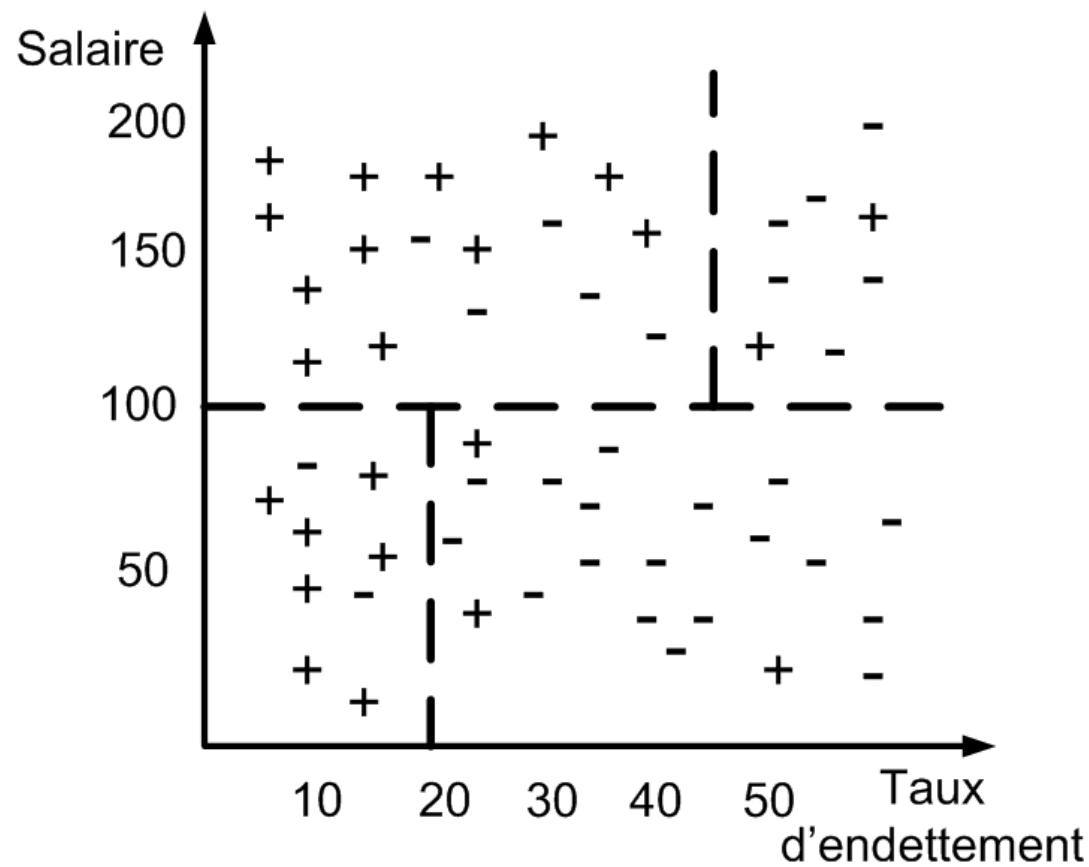


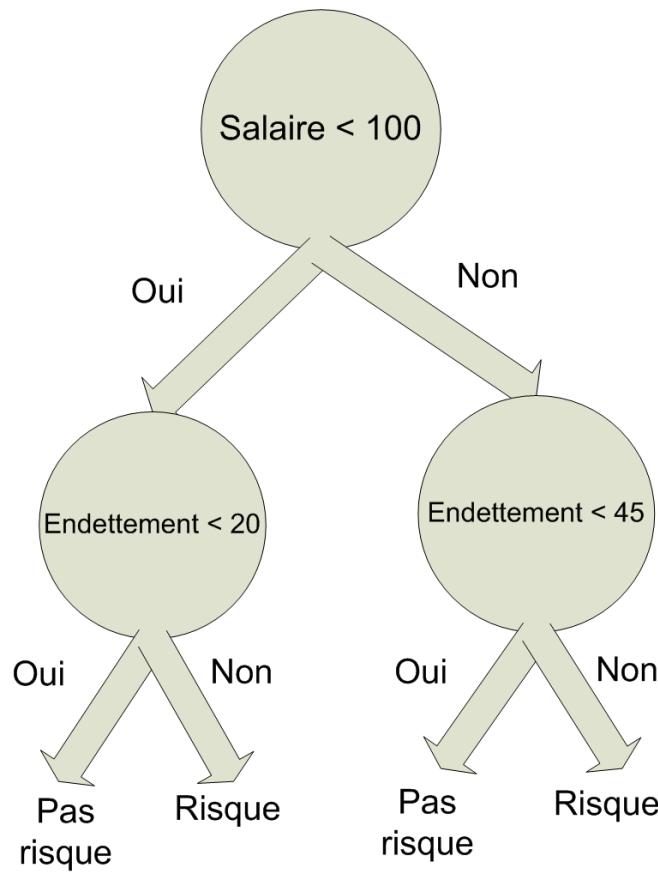
Comprehensible models

- Decision trees
- Qualitative attributes
- Force the attributes to be treated separately
- classification surfaces parallel to the axes
- good for comprehension because they select and separate the variables









Decision trees

- Very used in practice. One of the favorite data mining methods
- Work with noisy data (statistical approaches) can learn logical model out of data expressed by and/or rules
- ID3, C4.5 ---> Quinlan
- Favoring little trees --> simple models

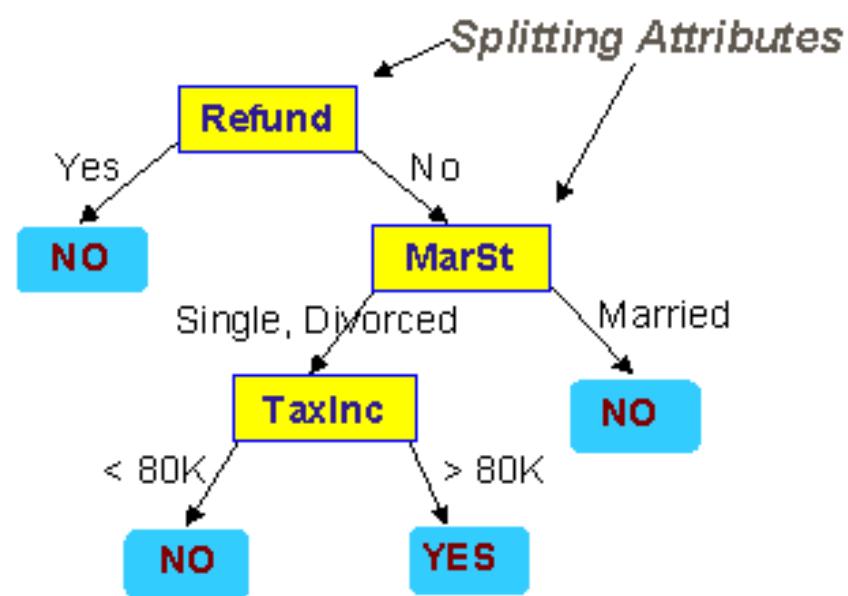
- At every stage the most discriminant attribute
- The tree is being constructed top-down adding a new attribute at each level
- The choice of the attribute is based on a statistical criteria called : “the information gain”
- Entropie = $-p_{\text{oui}} \log_2 p_{\text{oui}} - p_{\text{non}} \log_2 p_{\text{non}}$
- Entropie = 0 if $P_{\text{oui/non}} = 1$
- Entropie = 1 if $P_{\text{oui/non}} = 1/2$

Information gain

- $S = \text{set of instances}, A = \text{set of attributes and } v = \text{set of values of attributes } A$
- $\text{Gain}(S, A) = \text{Entropie}(S) - \sum_v |S_v|/|S| * \text{Entropie}(S_v)$
- the best A is the one that maximises the Gain
- The algorithm runs in a recursive way
- The same mechanism is reapplied at each level

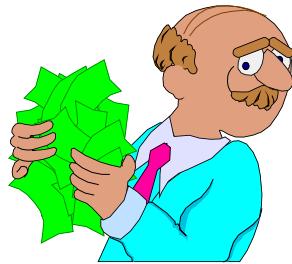
Example Decision Tree

| T# | Refund | Marital Status | Taxable Income | Cheat |
|----|--------|----------------|----------------|-------|
| 1 | Yes | Single | 125K | No |
| 2 | No | Married | 100K | No |
| 3 | No | Single | 70K | No |
| 4 | Yes | Married | 120K | No |
| 5 | No | Divorced | 95K | Yes |
| 6 | No | Married | 60K | No |
| 7 | Yes | Divorced | 220K | No |
| 8 | No | Single | 85K | Yes |
| 9 | No | Married | 75K | No |
| 10 | No | Single | 90K | Yes |



The splitting attribute at a node is determined based on the Gini index.

BUT !!!!

