

# Property Based Testing : Shrinking Risk In Your Code

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- \* What is Property Based Testing?
- \* Patterns for specifying properties
- \* Generating Inputs to the properties
- \* Shrinking Failures
- \* Configurations
- \* Surprise

# YOW! AUSTRALIA

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I <3 types & FP!

I <3 code without bugs!

I don't <3 testing

I don't <3 supporting more code than needed  
or religion in software

## Bank OCR Kata : Story 2

Account number:

3 4 5 8 8 2 8 6 5

Position names:

d9 d8 d7 d6 d5 d4 d3 d2 d1

**Checksum** calculation:

$$(d1 + 2 + 3 * d3 + 4 * d4 + 5 * d5 + 6 * d6 + \dots 9 * d9) \% 11 = 0$$

```
describe "#check?" do
  context "when the account number is good" do
    # good account numbers were taken from the user story specs
    Then { checker.check?("0000000000").should be_true }
    Then { checker.check?("0000000051").should be_true }
    Then { checker.check?("123456789").should be_true }
    Then { checker.check?("2008000000").should be_true }
    Then { checker.check?("333393333").should be_true }
    Then { checker.check?("490867715").should be_true }
    Then { checker.check?("664371485").should be_true }
    Then { checker.check?("711111111").should be_true }
    Then { checker.check?("777777177").should be_true }
  end
end
```

What about these?

2625145141  
7634763476  
23623762  
349745845  
2376438X9734  
sjdgdfkghfkgsd  
bchd  
“ “  
36372927365



```
property check (variable) do
  context "when the account number is good" do
    Then { checker.check?(variable).should be_true }
  end
end
```

```
generate_10000000_strings.map(&:check)
```

**What do we know about the  
correct numbers and incorrect numbers?**

Account number:

3 4 5 8 8 2 8 6 5

Position names:

d9 d8 d7 d6 d5 d4 d3 d2 d1

**Checksum** calculation:

$$(d1 + 2 + 3 * d3 + 4 * d4 + 5 * d5 + 6 * d6 + \dots 9 * d9) \% 11 = 0$$

Valid Accounts

"000000000"

"000000051"

"123456789"

"200800000"

"333393333"

"490867715"

"664371485"

"711111111"

"777777177"

- \* All are 9 chars - anything not 9 chars is invalid
- \* All are digits
- \* If we run the check digit multiple times it should return the same value

# Property Tests

Unit Tests



Types

**"Testing shows the presence, not the absence of bugs"**  
**Edsger W. Dijkstra**

Create a model  
that specifies properties  
from functional requirements

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**Generate tests  
to falsify the properties**

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**Determine minimal failure case**

Create a model  
that specifies properties  
from functional requirements

**Simple Enough!**

Determine minimal failure case



“However learning to Use QuickCheck can be a challenge. It requires the developer to take a step back and really try to understand what the code should be doing.”

Property Based Testing With QuickCheck in Erlang

$$0.1 + 0.2 + 0.3 = ?$$

$$0.1 + 0.2 + 0.3 = ?$$

$$0.3 + 0.2 + 0.1 = ?$$

$$0.1 + 0.2 + 0.3 = 0.60000000000000000001$$

$$0.3 + 0.2 + 0.1 = 0.6$$

**A higher level of abstraction  
than unit testing**

## Unit tests:

```
public void testMax() {  
    int z = max(1,2)  
    assertEquals(2, z)  
}
```

## Unit tests:

```
public void testMax2() {  
    int z = max(1,0)  
    assertEquals(1, z)  
}
```

## Unit tests:

```
public void testMax4() {  
    int z = max(-2,0)  
    assertEquals(0, z)  
}
```



# Parameterized Tests

## Shift in thinking!

```
property("max") = forAll { (x: Int, y: Int) =>  
  z = max(x, y)  
  (z == x || z == y) && (z >= x && z >= y)  
}
```

>OK, passed 100 tests

Specify  
Generate  
Shrink

**Specify**  
Generate  
Shrink

**forall: universal quantifier**  
**Test will Pass/Fail**

## forall: Claire

```
var commutative =  
forall( _.Int,_.Int ).satisfy( function(a, b) {  
    return a + b == b + a }).asTest()
```

