



# Design a 8x8 Dot Matrix Display

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# Outline

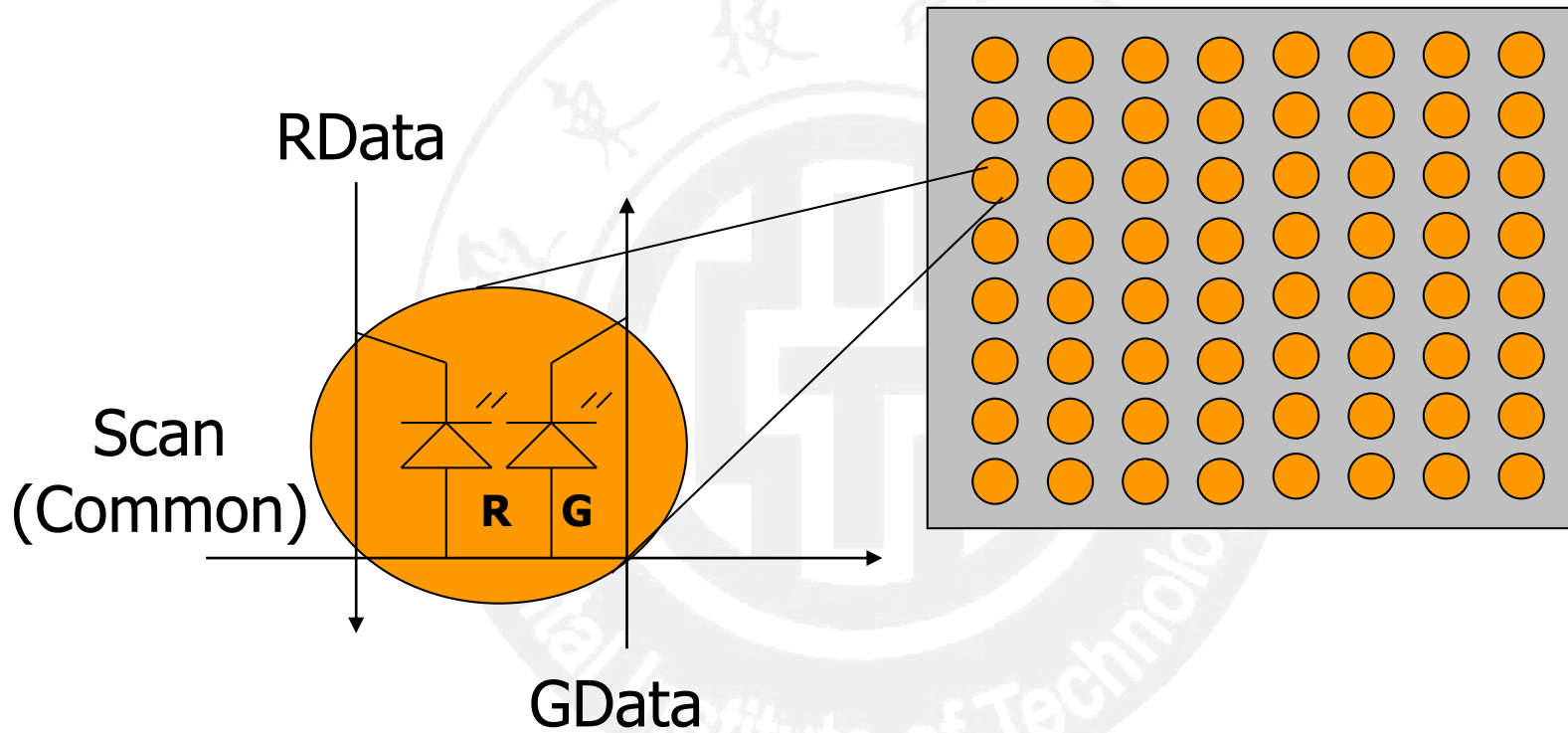
## ❖ Introduction to 8x8 Dot Matrix Display

- How the dot matrix works
- Scan controller and frame controller
- Data mapping and data selected
- Architecture block diagram

## ❖ Homework

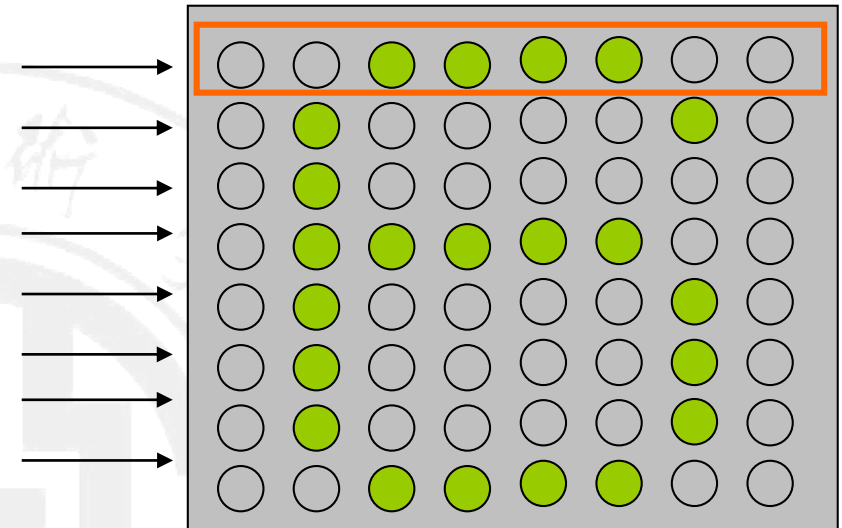
- Developing a simple traffic light for pedestrian
  - Combining 7-segment and dot matrix
- sharpen your coding skills
- More familiar with simulation tool

