

CSE7101- Capstone Project  
Review-4

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## Secure AI Chat System (End-to-End Encryption + AI Moderation)

Batch Number: COM\_58

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# Content

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- Source Code (100%)
- Implementation (100%)
- Completed Report
- Completed Research Paper

## Source Code: Backend (db.py)

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- from sqlalchemy import create\_engine
- from sqlalchemy.orm import sessionmaker, declarative\_base
- 
- DATABASE\_URL = "sqlite:///./users.db"
- 
- engine = create\_engine(  
•     DATABASE\_URL, connect\_args={"check\_same\_thread": False}  
• )
- 
- SessionLocal = sessionmaker(autocommit=False, autoflush=False, bind=engine)
- 
- Base = declarative\_base()
-

# Source Code: Backend (main.py)

---

```
from fastapi import FastAPI, WebSocket, WebSocketDisconnect
from fastapi.middleware.cors import CORSMiddleware
from pydantic import BaseModel
import json

app = FastAPI()

# ----- CORS -----
app.add_middleware(
    CORSMiddleware,
    allow_origins=["*"],
    allow_methods=["*"],
    allow_headers=["*"],
)

# ----- MODERATION -----
BAD_WORDS = {
    "kill", "hate", "abuse", "stupid", "dumb", "idiot", "moron"
}

class Message(BaseModel):
    text: str

@app.post("/moderate")
def moderate(msg: Message):
    text = msg.text.lower()
    for word in BAD_WORDS:
        if word in text:
            return {"status": "BLOCKED"}
    return {"status": "SAFE"}
```

# Source Code: Backend (main.py)

---

```
# ----- WEBSOCKET -----
connections = []

@app.websocket("/ws/chat")
async def chat_socket(ws: WebSocket):
    await ws.accept()
    connections.append(ws)
    print("🟢 Client connected")

    try:
        while True:
            data = await ws.receive_text()
            for c in connections:
                await c.send_text(data)
    except WebSocketDisconnect:
        connections.remove(ws)
        print("🔴 Client disconnected")

# ----- ROOT -----
@app.get("/")
def root():
    return {"status": "Backend running"}
```

## Source Code: Backend (models.py)

---

```
from sqlalchemy import Column, Integer, String
from app.db import Base

class User(Base):
    __tablename__ = "users"

    id = Column(Integer, primary_key=True, index=True)
    username = Column(String, unique=True, index=True)
    password = Column(String)
```



# Source Code: Frontend (admin.html)

---

```
<!DOCTYPE html>
<html>
<head>
<title>Admin Dashboard</title>
<style>
body { font-family: Arial; padding: 20px; }
.card { background:#f5f5f5; padding:20px; margin:10px; border-radius:10px; }
</style>
</head>
<body>

<h2>📊 Moderation Analytics</h2>

<div class="card" id="stats"></div>

<script>
async function loadStats() {
  const res = await fetch("http://127.0.0.1:8000/stats");
  const data = await res.json();

  document.getElementById("stats").innerHTML = `
    <p>Total Messages: <b>${data.total_messages}</b></p>
    <p>Blocked Messages: <b>${data.blocked_messages}</b></p>
  `;
}

loadStats();
</script>
</body>
</html>
```



# Source Code: Frontend (crypto.js)

---

```
let currentUser = "alice";
let socket;

// ----- USER SWITCH -----
function setUser(user) {
  currentUser = user;
  connectWebSocket();
  document.getElementById("chatBox").innerHTML = "";
  document.getElementById("status").innerText =
    "Status: Logged in as " + user + " (open second tab for other user)";
}

// ----- WEBSOCKET -----
function connectWebSocket() {
  if (socket) socket.close();

  socket = new WebSocket(
    `ws://127.0.0.1:8000/ws/chat?user=${currentUser}`
  );

  socket.onopen = () => {
    document.getElementById("status").innerText = "Status: Connected";
  };

  socket.onmessage = (event) => {
    const data = JSON.parse(event.data);

    if (data.sender !== currentUser) {
      addMessage(` ${data.sender}: ${atob(data.ciphertext)}`, false);
    }
  };
}
```

