### Property Based Testing: Shrinking Risk In Your Code

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- \* What is Property Based Testing?
- \* Patterns for specifying properties
- \* Generating Inputs to the properties
- \* Shrinking Failures
- \* Configurations
- \* Surprise

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1 < 3 types & FP!

I <3 code without bugs!

# I don't <3 testing I don't <3 supporting more code than needed or religion in software

### Bank OCR Kata: Story 2

Account number:

3 4 5 8 8 2 8 6 5

Position names:

d9 d8 d7 d6 d5 d4 d3 d2 d1

**Checksum** calculation:

(d1 + 2 + 3\*d3 + 4\*d4 + 5\*d5 + 6\*d6 + ... 9\*d9) % 11 = 0

```
describe "#check?" do
 context "when the account number is good" do
  # good account numbers were taken from the user story specs
  Then { checker.check?("00000000").should be_true }
  Then { checker.check?("00000051").should be_true }
  Then { checker.check?("123456789").should be_true }
  Then { checker.check?("200800000").should be_true }
  Then { checker.check?("333393333").should be_true }
  Then { checker.check?("490867715").should be_true }
  Then { checker.check?("664371485").should be_true }
  Then { checker.check?("711111111").should be_true }
  Then { checker.check?("777777177").should be_true }
 end
```

### What about these?

```
2625145141
7634763476
23623762
349745845
2376438X9734
sjdgdfkghfkgsd
bchd
" "
36372927365
```

```
property check (variable) do
    context "when the account number is good" do
    Then { checker.check?(variable).should be_true }
    end
end
generate_10000000_strings.map(&:check)
```

### What do we know about the correct numbers and incorrect numbers?

Account number:

3 4 5 8 8 2 8 6 5

Position names:

d9 d8 d7 d6 d5 d4 d3 d2 d1

**Checksum** calculation:

(d1 + 2 + 3\*d3 + 4\*d4 + 5\*d5 + 6\*d6 + ... 9\*d9) % 11 = 0

#### Valid Accounts

"00000000"

"00000051"

"123456789"

"200800000"

"333393333"

"490867715"

**"**664371485"

"711111111"

"לללללללללי"

- \* All are 9 chars anything not 9 chars is invalid
- \* All are digits
- \* If we run the check digit multiple times it should return the same value

### Property Tests

**Unit Tests** 



Types

"Testing shows the presence, not the absence of bugs" Edsger W. Dijkstra

Generate tests to falsify the properties

Generate tests to falsify the properties

Determine minimal failure case

## Simple Enough!

Determine minimal failure case

"However learning to Use QuickCheck can be a challenge. It requires the developer to take a step back and really <a href="try-to-understand">try-to-understand</a> what the code should be doing."

Property Based Testing With QuickCheck in Erlang

0.1 + 0.2 + 0.3 = ?

$$0.1 + 0.2 + 0.3 = ?$$
  
 $0.3 + 0.2 + 0.1 = ?$ 

## A higher level of abstraction than unit testing

Unit tests:

```
public void testMax() {
  int z = max(1,2)
  assertEquals(2, z)
}
```

Unit tests:

```
public void testMax2() {
  int z = max(1,0)
  assertEquals(1, z)
```

Unit tests:

```
public void testMax4() {
  int z = max(-2,0)
  assertEquals(0, z)
```

Parameterized Tests

Shift in thinking!

```
property("max") = forAll { (x: Int, y: Int) => 
    z = max(x, y)
    (z == x | | z == y) && (z >= x && z >= y)
}
```

>OK, passed 100 tests

Specify Generate Shrink

# Specify Generate Shrink

## for All: universal quantifier Test will Pass/Fail

### for All: Claire

```
var commutative =
forAll(_.Int,_.Int).satisfy(function(a, b) {
   return a + b == b + a }).asTest()
```

### for All: jsverify

```
var boolFnAppliedThrice =
  jsv.forall("bool -> bool", "bool", function (f, b) {
  return f(f(f(b))) === f(b);
});
```

### forAll: Erlang QuickCheck

Breaking all the rules!!!

