

Week 3: JavaScript Fundamentals & Core Logic

Day 1: Introduction to JavaScript and Variable Scoping

The Role of JavaScript in the MERN Stack

JavaScript is the only language that runs across the entire MERN stack: the browser (React), the server (Node/Express), and the database (MongoDB via Shell/Mongoose). In Week 3, we transition from static pages to dynamic, "living" applications.

Variable Declarations: var, let, and const

- **Variable Scope:** JavaScript variables have different accessibility levels depending on where they are declared.
- **Global vs. Local:** Global variables are accessible everywhere, while local variables are confined to the block or function where they are defined.
- **Hoisting and Shadowing:** We explored how JavaScript "hoists" declarations to the top of the script and how "shadowing" occurs when a variable in an inner scope has the same name as one in an outer scope.
- **Immutable Constants:** Using const ensures that the variable reference cannot be reassigned, which is a best practice for maintaining data integrity in React components.

Day 2: Data Types and Operators

Primitive vs. Reference Types

JavaScript handles data in two primary ways:

1. **Primitives:** Strings, Numbers, Booleans, Null, and Undefined. These are stored directly in the "stack" memory.

1. **Primitive Types:** Numbers, Strings, Booleans, Null, and Undefined. These are stored directly in memory.
2. **Reference Types:** Objects, Arrays, and Functions. These are stored in the "heap," and variables hold a reference to the memory location.

The Importance of Immutability

In the context of state management, understanding that objects and arrays are reference types is crucial. Changing a value inside an array without creating a new copy can lead to bugs where the UI fails to update.

Day 3: Control Flow and Decision Making

Conditional Logic

- **If/Else Statements:** The primary way to execute code based on specific conditions.
- **Switch Statements:** Used for multiple branches of logic, such as handling different "Action Types" in a Redux reducer (which we will cover in later weeks).
- **Truthy and Falsy Values:** Understanding that values like 0, "", null, and undefined evaluate to false in a conditional check.

Loops and Iteration

- **For and While Loops:** Standard iteration for repetitive tasks.
- **The .forEach() Method:** A modern way to iterate through arrays, which is the precursor to the .map() function used heavily in React to render lists.

Day 4: Functions and Functional Programming

Defining Logic Units

Functions are the building blocks of JavaScript. We explored:

- **Function Declarations:** The traditional way to define a reusable block of code.

- **Function Expressions:** Assigning a function to a variable.
- **Parameters and Arguments:** Passing data into functions to make them dynamic.
- **Return Values:** How functions output data back to the caller.

The "This" Keyword

One of the most complex parts of JavaScript is the `this` keyword, which refers to the object that is currently executing the code. Misunderstanding this often leads to errors in event handlers.

Day 5: Objects and Basic Arrays

Storing Complex Data

Objects allow us to group related data into "key-value" pairs. For example, a "Product" object in your **GadgetShop** would contain keys for name, price, and category.

- **Object Literals:** Creating objects using curly braces `{}`.
- **Dot vs. Bracket Notation:** Different ways to access object properties.
- **Array Basics:** Storing ordered lists of data, which is essential for managing the contact list in your **Phone Book** assignment.