# Source Code: Frontend (crypto.js)

---

```
socket.onclose = () => {
  document.getElementById("status").innerText = "Status: Disconnected";
};

// ----- KEY GENERATION (DEMO) -----
async function generateAndUploadKeys() {
  console.log("RSA keys generated (demo)");
  alert("RSA keys generated & uploaded (demo)");
}

// ----- SEND MESSAGE -----
async function sendEncrypted() {
  const text = document.getElementById("messageInput").value.trim();
  if (!text) return;

  // AI moderation check
  const res = await fetch("http://127.0.0.1:8000/moderate", {
    method: "POST",
    headers: { "Content-Type": "application/json" },
    body: JSON.stringify({ text })
  });
  const result = await res.json();

  if (result.status === "UNSAFE") {
    alert("Blocked: " + result.reason);
    await fetch("http://127.0.0.1:8000/stats/update?blocked=true", { method: "POST" });
    return;
  }

  await fetch("http://127.0.0.1:8000/stats/update?blocked=false", { method: "POST" });

  const payload = {
    sender: currentUser,
    ciphertext: btoa(text),
    timestamp: new Date().toISOString()
  };

```



# Source Code: Frontend (crypto.js)

---

```
// Show encrypted payload
document.getElementById("payloadBox").innerText =
JSON.stringify(payload, null, 2);

socket.send(JSON.stringify(payload));
addMessage(` ${currentUser}: ${text} `, true);

document.getElementById("messageInput").value = "";
}

// ----- UI MESSAGE -----
function addMessage(text, isMe) {
  const msg = document.createElement("div");
  msg.className = "message " + (isMe ? "me" : "other");
  msg.innerText = text;
  document.getElementById("chatBox").appendChild(msg);
  msg.scrollIntoView();
}

// Auto start
connectWebSocket();
```

# Source Code: Frontend (index.html)

---

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8" />
  <title>Secure AI Chat</title>
  <meta name="viewport" content="width=device-width, initial-scale=1.0" />

<style>
body {
  margin: 0;
  font-family: Arial, sans-serif;
  background: #eafeae2;
  display: flex;
  justify-content: center;
  align-items: center;
  height: 100vh;
}

.chat-container {
  width: 420px;
  height: 90vh;
  background: #f0f0f0;
  display: flex;
  flex-direction: column;
  border-radius: 10px;
  box-shadow: 0 10px 30px rgba(0,0,0,0.2);
  overflow: hidden;
}
```



# Source Code: Frontend (index.html)

---

```
.header {  
background: #075e54;  
color: white;  
padding: 12px;  
display: flex;  
justify-content: space-between;  
align-items: center;  
}  
  
.messages {  
flex: 1;  
padding: 15px;  
overflow-y: auto;  
background: #eafeae2;  
}  
  
.message {  
max-width: 75%;  
padding: 10px;  
margin-bottom: 10px;  
border-radius: 10px;  
font-size: 14px;  
line-height: 1.4;  
}  
  
.me {  
background: #dcf8c6;  
margin-left: auto;  
}  
  
.other {  
background: white;  
margin-right: auto;  
}
```



# Source Code: Frontend (index.html)

---

```
.system {
background: #ffe7a3;
text-align: center;
margin: 10px auto;
border-radius: 8px;
font-size: 13px;
}

.input-area {
display: flex;
padding: 10px;
background: #f0f0f0;
border-top: 1px solid #ccc;
}

.input-area input {
flex: 1;
padding: 10px;
border-radius: 20px;
border: 1px solid #ccc;
outline: none;
}

.input-area button {
margin-left: 10px;
padding: 10px 16px;
background: #075e54;
color: white;
border: none;
border-radius: 20px;
cursor: pointer;
}

.payload {
background: black;
color: #00ff00;
font-size: 12px;
padding: 10px;
height: 120px;
overflow-y: auto;
}
```



# Source Code: Frontend (index.html)

---

```
</style>
</head>

<body>

<div class="chat-container">
<div class="header">
  <strong>Secure AI Chat</strong>
  <select id="userSelect" onchange="switchUser()">
    <option value="alice">Alice</option>
    <option value="bob">Bob</option>
  </select>
</div>

<div id="messages" class="messages"></div>

<div class="input-area">
  <input id="messageInput" placeholder="Type a message..." />
  <button onclick="sendMessage()>Send</button>
</div>

<div class="payload" id="payloadBox">
  Encrypted payload will appear here...
</div>
</div>

<script>
let currentUser = "alice";
const ws = new WebSocket("ws://127.0.0.1:8000/ws/chat");

ws.onmessage = (event) => {
  const data = JSON.parse(event.data);
  addMessage(data.sender, data.text);
};

function switchUser() {
  currentUser = document.getElementById("userSelect").value;
}

```



# Source Code: Frontend (index.html)

---

```
async function sendMessage() {
  const input = document.getElementById("messageInput");
  const text = input.value.trim();
  if (!text) return;