## exists: existential quantifier Can be <u>proved</u>

```
propContains = exists { c:Conference =>
  (c.name =="YOW!") && (c.keywords.contains("Awesome")
  }
```

```
val propContains = exists { c:Conference =>
  (c.name =="YOW!") && (c.keywords.contains("Awesome")
  }
```

+ OK, **proved** property.

Generally don't do this!

Patterns of Properties

### Start with randomizing inputs for tests: For any given input some result should be true.

"Fuzzing"

Move towards specification of model

Pattern: Relations

Pattern: Relations

```
propNewImplIsFaster = forAll{commands:
  genListOfCommands =>
    time1 = time(FS.run(commands))
    time2 = time(CS.run(commands))
    time1 < time2
}</pre>
```

Pattern: Relations

```
propOptionsCost = forAll{
  option1: genOption, option2: genOption =>
    score1 = rank(option1)
    score2 = rank(option2)
    if (option1.cost <= option2.cost)
        score1 > score2
    else
        score1 < score2
}</pre>
```

Pattern: Reference Implementation

Pattern: Reference Implementation

```
forAll { list: List[String] =>
  bubbleSort(list) == quickSort(list)
}
```

Pattern: Reference Implementation

```
propNewImplSameResult = forAll{
  cmds: genListOfCommands =>
    state1 = FS.run_and_return_state(cmds)
    state2 = CS.run_and_return_state(cmds)
    assert.equal(state1,state2)
}
```

Pattern: Round Trip, Symmetry

Pattern: Round Trip

let revRevTree (xs:list<Tree>) =
 List.rev(List.rev xs) = xs
Check.Quick revRevTree

>OK, passed 100 tests

Pattern: Round Trip

```
propInsert = forAll{ person: genPerson =>
    p1 = svc.put(person)
    p2 = svc.get(person)
    assert.equal(p1,p2)
}
```

Pattern: Idempotent

Pattern: Idempotent

```
propDBUpsertIsIdempotent =
  forAll{person : genPerson =>
    p1 = db.upsert(person)
    p2 = db.upsert(person)
    p3 = db.upsert(person)
    count = db.get(person).count()
    assert.equal(1,count)
}
```

Concurrency Tests?

Now we have to think harder about API design



Prop.throws(classOf[IndexOutOfBoundsException])

