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### **Tutorial 05 – CS102.3**

#### **Switch**

```
#include <stdio.h>

int main () {

float num1, num2; int choice;

printf("Enter two numbers: "); scanf("%f %f", &num1, &num2);

printf("1. +\n");

printf("2. -\n");

printf("3. *\n");

printf("4. /\n");

printf("Enter your choice: "); scanf("%d", &choice);


switch (choice) { case 1:

printf("%.2f + %.2f = %.2f", num1, num2, num1 + num2); break;


case 2:

printf("%.2f - %.2f = %.2f", num1, num2, num1 - num2); break;


case 3:

printf("%.2f * %.2f = %.2f", num1, num2, num1 * num2); break;


case 4:

if (num2 != 0) {

printf("%.2f / %.2f = %.2f\n", num1, num2, num1 / num2);

}

}
```

```
else {  
    printf("Can't divide by zero");  
}  
break;  
}  
return 0;  
}
```

## **While loop**

### **1)**

```
#include <stdio.h>  
  
int main() {  
    int number, counter = 0;  
    int evenCount = 0, oddCount = 0;  
    printf("Enter 10 numbers:\n");  
    while (counter < 10) {  
        printf("Enter number %d: ", counter + 1);  
        scanf("%d", &number);  
  
        if (number % 2 == 0) {  
            evenCount++;  
        } else {  
            oddCount++;  
        }  
  
        counter++;  
    }  
}
```

```
printf("Even count: %d\n", evenCount);  
printf("Odd count: %d\n", oddCount);  
  
return 0;  
}
```

**2)**

```
#include <stdio.h>  
  
int main() {  
    int number;  
    int evenCount = 0, oddCount = 0;  
  
    printf("Enter a series of numbers (Terminate with -99)\n");  
  
    while (1) {  
        printf("Enter number: ");  
        scanf("%d", &number);  
  
        if (number == -99) {  
            break;  
        }  
  
        if (number % 2 == 0) {  
            evenCount++;  
        } else {  
            oddCount++;  
        }  
    }  
}
```

```
}  
printf("Even count: %d\n", evenCount);  
printf("Odd count: %d\n", oddCount);  
  
return 0;  
}
```

### **Do-while loop**

**1)**

```
#include <stdio.h>
```

```
int main() {  
    int number, index = 0;  
    int evenCount = 0, oddCount = 0;  
  
    do {  
        printf("Enter number %d: ", index + 1);  
        scanf("%d", &number);  
  
        if (number % 2 == 0) {  
            evenCount++;  
        } else {  
            oddCount++;  
        }  
  
        index++;  
    } while (index < 10);  
}
```

```
printf("Even count: %d\n", evenCount);  
printf("Odd count: %d\n", oddCount);  
  
return 0;  
}
```

**2)**

```
#include <stdio.h>
```

```
int main() {  
    int number;  
    int evenCount = 0, oddCount = 0;  
  
    printf("Enter a series of numbers (Terminate with -99)\n");  
  
    do {  
        printf("Enter number: ");  
        scanf("%d", &number);  
  
        if (number != -99) {  
            if (number % 2 == 0) {  
                evenCount++;  
            } else {  
                oddCount++;  
            }  
        } else {  

```

```
        break;
    }

} while (number != -99);

printf("Even count: %d\n", evenCount);
printf("Odd count: %d\n", oddCount);

return 0;
}
```

## **For loop**

### **1)**

```
#include <stdio.h>
```

```
int main() {
    int total = 0;
    float average;

    for (int count = 1; count <= 10; count++) {
        printf("Enter number %d: ", count);
        int number;
        scanf("%d", &number);

        total += number;
    }
}
```

```
    average = (float)total / 10;
    printf("Average: %.2f", average);

    return 0;
}
```

**2)**

```
#include <stdio.h>
```

```
int main() {
    int numRows;

    printf("Enter the number of rows: ");
    scanf("%d", &numRows);

    for (int row = 1; row <= numRows; ++row) {
        for (int col = 1; col <= row; ++col) {
            printf("*");
        }
        printf("\n");
    }

    return 0;
}
```