# Introduction of Dot-matrix(1)



# Introduction of Dot-matrix(2)

0	0	0	0	0	0	0	1	c1
0	0	0	0	0	0	1	0	c2
0	0	0	0	0	1	0	0	c3
0	0	0	0	1	0	0	0	c4
0	0	0	1	0	0	0	0	c5
0	0	1	0	0	0	0	0	c6
0	1	0	0	0	0	0	0	c7
1	0	0	0	0	0	0	0	c8



**Green**  
Plane

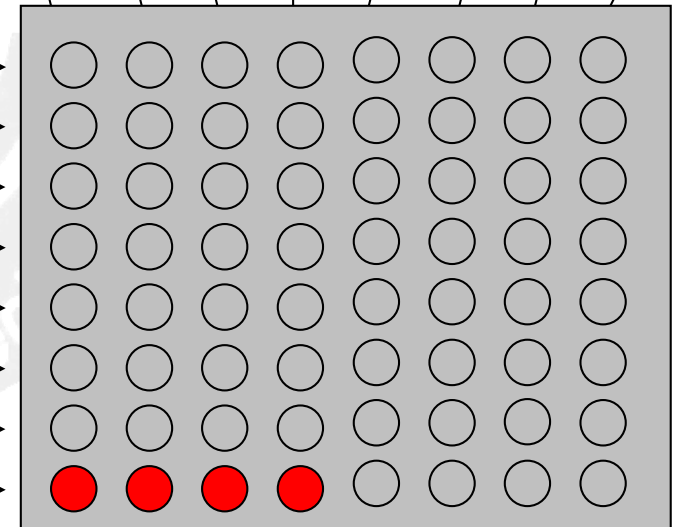
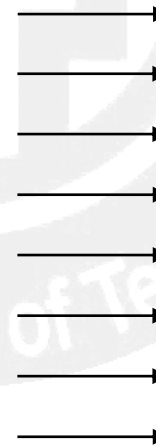
1	1	0	0	0	0	1	1
1	0	1	1	1	1	0	1
1	0	1	1	1	1	1	1
1	0	0	0	0	0	1	1
1	0	1	1	1	1	0	1
1	0	1	1	1	1	0	1
1	0	1	1	1	1	0	1
1	1	0	0	0	0	1	1