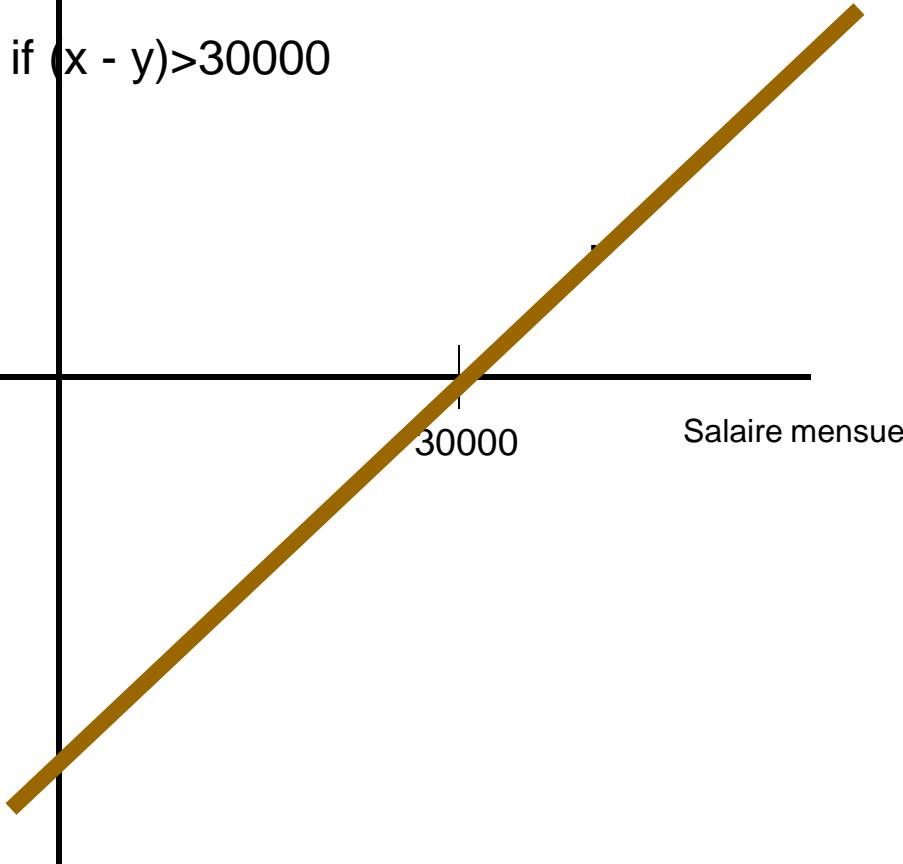


Is a good client if $(x - y) > 30000$

Remboursement d'emprunt

30000

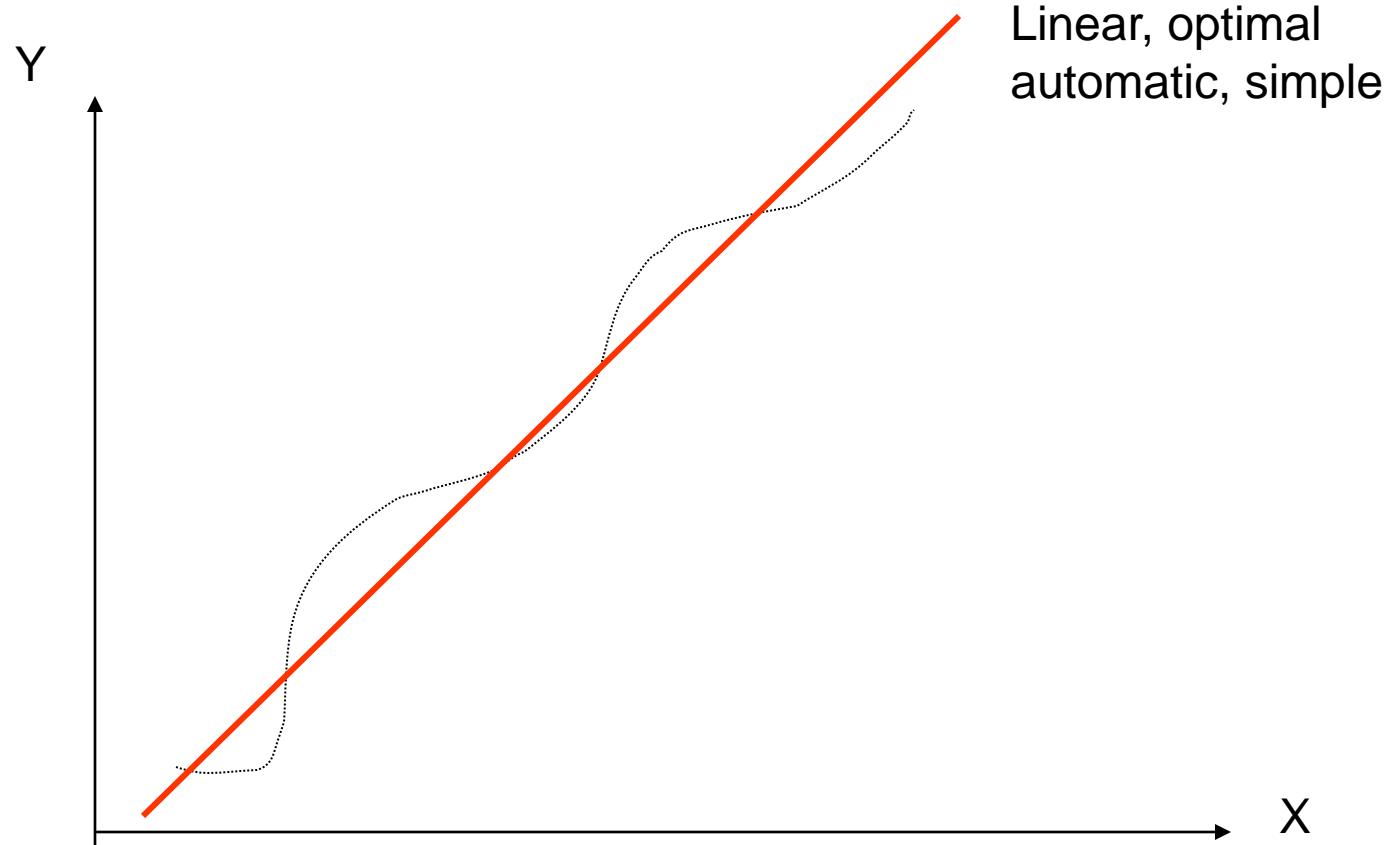
Salaire mensuel



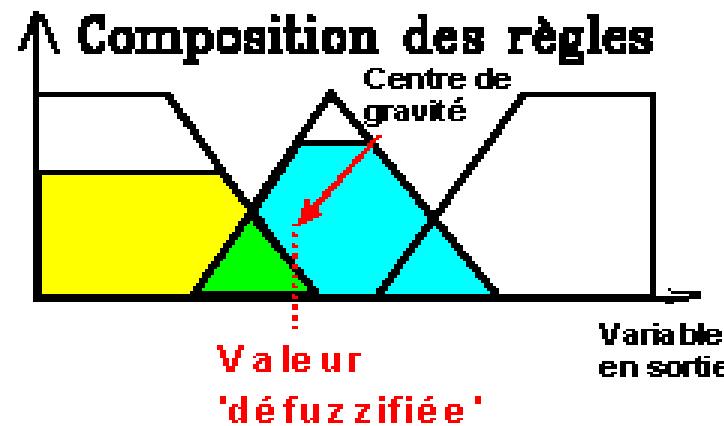
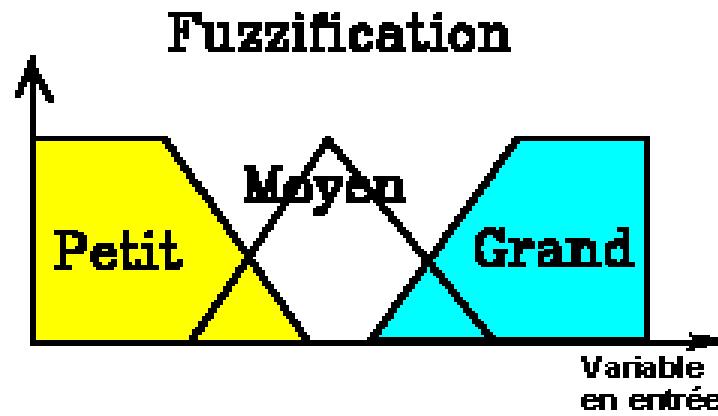
Other comprehensible models

- Fuzzy logic
- Realize an I/O mapping with linguistic rules
- If I eat “a lot” then I take weight “a lot”

Trivial example



The fuzzy



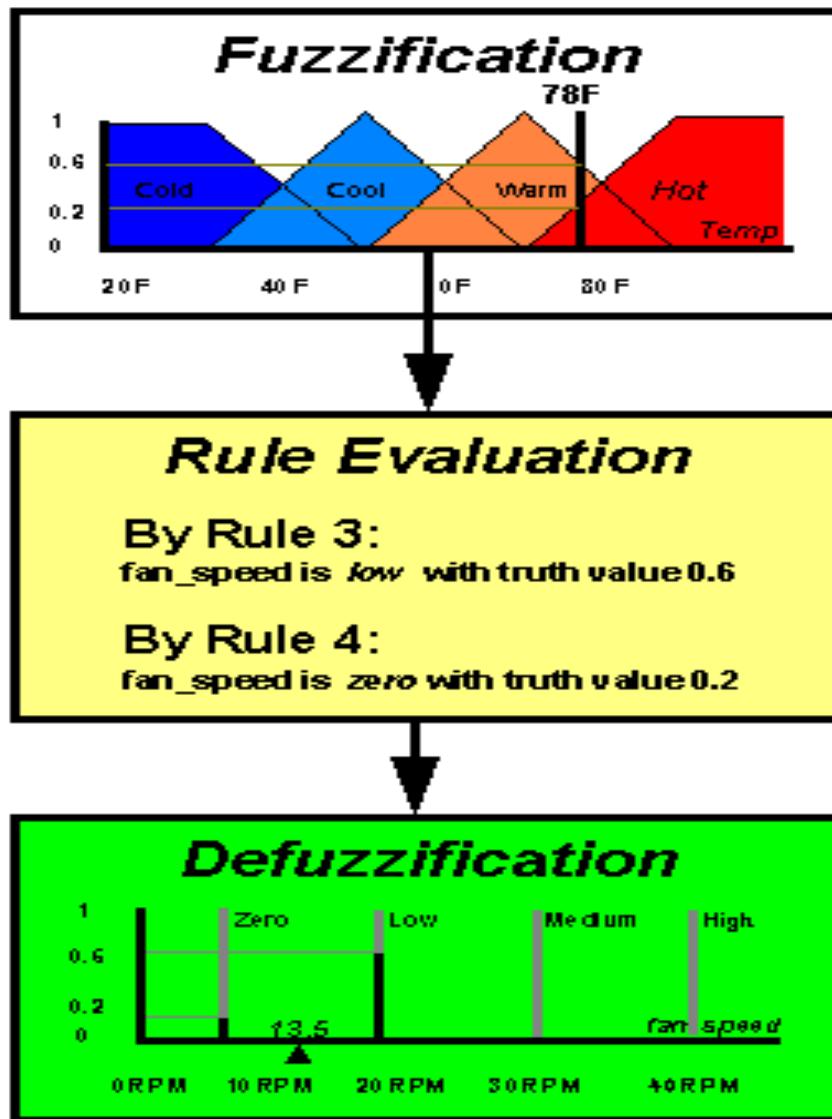
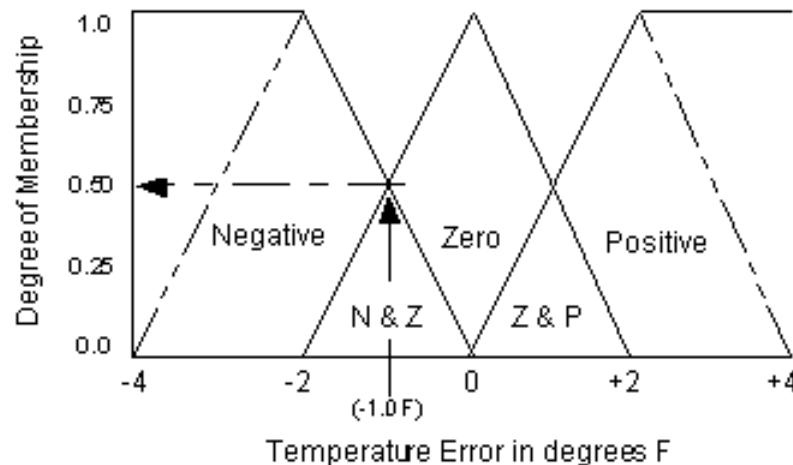
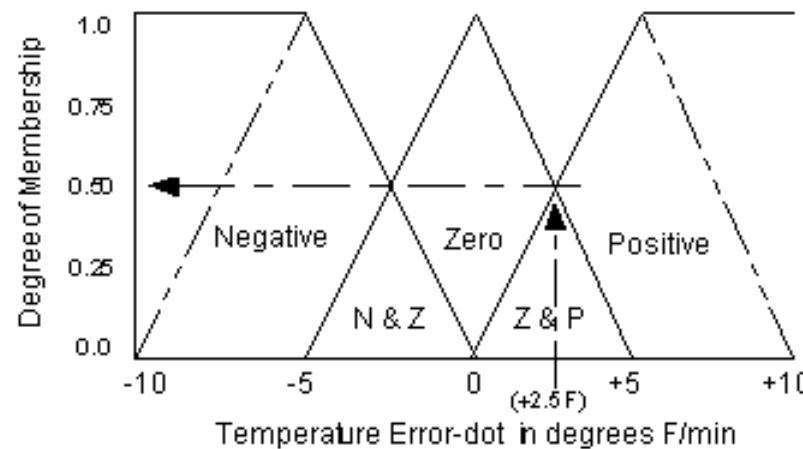


