Samuel Grayson

Computer Science PhD Student

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Objective

I am pursuing an internship in compilers, systems, and architecture for the Summer or Fall of 2021. Below, my CV shows that I can combine CS theory with practical software engineering to solve real-world problems.

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H	lucation	

Aug 2015–May 2019

B.S. Computer Science, Physics Minor, University of Texas at Dallas, (3.77).

Aug 2019-May 2026

Ph.D. Computer Science, University of Illinois at Urbana Champaign, 3.71.

Research Projects

Jan 2020–Present

ILLIXR: Illinois eXtended Reality Testbed, PI: Sarita Adve.

A runtime for agumented and virutal reality headsets.

Jan 2020-Present

HPVM Spandex Compiler, PI: Sarita Adve.

An LLVM compiler pass to emit specialized cache-coherence messages.

Sep 2019–Dec 2019

Implementing Truly Parallel Threads in CPython.

Implementation of parallel threads in CPython (unlike prior work, avoiding the GIL), beating traditional multiprocessing by 3x, while maintaining multi-threaded memory-safety.

May 2018–Aug 2018

Naut DB, PI: Kyle Hale.

A database unikernel for high-performance computing, 1.2x speedup over Linux.

Aug 2018–May 2019

Computational Analysis of Self-Reported Business Risk Factors.

Large-scale (hundreds of GB) text-mining pipeline on a distributed cluster.

Publications, Posters, and Talks

Nov 2018 Sam Grayson. "NautDB: Towards a Hybrid Runtime for Processing Compiled Queries."

Poster at SC '18.

Jun 2018 Joseph Vade Burnett, Sam Grayson, Zachary Sullivan, Richard Van Natta, and Luke

Bang. "Arithmetical Functions Associated with the k-ary Divisors of an Integer."

At IJMMS. DOI: 10.1155/2018/9349245.

Feb 2017 Sam Grayson. "Creative Thinking in Math Class." Talk at TEDxUTD '17.

Awards and Honors

Aug 2019 ARCS Graduate Fellowship

Aug 2019 Graduate College of Engineering Fellowship

Aug 2016 Computer Science Honors student at UT Dallas

Aug 2015 Collegium V Honors student at UT Dallas

Aug 2015 Academic Excellence Scholarship (full-tuition scholarship) at UT Dallas

Dec 2014 Eagle Scout

	Employment
May 2019–Aug 2019	Software Engineering Intern , <i>Facebook</i> , Reference: Xiaoyu Chen. Worked on an internal tool for machine learning engineers, used by multiple teams.
May 2019–Aug 2019	REU Student , <i>Illinois Institute of Technology</i> , Reference: Kyle Hale. See NautDB project.
May 2017–May 2018	Machine Learning Intern, Snowfall Technologies, Reference: Stephen Fox. Designed ML product-suggestion algorithm, and managed REST microservices in Kubernetes.
Aug 2016–May 2017	Computer Science Mentor, <i>UT Dallas</i> , Reference: Vanessa Dixon. Taught C, C++, Java, Unix, computer architecture, and discrete math in individual and group settings. Wrote my own open-source curriculum
May 2016–Aug 2016	Software Engineering Intern, The Home Depot, Reference: Stacy Devino. Developed and implemented an algorithm for finding a user's location in a store based on the WiFi signal-strength (project presentation)
June 2015–Aug 2015	Software Engineering Intern, Silicon Labs, Reference: Stephen To. Used lab equipment (multimiters, oscilloscopes, soldering irons, etc.) to test boards
Jun 2014–Aug 2014	Lab assistant, University of Texas, Reference: Hao Ling.

Open Source Contributions

I believe in giving back to the open-source community. Aside from open-sourcing all of my own research projects, I have contributed to these projects owned by others:

remotely collecting radar data reducing collection time by 75%.

Created proof of concept for localizing and tracking with radar. Designed a system for

- o <u>ILLIXR</u>
- \circ gem5
- o Dask Distributed
- o <u>Dask</u>
- OpenVINS
- IMDbPY
- SuperMalloc