# Introduction of Dot-matrix(3)

**Red**  
Plane

1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1
0	0	0	0	1	1	1	1

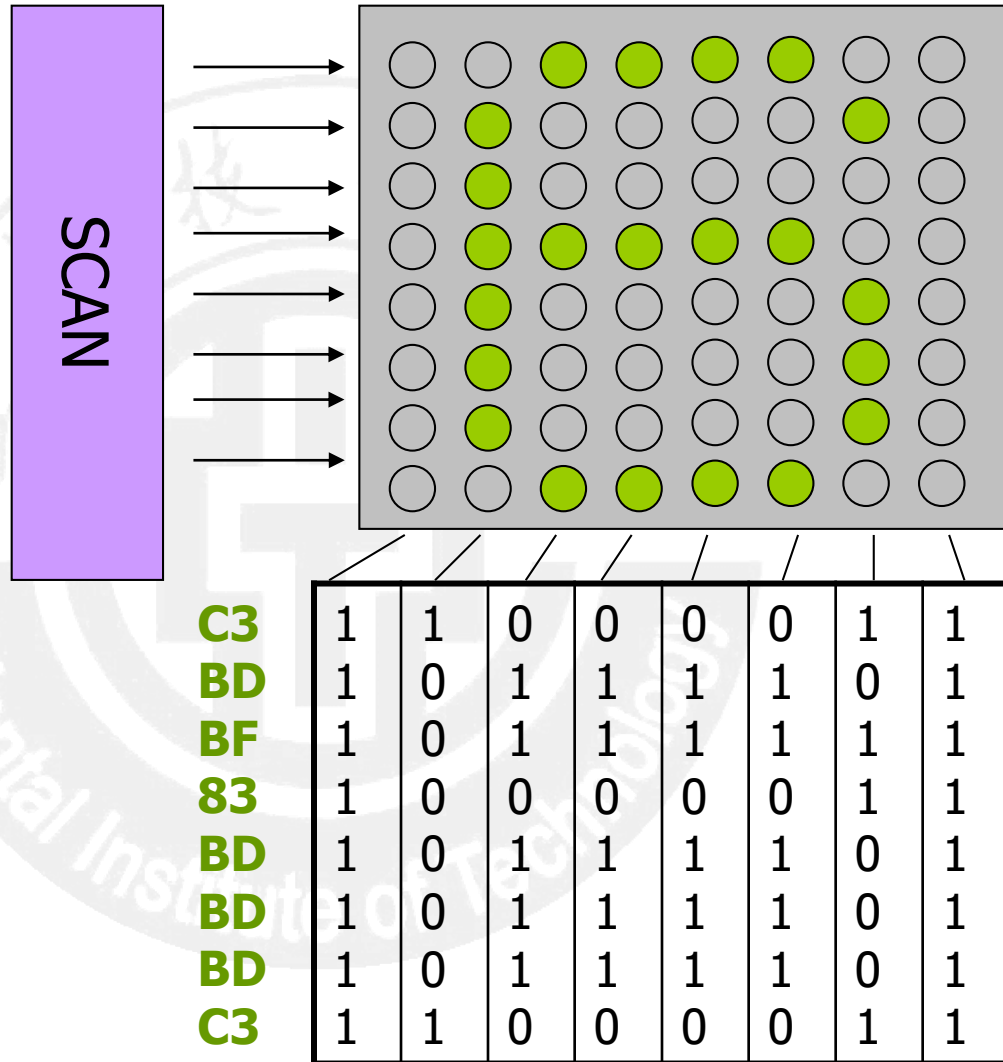
0	0	0	0	0	0	0	1	c1
0	0	0	0	0	0	1	0	c2
0	0	0	0	0	1	0	0	c3
0	0	0	0	1	0	0	0	c4
0	0	0	1	0	0	0	0	c5
0	0	1	0	0	0	0	0	c6
0	1	0	0	0	0	0	0	c7
1	0	0	0	0	0	0	0	c8