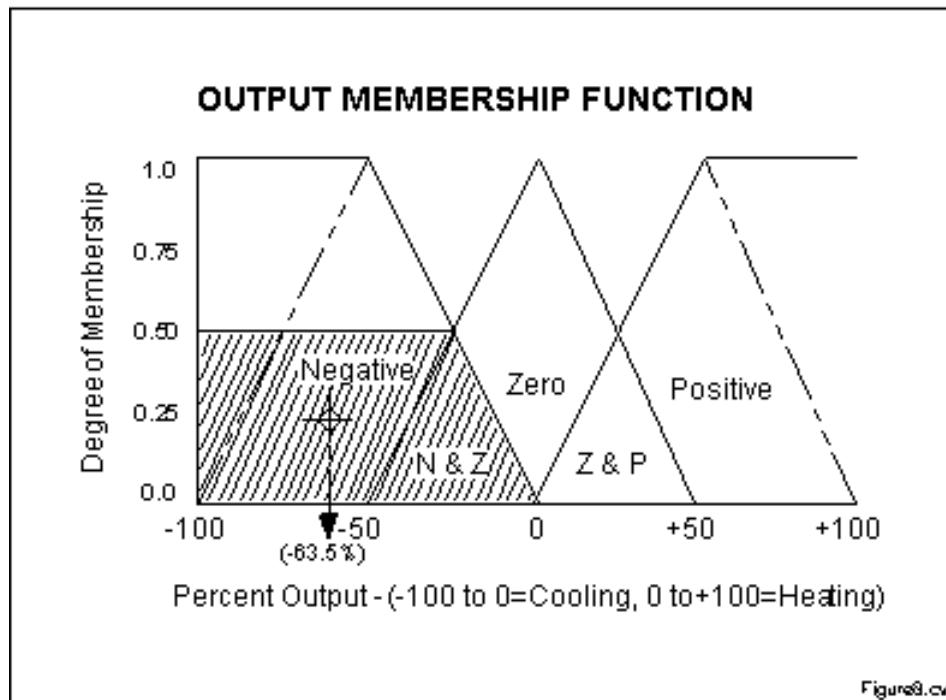
Figure 3 The Fuzzy Inference Process

ERROR MEMBERSHIP FUNCTION

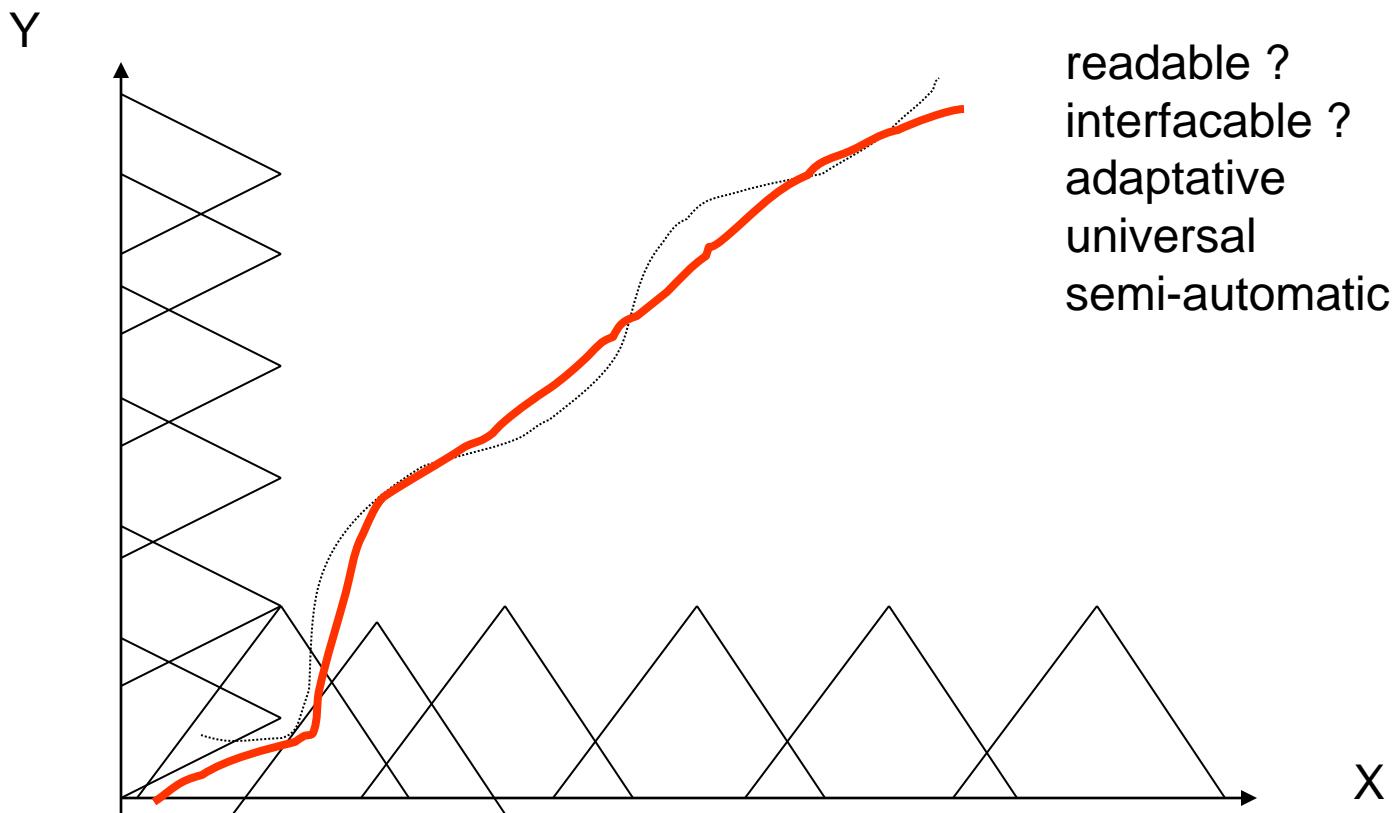


ERROR-DOT MEMBERSHIP FUNCTION





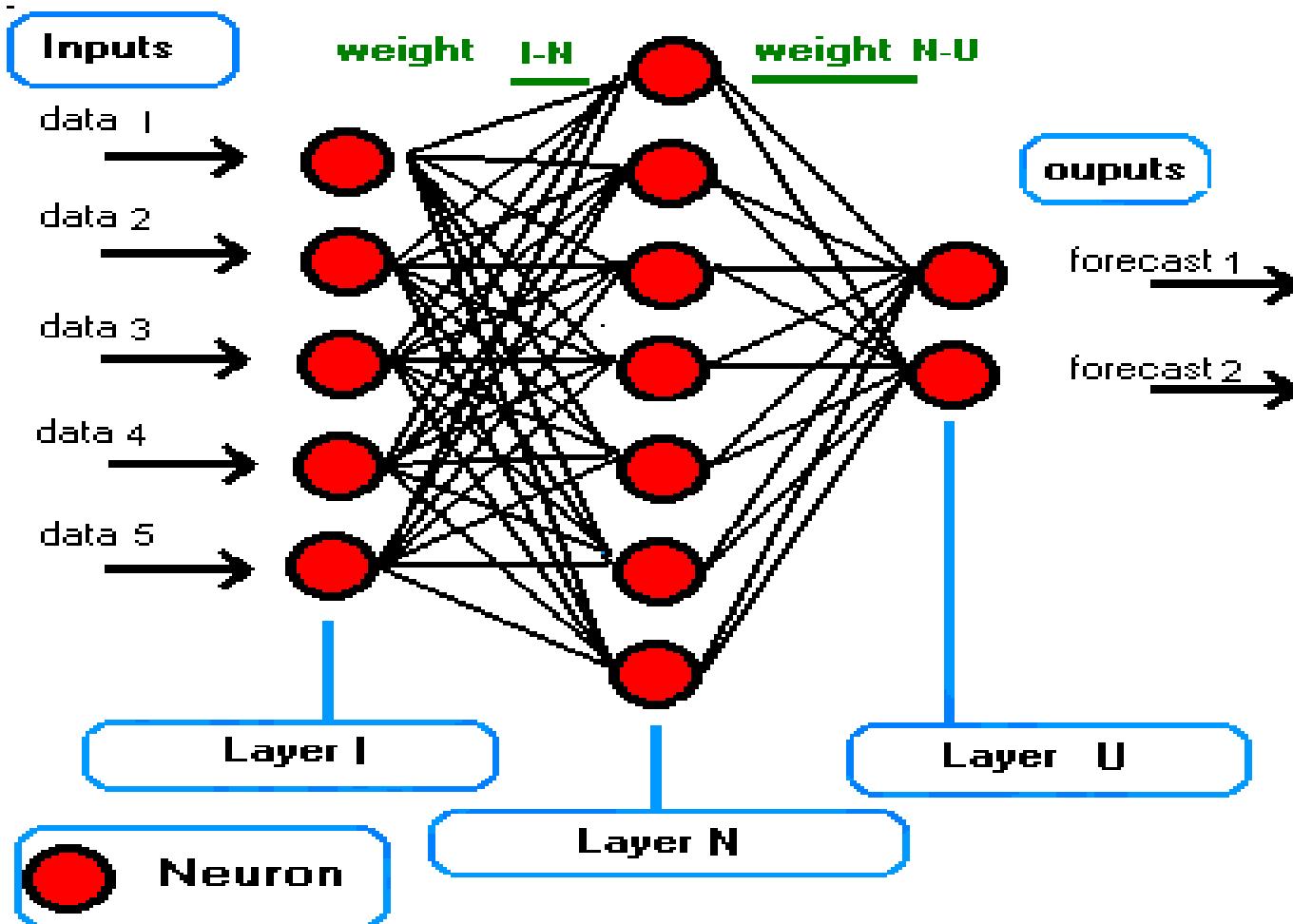
IF x is very small THEN y is small
IF x is small THEN y is medium
IF x is medium THEN y is medium



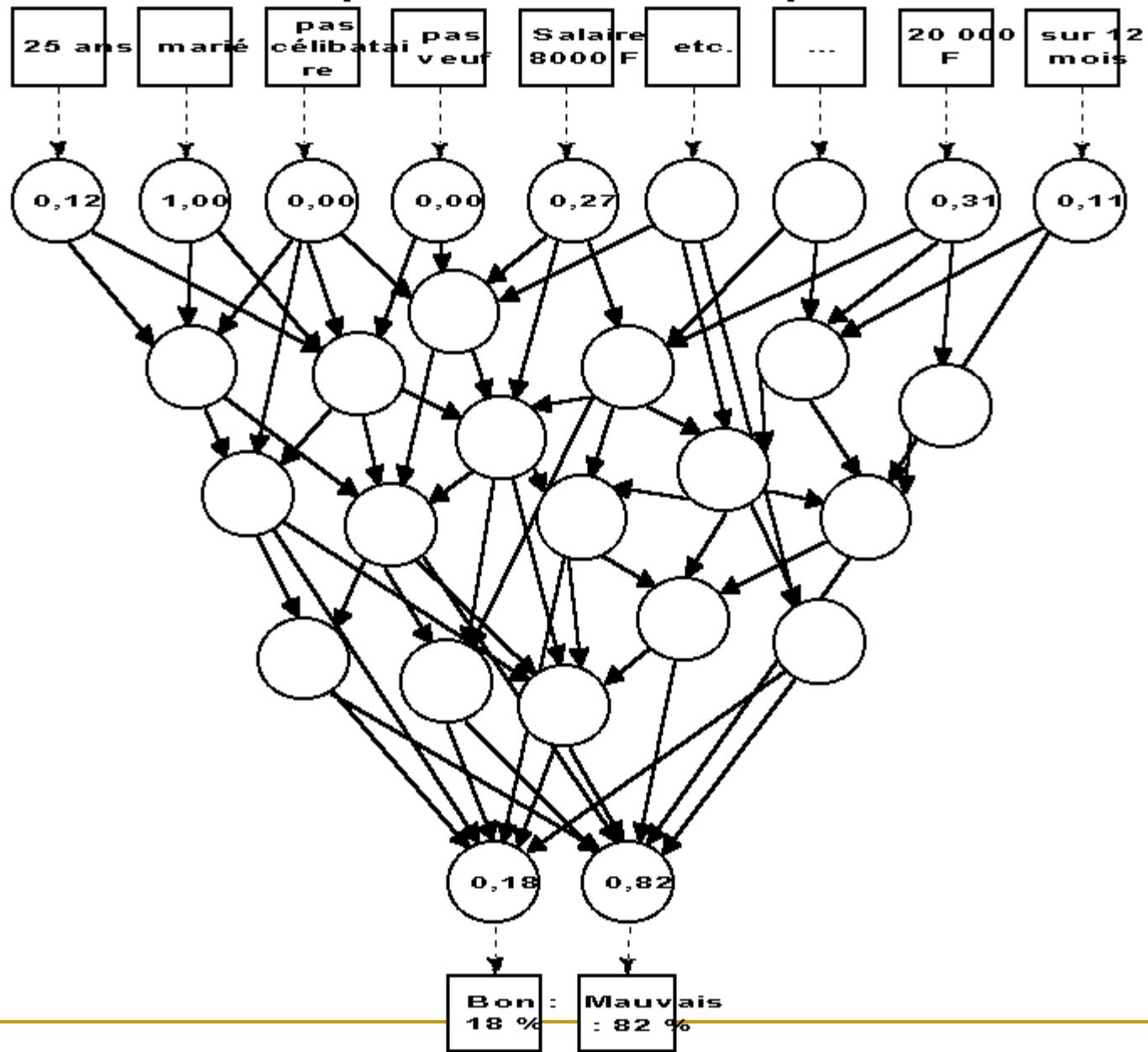
Non comprehensible models

- From more to less
 - linear discriminant
 - local approaches
 - fuzzy rules
 - Support Vector Machine
 - RBF
 - global approaches
 - NN
 - polynômes, wavelet,...
 - Support Vector Machine

