

```
package shape;

public class shape {
    protected void Draw(){};

    public static void main(String[] args) {
        shape[] shapes = new shape[3];
        shapes[0] = new circle();
        shapes[1] = new triangle();
        shapes[2] = new square();

        for (int i = 0; i < shapes.length; i++) {
            shapes[i].Draw();
        }
    }
}
```