

## ASSSIGNMENT 9.3

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Batch – 05

### TASK – 01 :

#### Code :

```
EvenOdd.py •
EvenOdd.py > ...
1  def sum_even_odd(numbers):
2      """
3      Docstring for sum_even_odd
4
5      :param numbers: Description
6      """
7      even_sum = 0
8      odd_sum = 0
9      for number in numbers:
10         if number % 2 == 0:
11             even_sum += number
12         else:
13             odd_sum += number
14     return even_sum, odd_sum
15 # Example usage:
16 numbers = [1, 2, 3, 4, 5, 6]
17 even_sum, odd_sum = sum_even_odd(numbers)
18 print("Sum of even numbers:", even_sum)
19 print("Sum of odd numbers:", odd_sum)
20 print(sum_even_odd.__doc__)
21 """
22     This function takes a list of numbers as input and returns the sum of even and odd numbers separately.
23
24     :param numbers: List of integers
25     :return: A tuple containing the sum of even numbers and the sum of odd numbers
26     """
```

#### Output :

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS  POSTMAN CONSOLE
PS C:\Users\devis\OneDrive\Desktop\AI Assisted Coding> & c:/Users/devis/AppData/Local/Python/pythoncore-3.14-64/python.exe "c:/Users/devis/OneDrive/Desktop/AI Assisted Coding/EvenOdd.py"
Sum of even numbers: 12
Sum of odd numbers: 9

Docstring for sum_even_odd

:param numbers: Description
```

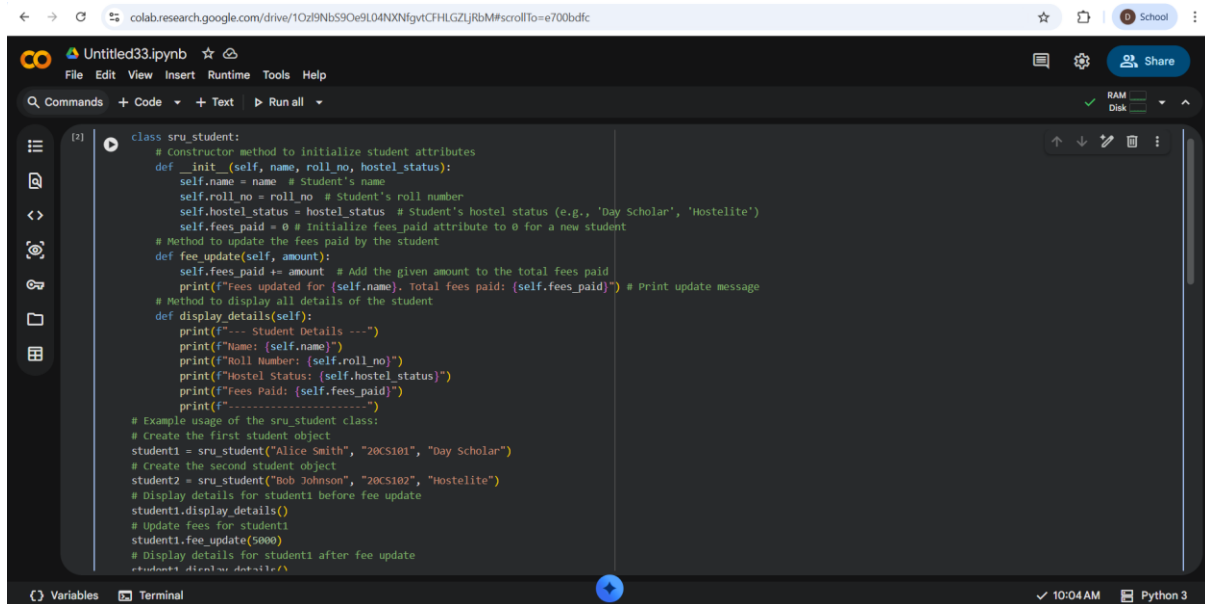
#### Explanation :

- The manual docstring is too brief and does not clearly explain the function.
- It fails to describe the return values, making it incomplete.
- The AI-generated docstring clearly explains the purpose of the function.

- It properly describes the input parameter and output.
- Overall, the AI-generated docstring is clearer, more correct, and more complete than the manual one.

## TASK – 02 :

### Code:



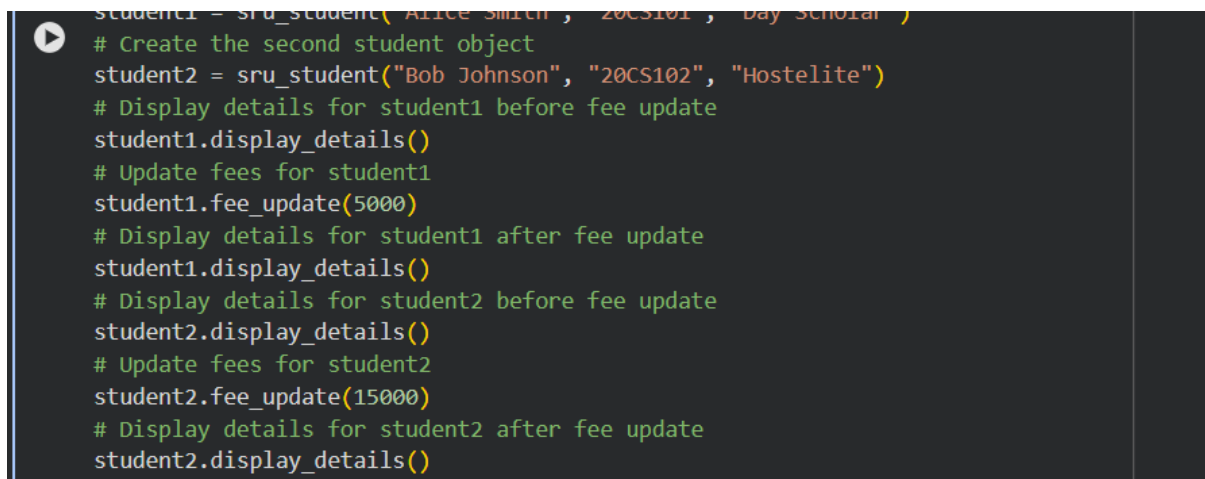
```

