

# Simple Model Assemblages for Website Identification

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## ABSTRACT

A clear and well-documented  $\text{\LaTeX}$  document is presented as an article formatted for publication by ACM in a conference proceedings or journal publication. Based on the “acmart” document class, this article presents and explains many of the common variations, as well as many of the formatting elements an author may use in the preparation of the documentation of their work. A cite so this compiles.

## KEYWORDS

Network traffic, Network traffic classification, Machine learning, Ensemble models

## 1 INTRODUCTION

## 2 PROPOSED METHOD

The following section details the design and rationale behind the methodology used for evaluating and classifying the website of origin for given samples of web traffic using machine learning models.

### 2.1 Data Preparation

In order to ensure that our developed models are robust and effective at their classification task, we employ a measured and systemized approach towards data collection and preprocessing to ensure that possibility of gathering ideosyncratic or erroneous data is minimized as much as possible.

The primary objective during the design of the data preparation phase was to ensure that the generated data set allows us to construct models that are effectively generalizable and not too overfit. A key principle that allows us to achieve this is confirming that the gathered sample is as representative as possible of the general population; however, this is difficult to verify empirically given the complex nature of the overall population. As a result, a preemptive approach was taken which resulted in the design of a two-stage data preparation phase comprised of a precautionous data collection stage and a mitigative data preprocessing stage.

**2.1.1 Data Collection.** Data collection is performed through the monitoring of artificial website activity aimed at emulating real user interactions common to the sampled websites. Website traffic between the user and the server hosting the

website is monitored and tracked using Wireshark, an open-source software used for network traffic capture and analysis [1]. Wireshark will specifically target the transport layer of network communication and intercept ongoing TCP streams between the user and the site host. Activity on a website will occur through the controlled usage of a website’s typical functionalities. For instance, on a streaming site, the data collector will utilize the site’s recommendation algorithm to view a certain number of videos before halting activity. The goal during the activity substage is to interact with the website in a naturalistic manner akin to any typical user but avoid operations which either go beyond the scope of the target website (e.g., entering another website through an embedded link) or are unexpected of a user (e.g., manually performing HTTP operations with the website or abruptly closing the site during an interaction). These precautions should help minimize the amount of collected TCP streams that contain information that are erroneous or overly noisy. Once activity on a website has been concluded, Wireshark will be used to display the TCP streams generated during activity with the website (as seen in Fig. 1) and will export the TCP streams to an external CSV file for each targeted website.

**2.1.2 Data Preprocessing.** Data preprocessing involves pruning the resulting data set from the data collection stage to remove features that are either explicitly detrimental or extraneous. The removal of these features help improve the generalizability of our developed models by decreasing the overall model complexity and thus the variance inherent to it [2]; thus, if any idiosyncrasies or noise make it through our first stage of data collection, we can still reduce their influence on the overall model performance by lowering the capacity of the model to learn bad data. To ensure that we do not develop models that have too low complexity due to a lack of learned features (and therefore trending towards too much bias in the bias-variance tradeoff), only features that are explicitly detrimental or extraneous will be removed. Removed features are as follows:

- **Address A, Port A, Address B, Port B:** These feature are explicit identifiers for the hosts in the TCP stream. Their inclusion would make the classification task redundant and would result in a model that

Conversation Settings		Ethernet · 20		IPv4 · 63	IPv6 · 2	TCP · 106	UDP · 69										
		Address A	Port A	Address B	Port B	Packets	Bytes	Stream ID	Packets A → B	Bytes A → B	Packets B → A	Bytes B → A	Rel Start	Duration	Bits/s A → B	Bits/s B → A	
Name resolution		443			55545	1	54 bytes	63	1	54 bytes	0	0 bytes	19.681287	0.0000			
Absolute start time		443			55520	6	441 bytes	7	3	279 bytes	3	162 bytes	8.049847	32.0508	69 bits/s	40 bits/s	
Limit to display filter		443			55517	6	441 bytes	5	3	279 bytes	3	162 bytes	5.824775	32.0481	69 bits/s	40 bits/s	
		443			55227	2	270 bytes	3	2	270 bytes	0	0 bytes	4.122690	14.3319	150 bits/s	0 bits/s	
		55544			443	7	4 kB	0	4	3 kB	3	1 kB	3.328880	0.1775	132 kbps	58 kbps	
		55551			443	20	7 kB	27	9	3 kB	11	4 kB	12.711121	24.4025	969 bits/s	1194 bits/s	
		55619			443	38	18 kB	28	16	4 kB	22	14 kB	12.713124	24.3934	1322 bits/s	4466 bits/s	
		55620			443	29	11 kB	29	14	6 kB	15	5 kB	12.780848	16.2441	2924 bits/s	2386 bits/s	
		55621			443	26	11 kB	30	13	6 kB	13	5 kB	12.780943	16.2441	2917 bits/s	2305 bits/s	
		55539			80	3	162 bytes	69	2	108 bytes	1	54 bytes	22.886325	0.0581	14 kbps	7429 bits/s	
		55525			80	3	162 bytes	71	2	108 bytes	1	54 bytes	22.886407	0.0398	21 kbps	10 kbps	
		55655			80	6	348 bytes	55	4	228 bytes	2	120 bytes	17.373111	5.7996	314 bits/s	165 bits/s	
		55575			80	5	309 bytes	13	3	163 bytes	2	146 bytes	9.292681	0.7270	1793 bits/s	1606 bits/s	
		55640			80	22	7 kB	42	11	2 kB	11	4 kB	17.007655	20.4202	916 bits/s	1703 bits/s	
		55580			443	7	441 bytes	16	4	279 bytes	3	162 bytes	10.001941	0.0249	89 kbps	52 kbps	
		55649			443	16	6 kB	51	8	1 kB	8	4 kB	17.182207	0.1014	109 kbps	332 kbps	
Copy		55562			80	5	283 bytes	8	3	163 bytes	2	120 bytes	8.529158	1.4939	872 bits/s	642 bits/s	
Follow Stream...		55564			80	5	309 bytes	9	3	163 bytes	2	146 bytes	8.607216	1.4161	920 bits/s	824 bits/s	
Graph...		55630			80	11	1 kB	33	6	649 bytes	5	656 bytes	16.590513	20.0973	258 bits/s	261 bits/s	
		55631			80	11	1 kB	34	6	651 bytes	5	574 bytes	16.644962	20.1185	258 bits/s	228 bits/s	
		55570			443	8	495 bytes	15	4	279 bytes	4	216 bytes	10.001806	0.0213	104 kbps	81 kbps	
		55581			443	8	522 bytes	14	4	268 bytes	4	254 bytes	9.954769	0.0723	29 kbps	28 kbps	
		55638			443	17	6 kB	41	9	1 kB	8	4 kB	16.851208	0.2364	48 kbps	142 kbps	
		55647			443	14	4 kB	49	7	3 kB	7	2 kB	17.109971	0.3327	60 kbps	39 kbps	
		55571			443	6	387 bytes	20	4	279 bytes	2	108 bytes	10.002330	0.0249	89 kbps	34 kbps	
		55645			443	18	6 kB	47	9	1 kB	9	5 kB	17.096627	0.0800	143 kbps	481 kbps	
		55572			443	6	387 bytes	23	4	279 bytes	2	108 bytes	10.002490	0.0246	90 kbps	35 kbps	
		55646			443	18	6 kB	48	9	1 kB	9	5 kB	17.098677	0.0893	128 kbps	431 kbps	