The neural network

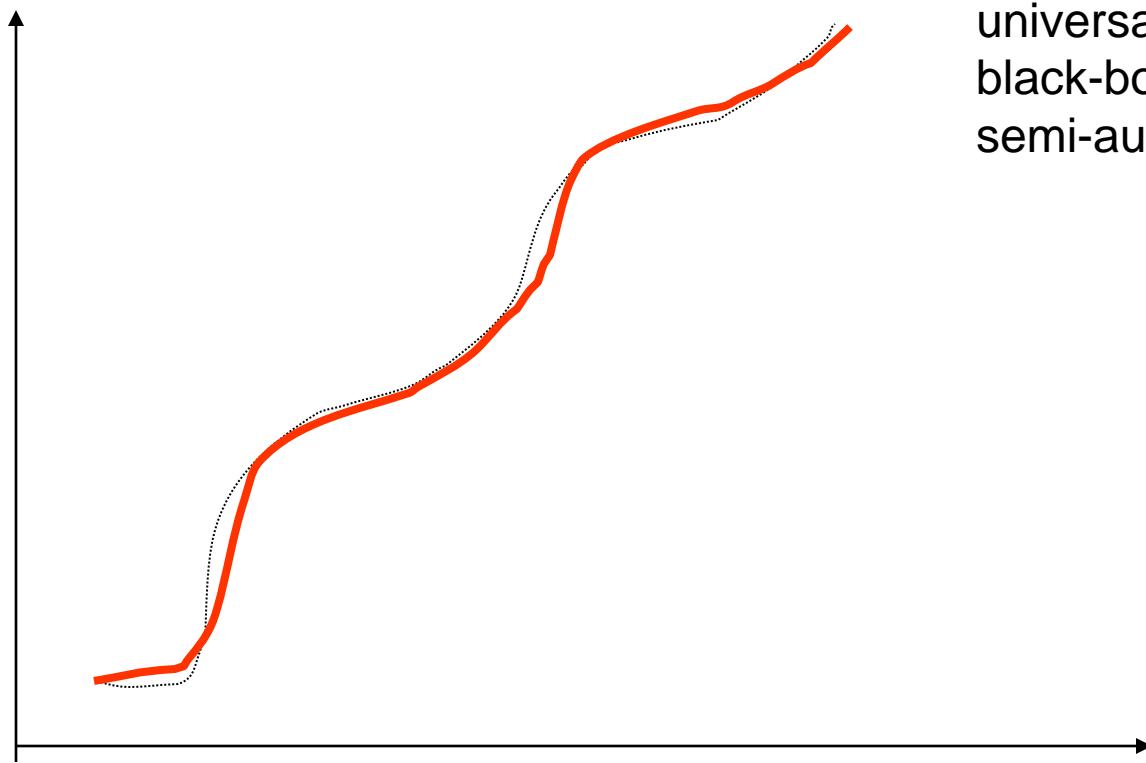


description de dossier de prêt

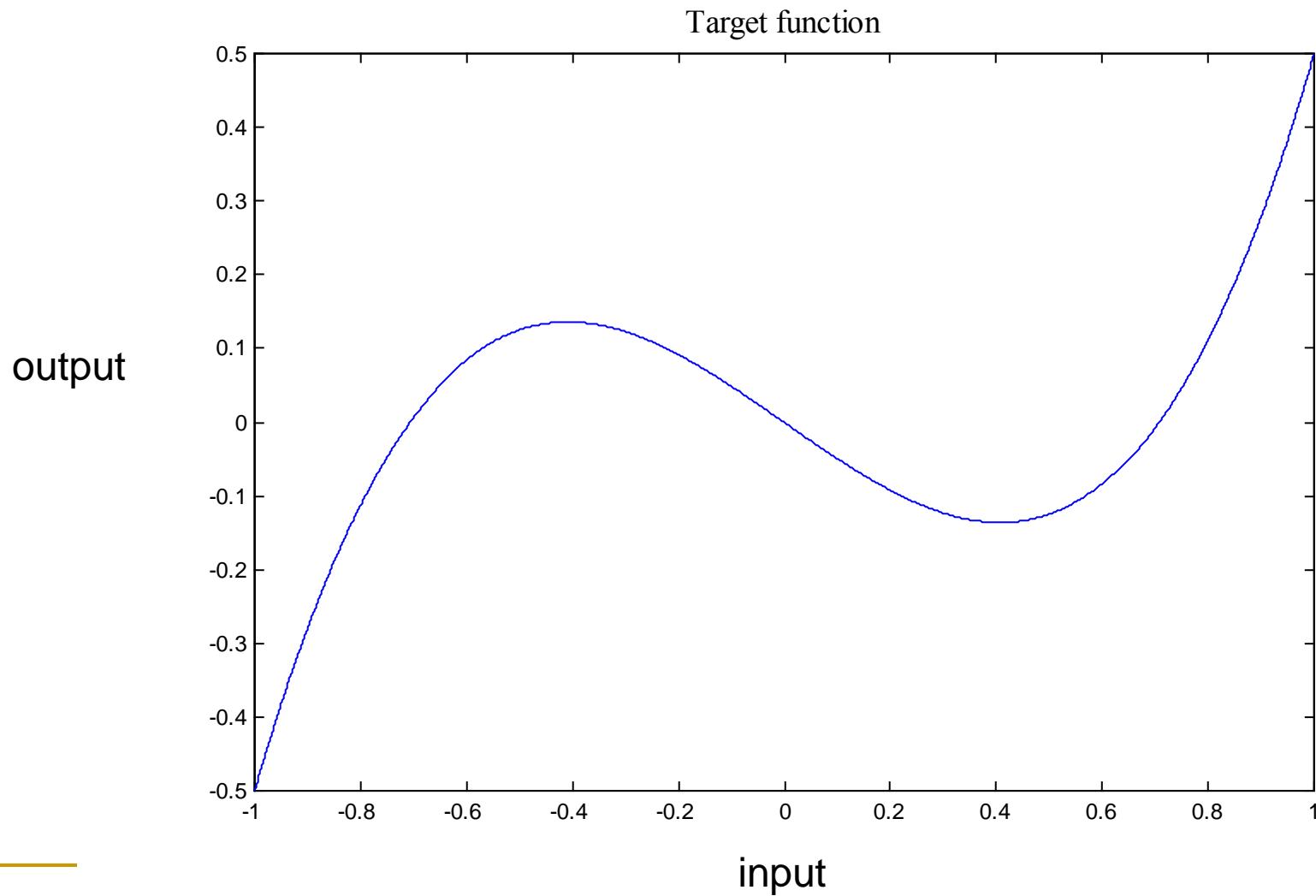


suggestion de décision

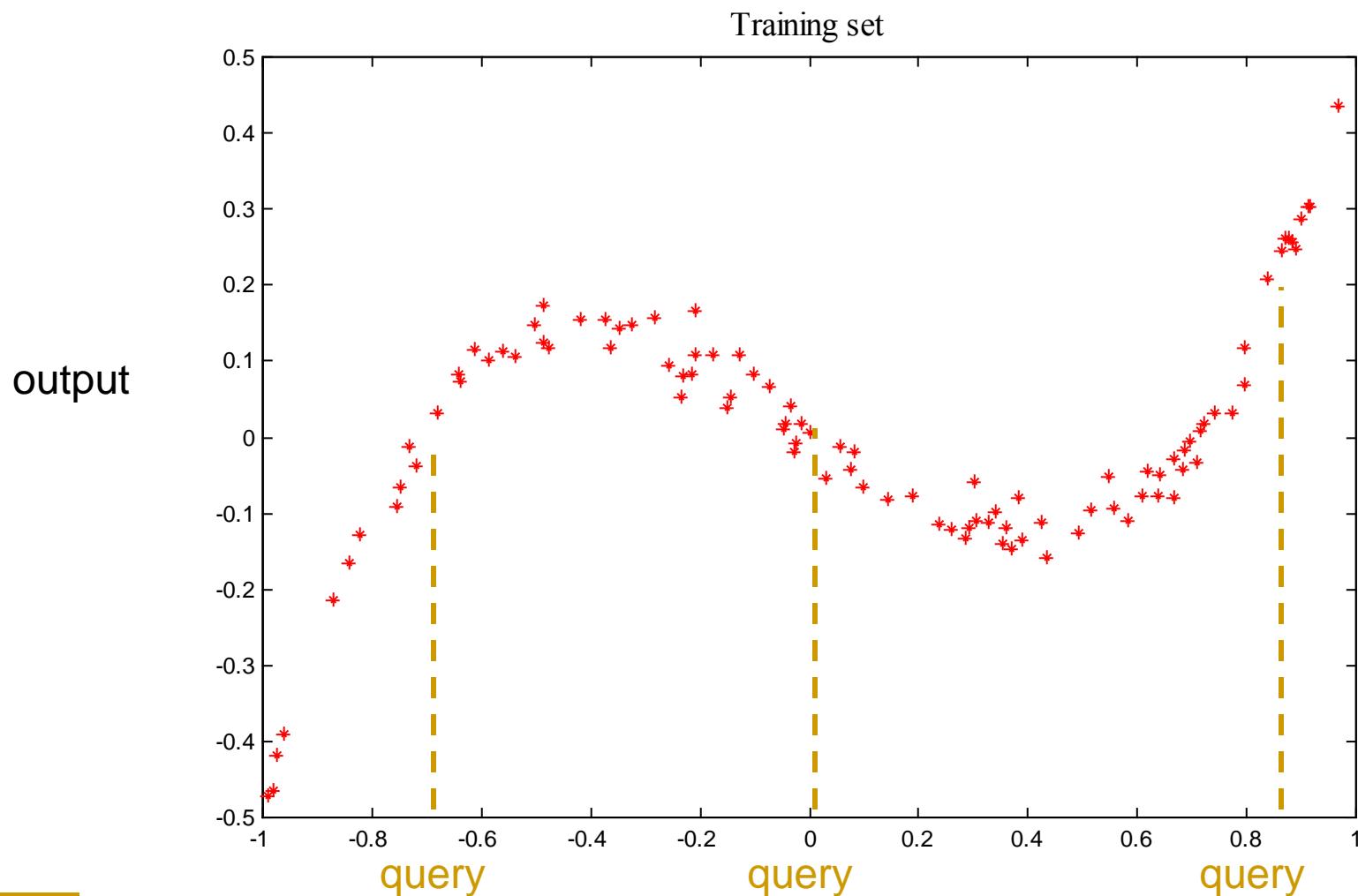
precise
universal
black-box
semi-automatic



