CryptoVerif: Mechanising Game-Based Proofs

Wrapping up

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June 06, 2023

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Exercise solution

- Who managed to get some security proved automatically?
- Any intuition about the final security bound?
- Any feedback for us? Too fast? Too slow? Too boring?

CryptoVerif, https://cryptoverif.inria.fr/

CryptoVerif

- generates proofs by sequences of games.
- proves **secrecy**, **authentication**, and **indistinguishability** properties.
- provides a generic method for specifying properties of cryptographic primitives which handles MACs (message authentication codes), symmetric encryption, public-key encryption, signatures, hash functions,
 Diffie-Hellman key agreements, . . .
- works for N sessions (polynomial in the security parameter), with an active adversary.
- gives a bound on the **probability** of an attack (exact security).
- has an automatic proof strategy and can also be manually guided.

What We Covered Today

- Introduction to the syntax and semantics of games
- Model simple primitives and protocols
- Use macros from the default library: symmetric encryption, MAC, signature, random oracle, basic Diffie-Hellman
- Basic interactive interaction with CryptoVerif
- Prove secrecy and correspondence properties
- Read the final result

Next Steps with CryptoVerif

- Work on the additional exercices
 - syntax highlighting is available for Vim and Emacs
- The reference manual is online https://bblanche.gitlabpages.inria.fr/CryptoVerif/
- More examples are in the directory examples of the archive
 - beware, spoilers for the exercices
 - look for .ocv files, they use the oracle syntax presented in this tutorial. (.pcv and .cv use the *channel* frontend)
 - HPKE is the most recent work aiming to be close to the style of pen-and-paper security notions
- Subscribe to the mailinglist (low activity)
 https://sympa.inria.fr/sympa/subscribe/cryptoverif

On going work

- Interactions with EasyCrypt and F*
- Post-quantum sound version of CryptoVerif
- many ongoing extensions and proofs

References

- References for how CryptoVerif proves (titles are clickable links)
 - Secrecy:
 - [1] Bruno Blanchet. A Computationally Sound Mechanized Prover for Security Protocols. IEEE Transactions on Dependable and Secure Computing, 5(4):193-207, October-December 2008. Special issue IEEE Symposium on Security and Privacy 2006.
 - Correspondence:
 - [2] Bruno Blanchet. Computationally Sound Mechanized Proofs of Correspondence Assertions. Cryptology ePrint Archive, Report 2007/128.