class sru_student:
    """Constructor method to initialize student attributes"""
    def __init__(self, name, roll_no, hostel_status):
        self.name = name # Student's name
        self.roll_no = roll_no # Student's roll number
        self.hostel_status = hostel_status # Student's hostel status (e.g., 'Day Scholar', 'Hostelite')
        self.fees_paid = 0 # Initialize fees_paid attribute to 0 for a new student

    """Method to update the fees paid by the student"""
    def fee_update(self, amount):
        self.fees_paid += amount # Add the given amount to the total fees paid
        print(f"Fees updated for {self.name}. Total fees paid: {self.fees_paid}") # Print update message

    """Method to display all details of the student"""
    def display_details(self):
        print(f"--- Student Details ---")
        print(f"Name: {self.name}")
        print(f"Roll Number: {self.roll_no}")
        print(f"Hostel Status: {self.hostel_status}")
        print(f"Fees Paid: {self.fees_paid}")
        print(f"-----")

    # Example usage of the sru_student class:
    # Create the first student object
    student1 = sru_student("Alice Smith", "20CS101", "Day Scholar")
    # Create the second student object
    student2 = sru_student("Bob Johnson", "20CS102", "Hostelite")
    # Display details for student1 before fee update
    student1.display_details()
    # Update fees for student1
    student1.fee_update(5000)
    # Display details for student1 after fee update
    student1.display_details()
  
```



```

student1 = sru_student("Alice Smith", "20CS101", "Day Scholar")
# Create the second student object
student2 = sru_student("Bob Johnson", "20CS102", "Hostelite")
# Display details for student1 before fee update
student1.display_details()
# Update fees for student1
student1.fee_update(5000)
# Display details for student1 after fee update
student1.display_details()
# Display details for student2 before fee update
student2.display_details()
# Update fees for student2
student2.fee_update(15000)
# Display details for student2 after fee update
student2.display_details()
  
```

## Output :

```
*** --- Student Details ---
Name: Alice Smith
Roll Number: 20CS101
Hostel Status: Day Scholar
Fees Paid: 0
-----
Fees updated for Alice Smith. Total fees paid: 5000
--- Student Details ---
Name: Alice Smith
Roll Number: 20CS101
Hostel Status: Day Scholar
Fees Paid: 5000
-----
--- Student Details ---
Name: Bob Johnson
Roll Number: 20CS102
Hostel Status: Hostelite
Fees Paid: 0
-----
Fees updated for Bob Johnson. Total fees paid: 15000
--- Student Details ---
Name: Bob Johnson
Roll Number: 20CS102
Hostel Status: Hostelite
Fees Paid: 15000
-----
```

## Explanation :

- Manual documentation is written by developers who understand the code deeply and can explain its purpose clearly.
- It gives better explanations, but it takes more time and effort to create.
- AI-generated documentation is created automatically and is quick and consistent.
- However, AI documentation may be too general and may not capture the real intention behind the code.
- Structured documentation explains what each function does, its inputs, and outputs in an organized way.
- This makes the code easier to read, maintain, and work on as a team.

## TASK – 03:

### Code :

```
calculator_module.py

A lightweight, reusable Python module providing fundamental arithmetic operations.
This module is designed for clarity, efficiency, and ease of integration into
various projects requiring basic mathematical computations.

Functions:
    add(a, b): Returns the sum of two numbers.
    subtract(a, b): Returns the difference between two numbers.
    multiply(a, b): Returns the product of two numbers.
    divide(a, b): Returns the quotient of two numbers, handling division by zero.

Example Usage:
>>> import calculator_module
>>> calculator_module.add(5, 3)
8
>>> calculator_module.divide(10, 2)
5.0
***

def add(a, b):
    """
    Adds two numbers and returns their sum.

    Parameters
    -----
    a : int or float
        The first number
```



```
a : int or float
    The first number.
b : int or float
    The second number.