**Figure 1: A Wireshark window displaying tracked TCP streams and each stream's corresponding attributes. Note that IP addresses have been censored.**

places high importance on observing the IP and port values over other potentially useful features.

- **Stream ID:** This feature tracks the unique internal tracking ID given by Wireshark to any given TCP stream for later reference. This is Wireshark specific and not pertinent to the TCP stream itself.
- **Total Packets, Percent Filtered:** These features refer to the filter display feature in Wireshark which filters every available packet to search for some filter specification (in this case, the target website). These are Wireshark specific and not pertinent to the TCP stream itself.
- **Rel Start:** This feature indicates when the TCP stream began relative to the start of the Wireshark network capture session. This is Wireshark specific and not pertinent to the TCP stream itself.

Retained features from the data set demonstrate either potential for aiding a model in identifying what a particular website is or are neutral in their benefit and do not actively harm or mislead the model in any way. Retained features from the raw data set are as follows:

- **Packets:** This feature tracks the total packets transferred. Note that since this is a TCP stream, this feature instead refers to a TCP segment. Different website functionalities may result in different tendencies in frequency and amount of segments transferred during a TCP stream.
- **Bytes:** This feature tracks the total amount of data in bytes that have been transferred during the entire TCP stream. Different website functionalities may

result in smaller or larger sized data payloads being sent across the TCP stream.

- **Packets A → B, Bytes A → B:** These features track the packet count and total amount of data in bytes being sent from host A (the user) to host B (the site host). How intensive interactions between the user and the website are may influence these features.
- **Packets B → A, Bytes B → A:** These features track the packet count and total amount of data in bytes being sent from host B (the site host) to host A (the user). How intensive interactions between the website and the user are may influence these features.
- **Duration:** The entire time duration of the TCP stream recorded in seconds. Different durations may help indicate the purpose and level of engagement for a website.
- **Bits/s A → B, Bits/s B → A:** These features track the bitrate of the TCP stream. These features may not necessarily help the model as bitrate is subject to a number of factors that cannot be consistently attributed to a website alone, but the feature itself is not inherently detrimental so it has been left in the data set.

## 2.2 Data Set

Artificial user activity was performed and monitored across 5 websites: google.com, github.com, reuters.com, wikipedia.com, and youtube.com. Table 1 describes the size of each class in the final data set.

### 2.2.1 Data Analysis.

**Table 1: TCP stream count per website in the final cumulative data set**

Website	TCP Stream Count
google	20
github	20
reuters	20
wikipedia	20
youtube	20
Total	100

**2.3 Model Development**

**2.4 Model Specifications**

2.4.1 *Simple Models.*

2.4.2 *Ensemble Models.*

**3 EVALUATION**

**3.1 Evaluation Metric**

**3.2 Results**

3.2.1 *Baseline.*

3.2.2 *Simple Model Results.*

3.2.3 *Ensemble Model Results.*

3.2.4 *Model Results Overall.*

**4 DISCUSSION & FUTURE WORK**

**4.1 Result Interpretations**

**4.2 Future Work**

**5 CONCLUSION**

**REFERENCES**

[1] Wireshark Foundation. 2024. *Wireshark*. <https://www.wireshark.org/>

[2] Christopher D. Manning, Prabhakar Raghavan, and Hinrich Schütze. 2008. *"Introduction to Information Retrieval"*. Cambridge University Press.