Changelog

- 25 Jan 2024: permissions encoding, chmod—exact permissions: indicate that 451 gives other execute permissions
- 25 Jan 2024: authorization checking on Unix: adjust slide to explain what system call is briefly
- 25 Jan 2024: superuser: 'system calls' to 'OS functionality' since we haven't really explained system calls yet
- 25 Jan 2024: superuser v kernel-mode: add brief preview of kernel mode to slide
- 25 Jan 2024: move exercise re: where permissions are checked to next week's slides

last time

make rules

libraries

```
target: prereqs (= dependencies)
     (tab)commands
make checking prereqs + comparing modification times
    recursively (preregs of preregs, etc.)
     decides if and in what order to run commands
avoiding redundancy in makefiles
     variables/macros
     pattern rules (e.g. %.o: %.c)
     built-in rules
```

static = become part of executable (archive of .o files)

dynamic = loaded when executable starts

libraries and command line

```
when linking against libraries use:
clang -o executable foo.o bar.o -lName
rather than
clang -o executable -lName foo.o bar.o
by default, linker processes files in order
might only grab things that previous files needed from library
    (especially for static libraries)
```

quiz

```
released Thursday evening
```

due 15 minutes before lecture Tuesday

mostly autograded, but...

we will read comments/work and adjust automatic scores use comments/work if you think info is missing/error in quiz we will generally not be able to give clarifications

box around answer = green; should be recorded submitted when you click out of text box or press button stays yellow/red = no it's not (example: NetBadge/wifi problem)

no time limit / does not need to be taken in one sitting can go reopen and revise up to due time

quiz demo

writing Makefiles?

error-prone to automatically all .h dependencies

-MM (and related) options to gcc or clang outputs make rule ways of having make run this + use output

Makefile generators other programs that write Makefiles

other build systems

alternatives to writing Makefiles:

```
other make-ish build systems ninja, scons, bazel, maven, xcodebuild, msbuild, ...
```

tools that generate inputs for make-ish build systems cmake, autotools, qmake, ...

opening a file?

```
open("/u/creiss/private.txt", O_RDONLY)
say, private file on portal
```

on Linux: makes system call

kernel needs to decide if this should work or not

how does OS decide this?

argument: needs extra metadata

what would be wrong using...

system call arguments?

where the code calling open came from?

user IDs

```
most common way OSes identify "who" process belongs to: process = instance of running program (w/ own registers+memory) (we'll be more specific about processes later)
```

(unspecified for now) procedure sets user IDs
every process has a user ID
user ID used to decide what process is authorized to do

user IDs

```
most common way OSes identify "who" process belongs to:
    process = instance of running program (w/ own registers+memory)
    (we'll be more specific about processes later)
(unspecified for now) procedure sets user IDs
every process has a user ID
user ID used to decide what process is authorized to do
```

POSIX user IDs

also some other user IDs

```
uid t geteuid(); // get current process's "effective" user ID
process's user identified with unique number
core part of OS only knows number (not name!)
    core, always loaded part of OS = "kernel"
    the part of the OS with extra privs with hardware
    the part of the OS that enforces program restrictions
effective user ID is used for all permission checks
```

POSIX user IDs

```
uid_t geteuid(); // get current process's "effective" user ID
process's user identified with unique number
core part of OS only knows number (not name!)
    core, always loaded part of OS = "kernel"
    the part of the OS with extra privs with hardware
```

effective user ID is used for all permission checks also some other user IDs

standard programs/library maintain number to name mapping /etc/passwd on typical single-user systems

the part of the OS that enforces program restrictions

POSIX groups

```
gid_t getegid(void);
    // process's"effective" group ID

int getgroups(int size, gid_t list[]);
    // process's extra group IDs
DOSIX also has group IDs
```

POSIX also has group IDs

like user IDs: kernel (= core part of OS) only knows numbers standard library+databases for mapping to names

also process has some other group IDs — we'll talk later

id

kernel doesn't know about this database

code in the C standard library

14

groups that don't correspond to users

example: video group for access to monitor

put process in video group when logged in directly don't do it when SSH'd in

groups that don't correspond to users

example: video group for access to monitor

put process in video group when logged in directly don't do it when SSH'd in

...but: user can keep program running with video group in the background after logout?

