

2. a. Let's try to use strong induction to prove that a class with n=8 students can be divided into groups of 4 or 5. Identity the error in the bogus proof Proof The proof is by strong induction. Let P(n) be the proposition that a recitation with n students can be divided into groups of 4 or 5 students: 8=4+4, 9=4+5, 10=5+5 Next, we must show that P(B),..., P(n) => P(n+1) \tan=10. Assume P(8),..., P(m) We first form a group of 4 students. Then we can divide the remaining n-3 students into groups of 4 or 5 by the assumption (P(n-3)) Here is the error. It n=10, n+1=11, n-3=7 which was never shown (and in fact does not hold). b) Prove a correct strong induction proof that a class with n=12 students can be divided into groups of 4 or 5. Proof Proof by strong induction with the same P(n) as the hypothesis Base Case: PCO) is vacuously time P(n) is true for m= 12, 13, 14, 15 since 12 = 3(4), 13 = 2(4) + 5, 14 = 4 + 2(5), 15 = 3(5)Inductive step. We must show P(12),..., P(n) =>, P(n+1) +n=15 Assume P(12),...,P(n) are all truc Consider a class of not students

We first form a group of 4 students, leaving n-3 students

Notice n-3 = 12 since n=15 We can divide the remaining n-3 students into groups of 4 or 5 by P(n-3) of the inductive assumption

50 P(n+1) is true

Thus by strong induction, for all n > 12 a class of n students

can be divided into groups of 4 or 5.

3. The game of mini-nim is defined as follows: Some positive number of sticles are placed on the ground. Two players take turns removing 1,2, or 3 stilles. The player who removes the lost silcre loses. Use strong induction to show that The second player has a winning strategy if the number of straiss, equals 4k+1 for some KEN; otherwise, the first player has a winning strategy. Proof using strong induction P(n) is the statement in the hypothesis where n= the number of sticks. Base case: n=1, one stick remains, so player I must picks it my Industrie step: Assume P(i) holds for Yien and prove P(m+1) Case 1: n= 4k: n+1= 4k+1 Player 1 removes 1,2, or 3 silcks then player 2 removes 3, 2, or I respectively as a response, notting 4 removed sticks now 4/41-4 = 4/4-1) +1 sticks remain from the indutive hypothesis P(n-4), PZ wins since if n=5 "FILEN > n-4= 4(i)+1, and n=1, was handled in the base (ase 2: n=4k+1: n+1=4k+2 Player I removes I stick. Now a stack of 415+1 sits in front of PZ, and by P(n) through the inductive assumption PI vill vin struce the players switch roles (PZ picks the next stick) with the new stacks. Cose 3: n=4/6+2: n+1=4/6+3 Player 1 removes 2 sticks, 4k+1 sticks remain P(n-1) => P1 vins by

an argument similar to cose 2 Lose 9: n=4/6+3: n+1=4/6+4 P1 removes 3, 4K+1 remain for player 2, P(n-2) => P1 wing so by strong induction P(n) holds theth, n = 1/

4. Consider the equivalent way of viewing the subset take-away game from the in-class problem on Friday, Week Z: for a fixed, finite set, A, let Sinitially be all the proper subsets of A. Players can alternately choose a set BES and remove B and all sets that contain B from 5; they continue playing on the updated S. The player that chooses the last set in 5 wins-(a) Use the well-ordering property to show that, in any game, one of the players must have a winning strategy. Proof by contradiction Assume 5 is the smallest collection + neither player has a winning 5110/294. This directly implies that there is no move player I can make to win since he has no winning strategy It also means I a move & player Z is not given a vinning strategy, struc if PZ has a vinning strategy regardless of P1's move, PZ would already have a winning strategy on 5. So there must exist a move by P1 such that in the next turn neither player has a winning strotegy on the uplated 5 => <= , this is a contradiction since the updated 5 is smaller than 5, and 5 was assumed to be the smallest collection of its sort So there is no smallest set & + neither player has a vinning strategy By the well ordering property there is no set and by extension, game & neither player has a winning strategy. So in every game a player has a winning strategy

b. If the whole set A is a possible move in the game, explain why the first player must have a winning strategy.

Proof allection of

Case I the proper subsets of A has a winning strokery for the second player.

Then player I removes A, since no other sets in S contain the

entitive set the proper subset of A remains, and player 2 moves next

an that, leaving the winning strokery for player I

Case 2: S/EA3 has a vinning strokery for the first player:

Every valid move in S/EA3 is also valid in S, and removes

A from S, since it contains every proper subset of A.

So player I makes the same move as they would if the

game were S/EA3 following their winning strokery, and

are in the same situation as if the game were on S/EA3; leaving

player I a winning strokery.

By the hypothesis of I.a. these cases are exhaustive, so player I

always has a winning strokery.

always has a winning strategy.

And the second second