





howto use



let's go!









# how to use

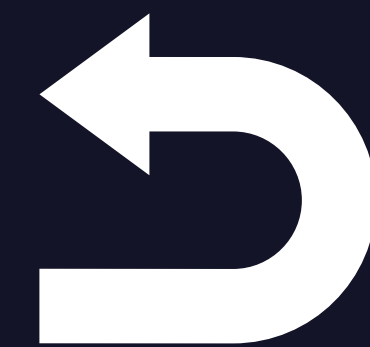


click on things  
that 'pop'



turn sound on for  
(the few) sound  
effects!

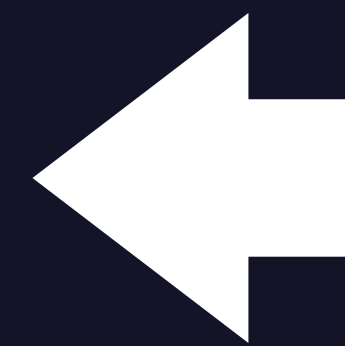
## controls



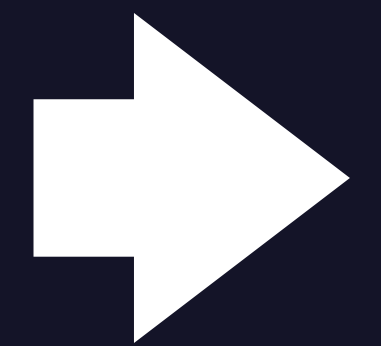
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let's go!

yay! well  
done