POSIX file permissions

POSIX files have a very restricted access control list

```
one user ID + read/write/execute bits for user "owner" — also can change permissions one group ID + read/write/execute bits for group default setting — read/write/execute
```

on directories, 'execute' means 'search' instead

permissions encoding

```
permissions encoded as 9-bit number, can write as octal: XYZ octal divides into three 3-bit parts:
user permissions (X), group permissions (Y), other permission (Z)
each 3-bit part has a bit for 'read' (4), 'write' (2), 'execute' (1)
```

700 — user read+write+execute; group none; other none

451 — user read; group read+execute; other execute

chmod — exact permissions

```
chmod 700 file
chmod u=rwx,og= file
user read write execute; group/others no accesss
chmod 451 file
chmod u=r,g=rx,o=x file
user read; group read/execute; others no execute
```

chmod — adjusting permissions

chmod u+rx foo
add user read and execute permissions
leave other settings unchanged
chmod o-rwx,u=rx foo

remove other read/write/execute permissions set user permissions to read/execute leave group settings unchanged

POSIX/NTFS ACLs

more flexible access control lists

list of (user or group, read or write or execute or ...)

supported by NTFS (Windows)

a version standardized by POSIX, but usually not supported

POSIX ACL syntax

```
# group students have read+execute permissions
group:students:r-x
# group faculty has read/write/execute permissions
group:faculty:rwx
# user mst3k has read/write/execute permissions
user:mst3k:rwx
# user tjla has no permissions
user:tila:---
# POSIX acl rule:
    # user take precedence over group entries
```

POSIX ACLs on command line

```
getfacl file
setfacl -m 'user:tj1a:---' file
add line to ACL
setfacl -x 'user:tila' file
REMOVE line from acl
setfacl -M acl.txt file
add to acl, but read what to add from a file
setfacl -X acl.txt file
remove from acl, but read what to remove from a file
```

authorization checking on Unix

request made to core part of OS = system call handler for system calls checks permissions no relying on libraries, etc. to do checks

```
files (open, rename, ...) — file/directory permissions processes (kill, ...) — process UID = user UID
```

superuser

```
user ID 0 is special

superuser or root

(non-Unix) or Administrator or SYSTEM or ...
```

some OS funtionality: only work for uid 0 shutdown, mount new file systems, etc.

automatically passes all (or almost all) permission checks

superuser v kernel mode

```
processor has two modes
kernel mode (what core part of OS uses)
user mode (every thing else)
```

programs running as superuser still in user mode just change in how OS acts when program asks for things

superuser: OS:: kernel mode: hardware

how does login work?

```
somemachine login: jo
password: ******
io@somemachine$ ls
this is a program which...
checks if the password is correct. and
changes user IDs, and
runs a shell
```

how does login work?

```
somemachine login: jo
password: ******
io@somemachine$ ls
this is a program which...
checks if the password is correct, and
changes user IDs, and
runs a shell
```

Unix password storage

typical single-user system: /etc/shadow only readable by root/superuser

department machines: network service

Kerberos / Active Directory:
server takes (encrypted) passwords
server gives tokens: "yes, really this user"
can cryptographically verify tokens come from server

aside: beyond passwords

```
/bin/login entirely user-space code
only thing special about it: when it's run
could use any criteria to decide, not just passwords
physical tokens
biometrics
...
```

how does login work?

```
somemachine login: jo
password: ******
io@somemachine$ ls
this is a program which...
checks if the password is correct. and
changes user IDs, and
runs a shell
```

changing user IDs

```
int setuid(uid_t uid);
if superuser: sets effective user ID to arbitrary value
     and a "real user ID" and a "saved set-user-ID" (we'll talk later)
```

system starts in/login programs run as superuser voluntarily restrict own access before running shell, etc.

sudo

```
tila@somemachine$ sudo restart
Password: ******
sudo: run command with superuser permissions
    started by non-superuser
recall: inherits non-superuser UID
can't just call setuid(0)
```

set-user-ID sudo

extra metadata bit on executables: set-user-ID

if set: exec() syscall changes effective user ID to owner's ID "extra" user IDs track what original user was

sudo program: owned by root, marked set-user-ID sudo's code: if (original user allowed) ...; else print error

marking setuid: chmod u+s

uses for setuid programs

mount USB stick

setuid program controls option to kernel mount syscall make sure user can't replace sensitive directories make sure user can't mess up filesystems on normal hard disks make sure user can't mount new setuid root files

control access to device — printer, monitor, etc. setuid program talks to device + decides who can

write to secure log file setuid program ensures that log is append-only for normal users

bind to a particular port number < 1024 setuid program creates socket, then becomes not root

set-user ID programs are very hard to write

```
what if stdin. stdout, stderr start closed?
what if signals setup weirldy?
what if the PATH env. var. set to directory of malicious programs?
what if argc == 0?
what if dynamic linker env. vars are set?
what if some bug allows memory corruption?
```

•••

privilege escalation

privilege escalation — vulnerabilities that allow more privileges

code execution/corruption in utilities that run with high privilege e.g. buffer overflow, command injection

login, sudo, system services, ... bugs in system call implementations

logic errors in checking delegated operations

things programs on portal shouldn't do

read other user's files

modify OS's memory

read other user's data in memory

hang the entire system

backup slides

authorization v authentication

authentication — who is who

authorization v authentication

authentication — who is who

authorization — who can do what probably need authentication first...

authentication

password

hardware token

•••

some security tasks (1)

helping students collaborate in ad-hoc small groups on shared server?

