Artificial Intelligence



Homework #5 Reinforcement Learning



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Objective

 This assignment aims to use the OpenAl Gymnasium platform to create a Pacman game environment and apply reinforcement learning techniques to play the game.



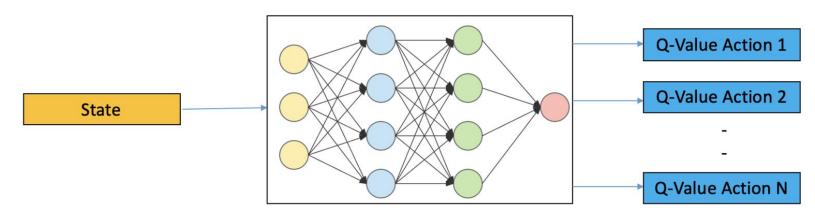
<u>Announcing The Farama Foundation - The future of open source reinforcement learning |</u>
<u>The Farama Foundation</u>



Objective (cont.)

Deep Q-Network (DQN)

- https://pytorch.org/tutorials/intermediate/reinforcement_g_learning.html
- https://huggingface.co/tasks/reinforcement-learning
- https://huggingface.co/learn/deep-rl-course/unit3/deep-q-network



Deep Q Learning

Project Overview

Category	Files	Description
Files you'll edit	`pacman.py`	Use this file to train the model and validate its performance.
	`rl_algorithm.py`	Implements the DQN (Deep Q-Network) agents.
Files you might want to look at	`pacman- intro.ipynb`	Provides a basic introduction to the MsPacman environment in OpenAl Gym.
	`custom_env.py`	Wraps the image data for the MsPacman environment to facilitate interaction with the learning algorithms.
Supporting files you can ignore	`utils.py`	Auxiliary functions and utilities that support the main application files but are not essential for understanding the core functionality.

- The code for this project is organized into several Python files. You will need to read and understand some of these files to successfully complete the assignment.
- In pacman.py, you are required to implement the train, validation, and evaluate functions to train the model.
- In **rl_algorithm.py**, you will need to complete the **PacmanActionCNN** to predict actions based on image inputs. Additionally, you must implement the initialization and other functions in the **DQN** to facilitate model training.

OpenAl Gymnasium Explain

- For more detailed documentation, see the <u>Gymnasium</u>.
- We also provide a simple introduction in the provided code, named pacman_intro.ipynb.

Action Space	Discrete(9)		
Observation Space	Box(0, 255, (210, 160, 3), uint8)		
Import	<pre>gymnasium.make("ALE/MsPacman-v5")</pre>		

Observations

Atari environments have three possible observation types: "rgb", "grayscale" and "ram".

• obs_type="rgb" -> observation_space=Box(0, 255, (210, 160, 3), np.uint8)



Actions

MsPacman has the action space of <code>Discrete(9)</code> with the table below listing the meaning of each action's meanings. To enable all 18 possible actions that can be performed on an Atari 2600, specify <code>full_action_space=True</code> during initialization or by passing <code>full_action_space=True</code> to <code>gymnasium.make</code>.

Value	Meaning	Value	Meaning	Value	Meaning
0	NOOP	1	UP	2	RIGHT
3	LEFT	4	DOWN	5	UPRIGHT
6	UPLEFT	7	DOWNRIGHT	8	DOWNLEFT

Grading

■ Coding (80%)

- Deep Q-Network
- README.md
- Submission folder
- The score for each problem is detailed in p7-8.

Report (20%)

- Must be submitted in PDF format only.
- The score for each problem is detailed in p9.

△ Coding

Deep Q-Network

- Implement the Deep Q-Network, train and evaluate your agent in OpenAl Gymnasium ALE/MsPacman-v5.
- To receive full points, the evaluated reward must exceed 1500.
- No partial points will be given.
- Grading: python pacman.py --eval --eval_model_path "MODEL_PATH"

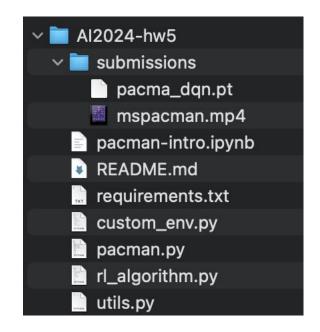
README.md

- Please provide a detailed description of how your environment is set up, as well as how to execute the training and evaluation of your code.
- The submission for reproducibility will be run according to the README. If it fails to run, it will
 receive a zero score. Minor modifications to the path are allowed for resubmission, but will be
 subject to a 10% penalty.