## forAll: jsverify

```
var boolFnAppliedThrice =  
  jsv.forall("bool -> bool", "bool", function (f, b) {  
    return f(f(f(b))) === f(b);  
  });
```

## forAll: Erlang QuickCheck

```
prop_json_encode_decode() ->
  ?FORALL(JSON_TERM,
    json_term(),
    begin
      JSON_TERM ::= decode(encode(JSON_TERM))
    end)
```



**Breaking all the rules!!!**

**exists: existential quantifier**  
**Can be proved**

```
propContains = exists { c:Conference =>  
(c.name == "YOW!") && (c.keywords.contains("Awesome"))  
}
```

```
val propContains = exists { c:Conference =>  
  (c.name == "YOW!") && (c.keywords.contains("Awesome"))  
}
```

+ OK, **proved** property.

**Generally don't do this!**

# Patterns of Properties

Start with randomizing inputs for tests:  
For any given input some result should be true.

“Fuzzing”

**Move towards specification of model**



# Pattern: Relations

## Pattern: Relations

```
propNewImplIsFaster = forAll{ commands:  
  genListOfCommands =>  
    time1 = time(FS.run(commands))  
    time2 = time(CS.run(commands))  
    time1 < time2  
}
```

## Pattern: Relations

```
propOptionsCost = forAll{  
  option1: genOption, option2: genOption =>  
    score1 = rank(option1)  
    score2 = rank(option2)  
    if (option1.cost <= option2.cost)  
      score1 > score2  
    else  
      score1 < score2  
}
```

# Pattern: Reference Implementation

## Pattern: Reference Implementation

```
forAll { list: List[String] =>  
    bubbleSort(list) == quickSort(list)  
}
```

## Pattern: Reference Implementation

```
propNewImplSameResult = forAll{  
  cmds: genListOfCommands =>  
    state1 = FS.run_and_return_state(cmds)  
    state2 = CS.run_and_return_state(cmds)  
    assert.equal(state1,state2)  
}
```

**Pattern: Round Trip, Symmetry**

```
let revRevTree (xs:list<Tree>) =  
    List.rev(List.rev xs) = xs  
Check.Quick revRevTree
```

>OK, passed 100 tests



## Pattern: Round Trip

```
propInsert = forAll{ person: genPerson =>
    p1 = svc.put(person)
    p2 = svc.get(person)
    assert.equal(p1,p2)
}
```

**Pattern: Idempotent**

## Pattern: Idempotent

```
propDBUpsertIsIdempotent =  
  forAll{person : genPerson =>  
    p1 = db.upsert(person)  
    p2 = db.upsert(person)  
    p3 = db.upsert(person)  
    count = db.get(person).count()  
    assert.equal(1,count)  
  }
```

**Concurrency Tests?**

**Now we have to think harder about API design**

Exceptions:

Prop.**throws**(classOf[IndexOutOfBoundsException])

**Precondition - implication**

## Preconditions

```
notZeroProperty = forAll { num: Number =>  
    (num != 0) ==> {  
        ...do something that divides by num  
    }  
}
```



## Preconditions

```
fakeRedHeadsProperty = forAll { p: Person =>  
  (p.hair == "Red" && p.age > 49) ==> {  
    ...test something for people with red hair aged 50+  
  }  
}
```

**Writing all of the possible unit tests would be impossible**

- \* Re-order already generated inputs & rerun function for commutative tests
- \* Nesting forall for relations

Specify  
**Generate**  
Shrink

**All the basics are typically built in  
but you often build your own**

```
val myGen = for {  
  n <- choose(1, 50)  
  m <- choose(n, 2*n)  
} yield (n, m)
```

```
listOf(choose(Some[genThing],None))  
      listOfN(8, arbitrary[Int])
```

**Composable!**

## **trait Color**

case object Red extends Color

case object Black extends Color

## **trait Vehicle { def color: Color }**

case class Mercedes(val color: Color) extends Vehicle

case class BMW(val color: Color) extends Vehicle

case class Tesla(val color: Color) extends Vehicle

**val genColor = Gen.oneOf(Red, Black)**

**val genMerc = for {color <- genColor} yield Mercedes(color)**

val genBMW = for {color <- genColor} yield BMW(color)

val genTesla = for {color <- genColor} yield Tesla(color)