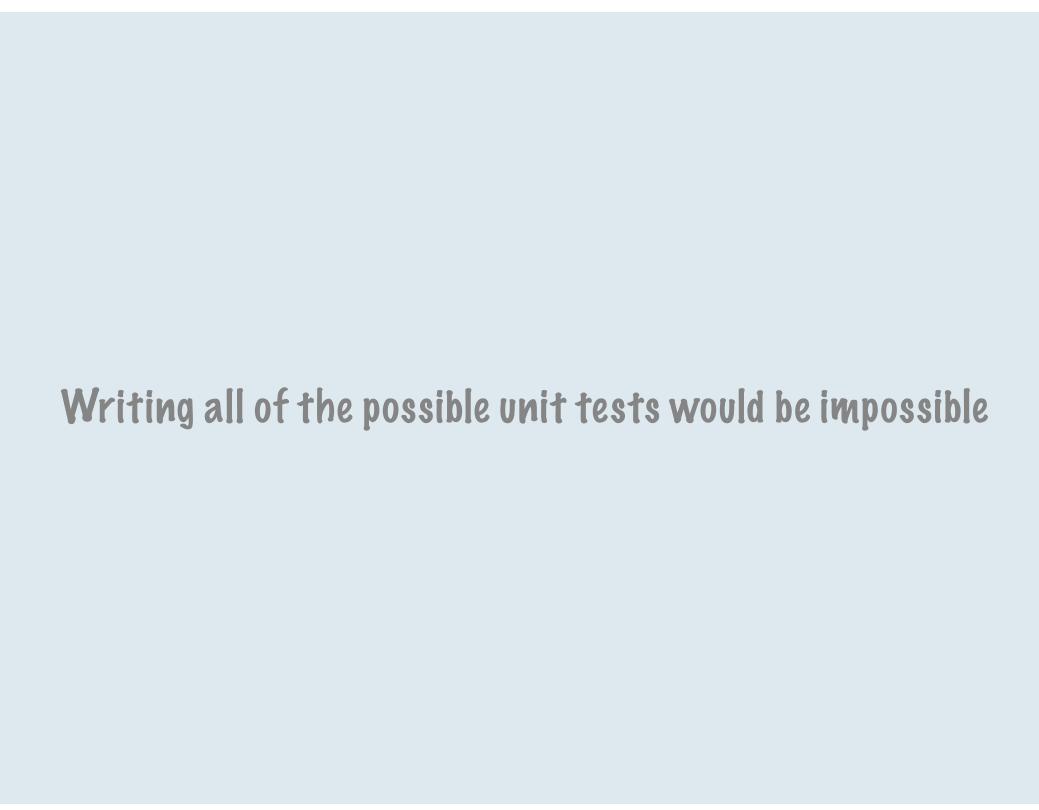
Precondition - implication

#### Preconditions

```
notZeroProperty = forAll { num: Number =>
    (num != 0) ==> {
    ...do something that divides by num
    }
}
```

#### Preconditions

```
fakeRedHeadsProperty = forAll { p: Person =>
    (p.hair == "Red" && p.age > 49) ==> {
    ...test something for people with red hair aged 50+
    }
}
```



- \* Re-order already generated inputs & rerun function for commutative tests
- \* Nesting for all for relations

## Specify Generate Shrink

# All the basics are typically built in but you often build your own

```
val myGen = for {
  n <- choose(1, 50)
m <- choose(n, 2*n)
  } yield (n, m)</pre>
```

listOf(choose(Some[genThing],None))
listOfN(8, arbitrary[Int])

Composable!

#### trait Color

case object Red extends Color case object Black extends Color

#### trait Vehicle { def color: Color }

case class Mercedes(val color: Color) extends Vehicle

case class BMW(val color: Color) extends Vehicle

case class Tesla(val color: Color) extends Vehicle

#### val genColor = Gen.oneOf(Red, Black)

#### val genMerc = for {color <- genColor} yield Mercedes(color)</pre>

val genBMW = for {color <- genColor} yield BMW(color)
val genTesla = for {color <- genColor} yield Tesla(color)</pre>

val genNewCar = Gen.oneOf(genMerc, genBMW, genTesla)

let associativity (x:int) (f:int->float,g:float->char,h:char->int) = ((f >> g) >> h) x = (f >> (g >> h)) xCheck.Quick associativity

### **Statistics**

```
import org.scalacheck.Prop.{forAll, classify}
val p = forAll { n:Int =>
  classify(n < 1000, "small", "large") {
    classify(n < 0, "negative", "positive") {
       n+n == 2*n
    }
  }
}</pre>
```

