

## ALGORITHMS

UPHEAP( $i, H$ ):  $\in O(\text{height})$

while  $i > 1$  &  $H[i] > H[\text{parent}(i)]$  - runs most of the time

Swap( $i, \text{Parent}(i), H$ )

$i = \text{Parent}(i)$

elihw

end

INSERT( $x, H$ ):  $\in O(\text{Height})$

RESIZE?()

$H.\text{size} += 1$

$H[H.\text{size}] = x$

UPHEAP( $H.\text{size}, H$ ) -  $h$

end

DOWNHEAP( $i, H$ ):  $\in O(\text{HEIGHT})$

if  $\text{Left}(i) > H.\text{size}$ :

return

fi

Left  
child  
index

$l_i = \text{Left}(i)$

if  $\text{RIGHT}(i) \leq H.\text{size}$  &  $H[l_i] < H[\text{RIGHT}(i)]$

$l_i = \text{RIGHT}(i)$

fi

if  $H[i] < H[l_i]$

Swap( $H, i, l_i$ )

DOWNHEAP( $l_i, H$ )

fi

end

REMOVE (H):  $\in O(\text{HEIGHT})$   
EMPTY?()  $\rightarrow$  PANIC!  
RESIZE?()

$rV = H[1]$   
 $H[1] = H[H.size]$   
 $H.size -= 1$

DownHEAP(1, H)  
return rV

end