  // Moderation check
  const response = await fetch("http://127.0.0.1:8000/moderate", {
    method: "POST",
    headers: { "Content-Type": "application/json" },
    body: JSON.stringify({ text })
  });

  const result = await response.json();

  if (result.status === "UNSAFE") {
    addSystemMessage("Message blocked by safety system");
    input.value = "";
    return;
  }

  // Encryption demo payload
  const encryptedPayload = {
    sender: currentUser,
    text: btoa(text),
    aes_key: "AES-256-KEY-DEMO",
    timestamp: new Date().toISOString()
  };

  document.getElementById("payloadBox").innerText =
    JSON.stringify(encryptedPayload, null, 2);

  ws.send(JSON.stringify({
    sender: currentUser,
    text: text
  }));
}

input.value = "";
}
```



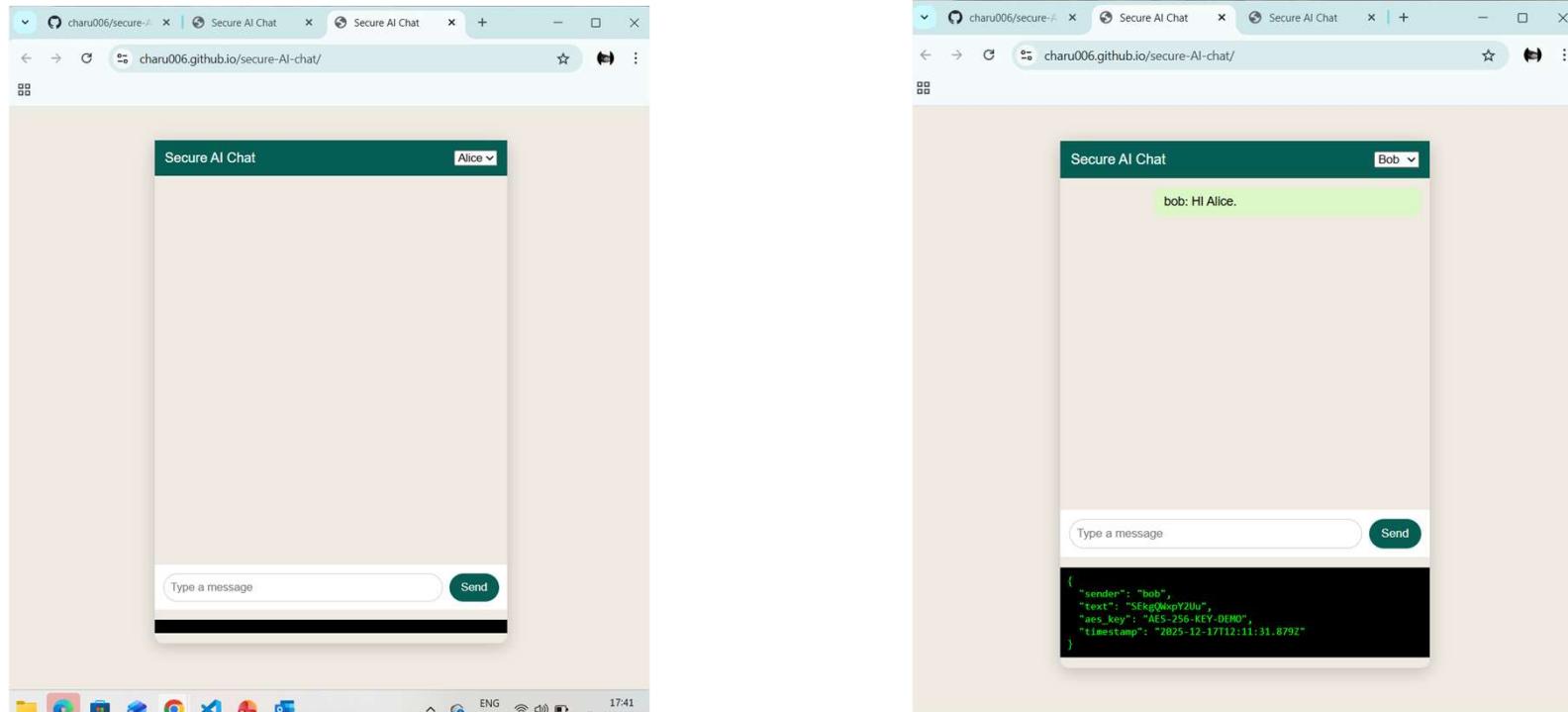
# Source Code: Frontend (index.html)

---