**val genNewCar = Gen.oneOf(genMerc, genBMW, genTesla)**



```
let associativity (x:int) (f:int->float,g:float->char,h:char->int) =  
  ((f >> g) >> h) x = (f >> (g >> h)) x  
Check.Quick associativity
```

# Statistics

```
import org.scalacheck.Prop.{forAll, classify}
val p = forAll { n:Int =>
  classify(n < 1000 , "small", "large") {
    classify(n < 0, "negative", "positive") {
      n+n == 2*n
    }
  }
}
```

- \* Standard edge cases
- \* Generating sequences of commands to test state

**Generating commands?**

- \* Lambdas - to execute each command
- \* Generate list of commands
- \* Check pre-conditions before executing each
- \* Execute and check state is as expected or that properties of the state machine hold true.

The generator can generate  
different things every time.

If you find a failure, consider making it a  
unit test for regression.

Specify  
Generate  
**Shrink**



**Making diagnosis easy by reducing the counterexample**

! Falsified after 2 passed tests.

> ARG\_0: -1

> ARG\_0\_ORIGINAL: -1432

! Falsified after 20000 passed tests.

> ARG\_0: [“”]

> ARG\_0\_ORIGINAL: [“A”, “YOW!”, “113”, “23234”, ...]

You start with a failing example. Apply shrink function once to the generated failing input.

Then apply the property again. If it still fails repeat the process.

Otherwise you're shrunk.

**If you create a generator,  
maybe create a shrinker**

**\* Multivariant tests with custom shrinkers?**

Specify  
Generate  
Shrink

# Configurations

- \* Minimum number of successful tests
- \* Maximum ratio between discarded and successful tests
- \* Minimum and maximum data size
- \* Random number generator
- \* Number of worker threads



# Check all of the things

- \* HaskellQuickCheck
- \* Erlang : Quviq QuickCheck (commercial support) or Triq (Apache)
- \* C : Theft
- \* C++: QuickCheck++
- \* .NET (C#, F#, VB): FsCheck
- \* Ruby: Rantly
- \* Scala: ScalaCheck
- \* Clojure: ClojureCheck -- requires clojure.test
- \* Java: JavaQuickCheck -- requires JUnit or some other testing framework
- \* Groovy: Gruesome -- a quick and dirty implementation for Groovy
- \* JavaScript: QC.js, jsverify, claire
- \* Python:
  - \* Factcheck
  - \* Hypothesis
  - \* pytest-quickcheck - requires pytest, I found it hard to extend, and so wrote Factcheck


# https://gist.github.com/npryce/4147916

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Property-Based Testing Tools

<>

**property-based-testing-tools.md**

If you're coming to the Property-Based TDD As If You Meant It Workshop, you will need to programming environment, a property-based testing library and, depending on the language property-based-tests.

Any other languages or suggestions? Comment below.

.NET (C#, F#, VB)

- [FsCheck](#)

Python:

- [Factcheck](#) -- requires a test framework (I like [pytest](#)), I wrote it (benefits - you can ask very mature). Can be [installed from PyPI](#) with Pip or easy\_install.

**“This all seems very obvious and logical”**



# Ranking Programs using Black Box Testing

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### Problem 1:

```
anonymize "pelle@foretag.se" ==  
"p____@f____.s_"
```

### Problem 2:

```
type IntervalSet = [(Int,Int)], where for example the set  
  {1, 2, 3, 7, 8, 9, 10} would be represented by the list  
  [(1,3),(7,10)]
```

### Problem 3:

SEND  
MORE  
MONEY

Map letters to digits, such that the calculation makes sense.  
(In the example M=1,O=0,S=9,R=8,E=5,N=6,Y= 2, D = 7)

...We observed that all the QuickCheck test suites (when they were written) were **more effective** at detecting errors than any of the HUnit test suites.

...We observed that all the QuickCheck test suites (when they were written) were more effective at detecting errors than any of the HUnit test suites. ... **Finally, we observed that QuickCheck users are less likely to write test code than HUnit users—even in a study of automated testing—suggesting perhaps that HUnit is easier to use.**



John Hughes of QuickCheck drew this!



