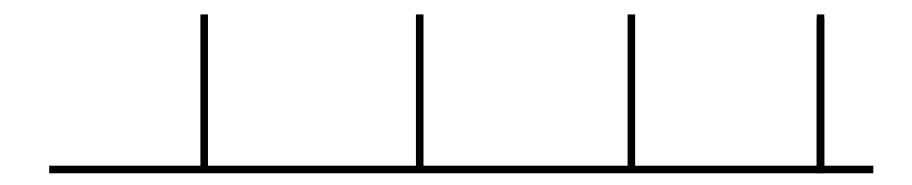
## Arbeitsspeicher



Objektname

(Objektadresse)