```
function addMessage(sender, text) {  
    const msgBox = document.getElementById("messages");  
    const div = document.createElement("div");  
    div.className = "message " + (sender === currentUser ? "me" : "other");  
    div.innerText = sender + ": " + text;  
    msgBox.appendChild(div);  
    msgBox.scrollTop = msgBox.scrollHeight;  
}  
  
function addSystemMessage(text) {  
    const msgBox = document.getElementById("messages");  
    const div = document.createElement("div");  
    div.className = "message system";  
    div.innerText = text;  
    msgBox.appendChild(div);  
}  
</script>  
  
</body>  
</html>
```

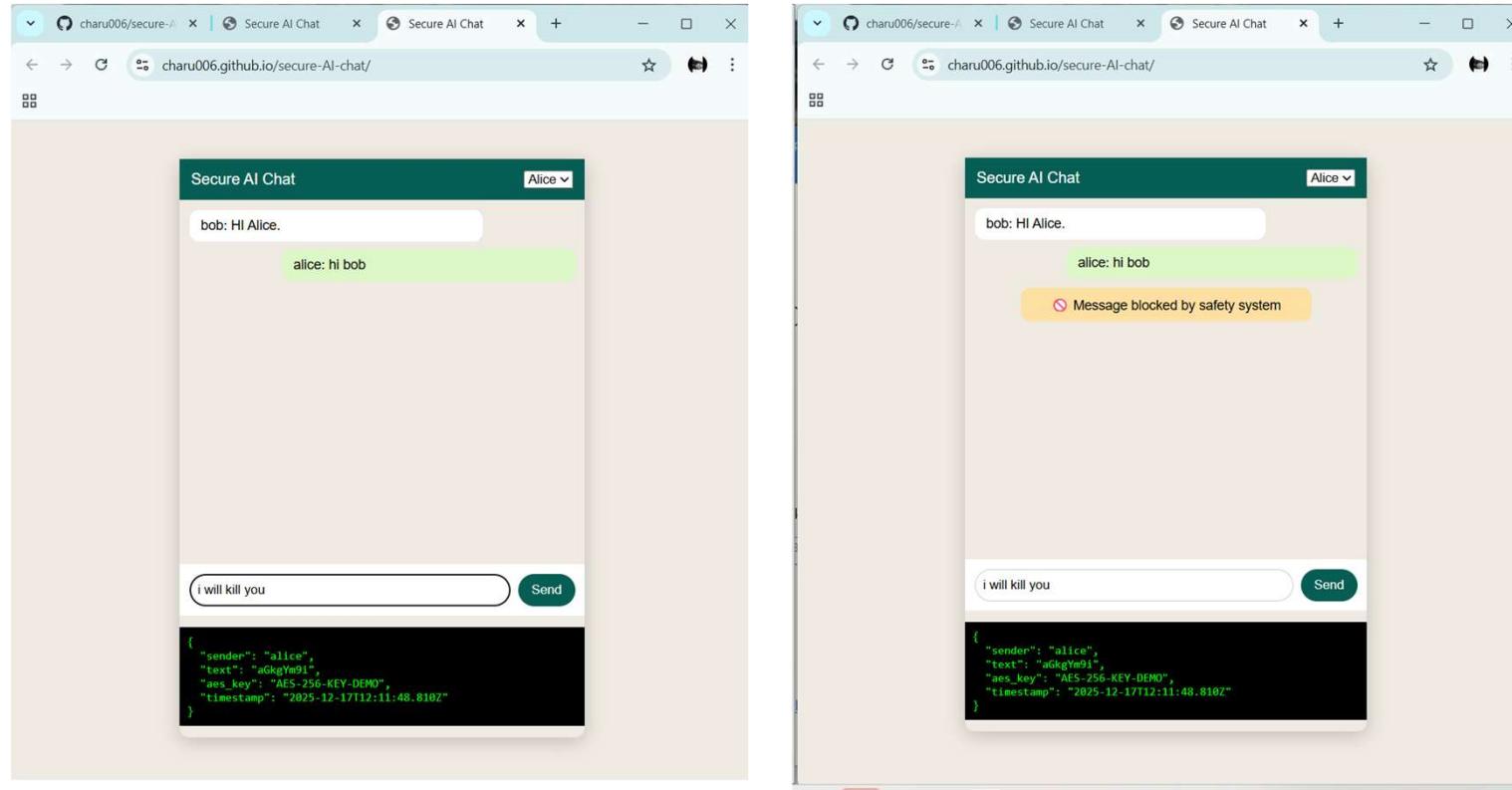
# Implementation

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# Implementation

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THANK YOU