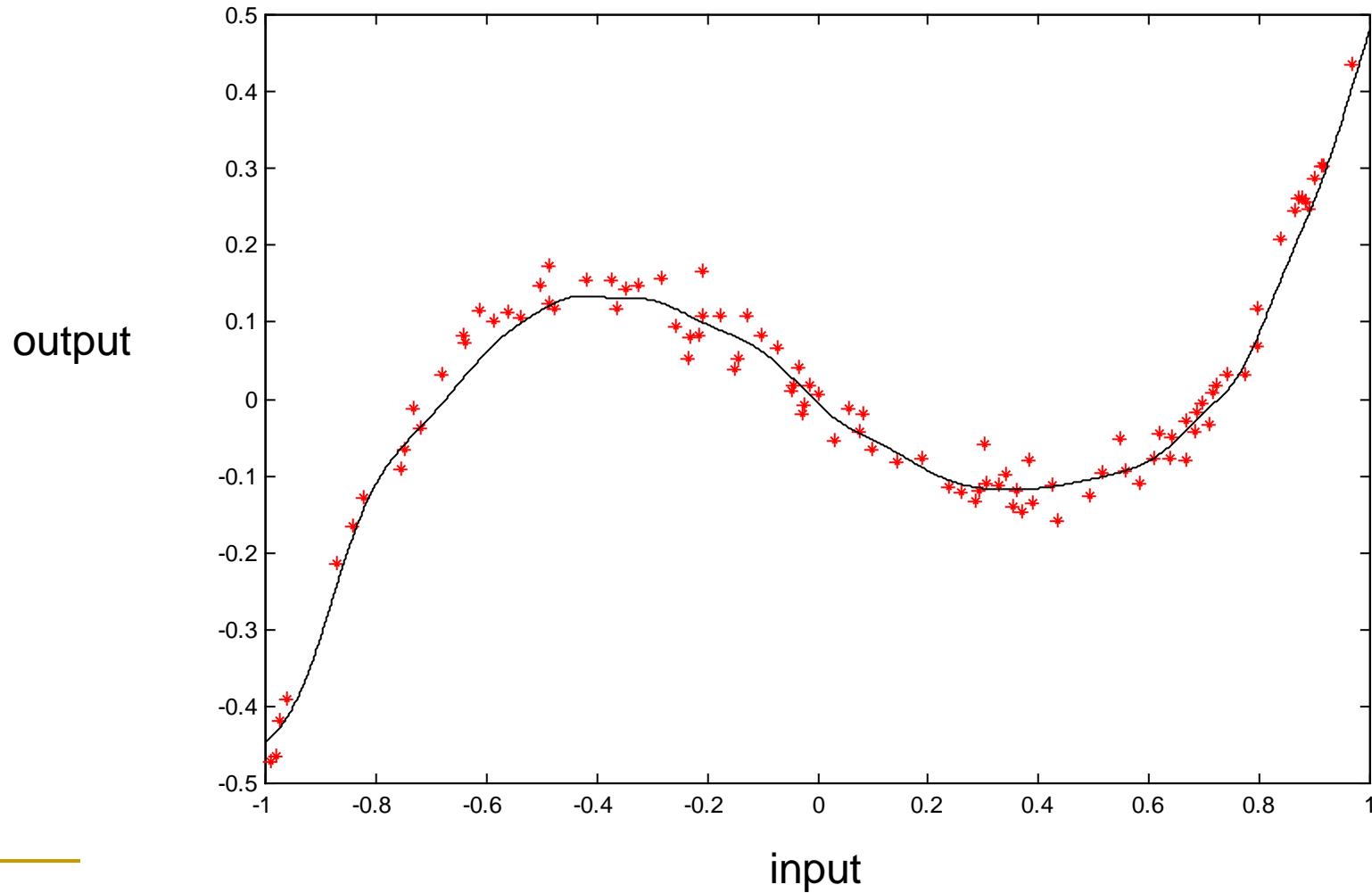
Nonlinear relationship



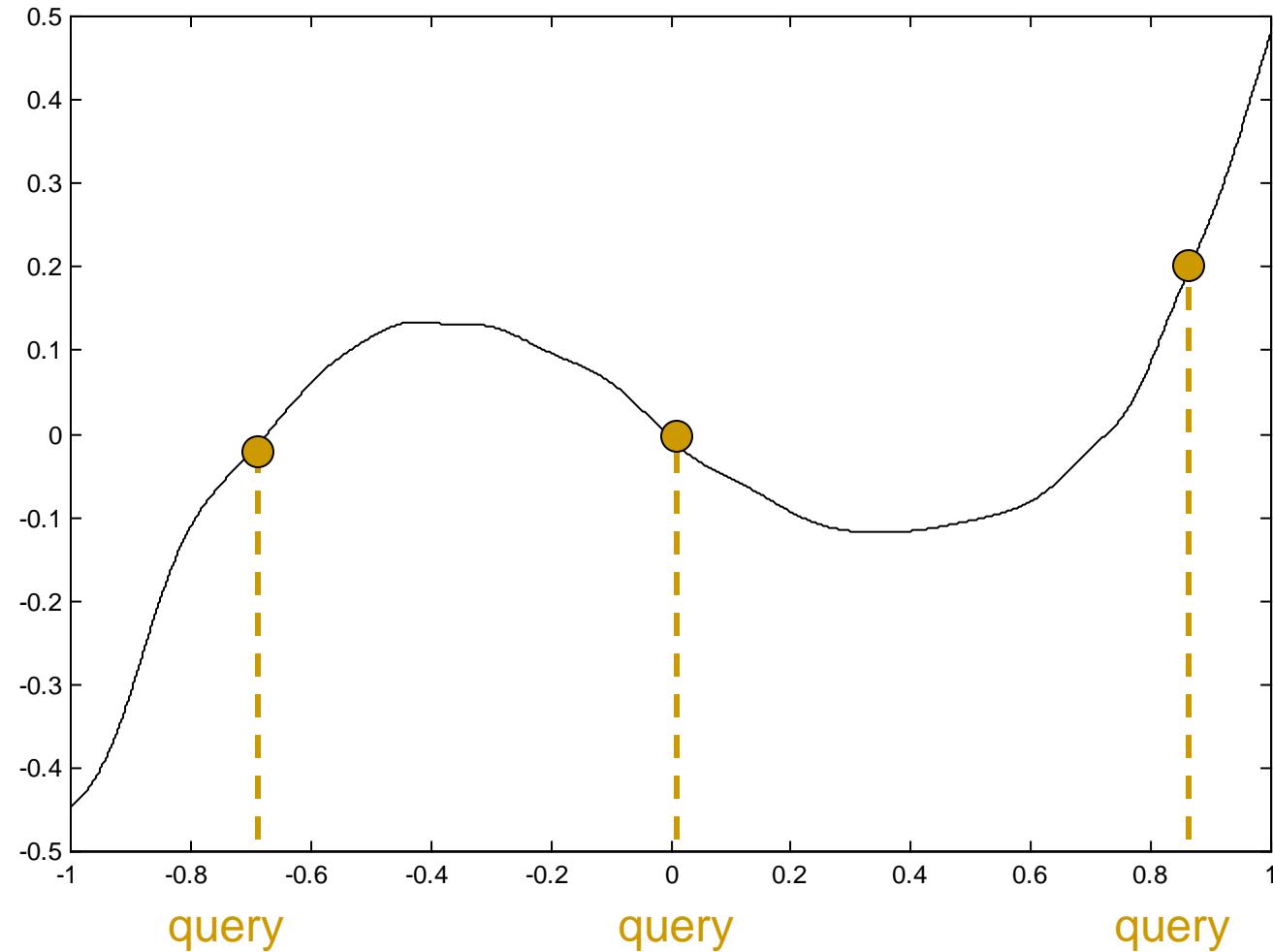
Observations



Global modeling



Prediction with global models



Advantages

- Exist without data
- Information compression
 - Mainly SVM: mathématiques, pratiques, logique et génériques.
- Detect a global structure in the data
- Allow to test the sensitivity of the variables
- Can easily incorporate prior knowledge

Drawbacks

- Make assumption of uniformity
- Have the bias of their structure
- Are hardly adapting
- Which one to choose.

BAGFS: ensemble method

‘Weak classifiers’ ensembles

- Classifier capacity reduced in 2 ways :
 - simplified internal architecture
 - NOT all the available information
- Better **generalisation**, reducing **overfitting**
- Improving **accuracy**
 - ☞ by **decorrelating** classifiers errors
 - ☞ by increasing the **variability** in the learning space.

‘Bagging’ : resampling the learning set

- Bootstraps aggregating (*Leo Breiman*)
 - random and independant perturbation of the learning set.
 - vital element : **instability** of the inducer*.
 - e.g. **C4.5, neural network** but not **kNN** !
 - increase **accuracy** by reducing **variance**

* inducer = base learning algorithm : c4.5, kNN, ...

Learning set resampling: `Arcing'

- **Adaptive** resampling or reweighting of the learning set (*Leo Breiman* terminology).
 - ☞ Boosting (*Freund & Schapire*)
 - sequential reweighting based on the description accuracy.
 - ☞ e.g. **AdaBoost.M1** for multi-class problems.
 - needs instability so as bagging
 - better variability than bagging.
 - sensible to noisy databases.
 - better than *bagging* on non-noisy databases

Mutliple Feature Subsets :

Stephen D. Bay (1/2)

- problem ?
 - **kNN is stable vertically** so Bagging doesn't work.
- ☞ **horizontally : MFS** - combining random selections of features with or without replacement.
- question ?
 - what about other inducers such C4.5 ??

Multiple Feature Subsets :

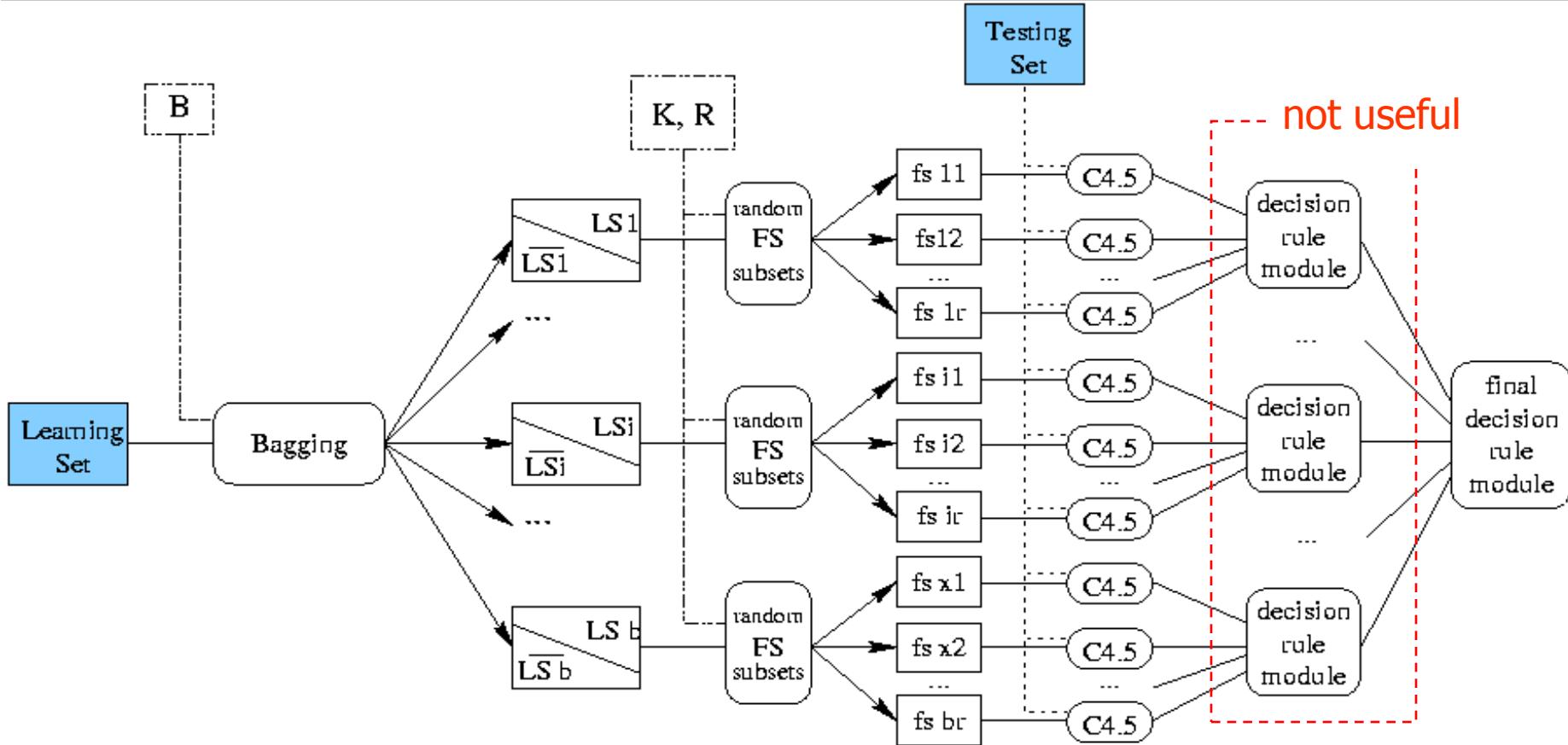
Stephen D. Bay (2/2)

- **Hypo** : kNN uses its ‘ horizontal ’ instability.
- Two parameters :
 - $K=n/N$, proportion of features in subsets.
 - R , number of subsets to combine.
- ☺ MFS is better than single kNN with FSS and BSS, feature selections techniques.
- ☺ MFS is **more stable** than kNN on added irrelevant features.
- ☺ MFS **decreases** variance and bias through randomness.

BAGFS : a multiple classifier system

- BAGFS = MFS inside each Bagging.
- BAGMFS = MFS & Bagging together.
- 3 parameters
 - B , number of bootstraps
 - $K=n/N$, proportion of features in subsets
 - R , number of feature subsets
- decision rule : majority vote

BAGFS architecture around C4.5



Experiments

■ Testing parametrization

- optimizing K between 0.1 and 1 by means of a nested 10-fold cross-validation
- R= 7, B= 7 for two-level method : Bagfs 7x7
- set of 50 classifiers otherwise : Bag 50, BagMfs 50, MFS 50, Boosting 50

Experimental Results

| | c45 | bagmfs 50 | bagfs 7x7 | boosting 50 | bag 50 | mfs 50 |
|------------------------|------|-------------|-------------|-------------|-------------|-------------|
| hepatitis | 77.6 | 82.7 | 84.1 | 82.1 | 81.0 | 83.2 |
| glass | 64.8 | 77.3 | 76.6 | 74.4 | 74.8 | 75.2 |
| iris | 92.7 | 93.4 | 93.2 | 92.4 | 92.3 | 93.5 |
| ionosphere | 90.9 | 93.7 | 93.5 | 93.2 | 92.8 | 93.6 |
| liver disorders | 64.1 | 73.5 | 70.5 | 72.3 | 72.8 | 65.6 |
| new-thyroid | 92.0 | 94.9 | 94.5 | 93.5 | 93.8 | 92.7 |
| ringnorm | 91.9 | 97.9 | 97.7 | 95.3 | 95.6 | 97.6 |
| twonorm | 85.4 | 96.9 | 96.7 | 96.4 | 96.6 | 96.6 |
| satimage | 86.8 | 91.4 | 91.3 | 90.0 | 90.8 | 92.1 |
| waveform | 76.2 | 84.6 | 83.9 | 84.0 | 83.2 | 83.9 |
| breast-cancer-w | 94.7 | 96.9 | 96.8 | 95.5 | 95.3 | 96.8 |
| wine | 85.7 | 92.3 | 90.8 | 91.3 | 91.3 | 89.6 |
| segmentation | 93.4 | 98.2 | 98.4 | 95.1 | 96.6 | 98.7 |
| Image | 96.5 | 97.3 | 97.8 | 96.7 | 97.6 | 97.6 |
| car | 92.1 | 93.2 | 92.5 | 92.1 | 93.2 | 92.2 |
| diabetes | 72.4 | 75.7 | 75.7 | 76.2 | 75.7 | 74.0 |
| | 84.8 | 90.0 | 89.6 | 88.8 | 89.0 | 88.9 |

- McNemar test of significance (95%) : Bagfs performs never signif. worse and even sign. better on at least 4 databases (**see red databases**).

BAGFS : discussions

- **How adjusting the parameters B, K, R**
 - internal cross validation ?
 - dimensionality and variability measures *hypothesis*
- **Interest of a second level ?**
 - About irrelevant and (un)informative features ?
 - Does bagging + feature selections work better ?
 - How proving the interest of MFS randomness ?
- **How using bootstraps complementary ?**
 - Can we ?
 - What to do ?
- **How proving horizontal instability of C4.5 ?**
- **Comparison with 1-level bagging and MFS**
 - Same number of classifiers ?
 - Advantage of tuning parameters ?

