Anuoluwapo G. Oyetibo

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OBJECTIVE

Web Developer seeking hands on and practical experience to further develop a skill set and bring to live your ideas.

EDUCATION

City University of New York, College of Staten island   Staten Island, NY

Bachelor of Science in Computer Science   Expected December 2021

Current GPA: 3.4

Relevant Coursework:

Discrete Mathematics and Algorithms, Data Structures, Internet of Things, Artificial Intelligence, Advanced Web Development, C++ Programming, OOP

SKILLS

Programming: JavaScript, Java, C#, C++, HTML, CSS, php, MySQL, Solidity, Node.js, Express

Frameworks & Libraries: Glimmer, Ember, NPM, React Js, JavaFx, Bootstrap, MaterialUI, ASP.Net

Technologies: Git/GitHub, Adobe Lightroom, Adobe Photoshop, Visual Studio Code, Visual Studio, Eclipse

PROFESSIONAL EXPERIENCE

NYC Blockchain Center Brooklyn NY

Software Engineering internship   July 2020 – Sep 2020

Learned and built blockchain technology centered around crypto currency.

- Used in-demand technologies like Solidity and NextJs
- Applied industry best practices for keyword and phrases web scraping and data storage with Redis time series, a key value database storage system.
- Worked with the team responsible for developing the infrastructure that would allow banks to work with solidity contracts while allowing users to process secure bitcoin transactions.

TECHNICAL PROJECTS

BookMart - *May 2020* (HTML, CSS, JS)

- Developed an interactive and dynamic web application in a team of 2 that allowed users to retrieve information about available books.
- The goal was to display knowledge of backend programming with PHP and MySql, that would allow users to retrieve data from a database securely while also preventing SQL injections and attacks.
- We built the user interface with HTML, CSS and JavaScript.

PixelLogic - *May 2020* (Java)

- Developed an interactive memory matching game in a team of 3, using Java and JavaFx
- Implementing knowledge of OOP, my team and I were able to create a game where a player had to deduce a pattern based on the given numbers. The result of the project was an understanding of JavaFx, GUI's and expansion of my knowledge of OOP.

WebArt - *October 2019* (HTML, CSS, JS)

- Developed a dynamic website to display miniature replicas of famous art works and pieces in an online store-based system.
- The goal was to create an interactive UI design using a grid system and flexbox.

Spotify Clone - *October 2020* (ReactJs)

- Built a clone of the Spotify app using ReactJs, MaterialUI, React Icons and Firebase for user authentication and hosting..
- This project was built to gain a better understanding of how context API works.

WhatsApp Clone *- January 2021 (React MERN Stack)*

- Built a whatsapp clone using react and MERN stack. Using pusher to make mongoose a realtime database that updates the frontend when a change occurs in the collection in the database.

SUPPORTING EXPERIENCE

Cuny Csoc Program   College of Staten Island, NY

Peer Leader   September 2020 – Now

- Assist students in preparing for job interviews, finding interviews and resume building.

ASSOCIATIONS & INTERESTS
CUNY tech Incubator, September 2019 – Nov 2020
ColorStack, Jan 2020 – Now   **Interests:** Photography, Music, Video games