# CHRISTIAN CHARUKIEWICZ

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## EXPERIENCE

**Roompact**                                                                                                   JAN 2016 - PRESENT
*Chief Technology Officer*

- Set long term goals for product development; elevated standards for application design, architecture, documentation, performance, security
- Designed and built web applications using a variety of programming languages and frameworks
- Reduced company infrastructure costs by 70% by transitioning technical infrastructure to AWS
- Led hiring process for technical employees and interns; led the training of technical employees

**Roompact**                                                                                                   JAN 2015 - JAN 2016
*Software Engineer*

- Designed, built, tested, deployed, and maintained sophisticated application features using various web technologies
- Managed over half a dozen virtual Linux servers, configured firewalls, installed server daemons, wrote Bash scripts and cronjobs for backup processes, etc.
- Technologies used included Linux, CakePHP, Node.js, MySQL, Redis, JavaScript, jQuery, AJAX, Websockets, HTML5, CSS3, Supervisor

**Roompact**                                                                                                   MAY 2014 - AUG 2014
*Software Development Intern*

- Built application features with CakePHP, MySQL backend and HTML5, JQuery, AJAX frontend
- Configured and maintained Linux servers; automated server tasks with Bash scripts and cronjobs

**Illini Emergency Medical Services**                                                          SEPT 2012 - MAY 2014
*EMT-Basic (Volunteer Position)*

- Worked with and led teams of EMS providers at designated events
- Provided pre-hospital basic life support to patients

**Next Generation Gaming, LLC**                                                                OCT 2012 - NOV 2013
*Director of Community Experience*

- Managed development team consisting of multiple developers working on developing features for small game server with over 8,000 players a month
- Designed and built an automated sales system which increased average monthly revenue by 35%
- Worked with the PAWN language, MySQL, and PHP

## EDUCATION

**University of Illinois, Urbana-Champaign**                                                           DEC 2014
B.Sc. Mathematics & Computer Science, Philosophy (Double Major)

## TECHNICAL SKILLS & LANGUAGES

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|---|---|
| **Programming Languages** | Python, PHP, JavaScript, Bash, Haskell, Elm |
| **Operating Systems** | Linux, Android, ChromeOS |
| **Databases & Statistical Tools** | MySQL, Redis, Numpy/Scipy/Matplotlib (Python) |
| **Tools & Software** | Git, Awk, Crontab, Ansible, Vim, Nginx, Supervisor |
| **Spoken Languages (Native Proficiency)** | English, Polish |