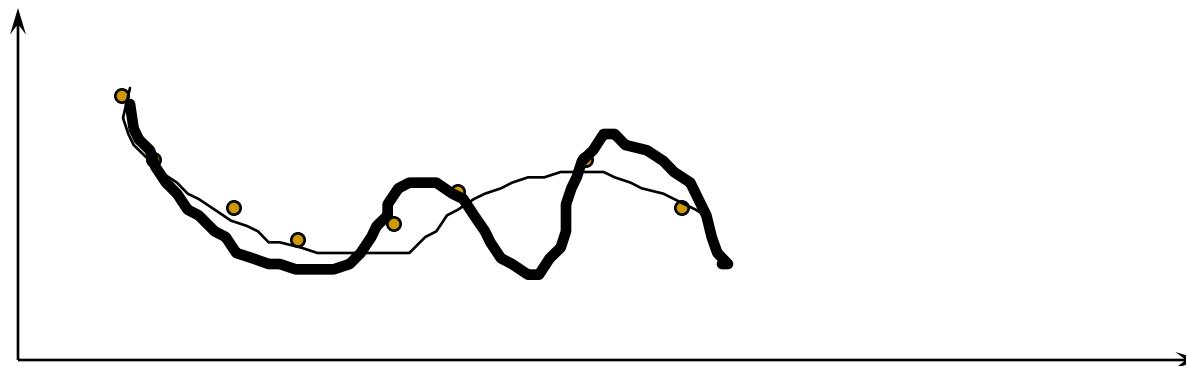
Which best model ??

when they all can perfectly fit the data

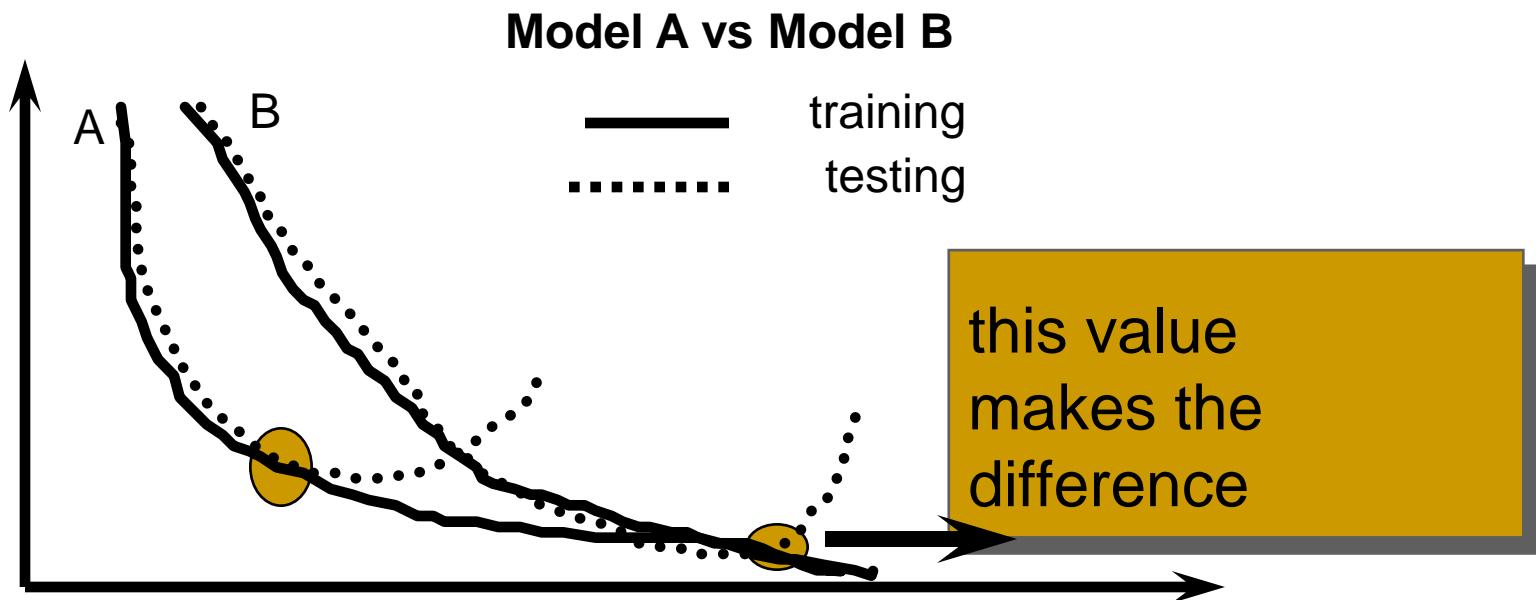
They all can perfectly fit the data but



they don't approach the data
in the same way. This approach
depends on their structure



This explains the importance of
Cross-validation



Which one to choose

- Capital role of crossvalidation.
- Hard to run
- One possible response



- Lazy methods
- Coming from fuzzy

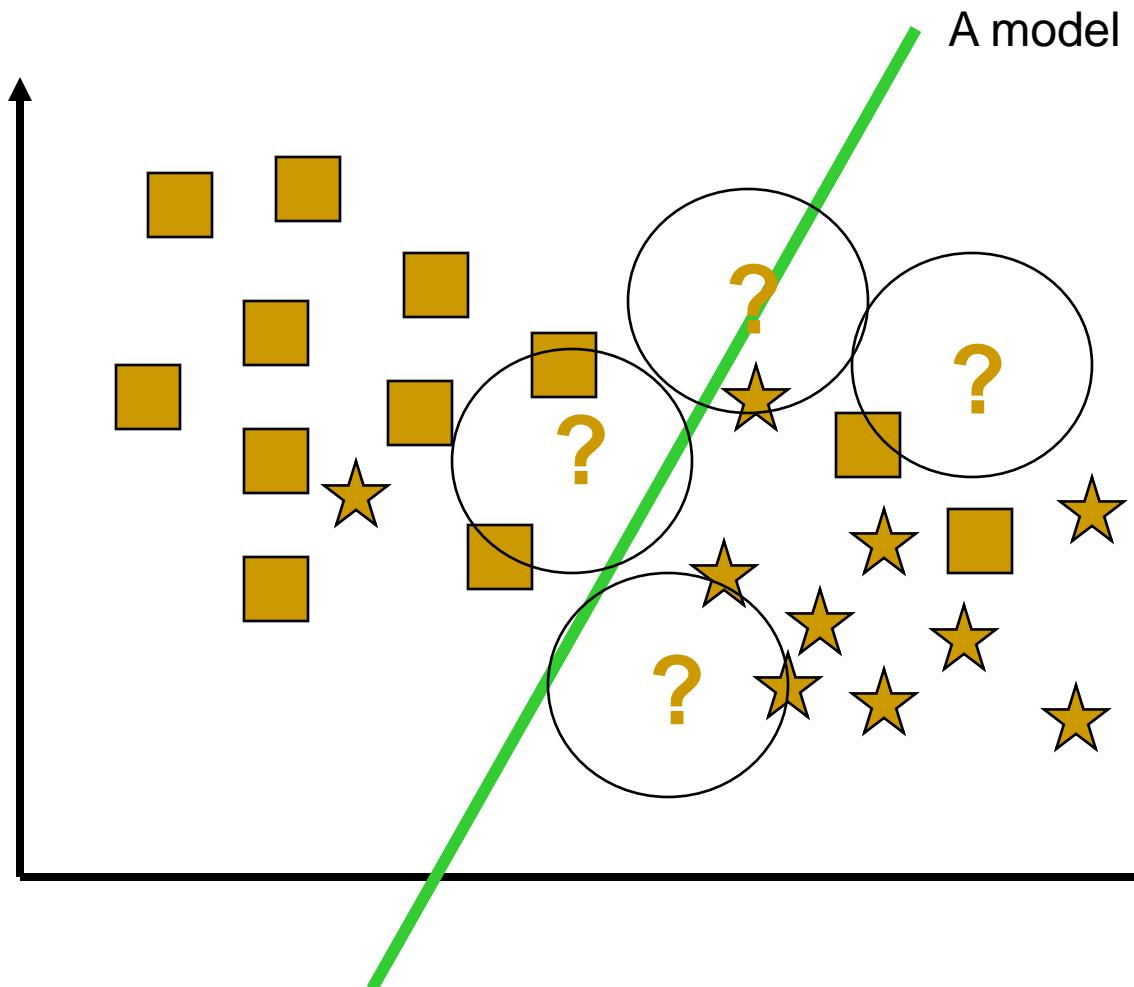
Model or Examples ??

Build a Model



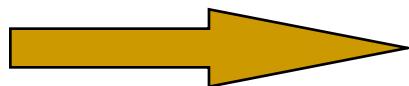
Prediction
based on the model

Prediction based
on the examples



Lazy Methods

- Accuracy entails to keep the data and don't use any intermediary model: the best model is the data
- Accuracy requires powerful **local** models with **powerful cross-validation methods**



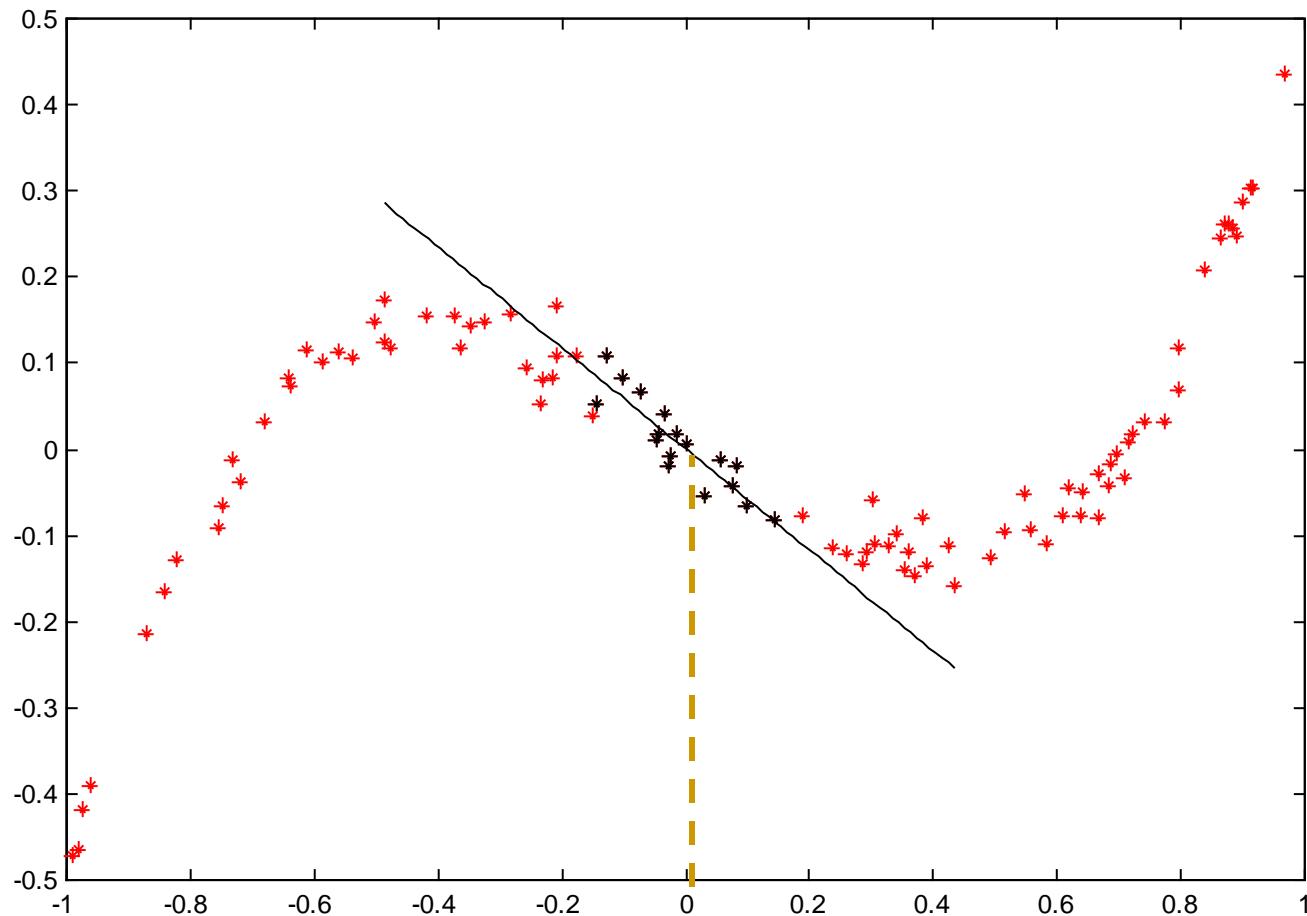
lazy methods is a new trend which is a revival of an old trend

