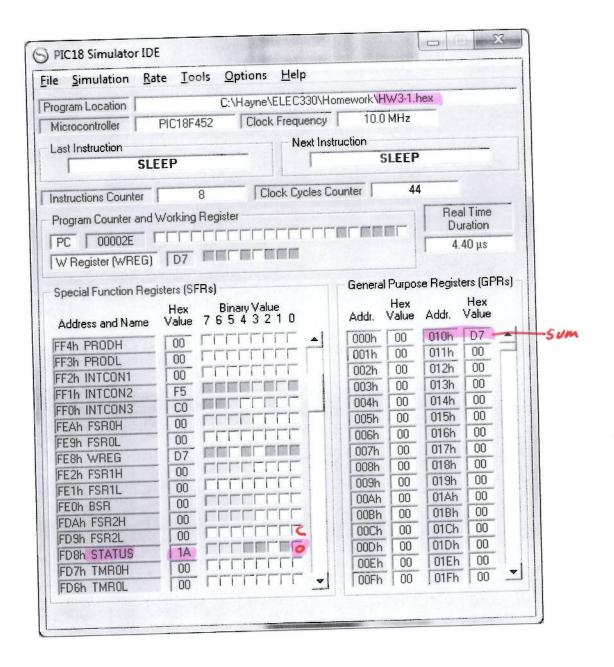
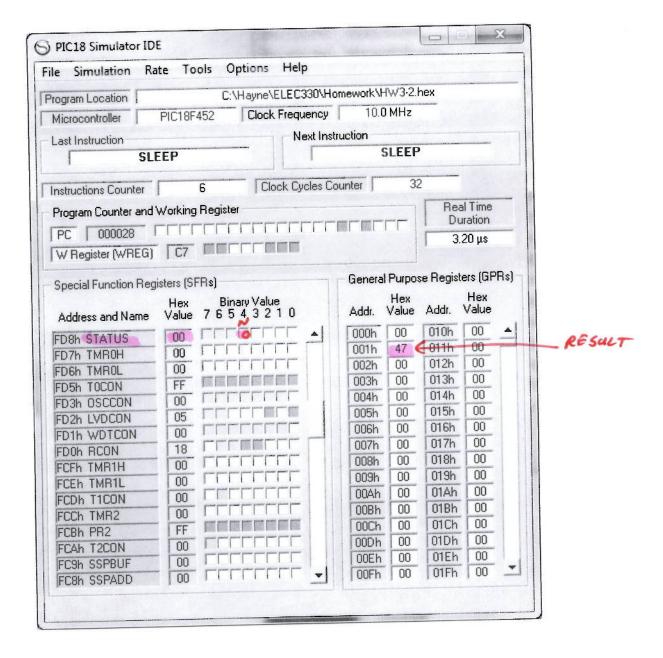
'IC ASSEMBLER LISTING Line Address Opcode		Instruction				105452 inc		
0002 0003 00	000000 000000 000000 000000	EF10	;Line SUM	removed EQU ORG GOTO	by MPASMWIN 0x10 0x00 START	preprocessor:	#include <p18f452.ind< td=""><td><p18f452.1nc></p18f452.1nc></td></p18f452.ind<>	<p18f452.1nc></p18f452.1nc>
0004 0005 0006 0007 0008	000002 F000 000004 000020 0E5D 000022 6E10 000024 0E7A 000026 2410 000028 E301 00002A 68E8 00002C 6E10 00002E 0003	START:	MOVWF MOVLW	0x20 D'93' SUM D'122'				
0009 0010 0011 0012 0013 0014		SAVE:	ADDWF BNC SETF MOVWF SLEEP END	SAVÉ WREG F SUM				



								
'IC ASSEMBLER LISTING Line Address Opcode			Instruction					
0001 0002 0003 0004 0005 0005 0006 0007 0008 0009 0010 0011 0012	000002 F 000004 000020 (000022 (000024 F 000026 (EF10 F000 0EC7 6E01 E601 9E01	;Line r BYTE RESULT START: NEXT:	emoved because EQU ORG GOTO ORG MOVLW MOVWF BN BCF SLEEP END	OY MPASMWIN 0xC7 0x01 0x00 START 0x20 BYTE RESULT NEXT RESULT,7	preprocessor:	#include	<p18f452.inc></p18f452.inc>

Number of errors = 0



Assemble and run the following programs using the PIC18 Simulator IDE. Your solution should include the theoretical results, the assembler listing and an annotated screen capture of the simulator showing the correct register values.

1.			
		#include	<p18f452.inc></p18f452.inc>
	SUM	EQU	0x10
		ORG	0x00
		GOTO	START
		ORG	0x20
	START:	MOVLW	D'93'
		MOVWF	SUM
		MOVLW	D'122'
		ADDWF	SUM, W
		BNC	SAVE
		SETF	WREG
	SAVE:	MOVWF	SUM
		SLEEP	
		END	

- a) Specify the results of the ADD operation.
- b) Specify the answer stored in SUM.
- c) Specify the final contents of the STATUS register.

2.

	#include	<p18f452.inc></p18f452.inc>
BYTE	EQU	0xC7
RESULT	EQU	0x01
	ORG	0x00
	GOTO	START
	ORG	0x20
START:	MOVLW	BYTE
	MOVWF	RESULT
	BN	NEXT
	BCF	RESULT, 7
NEXT:	SLEEP	
	END	

- a) Specify the answer stored in RESULT.
- b) Specify the final contents of the STATUS register.