Samuel Grayson

Computer Science PhD Student

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Objective

I am pursuing an internship programming languages, verification, or software engineering for the Summer of 2021. Below, my CV shows that I can combine CS theory with practical software engineering to solve real-world problems.

Education

Aug 2015–May 2019 B.S. Computer Science, Physics Minor, University of Texas at Dallas, (3.77,

major: 3.72).

Aug 2019–Present Ph.D. Computer Science, University of Illinois at Urbana Champaign, 3.71.

Research Projects

Jan 2020–Present ILLIXR: Illinois eXtended Reality Testbed, PI: Sarita Adve.

Wrote a runtime for AR/VR system.

Jan 2020–Present **HPVM Spandex Compiler**, PI: Sarita Adve.

Wrote an LLVM compiler pass to emit specialized cache-coherence messages.

Implementing Truly Parallel Threads in CPython. Sep 2019–Dec 2019

> Implemented of parallel threads in CPython (unlike prior work, avoiding the GIL), beating traditional multiprocessing by 3x, while maintaining multi-threaded memory-safety.

Naut DB, PI: Kyle Hale. May 2018–Aug 2018

Designed a database in a unikernel for high-performance computing, 1.2x speedup over

Linux.

Aug 2018–May 2019 Computational Analysis of Self-Reported Business Risk Factors.

Implemented large-scale (hundreds of GB) text-mining pipeline on a distributed cluster.

Publications, Posters, and Talks

Nov 2018 Sam Grayson. "NautDB: Towards a Hybrid Runtime for Processing Compiled Queries."

Poster at SC '18.

Jun 2018 Joseph Vade Burnett, Sam Grayson, Zachary Sullivan, Richard Van Natta, and Luke

"Arithmetical Functions Associated with the k-ary Divisors of an Integer."

At IJMMS. DOI: 10.1155/2018/9349245.

Feb 2017 Sam Grayson. "Creative Thinking in Math Class." Talk at TEDxUTD '17.

Awards and Honors

Aug 2019 ARCS Graduate Fellowship

Aug 2019 Graduate College of Engineering Fellowship

Aug 2016 Computer Science Honors student at UT Dallas

Aug 2015 Collegium V Honors student at UT Dallas Aug 2015 Academic Excellence Scholarship (full-tuition scholarship) at UT Dallas Dec 2014 Eagle Scout (Troop 3, Austin TX)

Employment

May 2019–Aug 2019 Software Engineering Intern, Facebook, Reference: Xiaoyu Chen.
Worked on an internal tool for machine learning engineers, used by multiple teams.

May 2019–Aug 2019 **REU Student**, *Illinois Institute of Technology*, Reference: Kyle Hale. See NautDB project.

May 2017–May 2018 **Machine Learning Intern**, Snowfall Technologies, Reference: Stephen Fox. Designed ML product-suggestion algorithm, and deployed as a RESTful microservice in Kubernetes.

Aug 2016–May 2017 Computer Science Mentor, UT Dallas, Reference: Vanessa Dixon.

Taught C, C++, Java, Unix, computer architecture, and discrete math in individual and group settings. Wrote my own open-source curriculum

May 2016—Aug 2016 Software Engineering Intern, The Home Depot, Reference: Stacy Devino.

Developed and implemented an algorithm for finding a user's location in a store based on the WiFi signal-strength (project presentation)

June 2015—Aug 2015 **Software Engineering Intern**, Silicon Labs, Reference: Stephen To. Used lab equipment (multimiters, oscilloscopes, soldering irons, etc.) to test development boards

Jun 2014—Aug 2014 Lab assistant, University of Texas, Reference: Hao Ling.

Created proof of concept for <u>localizing</u> and <u>tracking</u> with radar. Designed a system for remotely collecting radar data reducing collection time by 75%.

Open Source Contributions

I believe in giving back to the open-source community. Aside from open-sourcing all of my own research projects, I have contributed to these projects owned by others:

- o ILLIXR
- \circ gem5
- Dask <u>Distributed</u>
- o Dask
- OpenVINS
- IMDbPY
- SuperMalloc