- \* Standard edge cases
- \* Generating sequences of commands to test state

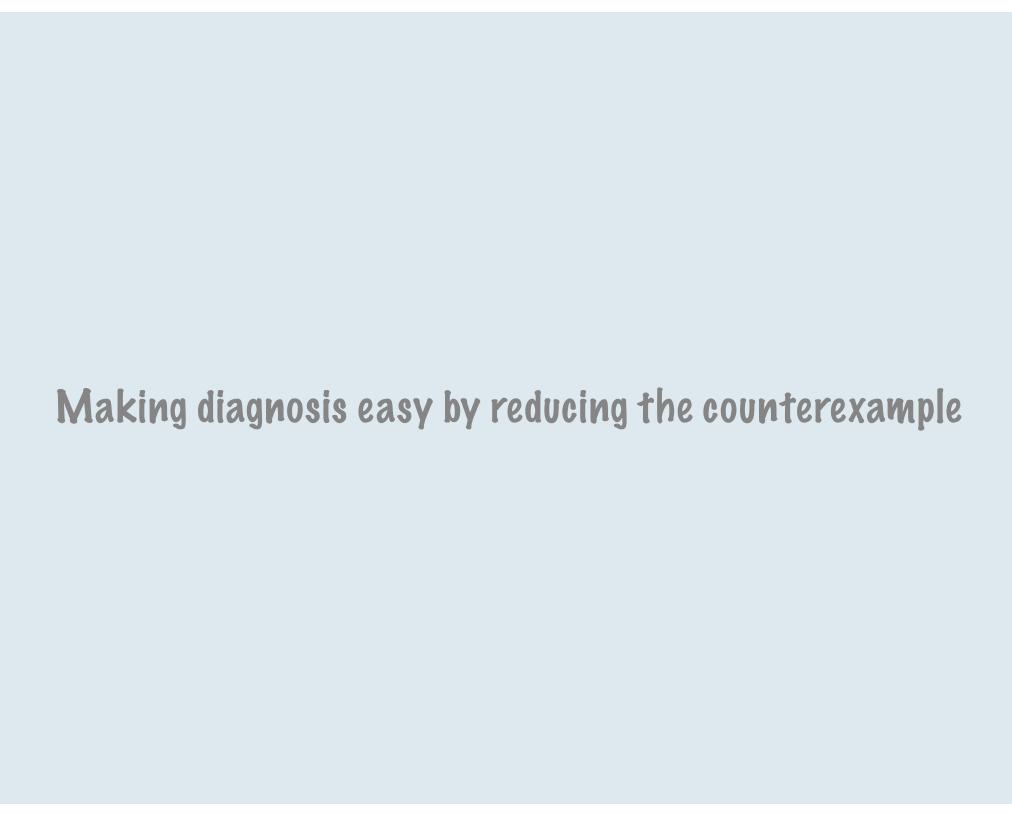
Generating commands?

- \* Lambdas to execute each command
- \* Generate list of commands
- \* Check pre-conditions before executing each
- \* Execute and check state is as expected or that properties of the state machine hold true.

# The generator can generate different things every time.

If you find a failure, consider making it a unit test for regression.

## Specify Generate Shrink



- ! Falsified after 2 passed tests.
  - > ARG\_0: -1
  - > ARG\_0\_ORIGINAL: -1432

- ! Falsified after 20000 passed tests.
  - > ARG\_0: [""]
  - > ARG\_O\_ORIGINAL: ["A","YOW!", "113","23234",...]

You start with a failing example. Apply shrink function once to the generated failing input.

Then apply the property again. If it still fails repeat the process.

Otherwise you're shrunk.

# If you create a generator, maybe create a shrinker

\* Multivariant tests with custom shrinkers?

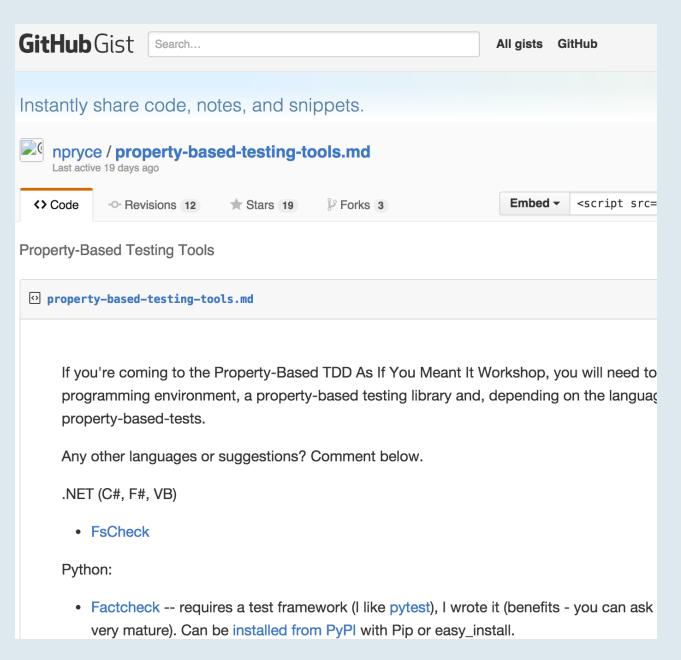
## Specify Generate Shrink Configurations