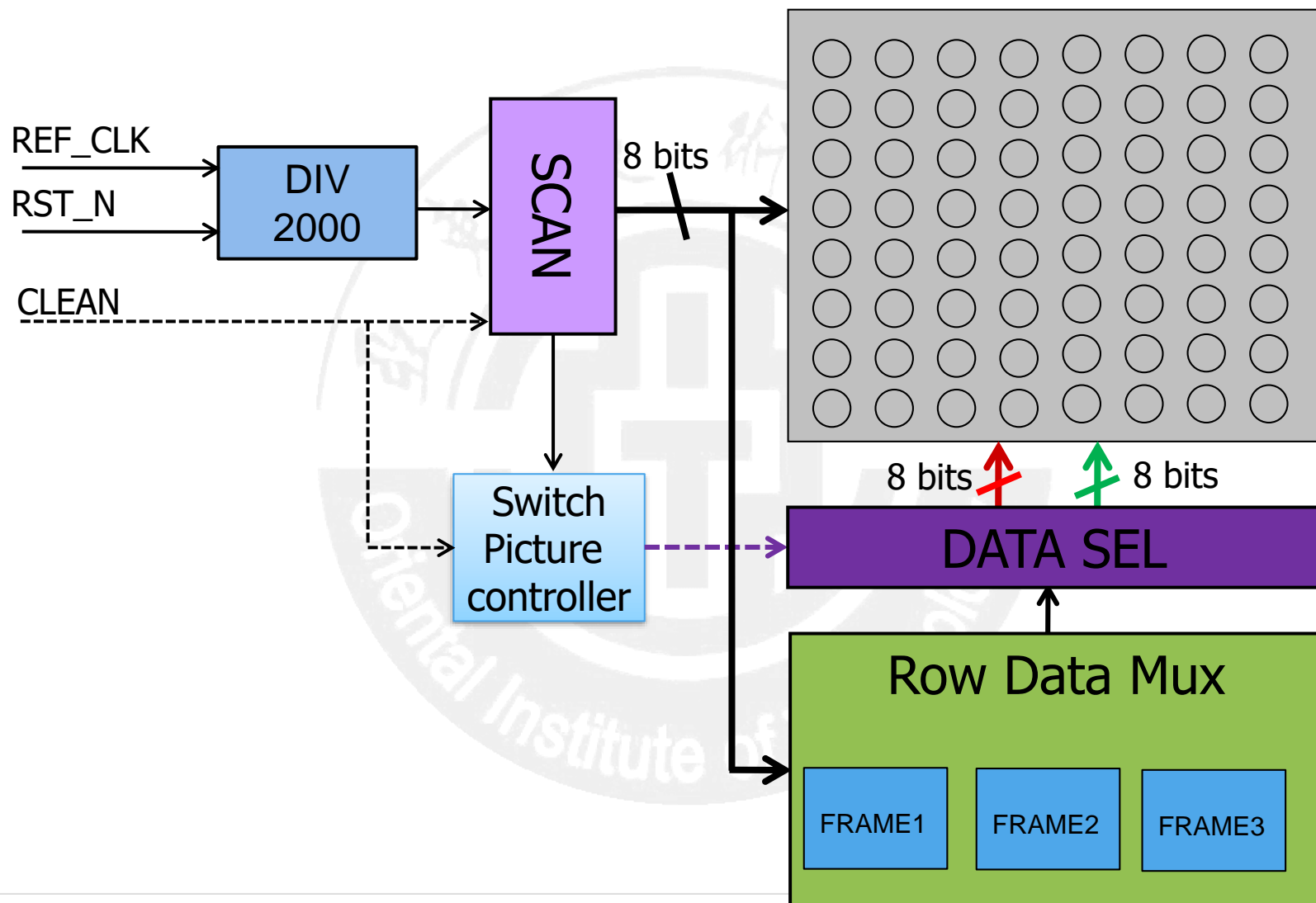


# Introduction of Dot-matrix(4)

**Green**  
Plane



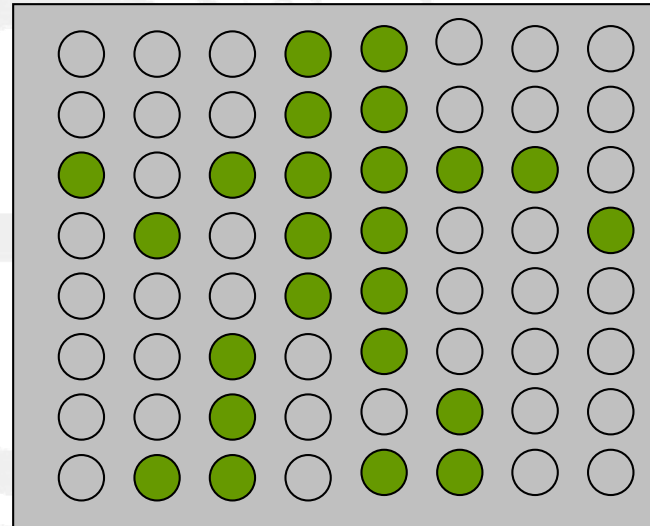
# Architecture



# 小綠人(1)

## ❖ FRAME #1 data

- E7H
- E7H
- 41H
- A6H
- E7H
- D7H
- DBH
- 93H

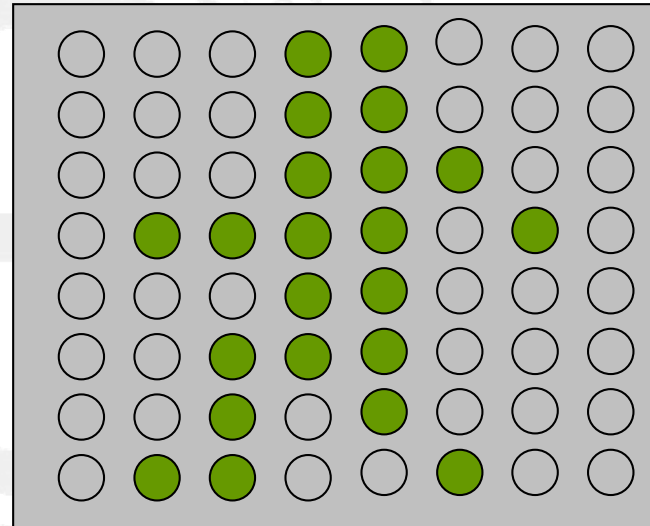




## 小綠人(2)

### ❖ FRAME #2 data

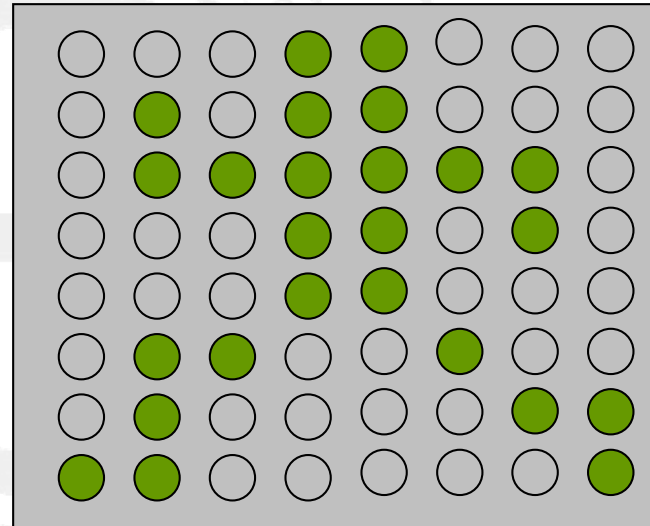
- E7H
- E7H
- E3H
- 85H
- E7H
- C7H
- D7H
- 9BH



