Charlson So

1a.

+intersectBags(Bag ba):Bag

\\returns Bag object containing intersection between the argument and the original object

\\preconditions: requires a bag filled with data and another bag to compare with

\\the arguments passed through must be a bag class

b. Bag intersectBags(Bag ba){

int size = ba.getCurrentSize();

vector a = ba.toVector;

Bag temp;

for (i=0; i<size; i++){

if (contains(a[i])){

temp.add(a[i]);

}

}

return temp;

}