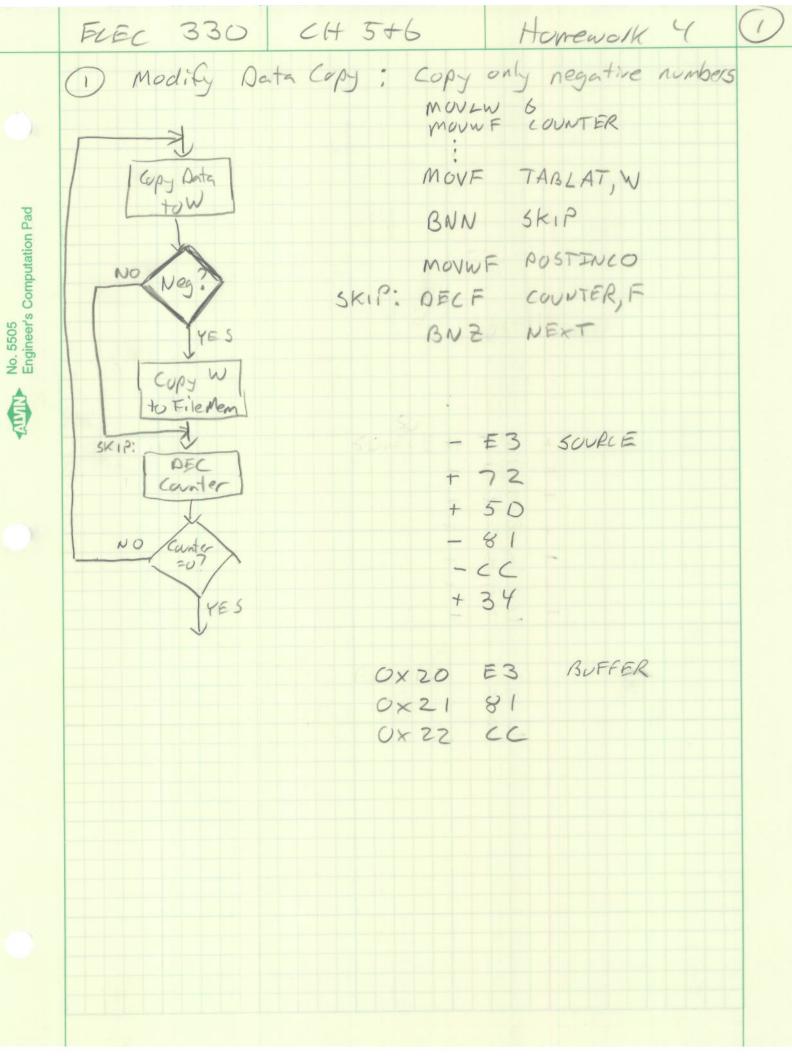
Assemble and run the following programs using the PIC18 Simulator IDE. Your solution should include a flowchart, the assembler listing, and an annotated screen capture of the simulator showing the final register values.

1. Modify the Data Copy program (IP5-6) to copy only the negative numbers from the SOURCE to a BUFFER starting at 0x20.

SOURCE (Hex): E3, 72, 5D, 81, CC, 34

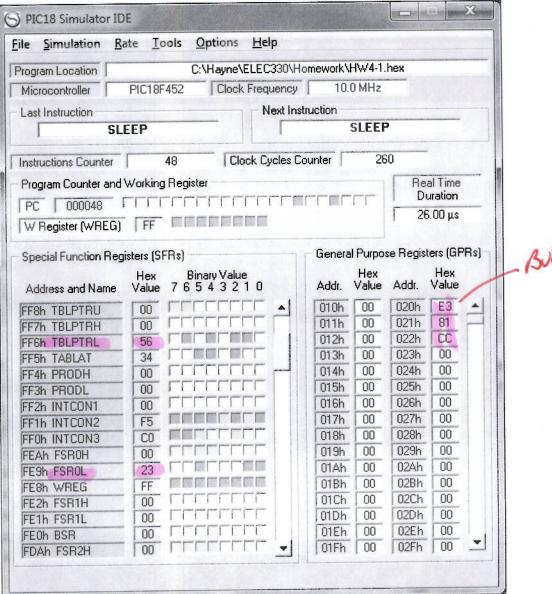
2. Modify the Highest Temperature program (IP6-4) to count the number of positive readings and copy them to a new table.