- Made possible again due to the computer power

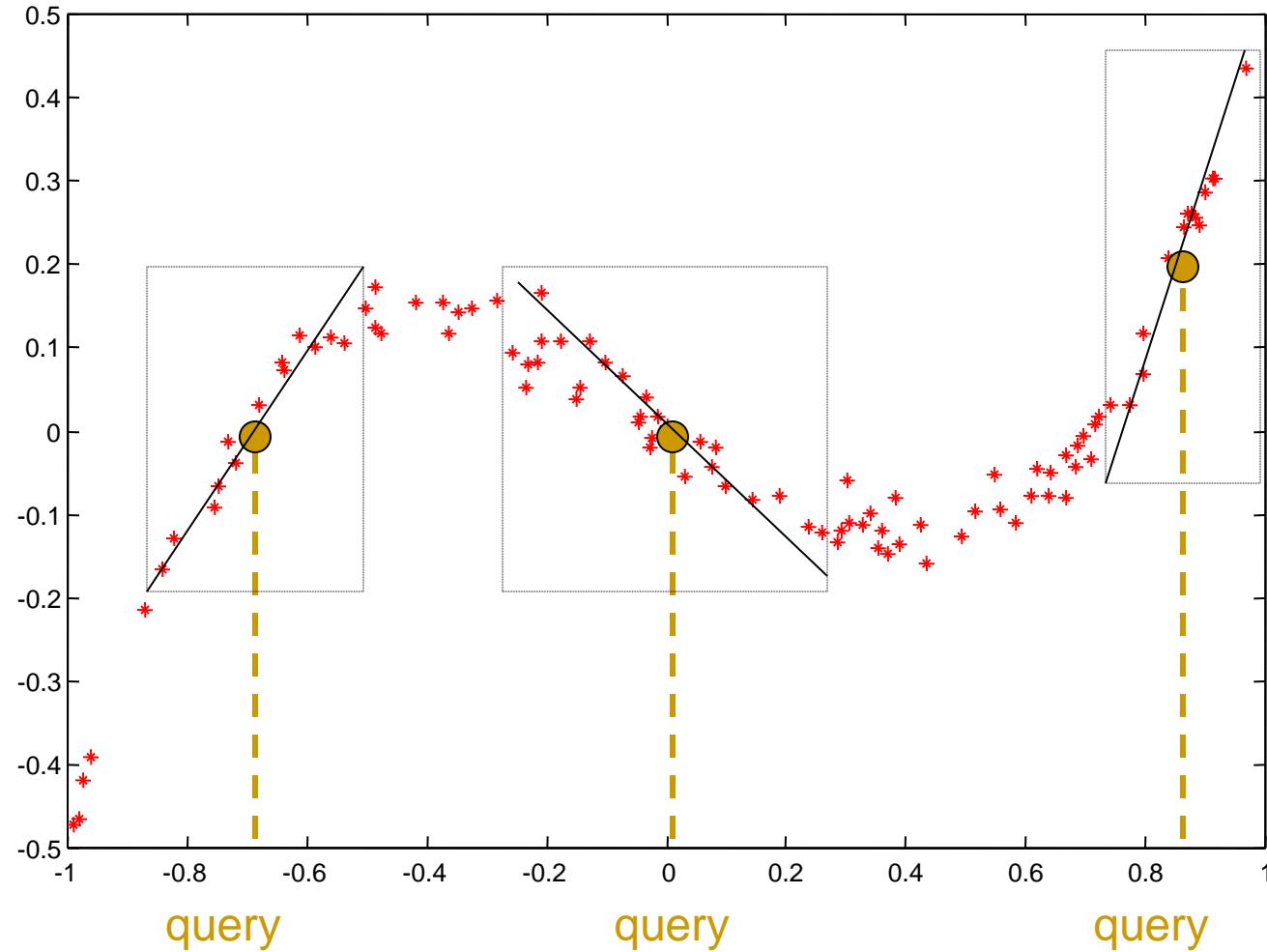
Lazy methods

- A lot of expressions for the same thing:
 - memory-based, instance-based, examples-based, distance-based
 - nearest-neighbour
- lazy for regression, classification and time series prediction
- lazy for quantitative and qualitative features

Local modeling



Prediction with local models



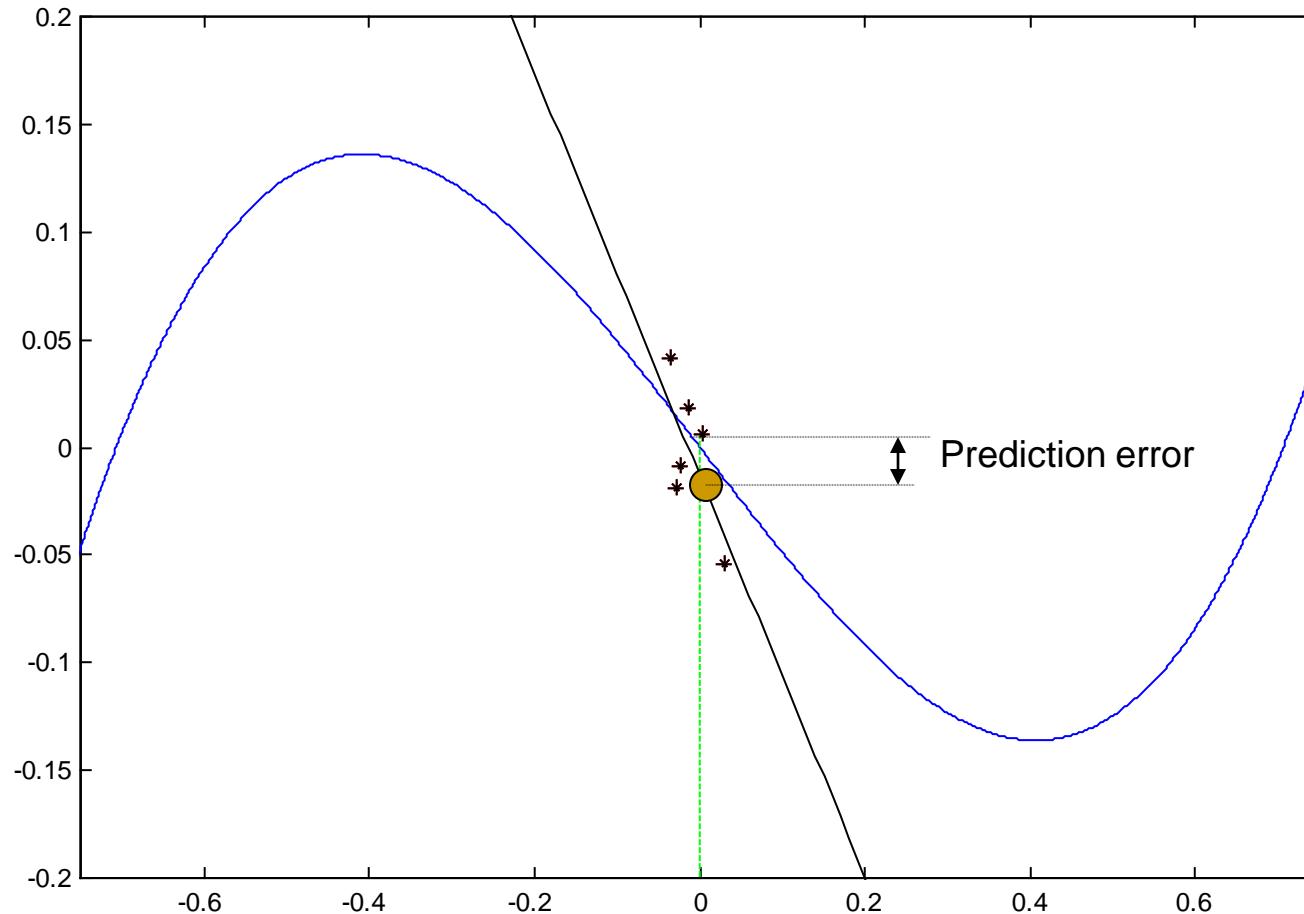
Local modeling procedure

The identification of a local model can be summarized in these steps:

- ◆ Compute the distance between the query and the training samples according to a predefined metric.
- ◆ Rank the neighbors on the basis of their distance to the query.
- ◆ Select a subset of the nearest neighbors according to the bandwidth which measures the size of the neighborhood.
- ◆ Fit a local model (e.g. constant, linear,...).

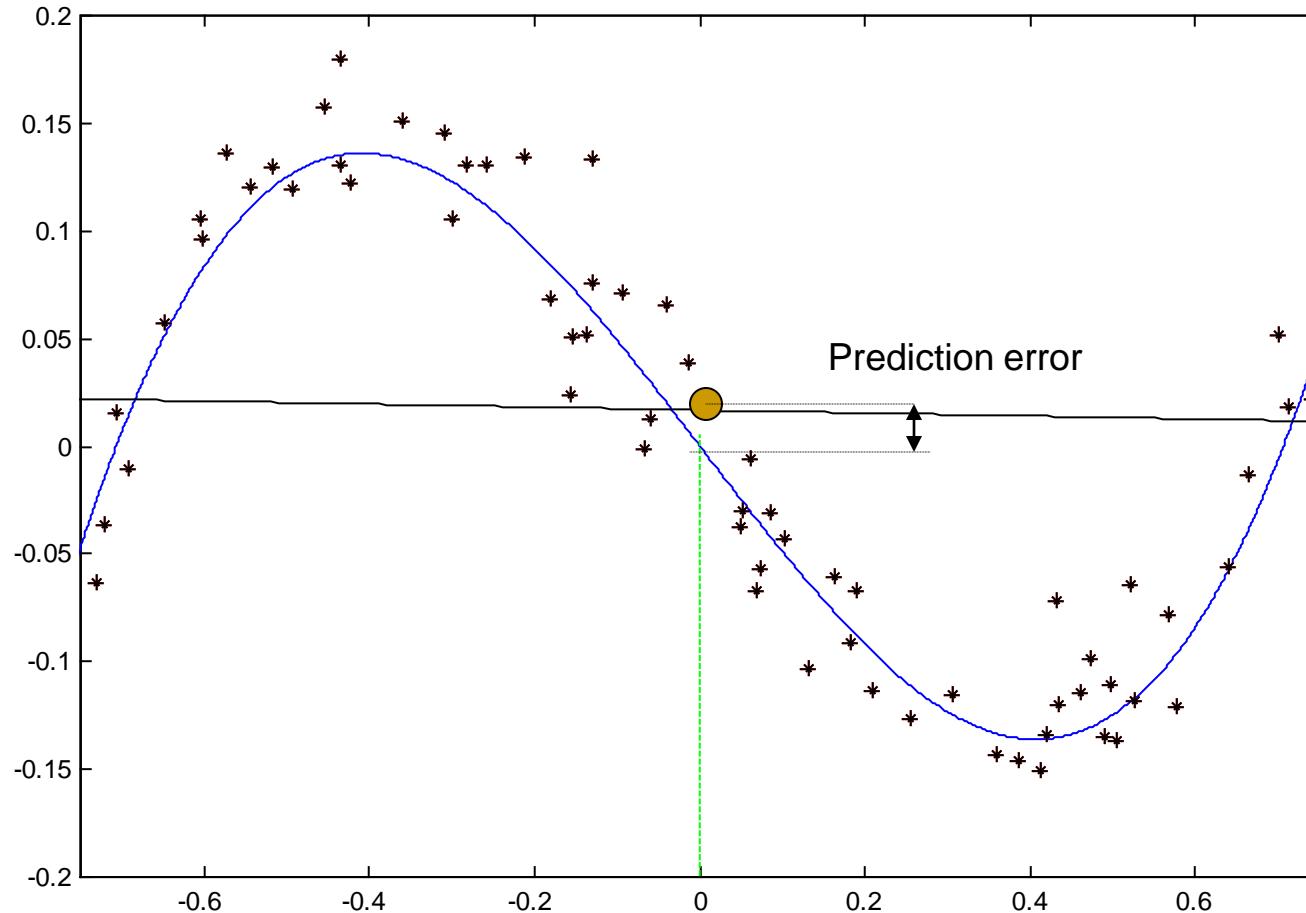
The work focused on the bandwidth selection problem.

Bias/variance trade-off: overfitting



too few neighbors \Rightarrow **overfitting** \Rightarrow large prediction error

Bias/variance trade off: underfitting

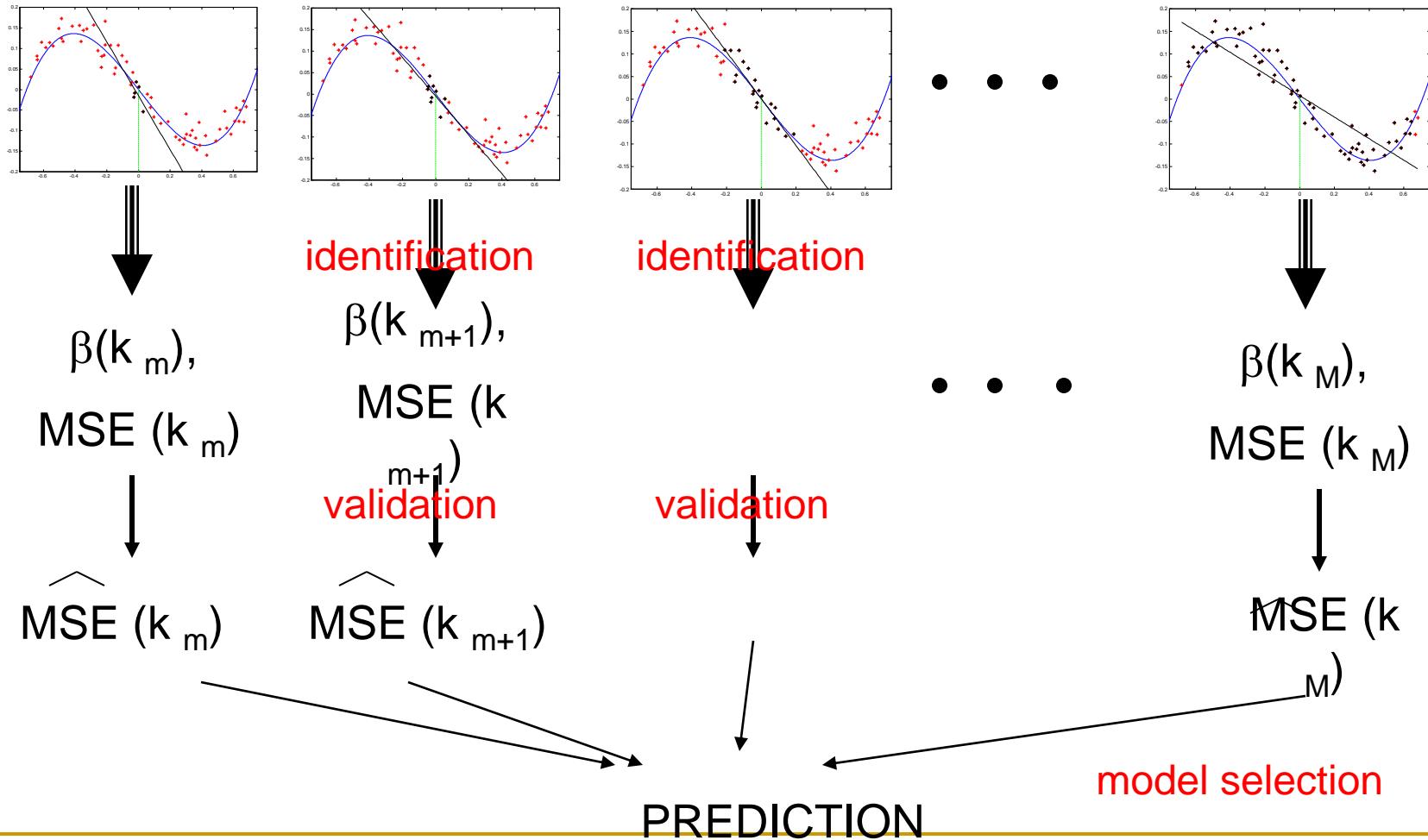


too many neighbors \Rightarrow underfitting \Rightarrow large prediction error

Validation croisée: Press

- Fait un leave-one-out sans le faire pour les modèles linéaires
- Un gain computationnel énorme
- Rend possible une des validations croisées les plus puissantes à un prix computationnel infime.