# 小綠人(3)

## ❖ FRAME #3 data

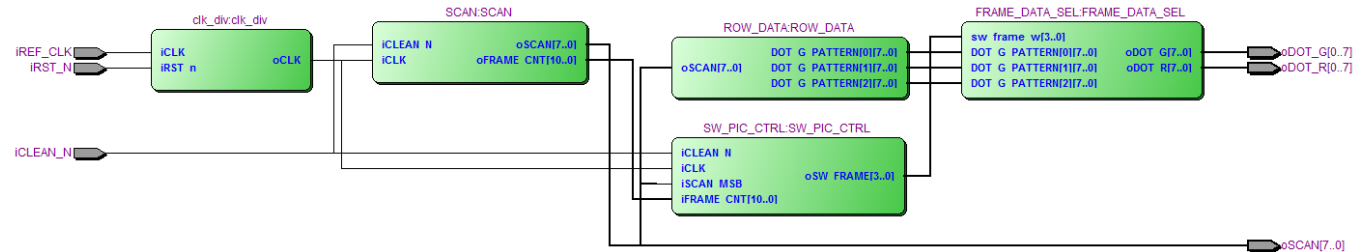
- E7H
- A7H
- 81H
- E5H
- E7H
- 9BH
- BCH
- 3EH



# Top module- Dot matrix

```

module dot_matrix(
    input iREF_CLK,iRST_N,iCLEAN_N,
    output reg [0:7] oDOT_G,oDOT_R,
    output [7:0] oSCAN
);
    parameter DIV_CNT = 1000;//freq=(50Mhz/(DIV_CNT*2))
    parameter FRAME_CNT = 500;
    parameter PIC_CNT = 3-1;
    wire clk_kHz;
    wire [0:7] DOT_G_PATTERN[2:0];
    wire [10:0] frame_cnt_w;
    wire [3:0] sw_frame_w;
    wire [7:0] scan_w;
    assign oSCAN=scan_w;
    clk_div #(.DIV_CNT(DIV_CNT))
    clk_div(
        .iCLK(iREF_CLK),
        .iRST_n(iRST_N),
        .oCLK(clk_kHz)
    );
    SCAN #(.FRAME_CNT(FRAME_CNT))
    SCAN(
        .iCLK(clk_kHz),
        .iCLEAN_N(iCLEAN_N),
        .oSCAN(scan_w),
        .oFRAME_CNT(frame_cnt_w)
    );
    SW_PIC_CTRL #(.FRAME_CNT(FRAME_CNT),
        .PIC_CNT(PIC_CNT))
    SW_PIC_CTRL(
        .iCLK(clk_kHz),
        .iCLEAN_N(iCLEAN_N),
        .iFRAME_CNT(frame_cnt_w),
        .iSCAN_MSB(scan_w[7]),
        .oSW_FRAME(sw_frame_w)
    );
    FRAME_DATA_SEL FRAME_DATA_SEL(
        .sw_frame_w(sw_frame_w),
        .DOT_G_PATTERN(DOT_G_PATTERN),
        .oDOT_G(oDOT_G),
        .oDOT_R(oDOT_R)
    );
    ROW_DATA ROW_DATA(
        .oSCAN(scan_w),
        .DOT_G_PATTERN(DOT_G_PATTERN)
    );
endmodule
    
```



# Clk div and SCAN modules

```
module clk_div(
    iCLK, iRST_n,
    oCLK
);

input      iCLK, iRST_n;
output reg oCLK;

parameter DIV_CNT = 500;
reg [31:0] div;

always@(posedge iCLK)
    if(iRST_n==1'd0)
    begin
        oCLK<=1'd0;
        div<=32'd0;
    end
    else
    begin
        if(div==DIV_CNT)
        begin
            oCLK<=~oCLK;
            div<=32'd0;
        end
        else
        begin
            div<=div+32'd1;
        end
    end
end

endmodule
```

```
module SCAN(
    input iCLK, iCLEAN_N,
    output reg [7:0] oSCAN,
    output [10:0] oFRAME_CNT
);

parameter FRAME_CNT = 1;
reg [10:0] frame_cnt;
assign oFRAME_CNT = frame_cnt;

always@(posedge iCLK)
    if(!iCLEAN_N)
    begin
        oSCAN<=8'd1;
        frame_cnt<=11'd0;
    end
    else
    begin
        if(oSCAN==8'h80)
        begin
            oSCAN<=8'd1;
            if(frame_cnt==FRAME_CNT)
                frame_cnt<=11'd0;
            else
                frame_cnt<=frame_cnt+11'd1;
        end
        else
            oSCAN<=oSCAN << 1'd1;
    end
end
endmodule
```