Coding (cont.)

Submissions (folder)

- Please ensure that your "submission" folder includes the following items. Failure to include any of the required files will result in a 20-point penalty:
 - Model Weights: Include the saved model weights.
 - Evaluation Video: A video demonstrating the model in action.



Report

- Describe the Deep Q-Network (7%)
- Describe the architecture of your PacmanActionCNN (7%)
- Plot your training curve, including both loss and rewards. (3%)
- Show screenshots from your evaluation video (3%)

("ALE/MsPacman-v5 has a total of three chances. Display the reward (score) each time you are caught.).

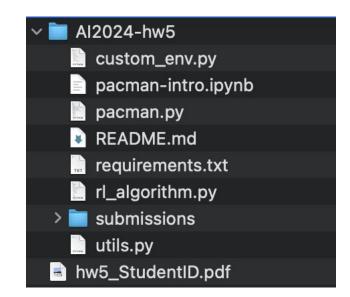






Submission

- Deadline: 2024/05/22 (Wed.) 23:59
- Submit to NTU COOL
- Your submission should include the following files:
 - hw5_<student_id>.zip
 - hw5_<student_id>.pdf
 - Al2024-hw5 (all the code we provided should be included.)
 - Do not put report.pdf into Al2024-hw5 folder
 - Note: hw5_<student_id> is an example format. For instance, if your student ID is r1234567, then the file name should be hw5_r1234567.





Al2024-hw5-v2

- 請各位同學注意,作業五的文件中標示為 YOUR_CODE_HERE 的部分需要你們填寫有效的程式碼以使其運行。
- 你們會發現有些地方使用了 "self.optimizer.YOUR_CODE_HERE" 的格式。使用引號是為了避免在你們尚未替換YOUR_CODE_HERE 之前編譯出錯。完成代碼後,請記得移除這些引號,使代碼能正常執行。
- 另外, 除了標有 "*** YOUR CODE HERE ***" 的部分需要同學們自行填寫外, 其他部分也都可以進行修改以適應作業需求。然而, 請注意, 實作 DQN 的部分必須自行編寫, 不應使用任何現成的套件。

26 YOUR_CODE_HERE = "*** YOUR CODE HERE ***" utils.py line 26 的 "*** YOUR CODE HERE ***" 不用理它。

"*** YOUR CODE HERE ***" 的範例:

```
# get q-values from network
next_q = YOUR_CODE_HERE
# td_target: if terminated, only reward, otherwise reward + gamma * max(next_q)
td_target = YOUR_CODE_HERE
# compute loss with td_target and q-values
loss = YOUR_CODE_HERE

# initialize optimizer
"self.optimizer.YOUR_CODE_HERE"
# backpropagation
YOUR_CODE_HERE
# update network
"self.optimizer.YOUR_CODE_HERE"
```

```
# 應移除引號並填寫正確代碼:
td_target = YOUR_CODE_HERE
# 範例:
td_target = reward
```

```
# 應移除引號並填寫正確代碼:
"self.optimizer.YOUR_CODE_HERE"
# 範例:
self.optimizer.state_dict()
```

PacmanActionCNN

- 為了協助不熟悉 CNN 的同學, 以下是基本設定參考。
 - self.conv1 / self.conv2: https://pytorch.org/docs/stable/generated/torch.nn.Conv2d.html
 - self.fc1 / self.fc2: <a href="https://pytorch.org/docs/stable/generated/torch.nn.Linear.html#torch.html#torch.html#torch.n

```
class PacmanActionCNN(nn.Module):
    def __init__(self, state_dim, action_dim): ...

    def forward(self, x):
        "*** YOUR CODE HERE ***"

        x = F.relu(self.conv1(x))
        x = F.relu(self.conv2(x))
        x = x.view((-1, self.in_features))
        x = self.fc1(x)
        x = self.fc2(x)
        return x
```

requirements.txt

```
opencv-python==4.8.1.78

swig==4.2.1

gymnasium==0.29.1

gymnasium[atari, accept-rom-license]

numpy==1.26.4

matplotlib==3.8.4

imageio-ffmpeg

imageio==2.34.1

torch

tqdm
```

UPDATED: chardet

Any Question

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