- \* Minimum number of successful tests
- \* Maximum ratio between discarded and successful tests
- \* Minimum and maximum data size
- \* Random number generator
- \* Number of worker threads

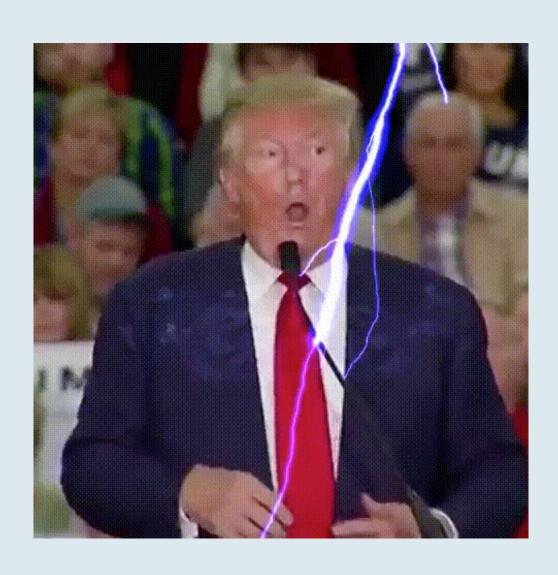
# Check all of the things

- \* HaskellQuickCheck
- \* Erlang: Quviq QuickCheck (commercial support) or Triq (Apache)
- \* C: Theft
- \* C++: QuickCheck++
- \* .NET (C# F# VB): FsCheck
- \* Ruby: Rantly
- \* Scala: ScalaCheck
- \* Clojure: ClojureCheck -- requires clojure.test
- \* Java: JavaQuickCheck -- requires JUnit or some other testing framework
- \* Groovy: Gruesome -- a quick and dirty implementation for Groovy
- \* JavaScript: QC.js, jsverify, claire
- \* Python:
  - \* Factcheck
  - \* Hypothesis
  - \* pytest-quickcheck requires pytest, I found it hard to extend, and so wrote Factcheck

### https://gist.github.com/npryce/4147916



## "This all seems very obvious and logical"



### Ranking Programs using Black Box Testing

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#### Problem 1:

anonymize "pelle@foretag.se" ==
 "p\_\_\_\_@f\_\_\_\_.s\_"

#### Problem 2:

type IntervalSet = [(Int,Int)], where for example the set  $\{1, 2, 3, 7, 8, 9, 10\}$  would be represented by the list [(1,3),(7,10)]

#### Problem 3:

SEND

MORE

MONEY

Map letters to digits, such that the calculation makes sense. (In the example M=1,0=0,S=9,R=8,E=5,N=6,Y=2,D=7)

...We observed that all the QuickCheck test suites (when they were written) were **more effective** at detecting errors than any of the HUnit test suites.

...We observed that all the QuickCheck test suites (when they were written) were more effective at detecting errors than any of the HUnit test suites. ... Finally, we observed that QuickCheck users are less likely to write test code than HUnit users—even in a study of automated testing—suggesting perhaps that HUnit is easier to use.



John Hughes of QuickCheck drew this!

