

Programming Languages HW #5

Charlie Coleman

1. **C:** Print statements:

- 7. x - line 5 def, y - line 3 def
- 11. x - line 5 def, y - line 8 def
- 13. x - line 2 def, y - line 3 def
- 15. x - line 2 def, y - line 3 def

Output:

6, 4
6, 7
2, 4
2, 4

C#: Print statements:

- 7. x - line 5 def, y - line 8 def
- 11. x - line 5 def, y - line 8 def
- 13. x - line 2 def, y - line 3 def
- 15. x - line 2 def, y - line 3 def

Output:

6, 7
6, 7
2, 4
2, 4

M-3: Print statements:

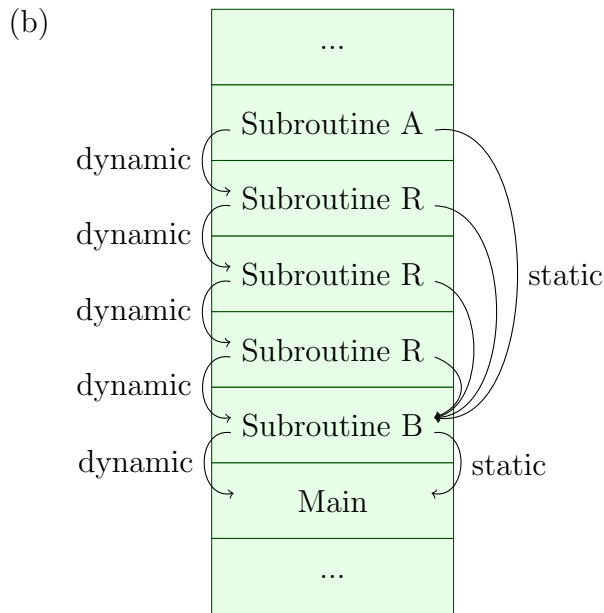
- 7. x - line 5 def, y - line 8 def
- 11. x - line 5 def, y - line 8 def
- 13. x - line 2 def, y - line 3 def
- 15. x - line 2 def, y - line 3 def

Output:

9, 7
9, 7
2, 4
2, 4

2. (a) Output:

5
3
1
1



(c) A will follow the static links up the call chain to find the value of g

3. (a) Output:

0, 0
0, 0
0, 0
0, 0
0, 0

(b) Output:

11, 0
11, 7
1, 7
1, 18
1, 7

4. (a) 1

(b) -3

(c) -2

5. false, error. It does not make sense for a language to check both boolean expressions when either being false means the return is false. C checks the left-most expression on the and, if it is true it checks the other. The division by zero returns an error here.

6. Structural - all. Strict name - none. Loose name - A & B

7. C/Fortran: can result in simpler case statements when a default/others case is not a requirements. This can cause hard to diagnose errors if a case is supposed to get caught but isn't beign caught.

Pascal/Modula: What I would call the worst of both worlds. Only helpful when you know inputs won't be outside of the covered ranges. Does not warn you when a value is not being covered, but will throw an error when those values come up. Does help some with debugging values that should be covered but aren't.

Ada: requires more code in some cases as you basically must include an others case. Doesn't allow compilation of code missing cases, which leads to less dynamic bugs.

My preference: Ada. This prevents errors and leads to more bug resistant code. Is used in some languages important to Computer Eng, like VHDL.

8. **buzz** may have overwritten some or all of the functions of **fizz**. If one of these functions is changed to return a different type, it could cause issues with the calling function, as it would expect the type that is defined in **fizz** but receive the return type from **buzz**.