

CHARLOTTE GEORGE

cngg805@gmail.com

High school senior with 3+ years of experience in programming and developing interactive applications and websites.

Skills

Languages: C#, C++, GDScript, HTML/CSS/JS, Java, Python

Software: Photoshop, Illustrator, Blender, Unity, Godot, Audacity, Premiere Pro, After Effects

Education

September 2019 - Current

G.W. Carver Center for Arts and Technology | Towson, MD

Weighted GPA: 4.67/6.0

Relevant Courses: Interactive Media Production 1-4, AP Computer Science Principles, AP Computer Science A, AP Calculus AB, AP Physics 1

Activities

September 2021 - PRESENT

ASL Club - Member

- Immersed myself in the Deaf community and culture through weekly meetings
- Improved my ASL skills, including fingerspelling and vocabulary
- Participated in various club activities, developing communication skills

November 2019 - March 2020

VEX Robotics Club - Member

- Participated in the construction and programming of robots for competition
- Collaborated with others to improve robot design and performance
- Utilized strong problem-solving skills in the development process

October 2019 - June 2021

Student Government - Class Officer

- Served as Event Manager for Class of 2023
- Cooperated with other class officers in order to organize fundraisers and events to benefit class body

Projects

November 2022 - PRESENT

Chaperone System | C++, Replit

- Interface that allows school staff to organize and view events
- Developed and implemented functions to display events

November 2022 - PRESENT

Personal Portfolio Site | HTML/CSS/JS, Github Sites

- Showcase of previous games and projects, and programs made in different languages

October 2021 - March 2022

Late Night Encounters | C#, Godot

- 3D horror game
- Designed and programmed GUI and task system