# Documentation for CSCI 3650 Programming Assignment #2

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### 1 Documentation

## 1.1 Configuration to Network Description

Firstly, you need to create a configuration file for your network. Some examples are given in the ./configs/directory, but if you'd like to make your own the format is as follows.

nodes: Int

topology: linear|full|star|random

alpha: Float node-min: Int node-max: Int link-min: Int link-max: Int

These parameters can be in any order and are not case sensitive. Alpha is optional for all topologies except random.

Once you have a properly formatted configuration file, you can execute the code with the following command:

```
python3 part1.py <file in> <file out>
```

Only the input file name is required. If **file out** is left out, it will default to the name of the input with .out as the extension. This code will output a file of the format:

```
Source-Node-ID Destination Node-ID LinkO-weight Source-Node-ID Destination Node-ID Link1-weight ...
NodeO-weight Node1-weight... NodeN-weight
```

#### 1.2 Network Description to Virtual Network

Once we have a network description file from part1.py, we can pass it to part2.py to get create our virtual network. To run part2.py, use the following command.

This will parse the network description file you specify and create a virtual network that matches that topology.

## 2 Code

Program 1: ../part1.py

```
1
   import sys, random, os
2
3
   fInName = "generic.conf"
4
   if (( len(sys.argv)-1) == 0):
5
       raise Exception("Improper format: python3 part1.py <file in> <file out>")
6
   elif (( len(sys.argv)-1) >= 1):
7
       fInName = sys.argv[1]
8
9
   fOutName = os.path.splitext(fInName)[0]+".out"
10
   if (( len(sys.argv)-1) >= 2):
11
       fOutName = sys.argv[2]
12
13
   fIn = open(fInName, 'r')
14
   fOut = open(fOutName, 'w')
15
16
   def connections(node, arr, orig):
17
        conns = []
18
       addConns = [node]
19
       orig.append(node)
20
       for i in range(0, nodes):
21
            if (arr[node][i] and i != node and i not in orig):
22
                conns.append(i)
23
       for conn in conns:
24
            newConns = connections(conn, arr, orig)
25
26
                addConns.extend(newConns)
27
        conns.extend(addConns)
28
       conns.sort()
29
       return list( dict.fromkeys(conns))
30
   def randStrInt(minVal,maxVal):
31
32
       return str(random.randint(minVal,maxVal))
33
34
   def printAdjMatrix(arr):
35
        [print("\t".join([ str(arr[i][j]) for j in range(0,nodes)])) for i in
           range(0, nodes)]
36
37
   for line in fIn.read().splitlines():
38
       param = [x.strip() for x in line.upper().split(':')]
       if (param[0] == "NODES"):
39
40
            nodes = int(param[1])
       elif (param[0] == "TOPOLOGY"):
41
42
            topology = param[1]
43
       elif (param[0] == "ALPHA"):
44
            alpha = float(param[1])
       elif (param[0] == "NODE-MIN"):
45
46
            nodeMin = int(param[1])
47
       elif (param[0] == "NODE-MAX"):
48
            nodeMax = int(param[1])
       elif (param[0] == "LINK-MIN"):
49
50
            linkMin = int(param[1])
51
       elif (param[0] == "LINK-MAX"):
52
            linkMax = int(param[1])
53
54 | nodeWeights = [randStrInt(nodeMin, nodeMax) for i in range(0, nodes)]
```

```
55
56
   if (topology == "LINEAR"):
57
        for i in range(0, nodes-1):
            line = str(i) + "\t" +
58
                 \mbox{str(i+1)} \ + \ \mbox{"$\backslash$t"$} + \ \mbox{randStrInt(linkMin, linkMax)+"$\backslash$n"} 
59
            fOut.write(line)
60
        fOut.write("\t".join(nodeWeights) + "\n")
    if (topology == "FULL"):
61
62
        for i in range(0, nodes-1):
63
            for j in range(i+1, nodes):
                 line = str(i) + "\t" +
64
                    str(j)+"\t" + randStrInt(linkMin, linkMax)+"\n"
65
                fOut.write(line)
66
        fOut.write("\t".join(nodeWeights) + "\n")
    if (topology == "STAR"):
67
68
        for i in range(1, nodes):
            line = "0\t" + str(i) + "\t" + randStrInt(linkMin, linkMax)+"\n"
69
70
            fOut.write(line)
71
        fOut.write("\t".join(nodeWeights) + "\n")
72
   if (topology == "RANDOM"):
73
        arr = [[False for i in range(0, nodes)] for i in range(0, nodes)]
74
        x = 0
75
        while True:
76
            for i in range(0, nodes):
77
                for j in range(i+1, nodes):
78
                     arr[i][j] = arr[j][i] = (random.random() < alpha)
79
                 arr[i][i] = True
            if (connections(0,arr,[]) == [i for i in range(0, nodes)]):
80
81
                break
82
            x += 1
83
            if (x > 1000):
84
                print("ERROR: Could not generate a connected graph. Perhaps choose a
                    different alpha or number of nodes?\n")
85
                break
86
        for i in range(0, nodes-1):
87
            for j in range(i+1, nodes):
88
                if (arr[i][j]):
                     line = str(i) + "\t" +
89
                         str(j) + "\t" + randStrInt(linkMin,linkMax) + "\n"
90
                     fOut.write(line)
91
        fOut.write("\t".join(nodeWeights) + "\n")
```

Program 2: ../part2.py

```
from mininet.topo import Topo
   from mininet.net import Mininet
3
   import sys
4
5
   filename = sys.argv[1]
6
   fIn = open(filename, 'r')
7
   conns = [line.split() for line in fIn.readlines()]
8
9
   weights = conns[-1]
10
   conns = conns[0:-1]
11
   hosts = [0 for weight in weights]
12
13
   class MyTopo(Topo):
14
       def build(self):
           for i in range(0, len(weights)):
15
                hosts[i] = self.addHost( "h%s" % i )
16
```