

CHARLES CONNER

(831) 238 8290 · chconner@chapman.edu · linkedin.com/in/charles-conner04/ · github.com/charliec2004

EDUCATION

Chapman University - Orange, CA

August 2023 - May 2027

Bachelor of Science, Computer Science, Business Minor

La Trobe University - Melbourne, VIC, Australia

Spring 2025

Study Abroad – School of Computing, Engineering, and Mathematical Sciences

Focus: Software Systems and Human-Centered Design

PROFESSIONAL EXPERIENCE

Freelance Computer Science Tutor | November 2024 – Present | Remote

- Engage effectively with clients across diverse age groups and technical backgrounds
- Adapt communication style and tools to align with client preferences
- Deliver tailored solutions based on client goals, industry, and expertise
- Foster trust through clear communication and responsive collaboration

Bernardus Lodge & Spa, Carmel Valley, CA | May 2024 – Present | Busser/Server

- Delivered high-end service in a luxury resort environment, ensuring exceptional guest experiences
- Anticipated guest needs and maintained a polished, detail-oriented dining atmosphere
- Communicated efficiently with front- and back-of-house teams to ensure seamless operations
- Adapted to fast-paced, high-pressure service while upholding hospitality standards

Chapman University Athletics, CA | August 2023 – May 2024 | Student Assistant General

- Supported operations and logistics across university athletic events and facilities
- Assisted with event setup, equipment management, and game-day coordination
- Ensured smooth execution of athletic programs through reliable, behind-the-scenes support
- Communicated with staff, coaches, and student-athletes to maintain efficient workflows

ADDITIONAL RELEVANT EXPERIENCE

Project: Not-So-Super-Mario-Bros | November 2024 | Developer | github.com/charliec2004/NotSoSuperMario

- Built a command-line Mario-style game that outputs every frame of a randomly generated level using data structures
- Implemented core mechanics using custom classes, dynamic memory, and STL containers (vectors, stacks, queues)
- Engineered modular components for player actions, enemy behavior, level generation, and logging system

Clover Sports LLC, Carmel Valley, CA | June 2022 – August 2023 | Head Coach

- Coached youth athletes aged 5–12, focusing on teamwork, discipline, and skill development
- Adapted coaching style to support players of various skill levels and learning preferences
- Created a positive, inclusive environment that promoted confidence and participation

SKILLS & TOOLS

- Languages: C++, Java, Python, JavaScript, HTML/CSS
- Development Tools: Node.js, npm, Git, GitHub, Figma, Canva, Adobe Photoshop, Adobe Lightroom
- Productivity: Google Workspace, Microsoft Office Suite, Notion
- Core Skills: Wireframing, Software Architecture, UI/UX Design Principles, Responsive Design, Debugging, Version Control, Problem Solving, Documentation