

CharmBUG Meeting



CharmBUG

May 29th, 2019

Agenda

- CharmBUG News
- Upcoming BSD Events
- Upcoming CharmBUG Meetups
- Reverse Engineering with BSD

CharmBUG

- Founded: January 2016
 - CharmBUG Organization LLC – June 2018
- CharmBUG Sponsors:



- CharmBUG Organizers:
 - Michael Shirk
 - Shawn Webb
 - Dylan Cochran
 - JT Pennington
 - Ash Gokhale

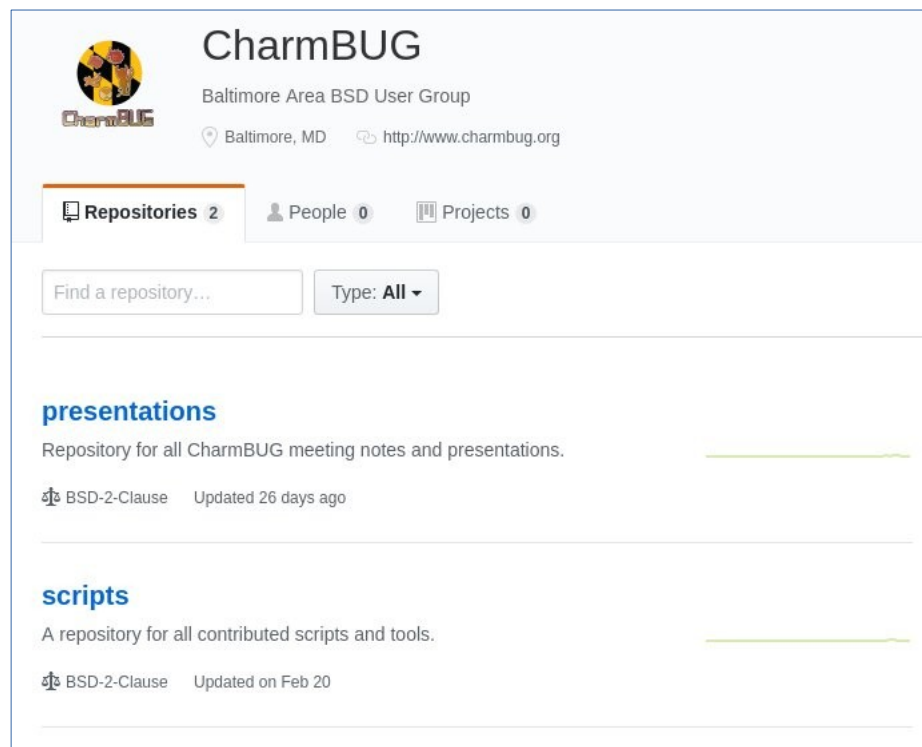
CharmBUG

- Now 70+ BUG members on meetup.com
- Communication for CharmBUG
 - IRC #CharmBUG on irc.freenode.net
 - [meetup.com](https://www.meetup.com)
 - Telegram
- Locations and Schedule
 - Last Week of the month at 7:30PM
 - Wednesday or Thursday
 - Rotating Casual and Formal CharmBUG Meetings
 - Formal meetings will be held at OnyxPoint
 - (See Meetup.com for schedule)
 - Baltimore Casual at Guinness Open Gate Brewery, SouthWest Casual at The Ale House of Columbia

CharmBUG

- CharmBUG Repo

<https://github.com/charmbug>



CharmBUG

- Financial Information
 - Potential non-profit status
 - Researching currently
 - Hopefully an update after May 2019
 - No new status
- Scholarships
 - Two \$500 dollar scholarships at Harford Community College
 - IT/Computer Science
 - Art

Upcoming BSD Events

- vBSDCon 2019
 - 9/7/2019 – 9/8/2019
 - Reston, Virginia
- EuroBSDCon 2019
 - 9/19/2019 – 9/22/2019
 - Lillehammer, Norway

Upcoming CharmBUG Meetups

- Casual BSD Meetup (SouthWest)
 - 6/27/2019 7:30PM
 - The Ale House of Columbia: Columbia, MD
- CharmBUG Meeting – Tentative Talk
 - 07/25/2019 7:30PM
 - Onyx Point: Hanover, MD

Tonight's Activity

- Reverse Engineering with BSD
 - Ghidra Port
 - Current Status
 - Remember GNU Radio?
 - What other tools do we have?
 - Ash's binary EEPROM hacking with FreeBSD
 - And other fun...(we will get to this next time)

Thanks for coming.