Q1: what to allow/prevent?

Q2: how to use POSIX mechanisms to do this?

some security tasks (2)

letting students assignment files to faculty on shared server?

Q1: what to allow/prevent?

Q2: how to use POSIX mechanisms to do this?

some security tasks (3)

running untrusted game program from Internet?

Q1: what to allow/prevent?

Q2: how to use POSIX mechanisms to do this?

set-user ID gates

set-user ID program: gate to higher privilege

controlled access to extra functionality

make authorization/authentication decisions outside the kernel

way to allow normal users to do one thing that needs privileges

write program that does that one thing — nothing else!

make it owned by user that can do it (e.g. root)

mark it set-user-ID

want to allow only some user to do the thing make program check which user ran it

set-user-ID program v syscalls

hardware decision: some things only for kernel

system calls: controlled access to things kernel can do

decision about how can do it: in the kernel

kernel decision: some things only for root (or other user)

set-user-ID programs: controlled access to things root/... can do

decision about how can do it: made by root/...

a broken setuid program: setup

suppose I have a directory all-grades on shared server in it I have a folder for each assignment and within that a text file for each user's grade + other info say I don't have flexible ACLs and want to give each user access

a broken setuid program: setup

suppose I have a directory all-grades on shared server in it I have a folder for each assignment and within that a text file for each user's grade + other info say I don't have flexible ACLs and want to give each user access

one (bad?) idea: setuid program to read grade for assignment
./print_grade assignment

outputs grade from all-grades/assignment/USER.txt

a very broken setuid program

```
print grade.c:
int main(int argc, char **argv) {
    char filename[500];
    sprintf(filename, "all-grades/%s/%s.txt",
            argv[1], getenv("USER"));
    int fd = open(filename, O RDWR);
    char buffer[1024]:
    read(fd, buffer, 1024);
    printf("%s: %s\n", argv[1], buffer);
HUGE amount of stuff can go wrong
examples?
```

other privileged escalation issues

sudo problem: trusted code that's supposed to enforce restriction can be fooled into not really enforcing it

also can occur in other contexts:

system call letting program access things it shouldn't? browser letting web page javascript access things it shouldn't? web application giving users access to files they shouldn't have? mobile phone OS allowing location access without location permission?

.. 4

another very broken setuid program (setup)

allow users to print files, but only if less than 1KB

another very broken setuid program

print short file.c:

```
int main(int argc, char **argv) {
    struct stat st;
    if (stat(argv[1], \&st) == -1) abort();
   // make sure argv[1] is owned by user running this
    if (st.st uid != getuid()) abort();
   // and that it's less than 1 KB
    if (st.st size >= 1024) abort();
    char command[1024];
    sprintf(command, "print %1000s", argv[1]);
    system(command);
    return EXIT_SUCCESS;
```

a delegation problem

consider printing program marked setuid to access printer decision: no accessing printer directly printing program enforces page limits, etc.

command line: file to print

can printing program just call open()?

a broken solution

```
if (original user can read file from argument) {
    open(file from argument);
    read contents of file;
    write contents of file to printer
    close(file from argument);
hope: this prevents users from printing files than can't read
problem: race condition!
```

a broken solution / why setuid program

read ...

other user program

check: can user access? (yes)

create normal file toprint.txt

unlink("toprint.txt") link("/secret", "toprint.txt"

(e.g. temporary file used by password-changing program)

open("toprint.txt")

time-to-check-to-time-of-use vulnerability

53

TOCTTOU solution

temporarily 'become' original user

then open

then turn back into set-uid user

this is why POSIX processes have multiple user IDs can swap out effective user ID temporarily

practical TOCTTOU races?

```
can use symlinks maze to make check slower symlink toprint.txt \to a/b/c/d/e/f/g/normal.txt symlink a/b \to ../a symlink a/c \to ../a
```

lots of time spent following symbolic links when program opening toprint.txt

gives more time to sneak in unlink/link or (more likely) rename

exercise

which (if any) of the following would fix for a TOCTTOU vulnerability in our setuid printing application? (assume the Unix-permissions without ACLs are in use)

[A] **both before and after** opening the path passed in for reading, check that the path is accessible to the user who ran our application

[B] after opening the path passed in for reading, using fstat with the file descriptor opened to check the permissions on the file

[C] before opening the path, verify that the user controls the file referred to by the path **and** the directory containing it