# SW\_PIC\_CTRL and ROW\_DATA modules

```
module SW_PIC_CTRL(  
    input iCLK,iCLEAN_N,iSCAN_MSB,  
    input [10:0] iFRAME_CNT,  
    output reg [3:0] oSW_FRAME  
);  
  
parameter FRAME_CNT = 1;  
parameter PIC_CNT = 1;  
  
always@(posedge iCLK)  
    if(!iCLEAN_N)  
        begin  
            oSW_FRAME<=4'd0;  
        end  
    else  
        begin  
            if((oSW_FRAME==PIC_CNT)&&(iFRAME_CNT==FRAME_CNT))  
                oSW_FRAME<=4'd0;  
            else if((iFRAME_CNT==FRAME_CNT) &&(iSCAN_MSB))  
                oSW_FRAME<=oSW_FRAME+4'd1;  
        end  
end  
endmodule
```

```
module ROW_DATA(  
    input [7:0] oSCAN,  
    output reg [7:0] DOT_G_PA  
);  
  
always@(*)  
    case(oSCAN)  
        8'b0000_0001:DOT_G_PATTERN[0]=8'hE7;  
        8'b0000_0010:DOT_G_PATTERN[0]=8'hE7;  
        8'b0000_0100:DOT_G_PATTERN[0]=8'h41;  
        8'b0000_1000:DOT_G_PATTERN[0]=8'hA6;  
        8'b0001_0000:DOT_G_PATTERN[0]=8'hE7;  
        8'b0010_0000:DOT_G_PATTERN[0]=8'hD7;  
        8'b0100_0000:DOT_G_PATTERN[0]=8'hBD;  
        8'b1000_0000:DOT_G_PATTERN[0]=8'h96;  
        default:DOT_G_PATTERN[0]=8'hFF;  
    endcase  
always@(*)  
    case(oSCAN)  
        8'b0000_0001:DOT_G_PATTERN[1]=8'hE7;  
        8'b0000_0010:DOT_G_PATTERN[1]=8'hE7;  
        8'b0000_0100:DOT_G_PATTERN[1]=8'hE3;  
        8'b0000_1000:DOT_G_PATTERN[1]=8'h85;  
        8'b0001_0000:DOT_G_PATTERN[1]=8'hE7;  
        8'b0010_0000:DOT_G_PATTERN[1]=8'hC7;  
        8'b0100_0000:DOT_G_PATTERN[1]=8'hD7;  
        8'b1000_0000:DOT_G_PATTERN[1]=8'h9B;  
        default:DOT_G_PATTERN[1]=8'hFF;  
    endcase  
always@(*)  
    case(oSCAN)  
        8'b0000_0001:DOT_G_PATTERN[2]=8'hE7;  
        8'b0000_0010:DOT_G_PATTERN[2]=8'hA7;  
        8'b0000_0100:DOT_G_PATTERN[2]=8'h81;  
        8'b0000_1000:DOT_G_PATTERN[2]=8'hE5;  
        8'b0001_0000:DOT_G_PATTERN[2]=8'hE7;  
        8'b0010_0000:DOT_G_PATTERN[2]=8'h9B;  
        8'b0100_0000:DOT_G_PATTERN[2]=8'hBC;  
        8'b1000_0000:DOT_G_PATTERN[2]=8'h3E;  
        default:DOT_G_PATTERN[2]=8'hFF;  
    endcase  
endmodule
```