Reverse Engineering on BSD

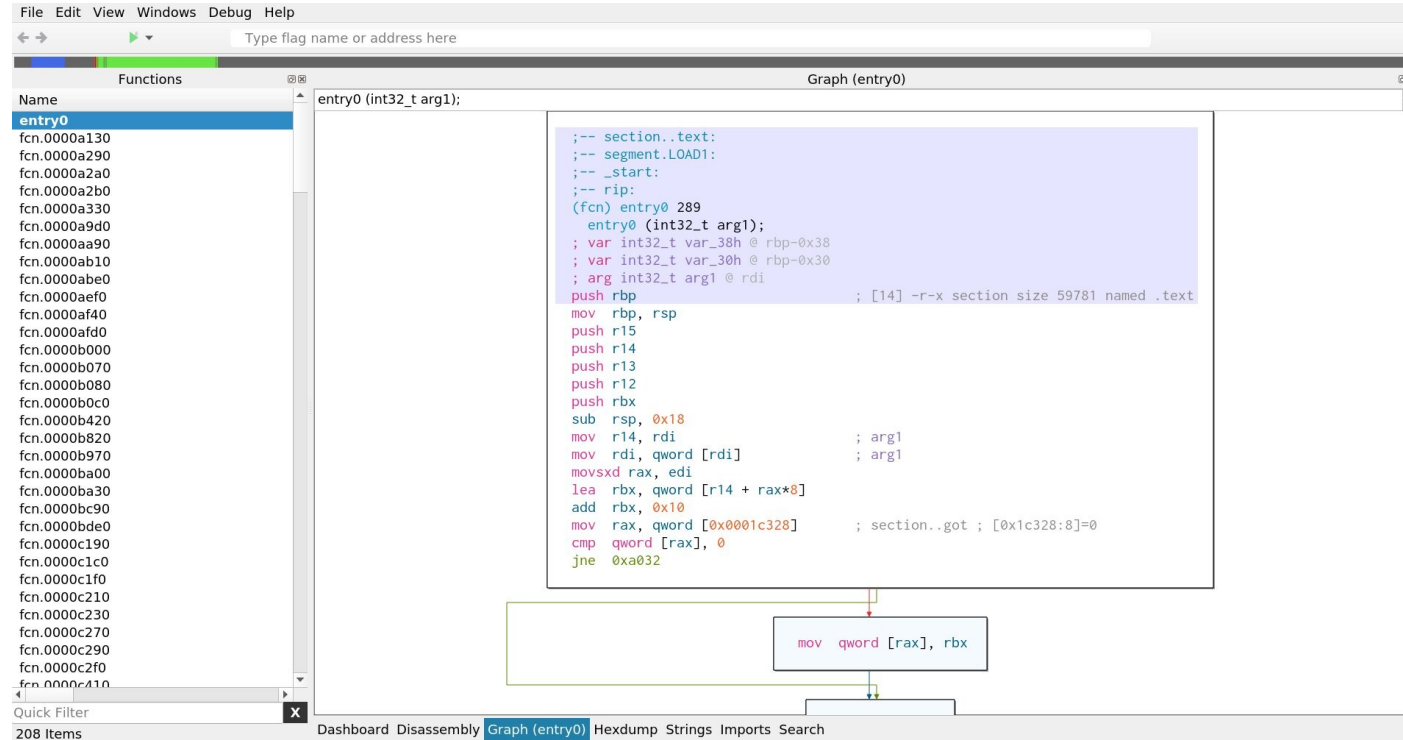
- Started our informal discussion on what tools do we have available on BSD Operating Systems.
- Ghidra port:
 - Reverse Engineering Tool open-sourced by the NSA
 - Works on Windows/Linux/MacOSX

https://bugs.freebsd.org/bugzilla/show_bug.cgi?id=237211

 - Port submitted and should at some point be a part of the FreeBSD Ports Tree

Reverse Engineering on BSD

- Radare2:
 - Tools to disasm, debug, analyze, and manipulate binary files
 - There is a GUI (radare-cutter) and it works on the CLI



Reverse Engineering on BSD

- Radare2:
 - Available on FreeBSD and OpenBSD
- Vivisect
 - <https://github.com/vivisect/vivisect>
 - Python static analysis tool
 - Should work with FreeBSD and OpenBSD

Reverse Engineering on BSD

- Munin

<https://github.com/Neo23x0/munin>

- Online Hash Checker for Virus Total and other services
- Python based and should work with FreeBSD and OpenBSD

Reverse Engineering on BSD

- CyberChef:
 - “Cyber Swiss Army Knife”
 - Web based application developed by GCHQ for working with encryption, encoding, compression and data analysis.
 - Should work if setup on FreeBSD with node.js
 - Live Demo
<https://gchq.github.io/CyberChef/>
 - Code Repository
<https://github.com/gchq/CyberChef/>

Reverse Engineering on BSD

- VirusTotal:
 - Python API to query VirusTotal with file hashes for malicious behavior
 - Port exists on FreeBSD, code should work fine on OpenBSD
- Yara:
 - Malware identification and classification tool
 - Provides a signature format for host based searching
 - Available as a port with python bindings on FreeBSD and OpenBSD

Reverse Engineering on BSD

- Polichombr:
 - <https://github.com/ANSSI-FR/polichombr>
 - Python malware analyst framework
 - Discovered while looking for other tools, need to see if it works on any BSD.
- Volatility:
 - Advanced memory forensics framework
 - Available as a port on FreeBSD and OpenBSD

Reverse Engineering on BSD

- This was the first informal view of what is available, there are other tools that assist with reverse engineering that should be in the base OS or a simple port/pkg:
 - objdump
 - Hexedit
 - Strings
 - Hexdump
 - xxd (xxd -r -p to convert hexcode to strings)
- We will review additional tools in the future, including any that make their way into the ports tree.