COMP201: Software Engineering I

Assignment 1.1 (2022/2023) (100% mark for Assignment 1.1 is 15% of COMP201 grade)

Deadline for Assignment 1.1: 10th of November 2022, 17:00

OBJECTIVE

This assignment is mainly about "Requirements Engineering" and will consist of various stages to produce parts of a requirements document for a given scenario based on a "proposed building security system" detailed on page 2.

Assignment number	1 of 2			
Weighting	15 %			
Assignment Circulated date provided	26/9/2022			
to class				
Deadline Day & Date & Time	10 th of November 2022 at 17:00 (5			
	PM)			
Submission Mode	Electronic submission			
Learning outcome assessed	Canvas			
	Realise the problems in			
	designing and building			
	significant computer systems			
	2. Understand the need to design			
	systems that fully meet the			

	requirements of the intended		
	users		
	3. Be able to apply these		
	principles in practice		
Submission necessary in order	No		
to satisfy Module requirements			
Purpose of assessment	To assess the students' ability to		
	analyse, generate and document		
	user requirements		
Marking criteria	See end of document		
Late Submission Penalty	Standard UoL Policy		

Instructions

- All tasks refer to the scenario outlined on page 4 so, before you begin,
 read the scenario carefully.
- You may make some reasonable assumptions about how the system should work (without inventing new functionality).
- There is no "right answer" to modelling a system, different solutions can be equally good.
- It may be helpful to refer to the course textbooks "Software Engineering", Addison-Wesley, by I. Sommerville and "Using UML", Addison-Wesley, by P. Stevens.

Task 1 (80%)

(20% for use-case diagram, 60% for use-case descriptions)

All tasks for this assignment refer to the given scenario "**proposed building** security system" (overleaf on page 2).

Produce a **UML use-case model** (i.e., **both** a use-case diagram **and** use-case descriptions) and identify as many actors as you can in your model that are within the scope of the system.

For the use-case diagram part of the model, you may use any method to draw it, including a hand-drawn diagram or ArgoUML software (available on the departmental computers (click start and then type ArgoUml into the search box) or download free via the internet). The demonstrators will be able to help you with using this program. There is also app.genmymodel.com which is easy to use and free online (for public projects), so it is convenient if you are not in the lab.

For the model diagram, if you find that using one diagram is not sufficient or becomes overly complex, feel free to produce multiple diagrams. This is encouraged if the diagram has become difficult to read. Keep all text easy to read and all fonts at least 14pt.

Please use the following template for your use case descriptions:

ID	Id if use case, example		
	UC1		
Actors	List of relevant Actors		
Name	Short name for use case		
Description	Description of purpose of		
	use case		
Pre-conditions	What must be true to		
	allow use case to happen		
Event flow	Line by line detailed		
	events for the use case		
Post-condition	Any changes to the		
	systems internal state due		
	to use case executing		
Includes	Any use cases which		
	make up this use case		
Extensions	Any optional use cases		
	that are part of initial case		
Triggers	What might trigger use		
	case		

Task 2 (20%)

Identify and list 10 **non-functional** requirements of the "**proposed building security system**" below, using the description of the scenario (you can make some assumptions about the system not detailed in the requirement description).

Each requirement must have an appropriate criterion so it can be verified. So, it needs to be possible to objectively test each requirement in your list.

Proposed building security control system

Your company has been commissioned to design a building control system for a bank which will be used to protect buildings against robbery, theft and fire. The system will be a series of sensors, buttons and outputs as follows:

- Window sensors: will be activated if a window is opened
- Door sensors: will be activated if a door is opened
- Floor sensor: will be activated if a floor area is stepped on
- Smoke sensors which detect smoke
- Heat sensors which detect if the temperature exceeds a certain value
- Fire alarm buttons
- Panic alarm buttons
- Fire door release solenoids
- Fire alarm bell
- Burglar alarm speaker
- Card readers
- Flashing lights
- Console speaker

General operation

Any user of the system must access the system with both a swipe card and access code. Each card has its own access codes configured. There are two access codes per card, one for fire and one for burglary protection operation. When accessing the system, if the user enters their code wrong 3 times, they are locked out, a tamper alarm sounds (from the console speaker) and their card is disabled.

Fire alarm operation

The fire alarm is always active 24 hours a day. The fire alarm system will be triggered in the following circumstances:

- If any of the heat sensors detect a temperature great than TC
 (Temperature Critical) where TC is calibrated by recommendations
 from the fire brigade.
- If any of the smoke detectors detect smoke for a time greater than 'Time Critical' (a value also calibrated by recommendations from the fire brigade).
- 3) If a fire alarm button is pressed

If a fire is triggered the following actions happen:

- The fire brigade is summoned automatically via an automatic calling system
- 2) All fire alarm bells are sounded and lights are flashed throughout the building

Resetting fire alarm

To stop the fire alarm, a fire disable code has to be input on the system console as well as a valid card presented.

Burglar alarm operation

The burglar alarm is activated at specific times. On and off activation times can be added for each day of the week, Monday to Sunday. There is also the option to put the system into the activated state for a fixed number of days, this is to allow for holidays where the alarm will be active all the time (24 hours a day).

The burglar alarm will be triggered in the following circumstances:

 If a door is opened (detected via door sensor) and the system is active

- 2) If a window (detected via window sensor) is opened and the system is active
- 3) If floor sensor is detected and the system is active
- 4) If a panic button is pressed and the system is active or inactive

Any sensor (door, floor or window sensor) can be designated as always on. These sensors will trigger the alarm immediately even if the system is not active. This is because some doors, windows or the floor need protection 24 hours/day. Entry to these areas is controlled by swipe cards near the doors and floors which deactivate the alarm for a short length of time so the card swipe is used to both unlock the door and deactivate the alarm.

To allow entry and exit through the building a number of the doors can be assigned as designated entry points. These doors are to allow entry to the building by authorised staff. If these doors are opened when the system is activated, the console issues an audio warning and a countdown begins. If the burglar alarm system is not disabled before the countdown timer reaches zero then the alarm will be triggered.

If the burglar alarm is triggered, a warning sound and flashing lights are activated also the police are sent a message. To de-activate the alarm or disable the alarm, a code has to be entered into the alarm console as well as a valid card presented. The alarm code has to be used to allow the operator to configure the burglar alarm.

Marking Criteria

Part	A++ to A	В	С	D	E+	E- to G <35
	70%+	60-69%	50-59	40-49	35-39	
1	Correct	Good	Poor set	Some	Shows	No clear
	notation	set of	of use	critical	some	evidence that the
	used	use	cases or	use	correct	requirements
	througho	cases	significant	cases	requirem	have been
	ut, well-	but	problems	missing	ents	understood at all
	chosen	some	with	or use	analysis	or no clear
	set of	descripti	notation.	case	of the	attempt at use
	use	ons 	Level of	descriptio	problem.	case diagram or
	cases	missing	detail not	ns		descriptions.
	and all	or minor	sufficient for	missing.		
	case descripti	case missing	problem			
	ons	or some	problem			
	present.	minor				
	ргозоп.	notation				
		problem				
2	All non-	Good	Missing	Missing	Only 2 or	Requirements
	function	answers	one or two	up to	3 correct	don't make
	elements	but	non-	three	requirem	sense.
	identified	confusio	functional	requirem	ents	
	and	n	requireme	ent	present	
	verificati	between	nts.	descriptio	or	
	on	function		ns.	incorrectl	
	explaine	al and			y defined.	
	d.	non-				
		function				
		al				
		requirem				
		ents.				