Data-driven bandwidth selection



Advantages

- No assumption of uniformity
- Justified in real life
- Adaptive
- Simple

From local learning to Lazy Learning (LL)

- By speeding up the local learning procedure, we can delay the learning procedure to the moment when a prediction in a query point is required (**query-by-query learning**).
- This method is called **lazy** since the whole learning procedure is deferred until a prediction is required.
- Example of non lazy methods (**eager**) are **neural networks** where learning is performed in advance, the fitted model is stored and data are discarded.

Static benchmarks

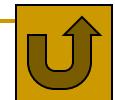
- **Datasets:** 15 **real** and 8 **artificial** datasets from the ML repository.
- ◆ **Methods:** Lazy Learning, Local modeling, Feed Forward Neural Networks, Mixtures of Experts, Neuro Fuzzy, Regression Trees (Cubist).
- ◆ **Experimental methodology:** 10-fold cross-validation.
- ◆ **Results:** Mean absolute error, relative error, **paired t-test**.

Observed data

| Dataset | No. examples | No. inputs |
|---------|--------------|------------|
| Housing | 330 | 8 |
| Cpu | 506 | 13 |
| Prices | 209 | 6 |
| Mpg | 159 | 16 |
| Servo | 392 | 7 |
| Ozone | 167 | 8 |
| Bodyfat | 252 | 13 |
| Pool | 253 | 3 |
| Energy | 2444 | 5 |
| Breast | 699 | 9 |
| Abalone | 4177 | 10 |
| Sonar | 208 | 60 |
| Bupa | 345 | 6 |
| Iono | 351 | 34 |
| Pima | 768 | 8 |

Artificial data

| Dataset | No. examples | No. inputs |
|----------|--------------|------------|
| Kin_8nh | 8192 | 8 |
| Kin_8fm | 8192 | 8 |
| Kin_8nm | 8192 | 8 |
| Kin_32fh | 8192 | 32 |
| Kin_32nh | 8192 | 32 |
| Kin_32fm | 8192 | 32 |
| Kin_32 | 8192 | 32 |



Experimental results: paired comparison (I)

Each method compared with all the others ($9 \times 23 = 207$ comparisons)

| Method | No. times significantly worse |
|------------------------------|-------------------------------|
| LL linear | 74 |
| LL constant | 96 |
| LL combination | 23 |
| Local modeling linear | 58 |
| Local modeling constant | 81 |
| Cubist | 40 |
| Feed Forward NN | 53 |
| Mixtures of experts | 80 |
| Local Model Network (fuzzy) | 132 |
| Local Model Network (k-mean) | 145 |

The lower, the better !!

Experimental results: paired comparison (II)

Each method compared with all the others ($9 \times 23 = 207$ comparisons)

| Method | No. times significantly better |
|------------------------------|--------------------------------|
| LL linear | 80 |
| LL constant | 59 |
| LL combination | 129 |
| Local modeling linear | 89 |
| Local modeling constant | 74 |
| Cubist | 110 |
| Feed Forward NN | 116 |
| Mixtures of experts | 72 |
| Local Model Network (fuzzy) | 32 |
| Local Model Network (k-mean) | 21 |

The larger, the better !!

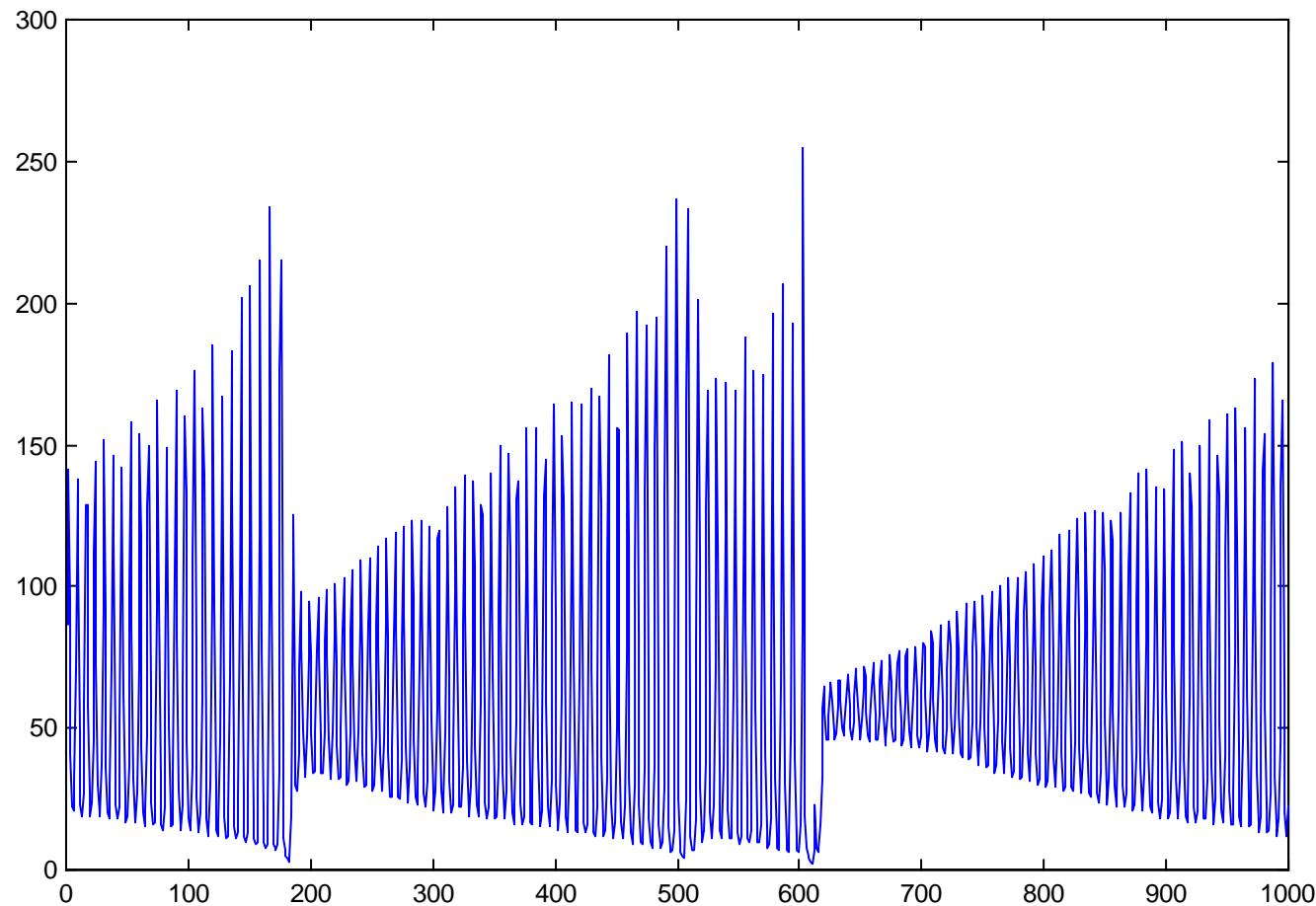
Lazy Learning for dynamic tasks

- long horizon forecasting based on the iteration of a LL one-step-ahead predictor.
- Nonlinear control
 - Lazy Learning inverse/forward control.
 - Lazy Learning self-tuning control.
 - Lazy Learning optimal control.

Dynamic benchmarks

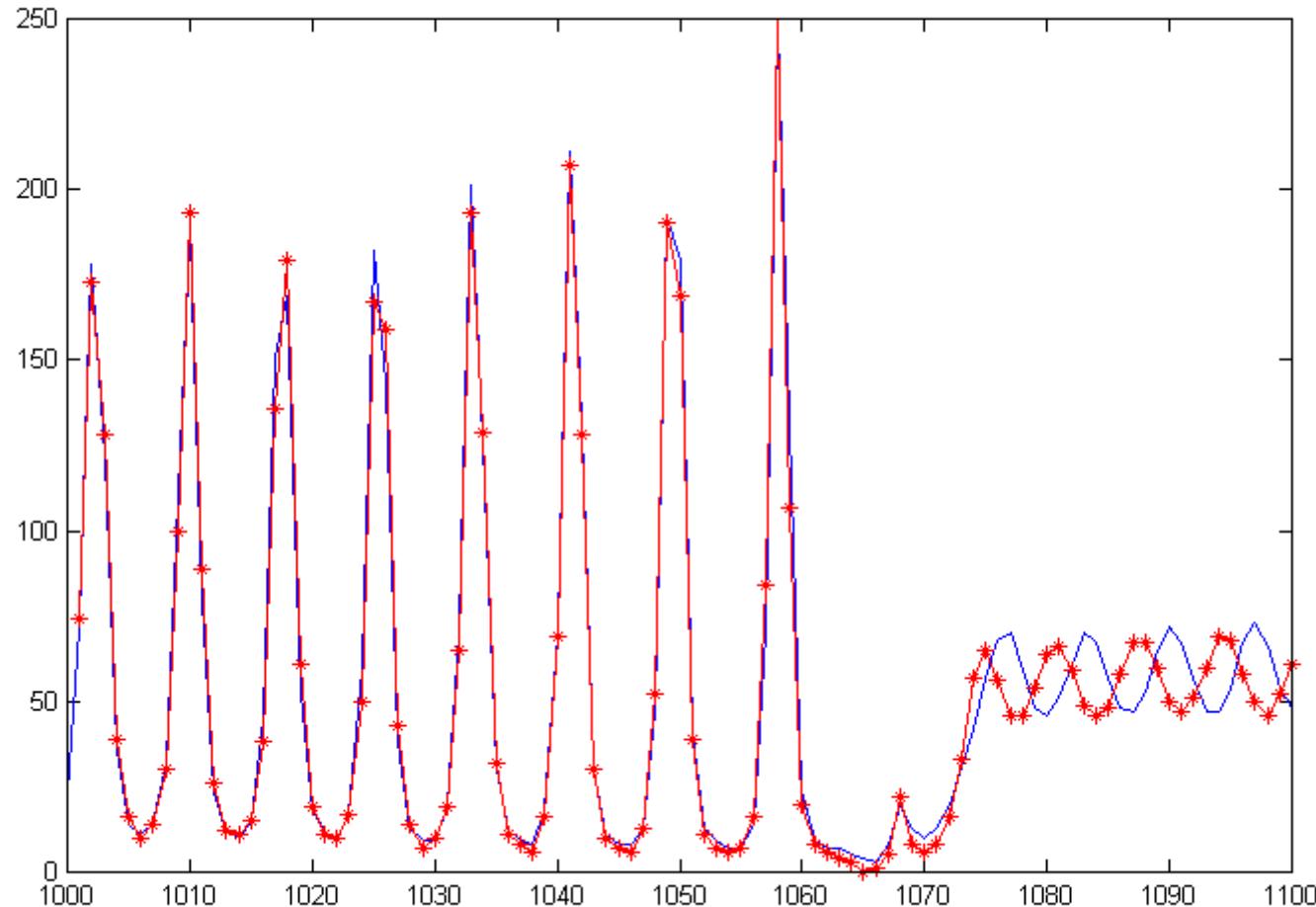
- Multi-step-ahead prediction:
 - Benchmarks: Mackey Glass and 2 Santa Fe time series
 - Referential methods: recurrent neural networks.
- Nonlinear identification and adaptive control:
 - Benchmarks: Narendra nonlinear plants and bioreactor.
 - Referential methods: neuro-fuzzy controller, neural controller, linear controller.

Santa Fe time series



Task: predict the continuation of the series for the next 100 steps.

Lazy Learning prediction



LL is able to predict the abrupt change around $t = 1060$!



Awards in international competitions

- Data analysis competition: awarded as a runner-up among 21 participants at the 1999 *CoIL International Competition* on *Protecting rivers and streams by monitoring chemical concentrations and algae communities*.
- Time series competition: ranked second among 17 participants to the *International Competition on Time Series* organized by the *International Workshop on Advanced Black-box techniques for nonlinear modeling* in Leuven, Belgium