

# Assignment One - Data Structures and Magic Items

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September 16th 2020

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## 1 Algorithms Assignment One Main Class File

```
1 import java.io.File;
2 import java.io.FileInputStream;
3 import java.io.FileNotFoundException;
4 import java.util.Collections;
5 import java.util.Iterator;
6 import java.util.LinkedList;
7 import java.util.Scanner;
8 import java.util.*;
9 import java.io.*;
10
11 public class Algorithms_Assignment_One {
12
13     public static void main(String[] args) {
14         Singly_Linked_List linkedList = new Singly_Linked_List();
15         Singly_Linked_List palindrome = new Singly_Linked_List();
16         Queue myQueue = new Queue();
17         Stack myStack = new Stack();
18         int arrayCounter = 0;
19         boolean isPalindrome = true;
20
21
22         /*****File System Import*****/
23         String content = new String();
24         int count=1;
25         File file = new File("magicItems.txt");
26
27         try {
28             Scanner sc = new Scanner(new FileInputStream(file));
29
30             while (sc.hasNextLine()){
31
32                 content = sc.nextLine();
33                 System.out.println("-----");
34                 System.out.print("Linked List : ");
```

```

35     System.out.println("Element - " + (linkedList.size()+1));
36     linkedList.addHead(content);
37
38
39     for(int i = 0; i < content.length(); i++) {
40         //get each character and then cast character to string
41         for push and enqueue
42         char c = content.charAt(i);
43         String s = String.valueOf(c);
44
45         //break down each line into characters then convert that
46         to String to push and enqueue...
47         //output in console WILL SHOW EACH CHARACTER TWICE AS IT
48         SHOWS THAT EACH HAS BEEN ADDED TO STACK/QUEUE CORRECTLY, COULD
49         COMMENT OUT CONFIRMATION MESSAGE IF DESIRED
50
51         if(!checkEmptyString(s) && !checkBlankString(s)) {
52             System.out.print("Stack - ");
53             myStack.push(s);
54             System.out.print("Queue - ");
55             myQueue.enqueue(s);
56         }
57     }
58
59     int tempSize = 0;
60     isPalindrome = true;
61     while(tempSize < content.replace(" ", "").length()) {
62         System.out.println("-----");
63         String tempCharStack = myStack.pop();
64         String tempCharQueue = myQueue.dequeue();
65
66         if(isPalindrome == true) {
67             if(tempCharStack.toLowerCase().equals(tempCharQueue.
68             toLowerCase())) {
69                 isPalindrome = true;
70             }
71             else {
72                 isPalindrome = false;
73             }
74         }
75         tempSize++;
76         //System.out.println(tempSize);
77         //System.out.println(content.length());
78     }
79
80     if(isPalindrome == true) {
81         System.out.println(content + " is a Palindrome");
82         palindrome.addHead(content);
83         arrayCounter++;
84     }
85     else {
86         System.out.println(content + " is NOT a Palindrome");
87     }
88 }

```

```

87
88
89
90
91     }//while
92     sc.close();
93
94     }catch(FileNotFoundException fnf){
95     fnf.printStackTrace();
96     }
97
98     catch (Exception e) {
99     e.printStackTrace();
100    System.out.println("\nProgram terminated Safely...");
101    }
102
103
104    //Use to Remove All Items from Linked List
105    System.out.println("\n-----Removes All Elements in List
106    Once Processing Complete-----");
107    while(!linkedList.isEmpty()) {
108        linkedList.removeHead();
109    }//while
110
111    palindrome.printList(palindrome);
112
113 }//main
114
115 public static boolean checkEmptyString(String string) {
116     return string == null || string.length() == 0;
117 }//used to check to make sure not pushing empty spaces into
118     stacks and queues
119 public static boolean checkBlankString(String string) {
120     return string == null || string.trim().isEmpty();
121 }////used to check to make sure not pushing blank spaces into
122     stacks and queues
123
124 }//Algorithms_Assignment_One
125
126
127 /*****
128
129 // -Testing if each character is read properly -
130 //myStack.getEachCharacter("12345");
131
132 /*****
133
134 * Initial Testing For Singly Linked List
135 linkedList.addHead("my first element");
136 linkedList.addHead("my second element");
137 linkedList.addHead("my third element");
138 linkedList.addTail("my Four element");
139 linkedList.addTail("my Five element");
140 linkedList.addTail("my Six element");