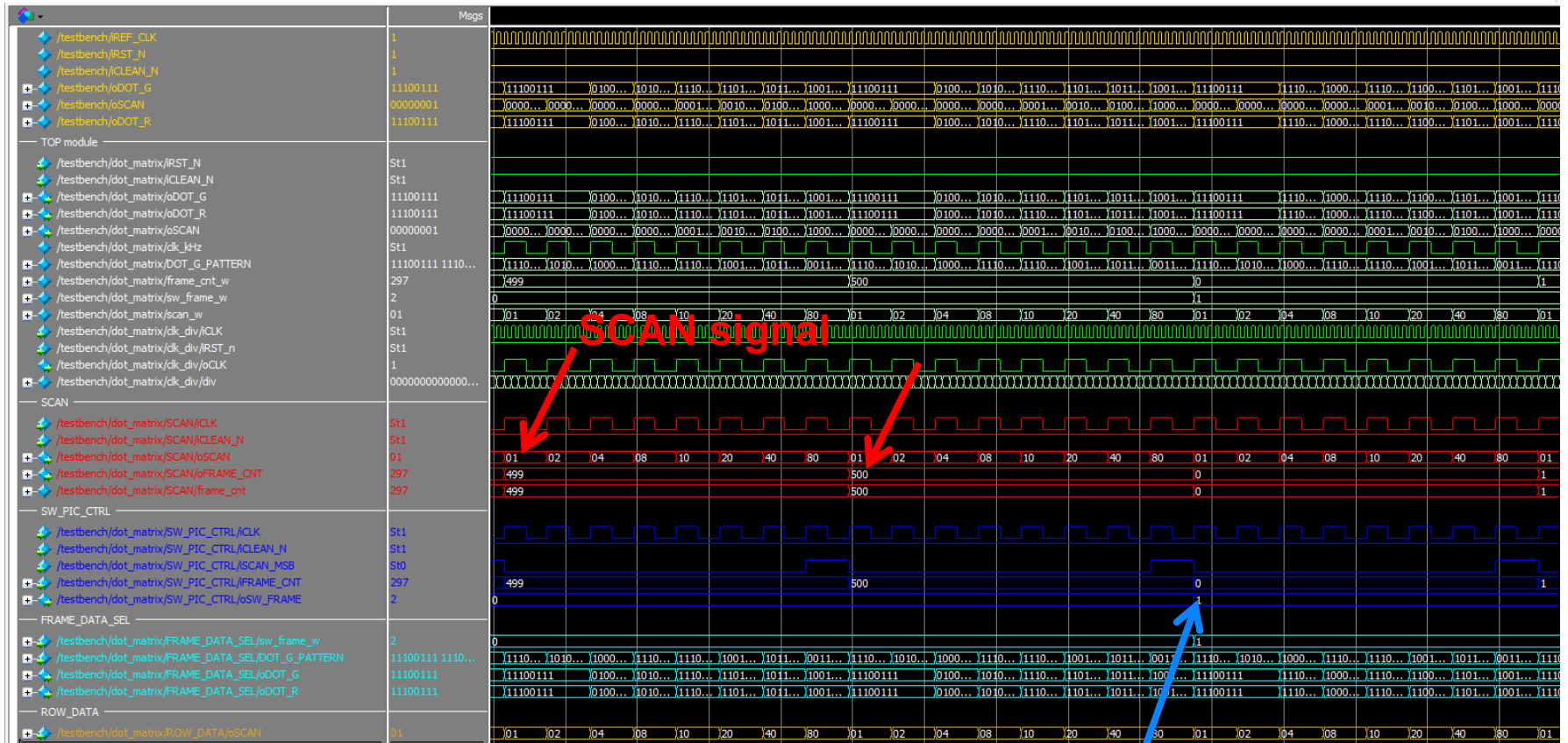


# FRAME\_DATA\_SEL module and test-bench

```
module FRAME_DATA_SEL(  
    input [3:0] sw_frame_w,  
    input [7:0] DOT_G_PATTERN[2:0],  
    output reg [7:0] oDOT_G,oDOT_R  
);  
  
always@(*)  
    case(sw_frame_w)  
        4'd0:begin  
            oDOT_G=DOT_G_PATTERN[0];  
            oDOT_R=DOT_G_PATTERN[0];  
        end  
        4'd1:begin  
            oDOT_G=DOT_G_PATTERN[1];  
            oDOT_R=DOT_G_PATTERN[1];  
        end  
        4'd2:begin  
            oDOT_G=DOT_G_PATTERN[2];  
            oDOT_R=DOT_G_PATTERN[2];  
        end  
        default:  
            begin  
                oDOT_G=8'hff;  
                oDOT_R=8'hff;  
            end  
    endcase  
endmodule
```

```
`timescale 1ns/100ps  
module testbench;  
  
    reg iREF_CLK,iRST_N,iCLEAN_N;  
    wire [7:0] oDOT_G,oDOT_R,oSCAN;  
  
    dot_matrix #(.DIV_CNT(2))  
    dot_matrix(  
        .iREF_CLK(iREF_CLK),  
        .iRST_N(iRST_N),  
        .iCLEAN_N(iCLEAN_N),  
        .oDOT_G(oDOT_G),  
        .oDOT_R(oDOT_R),  
        .oSCAN(oSCAN)  
    );  
  
    initial  
    begin  
        iREF_CLK=1'd0;  
        iRST_N=1'd0;  
        iCLEAN_N=1'd0;  
    end  
  
    initial  
    forever  
        # 10 iREF_CLK = ~iREF_CLK;  
  
    initial  
    begin  
        # 100 iRST_N=1'd1;  
        # 1000 iCLEAN_N=1'd1;  
    end  
endmodule
```