Returns
-----
int or float
    The sum of `a` and `b`.

Examples
-----
>>> add(5, 3)
8
>>> add(-1, 10)
9
>>> add(2.5, 3.5)
6.0
"""
return a + b

def subtract(a, b):
    """
    Subtracts the second number from the first and returns the difference.

    Parameters
    -----
    a : int or float
        The number from which to subtract.
    b : int or float
```



```
Returns
-----
int or float
    The difference between `a` and `b` (a - b).

Examples
-----
>>> subtract(10, 4)
6
>>> subtract(5, 8)
-3
>>> subtract(7.0, 2.5)
4.5
"""
return a - b

def multiply(a, b):
    """
    Multiplies two numbers and returns their product.

    Parameters
    -----
    a : int or float
        The first number to multiply.
    b : int or float
        The second number to multiply.

    Returns
    -----
```



```
int or float
    The product of `a` and `b`.
```

```
Examples
```

```
-----
```

```
>>> multiply(6, 7)
42
>>> multiply(-2, 5)
-10
>>> multiply(3.0, 1.5)
4.5
"""
return a * b
```

```
def divide(a, b):
    """
    Divides the first number by the second and returns the quotient.

    Handles division by zero by raising a ValueError.

    Parameters
    -----
    a : int or float
        The dividend.
    b : int or float
        The divisor.

    Returns
    -----
```



```
-----
int or float
    The quotient of `a` and `b` (a / b).
```

```
Raises
```

```
-----
```

```
ValueError
    If `b` (the divisor) is zero.
```

```
Examples
```

```
-----
```

```
>>> divide(10, 2)
5.0
>>> divide(7, 0.5)
14.0
>>> divide(5, 0)
Traceback (most recent call last):
...
ValueError: Cannot divide by zero.
"""
if b == 0:
    raise ValueError("Cannot divide by zero.")
return a / b
```

```
# Import the calculator module
```

```
# Since the module was defined in the current notebook, its functions are directly available.
```

```
# However, if this were a separate file, you would use 'import calculator_module'.
```

```
# Perform some calculations using the functions
```

```
result_add = add(10, 5)
```

```

▶ result_add = add(10, 5)
  result_subtract = subtract(10, 5)
  result_multiply = multiply(10, 5)
  result_divide = divide(10, 5)

# Display the results
print(add.__doc__)
print(subtract.__doc__)
print(multiply.__doc__)
print(divide.__doc__)
print(f"10 + 5 = {result_add}")
print(f"10 - 5 = {result_subtract}")
print(f"10 * 5 = {result_multiply}")
print(f"10 / 5 = {result_divide}")

# Test division by zero to show error handling
try:
    divide(10, 0)
except ValueError as e:
    print(f"Error: {e}")

```

## Output :

```

▶ ...
  Adds two numbers and returns their sum.

  Parameters
  -----
  a : int or float
      The first number.
  b : int or float
      The second number.

  Returns
  -----
  int or float
      The sum of `a` and `b`.

  Examples
  -----
  >>> add(5, 3)
  8
  >>> add(-1, 10)
  9
  >>> add(2.5, 3.5)
  6.0

  Subtracts the second number from the first and returns the difference.

  Parameters
  -----
  a : int or float

```

```
Parameters
-----
a : int or float
    The number from which to subtract.
b : int or float
    The number to subtract.

Returns
-----
int or float
    The difference between `a` and `b` (a - b).

Examples
-----
>>> subtract(10, 4)
6
>>> subtract(5, 8)
-3
>>> subtract(7.0, 2.5)
4.5

Multiplies two numbers and returns their product.

Parameters
-----
a : int or float
    The first number to multiply.
b : int or float
    The second number to multiply.
```

```
Returns
-----
int or float
    The product of `a` and `b`.

Examples
-----
>>> multiply(6, 7)
42
>>> multiply(-2, 5)
-10
>>> multiply(3.0, 1.5)
4.5

Divides the first number by the second and returns the quotient.

Handles division by zero by raising a ValueError.

Parameters
-----
a : int or float
    The dividend.
b : int or float
    The divisor.

Returns
-----
int or float
    The quotient of `a` and `b` (a / b).
```

```

Raises
-----
ValueError
    If `b` (the divisor) is zero.

Examples
-----
>>> divide(10, 2)
5.0
>>> divide(7, 0.5)
14.0
>>> divide(5, 0)
Traceback (most recent call last):
...
ValueError: Cannot divide by zero.

10 + 5 = 15
10 - 5 = 5
10 * 5 = 50
10 / 5 = 2.0
Error: Cannot divide by zero.

```

### Explanation :

- Manual documentation is written with a full understanding of the code logic and design decisions, while AI-generated documentation is created automatically based on code patterns.
- Manual documentation follows strict documentation standards (such as NumPy style) more accurately, whereas AI documentation may not always fully follow these formats.
- AI-generated documentation is faster and saves time, but it can miss edge cases or exceptions.
- Manual documentation is usually more precise and reliable, especially for reusable or shared modules.
- AI documentation improves readability for beginners.