```

```

141 while(!linkedList.isEmpty()) {
142     linkedList.removeHead();
143 }
144     *****/
145
146     /******
147     * Initial Testing For Queue
148     myQueue.enqueue("person 1");
149     myQueue.enqueue("person 2");
150     myQueue.enqueue("person 3");
151     myQueue.enqueue("person 4");
152     myQueue.enqueue("person 5");
153     myQueue.enqueue("person 6");
154     myQueue.dequeue();//should be person 1, 2, ...
155     myQueue.dequeue();
156     myQueue.dequeue();
157     myQueue.dequeue();
158     myQueue.dequeue();
159     myQueue.dequeue();
160     *****/
161
162     /******
163     * Initial Testing For Stack
164     myStack.push("person 1");
165     myStack.push("person 2");
166     myStack.push("person 3");
167     myStack.push("person 4");
168     myStack.pop();
169     myStack.pop();
170     myStack.pop();
171     myStack.pop();
172     *****/
173

```

---

## 2 Singly Linked List

```
1
2 public class Singly_Linked_List {
3
4     //Node Class Used Created for Linked List
5     private static class Node {
6         private String myData;
7         private Node myNext;
8
9         public Node(String data, Node next) {
10             myData = data;
11             myNext = next;
12         } //NodeConstructor
13
14         public String getData(){
15             return myData;
16         } //getData
17
18         public Node getNext() {
19             return myNext;
20         } //getNext
21
22         public void setNext(Node newNext) {
23             myNext = newNext;
24         } //setNext
25
26     } //NodeClass
27
28     //Linked List
29     private Node head = null;
30     private Node tail = null;
31     private int size = 0;
32
33     public Singly_Linked_List() {
34
35     } //SinglyLinkedList()
36
37     public int size() {
38         return size;
39     } //size of list
40
41     public boolean isEmpty() {
42         if (size == 0) {
43             return (true);
44         } //if
45         else {
46             return (false);
47         } //else
48     } //Checks if list is empty
49
50
51     public String head() {
52         if(isEmpty()) {
53             return null;
54         } //if list is empty return null
55         else {
```

```

56         return head.getData();
57     } //if list is not empty return the value from the head
58 } //first or head of the list is checked and value returned if
    there is one
59
60 public String tail() {
61     if(isEmpty()) {
62         return null;
63     } //last element of list checked and if empty returns null
64     else {
65         return tail.getData();
66     } //otherwise, return the element at the tail
67 } //last or tail of the list is checked and value returned if
    there is one
68
69 //you can add an element to the beginning (head) of the list or to
    the end (tail) done
70 public void addHead(String element) {
71     head = new Node(element, head);
72     //create a new node, takes the element passed to the function,
    creates pointer at the head
73
74     if(size == 0) {
75         tail = head;
76     } //if the size of the list is 0 the value serves as both the
    tail and head values of the list
77
78     size++; //up's the size with each addition
79     System.out.println("Added Node Element '" + head.getData() + "'
    to First (head) Position");
80 } //addHead
81
82 public void addTail(String element) {
83     Node newNode = new Node(element, null);
84     if(isEmpty()) {
85         head = newNode;
86     } //if the list is empty the head will become this element
87     else {
88         tail.setNext(newNode);
89     } //else not empty the tail will point to the new Node created
90
91     tail = newNode;
92     size++;
93     System.out.println("Added Node Element '" + tail.getData() + "'
    to Last (tail) Position");
94
95 } //addTail
96
97 public String removeHead() {
98     if(isEmpty()) {
99         return null;
100     } //if
101     else {
102         String ans = head.getData();
103         head = head.getNext(); //set the head to the new next value
    in the list
104