# waveform

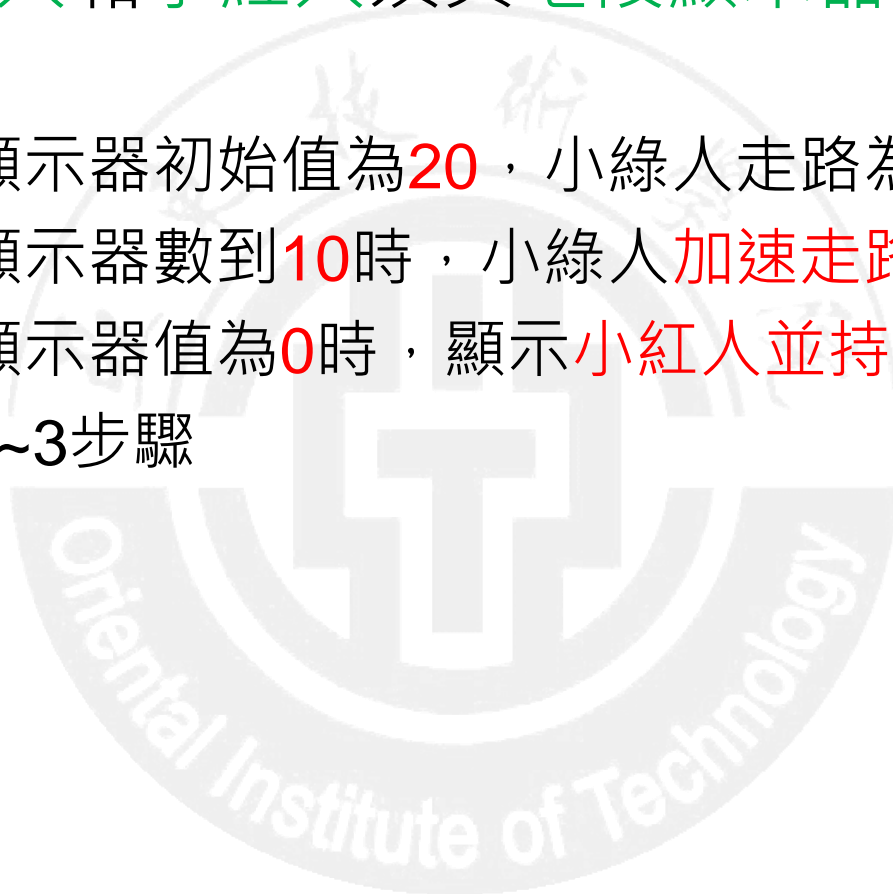


Switch frame

# Homework

❖ 矩陣小綠人和小紅人須與七段顯示器結合，條件如下：

- 1. 七段顯示器初始值為20，小綠人走路為一般速度
- 2. 七段顯示器數到10時，小綠人加速走路
- 3. 七段顯示器值為0時，顯示小紅人並持續三秒
- 4. 反覆1~3步驟



# CSEP Development Kit

## ❖ Pin assignments

CLK_50M	PIN_N2	指撥開關_SW1(最左邊)	PIN_K6	按鈕開關_PB1	PIN_K22	點矩陣_Red[7]	PIN_E22
七段_a	PIN_D2	指撥開關_SW1	PIN_K5	按鈕開關_PB2	PIN_K23	點矩陣_Red[6]	PIN_D26
七段_b	PIN_E1	指撥開關_SW1	PIN_K4	按鈕開關_PB3	PIN_K24	點矩陣_Red[5]	PIN_D25
七段_c	PIN_E2	指撥開關_SW1	PIN_K3	按鈕開關_PB4	PIN_K25	點矩陣_Red[4]	PIN_D23
七段_d	PIN_F1	指撥開關_SW1	PIN_K2			點矩陣_Red[3]	PIN_C25
七段_e	PIN_F2	指撥開關_SW1	PIN_K1			點矩陣_Red[2]	PIN_C24
七段_f	PIN_F3	指撥開關_SW1	PIN_J6			點矩陣_Red[1]	PIN_B25
七段_g	PIN_F4	指撥開關_SW1(最右邊)	PIN_J5			點矩陣_Red[0]	PIN_B24
七段_dot	PIN_G1	指撥開關_SW2(最左邊)	PIN_M5			點矩陣_Green[7]	PIN_F26
七段掃描_1(最左邊)	PIN_G2	指撥開關_SW2	PIN_M4			點矩陣_Green[6]	PIN_F25
七段掃描_2	PIN_G3	指撥開關_SW2	PIN_M3			點矩陣_Green[5]	PIN_F24
七段掃描_3	PIN_G4	指撥開關_SW2	PIN_M2			點矩陣_Green[4]	PIN_F23
七段掃描_4	PIN_G5	指撥開關_SW2	PIN_L6			點矩陣_Green[3]	PIN_E26
七段掃描_5	PIN_G6	指撥開關_SW2	PIN_L4			點矩陣_Green[2]	PIN_E25
七段掃描_6(最右邊)	PIN_H1	指撥開關_SW2	PIN_L3			點矩陣_Green[1]	PIN_E24
		指撥開關_SW2(最右邊)	PIN_L2			點矩陣_Green[0]	PIN_E23
LED1	PIN_H2					點矩陣_掃描[0]	PIN_G21
LED2	PIN_H3	語音IC_RDY	PIN_H25			點矩陣_掃描[1]	PIN_G22
LED3	PIN_H4	語音IC_PWM	PIN_J20			點矩陣_掃描[2]	PIN_G23
LED4	PIN_H6	語音IC_SDI	PIN_H24			點矩陣_掃描[3]	PIN_G24
LED5	PIN_J1	語音IC_SCLK	PIN_H26			點矩陣_掃描[4]	PIN_G25
LED6	PIN_J2	語音IC_RES	PIN_J21			點矩陣_掃描[5]	PIN_G26
LED7	PIN_J3					點矩陣_掃描[6]	PIN_H21
LED8	PIN_J4					點矩陣_掃描[7]	PIN_H23