# A QuickCheck Example

# Caesar's Cipher e(x)=(x+k)(mod 26)

```
char *caesar(int shift, char *input) {
  char *output = malloc(strlen(input));
 memset(output, '\0', strlen(input));
  for (int x = 0; x < strlen(input); x++) {
    if (isalpha(input[x])) {
      int c = toupper(input[x]);
      c = (((c - 65) + shift) % 26) + 65;
      output[x] = c;
    } else {
      output[x] = input[x];
  return output;
```

# With a model we can check equivalence

```
foreign import ccall "ceasar.h caesar"
    c_caesar :: CInt -> CString -> CString

native_caesar :: Int -> String -> IO String
native_caesar shift input = withCString input $ \c_str -> peekCString(c_caesar (fromIntegral shift) c_str)
```

```
$ ghci caesar.hs caesar.so
*Main> caesar 2 "ATTACKATDAWN"
"CVVCEMCVFCYP"
*Main> native_caesar 2 "ATTACKATDAWN"
"CVVCEMCVFCYP"
```

```
safeEquivalenceProperty = forAll genSafeString $ \str ->
          unsafeEq (native_caesar 2 str) (caesar 2 str)

deepCheck p = quickCheckWith stdArgs{ maxSuccess = 10000 } p
```

```
$ ghci caesar.hs caesar.so
*Main> deepCheck safeEquivalenceProperty
*** Failed! Falsifiable (after 57 tests):
"PMGDOSBUFYLIAITYVAPKZGTTWSCKMTXHJOKMYIEQFARLJGHJDPXSSXTP"
*Main> caesar 2
"PMGDOSBUFYLIAITYVAPKZGTTWSCKMTXHJOKMYIEQFARLJGHJDPXSSXTP"
"ROIFQUDWHANKCKVAXCRMBIVVYUEMOVZJLQMOAKGSHCTNLIJLFRZUUZVR"
*Main> native_caesar 2
"PMGDOSBUFYLIAITYVAPKZGTTWSCKMTXHJOKMYIEQFARLJGHJDPXSSXTP"
"ROIFQUDWHANKCKVAXCRMBIVVYUEMOVZJLQMOAKGSHCTNLIJLFRZUUZVR\SOH"
```

```
char *caesar(int shift, char *input) {
  char *output = malloc(strlen(input));
 memset(output, '\0', strlen(input));
  for (int x = 0; x < strlen(input); x++) {
    if (isalpha(input[x])) {
      int c = toupper(input[x]);
      c = (((c - 65) + shift) % 26) + 65;
      output[x] = c;
    } else {
      output[x] = input[x];
  return output;
```

```
char *caesar(int shift, char *input) {
  char *output = malloc(strlen(input));
                                         Improper
 memset(output, '\0', strlen(input));
                                          Bound
  for (int x = 0; x < strlen(input); x++) {
    if (isalpha(input[x])) {
      int c = toupper(input[x]);
      c = (((c - 65) + shift) % 26) + 65;
      output[x] = c;
    } else {
      output[x] = input[x];
  return output;
```

```
char *caesar(int shift, char *input) {
  char *output = malloc(strlen(input));
 memset(output, '\0', strlen(input));
  for (int x = 0; x \le strlen(input); x++) {
    if (isalpha(input[x])) {
      int c = toupper(input[x]);
      c = (((c - 65) + shift) % 26) + 65;
      output[x] = c;
    } else {
      output[x] = input[x];
  return output;
```

```
$ ghci caesar.hs caesar.so
*Main> deepCheck safeEquivalenceProperty
+++ OK, passed 10000 tests.
```



John Hughes of QuickCheck drew this!

## Where to go from here?

Google mature implementations for advice.

## Final Thoughts

- \* TDD?
- \* Property tests live longer than unit tests
- \* Find different bugs
- \* Less code so more maintainable
  - \* More helper functions
  - \* More complex code
- \* Use in conjunction with other tests

# Questions?

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## Many thanks to @abedra