

Command Line Adventures in Perl: 2021 Edition

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The Command Line? Again?

- Not the first time I've talked about the CLI
- Recent events put this in the forefront of my thoughts
- Starting with a trip down memory lane
- Evaluating current CLI options
- Finally, exploring my new favorite CLI toolkit

Let's Go!

In the beginning...

- The CLI was without form
- And void
- And darkness was upon the face of Perl
- There was...

Getopt :: Std





Getopt :: Long(:: Descriptive)

- Later attempts to build upon Getopt :: Std
- A lot of CLI code build atop the latter specifically
- Brought sanity and much needed features to the command line
- Many other variants, Getopt :: *

Command Line Frameworks

App :: Cmd

- To my knowledge, first framework for building bona fide CLI apps
- OO, but before Moose
- Good balance between speed, stability, features
- This is what Dancer2 CLI was built on until recently

App :: Cmd Problems

- Getting kinda crufty
- Now requires Perl 5.20+
- It's heavy

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Distribution: App-Cmd

Module version: 0.333

Source (raw)

Browse (raw)

Changes

Homepage

How to Contribute

Repository (git clone)

Issues

Testers (580 / 0 / 12)

Kwalitee

87.27% Coverage

License: perl_5

Perl: v5.20.0

ACTIVITY

24 month

TOOLS

Download (48.49Kb)

MetaCPAN Explorer

Permissions

Subscribe to distribution

Install Instructions

Search distribution

grep distribution

Jump to version

Diff with version

PERMALINKS

This version

Latest version

VERSION

SYNOPSIS

DESCRIPTION

METHODS

new

run

prepare_args

default_args

abstract

description

arg0

full_arg0

prepare_command

default_command

execute_command

plugin_search_path

allow_any_unambiguous_abbrev

global_options

set_global_options

command_names

command_groups

command_plugins

plugin_for

get_command

usage

usage_desc

global_opt_spec

usage_error

TODO

AUTHOR

CONTRIBUTORS

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NAME

App::Cmd - write command line apps with less suffering

15 non-PAUSE users.

RJBS

Ricardo SIGNES 😊

and 27 contributors

show them

DEPENDENCIES

Capture::Tiny

Carp

Class::Load

constant

Data::OptList

experimental

File::Basename

Getopt::Long

Getopt::Long::Descriptive

IO::TieCombine

Module::Pluggable::Object

parent

Pod::Usage

strict

String::RewritePrefix

Sub::Exporter

Sub::Exporter::Util

Sub::Install

Text::Abbrev

warnings

CPAN Testers List

Reverse dependencies

Dependency graph

The Contenders

MooseX :: App



Your CLI, now with more Moose!

MooseX :: App

- Makes it easy to create well structured, documented code
- If you know Moose, you know MooseX :: App
- Anything you do with Moose, you can do in MooseX :: App
- If you're using code that uses Moose, this costs you nothing extra
- Build a base class with common functionality
- Create roles that contain discrete units of functionality
- Create command classes that use roles, add new functionality





MooseX::App Drawbacks

- Moose? On the command line?
- Maximum overkill for many (read: most) situations

MooX :: Options

- It's not Moose!
- Lightweight CLI framework built on Moo
- Much of the same MooseX :: App goodness, but with less Moose
- Mandatory XS components

CLI :: Osprey

- Hidden gem
- Lightweight, with few dependencies
- Most all the same goodness of MooseX :: App (roles, types, etc.)
- Mostly compatible with MooX :: App
- Parameters are attributes

Show me some code!

- This first example shows a whole command in a single file
- Not terribly interesting, but conveys some basics
- Shows how to write a single command with single option
- For codebases that have Moo, not a bad way to write small CLI utilities

```
#!/usr/bin/env perl
```

hello-world.pl

```
{  
    package HelloWorld;  
  
    use Moo;  
    use CLI::Osprey;  
  
    option 'message' => (  
        is      => 'ro',  
        format  => 's',  
        doc     => 'The message to display',  
        default => 'Hello, world!',  
    );  
  
    sub run {  
        my( $self ) = @_  
        print $self->message, "\n";  
    }  
}
```

```
use HelloWorld;  
HelloWorld->new_with_options->run;
```

We can do better!

- Next example shows multiple subcommands
- Subcommands can be defined inline, or in another module
- Will demonstrate additional option config parameters
- Will show how to access parent command
- Parent command is a great place to put things used by all subcommands (DB schema, config, log engine, etc.)

Putting everything together

- Final example pulls in more advanced Moo concepts
- Types
- Roles
- Lifecycle methods
- Everything from the prior examples

The Bad

- Lacks a few features other frameworks have (repeatable options, config files to name a few)
- Not widely used (therefore, not widely tested)
- Docs are a bit buggy
- Everything needs a `run()` method, even if it does nothing

Questions?

Thank you!



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