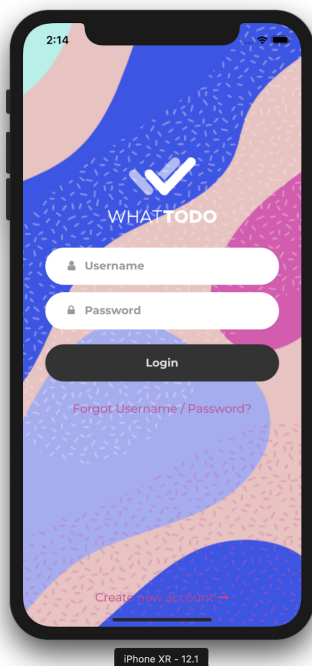


WHAT TO DO

Mobile App Design Document

“What To Do” is a mobile app that allows users to quickly jot down their to-do items and tasks on the application. Users are also able to mark tasks as completed quickly by simply tapping the check icon or remove task by tapping the bin icon. Task will have a line through to indicate completed in order to provide users a quick glance of what tasks are done and what tasks are not.



Target Audience

The target audience will be basically everyone who uses a smartphone as this mobile app is like an additional gadget / tool to your phone that makes your life easier, especially to those who easily forget things and would use sticky notes as a reminder.

The Experience

What To Do focuses on extreme simplicity. It aims to make the user experience as simple as possible without having too many other fancy features but having whatever the users would like to jot down in seconds.

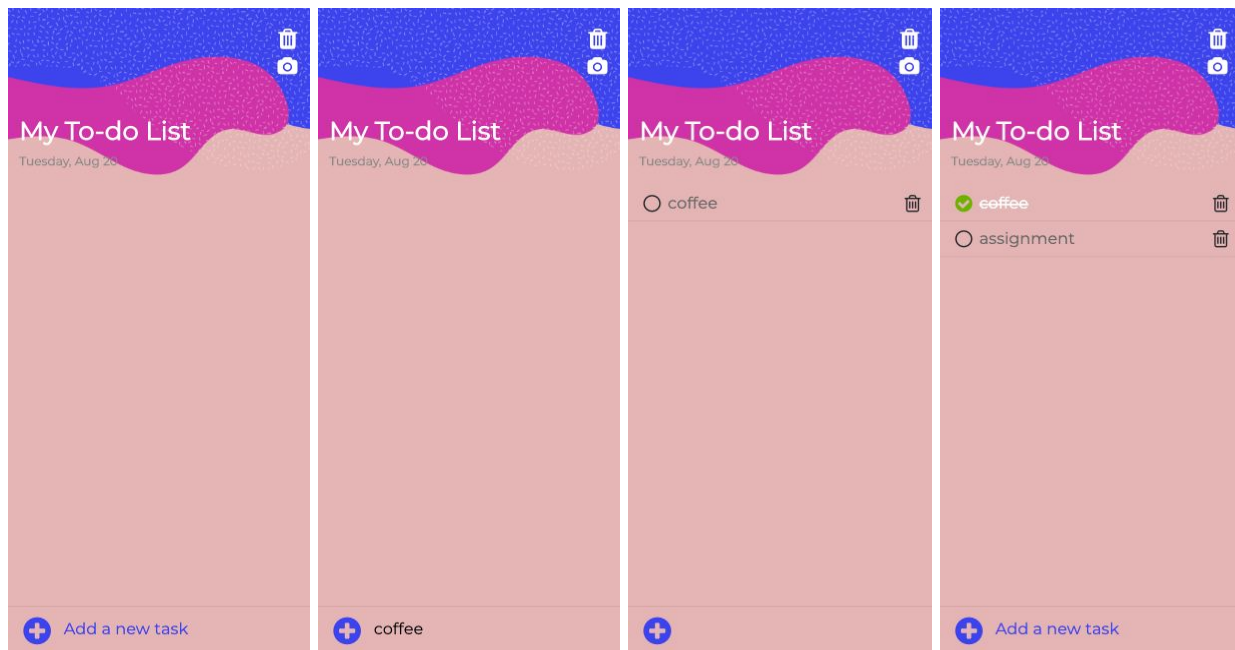
Scenario

Assuming the user is going to a market to do grocery shopping. The user will be able to make a list of the intended grocery items while she / he is on the way as a to-buy list. While she is carrying a few bags in the market, she is still able to quickly launch the app and mark the purchased items in taps. The user will then be able to quickly identify what else has not been bought therefore making the grocery shopping experience more efficient.

Main Features

1. After successful login for the first time, user will be directed to the to-do list screen
2. New task can be added at the bottom of the screen where a plus icon and “Add a new task” instruction sits
3. After hitting enter, the task will be shown on the list as one of the to-do items
4. User can tap on the round icon on the left of the item to mark it as completed
5. The icon will then be shown as a check mark to indicate its completion
6. User can remove the task from the list by tapping the bin icon on the right
7. User can also remove the list by hitting the refresh icon on the top right corner
8. Extra feature: user can tap on the camera icon to change background image

Wireframes



i. Launch screen

ii. Start typing in the input area

iii. Finished typing and pressed enter

iv. Tapped on circle icon to complete