

# Assembly Project: Breakout

Charlie Tao  
Clark Zhang

March 30, 2023

## 1 Instruction and Summary

1. Which milestones were implemented? 1, 2
2. How to view the game:
  - (a) Launch compiler of choice
  - (b) View bitmap and connect keyboard (depending on compiler)
  - (c) Compile and run! 'a' moves left, 'd' moves right, 'q' exits.

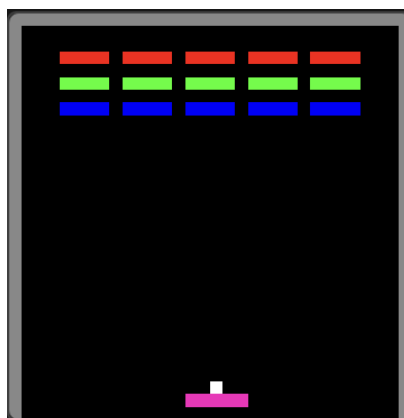


Figure 1: caption

3. Game Summary:
  - Hit the ball to bounce on the blocks, clear all blocks this way
  - Paddle moves left and right
  - Ball bounces with inverting velocities on walls and bricks, different areas on the paddle bounce differently

## 2 Attribution Table

Charlie Tao 1008251589	Clark Zhang 1008423421
Drawing paddle	Drawing walls
Drawing bricks	Keyboard input
Keyboard response	Game loop
Task	Task
Task	Task
Task	Task