BUFFER (Hex): 66, 88, 75, F2, CA, 00



'IC AS	C ASSEMBLER LISTING ne Address Opcode		Instruction			
0001 0002 0003 0004	000000 000000 000000 000000		:Line re	emoved by	/ MPASMWIN preprocessor: / MPASMWIN preprocessor: / MPASMWIN preprocessor:	Title "HW4-1 Data Copy onl List p=18F452, f =inhx32 #include <p18f452.inc></p18f452.inc>
0004	000000		BUFFER	EOU	0x20	;Begin data registers
0006	000000		COUNTER		0x01	;Counter is REG01
0007	000000			ORG	0x00	;Reset vector
8000		F10		GOTO	START	
8000		-000				
0009	000004			OBC	0×20	
0010	000004	)E00	START:	ORG MOVLW	0x00	;Init PORTC as an output port
0011 0012		5E94	START.	MOVWF	TRISC	, interocre as an output por c
0012		)E06		MOVLW	0x06	;Init COUNTER=6
0014		5E01		MOVWF	COUNTER	500000 as 2000
0015		E00		LFSR	FSR0,BUFFER	;Init FSRO pointer
0015	00002A F	-020			100	
0016		)E00		MOVLW	UPPER SOURCE	;Init Table Pointer
0017		SEF8		MOVWF	TBLPTRU	
0018		DE00		MOVLW MOVWF	HIGH SOURCE TBLPTRH	
0019 0020		SEF7 DE50		MOVLW	LOW SOURCE	
0020		SEF6		MOVWF	TBLPTRL	
0022	000038	0009	NEXT:	TBLRD*+	. 52. 1.12	;Copy byte to Table Latch and inc
0023		50F5	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	MOVF	TABLAT, W	Copy byte to W
0024		E701		BNN	SKIP	;Check for Negative
0025	00003E 6	6EEE		MOVWF	POSTINCO	Copy byte to data register and in
0026		0601	SKIP:	DECF	COUNTER, F	;Decrement counter :Counter=0?
0027		E1FA		BNZ	NEXT 0xff	;Load completion indicator
0028		DEFF		MOVLW MOVWF	PORTC	Turn on all LEDs at PORTC
0029 )030		6E82 0003		SLEEP	TORTE	, , , , , , , , , , , , , , , , , , , ,
0031	000048 00004A	0003		JLLL.		
0032	00004A			ORG	0x50	;Data Bytes
0033		72E3	SOURCE:	DB	0xE3,0x72,0x5D,0x81,0xC	C,0x34
0033	000052	815D				
0033		34CC				
0034	000056			END		
0035	000056			END		

Number of errors = 0



Buffer

IC ASSEMBLER LISTIN	NG ode Instruct	ion		
0001 000000 0002 000000 0003 000000	:Line re	emoved b	y MPASMWIN preprocessor: y MPASMWIN preprocessor: y MPASMWIN preprocessor:	Title "HW4-2: Positive Tem List p=18F452, f =inhx32 #include <p18f452.inc></p18f452.inc>
0004 000000 0005 000000 0006 000000 0007 000000	BUFFER COUNT POS	EQU EQU EQU	0x10 0x20 0x21	;Define Data Registers
0008 000000 0009 000000 0010 000000 EF10 0010 000002 F000 0011 000004		ORG GOTO	0x00 START	;Reset Vector
0012 000004 0013 000020 6A2 0014 000022 EE0 0014 000024 F01	0	ORG CLRF LFSR	Ox20 COUNT FSR0, BUFFER	;Init Count ;Init Pointers
0015 000026 EE1 0015 000028 F02 0016 00002A 50E 0017 00002C E00 0018 00002E BEE	1 E NEXT: 5 8	MOVF BZ BTFSC	POSTINCO,W FINISH WREG,7	;Copy data byte to WREG ;Data = 0? ;Data < 0?
0019 000030 D7F 0020 000032 2A2 0021 000034 GEE 0022 000036 D7F 0023 000038 000 0024 00003A	0 6 9	BRA INCF MOVWF BRA SLEEP END	NEXT COUNT, F POSTINC1 NEXT	;Inc count ;Copy to new table ;Go back and check next byte

