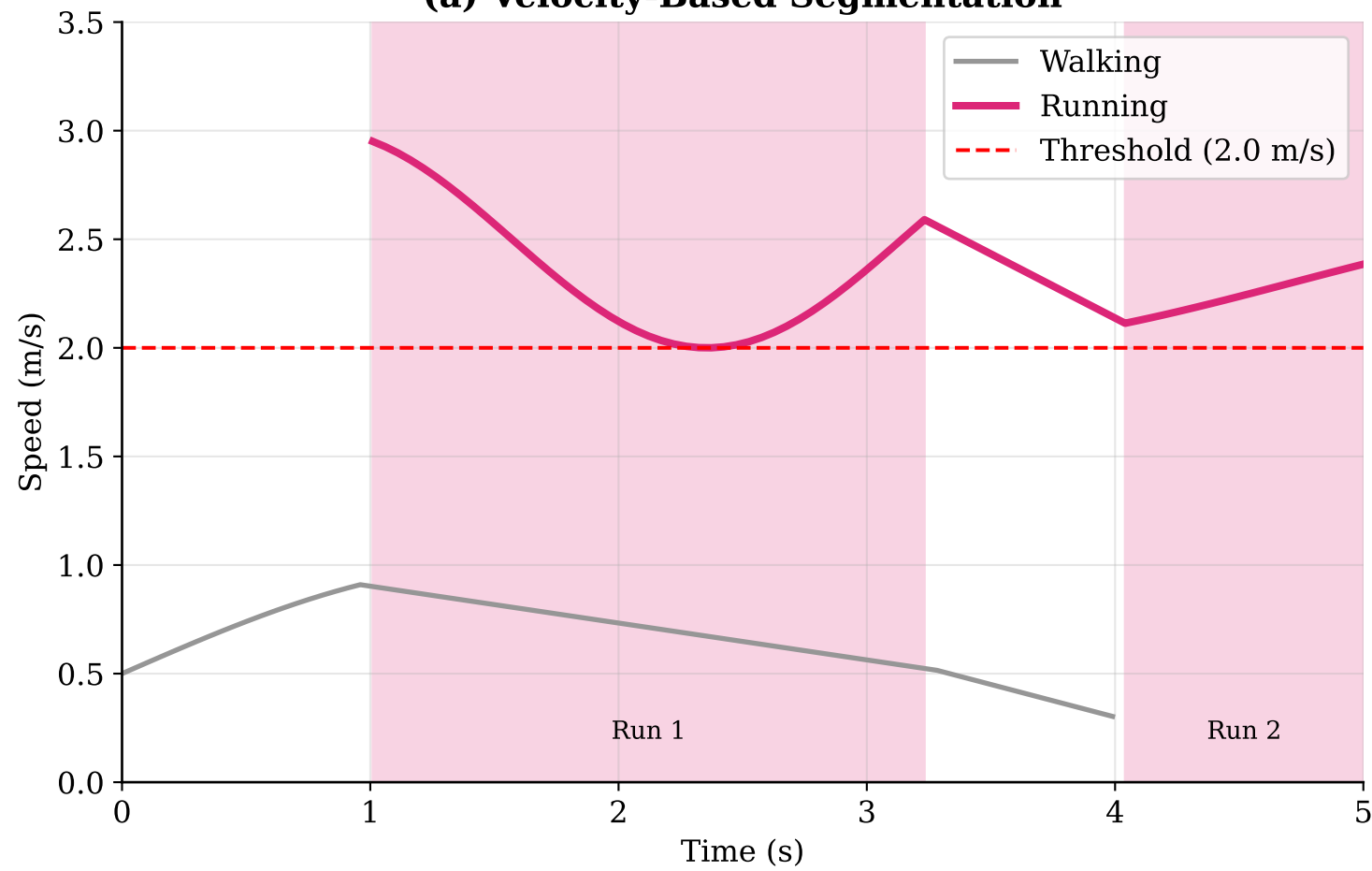
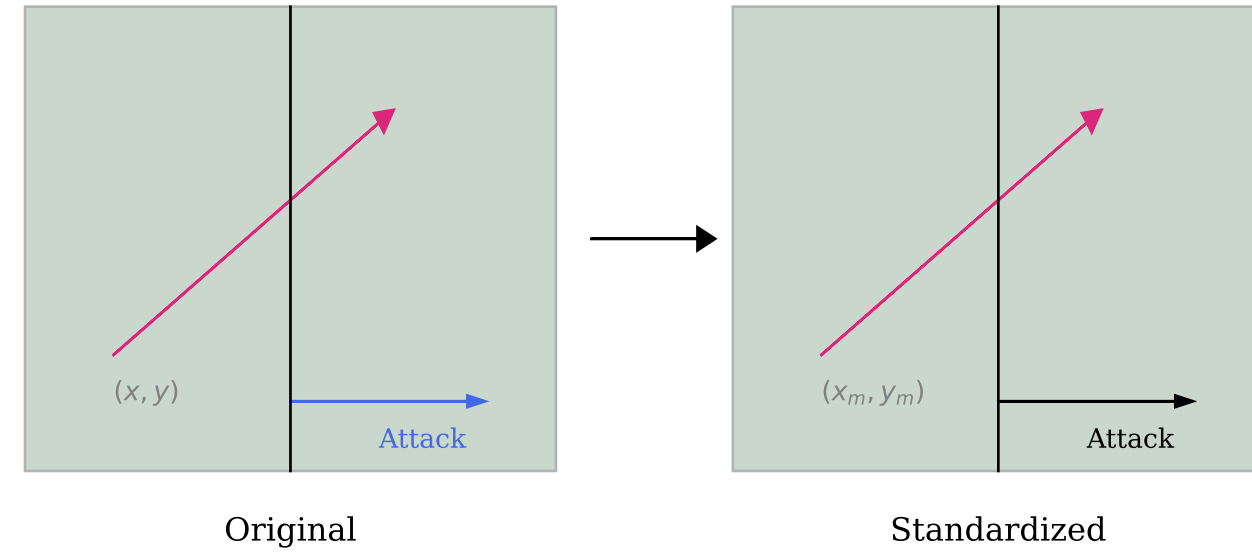


(a) Velocity-Based Segmentation



(b) Spatial Standardization



(c) Team Centroid Computation