# A QuickCheck Example

# Caesar's Cipher

$$e(x) = (x + k) \pmod{26}$$

```
char *caesar(int shift, char *input) {  
    char *output = malloc(strlen(input));  
    memset(output, '\\0', strlen(input));  
  
    for (int x = 0; x < strlen(input); x++) {  
        if (isalpha(input[x])) {  
            int c = toupper(input[x]);  
            c = ((c - 65) + shift) % 26 + 65;  
            output[x] = c;  
        } else {  
            output[x] = input[x];  
        }  
    }  
  
    return output;  
}
```

```
caesar :: Int -> String -> String
caesar k = map f
  where
    f c
      | inRange ('A', 'Z') c = chr $ ord 'A' +
        (ord c - ord 'A' + k) `mod` 26
      | otherwise = c
```

**With a model we can  
check equivalence**

```
foreign import ccall "ceasar.h caesar"  
  c_caesar :: CInt -> CString -> CString  
  
native_caesar :: Int -> String -> IO String  
native_caesar shift input = withCString input $ \c_str ->  
  peekCString(c_caesar (fromIntegral shift) c_str)
```

```
$ ghci caesar.hs caesar.so
*Main> caesar 2 "ATTACKATDAWN"
"CVVCEMCVFCYP"
*Main> native_caesar 2 "ATTACKATDAWN"
"CVVCEMCVFCYP"
```

```
safeEquivalenceProperty = forAll genSafeString $ \str ->  
    unsafeEq (native_caesar 2 str) (caesar 2 str)
```

```
deepCheck p = quickCheckWith stdArgs{ maxSuccess = 10000 } p
```



```
$ ghci caesar.hs caesar.so
*Main> deepCheck safeEquivalenceProperty
*** Failed! Falsifiable (after 57 tests):
"PMGDOSBUFYLIAITYVAPKZGTTWSCKMTXHJOKMYIEQFARLJGHJDPXSSXTP"
*Main> caesar 2
"PMGDOSBUFYLIAITYVAPKZGTTWSCKMTXHJOKMYIEQFARLJGHJDPXSSXTP"
"ROIFQUDWHANKCKVAXCRMBIVVYUEMOVZJLQMOAKGSHCTNLIJLFRZUUZVR"
*Main> native_caesar 2
"PMGDOSBUFYLIAITYVAPKZGTTWSCKMTXHJOKMYIEQFARLJGHJDPXSSXTP"
"ROIFQUDWHANKCKVAXCRMBIVVYUEMOVZJLQMOAKGSHCTNLIJLFRZUUZVR\SOH"
```

```
char *caesar(int shift, char *input) {  
    char *output = malloc(strlen(input));  
    memset(output, '\\0', strlen(input));  
  
    for (int x = 0; x < strlen(input); x++) {  
        if (isalpha(input[x])) {  
            int c = toupper(input[x]);  
            c = ((c - 65) + shift) % 26 + 65;  
            output[x] = c;  
        } else {  
            output[x] = input[x];  
        }  
    }  
  
    return output;  
}
```

```
char *caesar(int shift, char *input) {  
    char *output = malloc(strlen(input));  
    memset(output, '\\0', strlen(input));
```

Improper  
Bound

```
    for (int x = 0; x < strlen(input); x++) {  
        if (isalpha(input[x])) {  
            int c = toupper(input[x]);  
            c = ((c - 65) + shift) % 26 + 65;  
            output[x] = c;  
        } else {  
            output[x] = input[x];  
        }  
    }  
  
    return output;  
}
```

```
char *caesar(int shift, char *input) {  
    char *output = malloc(strlen(input));  
    memset(output, '\\0', strlen(input));  
  
    for (int x = 0; x <= strlen(input); x++) {  
        if (isalpha(input[x])) {  
            int c = toupper(input[x]);  
            c = ((c - 65) + shift) % 26 + 65;  
            output[x] = c;  
        } else {  
            output[x] = input[x];  
        }  
    }  
  
    return output;  
}
```

```
$ ghci caesar.hs caesar.so  
*Main> deepCheck safeEquivalenceProperty  
+++ OK, passed 10000 tests.
```



John Hughes of QuickCheck drew this!

**Where to go from here?**

**Google mature implementations for advice.**

# Final Thoughts

- \* TDD?
- \* Property tests live longer than unit tests
- \* Find different bugs
- \* Less code so more maintainable
  - \* More helper functions
  - \* More complex code
- \* Use in conjunction with other tests



# Questions?

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