```

```

105     size--;
106     if(size==0) {
107         tail = null;
108     }//if no removed all items in the list assign null value to
tail to show that
109
110     System.out.println("Removed Node Element '" + ans + "' From
First (head) Position");
111
112     return ans;
113 }//else
114
115
116 }//removes the Node at the head of the list
117
118 public String removeElement(String element) {
119     Node current = head;
120     Node previous = head;
121     int position = 0;
122     while((current != null) && (current.getData() != element)) {
123         previous = current;
124         current = current.getNext();
125         position++;
126     }//while we are not at the end of the list or we have not found
the element being searched
127     //keeps track of where we are in the list and what is in front/
behind us
128
129     if(current==null) {
130         return null;
131     }//if current element is null then it doesn't exist
132     else {
133         if(head==current) {
134             head = current.getNext();
135         }//if
136         else if(tail==current) {
137             tail = previous;
138             tail.setNext(null);
139         }//else if
140         else {
141             previous.setNext(current.getNext());
142         }//else
143
144         System.out.println("Elementwas Found and Removed at position
" + position);
145         size--;
146         return current.getData();
147     }
148
149 }//Deletes a Node at a certain location/Finds position of
specific element in the list
150
151 public static void printList(Singly_Linked_List list) {
152
153     Node currNode = list.head;
154
155     System.out.print("\nPalindromes: ");

```

```
156
157     // Traverse through the LinkedList
158     while (currNode != null) {
159         // Print the data at current node
160         System.out.print(currNode.getData() + ", ");
161
162         // Go to next node
163         currNode = currNode.getNext();
164     }
165
166
167
168     }//toString
169
170
171 }//Singly Linked List
```

---



### 3 Stack

```
1
2 public class Stack {
3     private Singly_Linked_List list = new Singly_Linked_List();
4
5     public Stack() {
6
7     } //constructor for the stack
8
9     public int getSize() {
10         return list.size();
11     } //get size
12
13     public boolean isEmpty() {
14         return list.isEmpty();
15     } //isEmpty
16
17     //First In - Last Out
18     public void push(String element) {
19         list.addHead(element);
20     } //push
21
22     public String pop() {
23         return list.removeHead();
24     } //pop
25
26     public String getTop() {
27         return list.head();
28     } //getTop, gets the element on the top of the stack
29
30     public void getEachCharacter(String myString) {
31
32         System.out.println("Initial String = " + myString);
33
34         //Cycle through each character of the string and assign to
35         //constant c to be printed/compared
36         for(int i = 0; i < myString.length(); i++) {
37             char c = myString.charAt(i);
38             System.out.println(c);
39         } //for
40
41
42         /*
43         * //declare a new stack to read into
44         String newString = "";
45         Stack myStack = new Stack();
46         for(int i = 0; i < myString.length(); i++) {
47             myStack.push(myString.substring(i,i+1));
48         }
49
50         for(int i = 0; i < myString.length(); i++) {
51             myStack.push(myString.substring(i,i+1));
52
53         } //loops through all the characters in the string and push's
54         each individual character
```

```
54
55     while(!myStack.isEmpty()) {
56         newString += myStack.pop();
57     }
58
59     System.out.println("Final String = " + newString);
60
61     return newString;
62     */
63
64 }//getEachCharacter returns each individual character of a string
65    put in the stack
66
67
68
69 }//Stack
```

---

## 4 Queue

```
1
2 public class Queue {
3
4     private Singly_Linked_List list = new Singly_Linked_List();
5
6     public Queue() {
7
8     } //constructor
9
10    public int getSize() {
11        return list.size();
12    } //get Size
13
14    public boolean isEmpty() {
15        return list.isEmpty();
16    } //isEmpty
17
18    //First in - First Out
19    public void enqueue(String element) {
20        list.addTail(element);
21    } //adding item onto the tail of the line
22
23    public String dequeue() {
24        return list.removeHead();
25    } //removing item from front of line
26
27    public String head() {
28        return list.head();
29    } //see what is at the front of the line
30
31 } //Queue
```

---