



# Coupled solvers and more

Lecture within CFD with open source 2013  
(TME050)

Klas Jareteg

Chalmers University of Technology

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# Plan and outline

- Pressure-velocity

  - Theory

- OpenFOAM code basics

  - Mesh

  - Matrices

- Coupled solvers

  - Basic idea

  - Coupled format

  - Example solver

- Pressure-velocity coupling

  - Coupled model

  - Implementing pressure-velocity coupling

  - Tutorial case

- Miscellaneous

  - Git

  - Better software development

- Python scripting

# Learning objectives

## **At the end of this lesson you should (hopefully):**

- better understand the basics of the pressure-velocity implementation in OpenFOAM
- be acquainted with the ideas of the block coupled format in OpenFOAM-1.6-ext
- have basic practical experience with git
- increased understanding of templating and object orientation in C++

# Pressure-velocity

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# Incompressible flow

Acknowledgement for description: Professor Hrvoje Jasak

- For low Mach numbers the density and pressure decouple.
- General Navier-Stokes equations simplify to:

$$\nabla \cdot (\mathbf{U}) = 0 \quad (1)$$

$$\frac{\partial \mathbf{U}}{\partial t} + \nabla \cdot (\mathbf{U}\mathbf{U}) - \nabla(\nu \nabla \mathbf{U}) = -\frac{1}{\rho} \nabla p \quad (2)$$

- Non-linearity in the equation  $(\nabla \cdot (\mathbf{U}\mathbf{U}))$  resolved by iteration
- Continuity equation requiring the flow to be divergence free
- No explicit pressure dependence for the divergence free criterium. Pressure equation must be derived.

## Incompressible flow - equation coupling I

- Pressure equation retrieved from the continuity equation.
- Start by a semi-discretized form of the momentum equation:

$$a_P \mathbf{U}_P = \mathbf{H}(\mathbf{U}) - \nabla P \quad (3)$$

where:

$$\mathbf{H}(\mathbf{U}) = \sum_N a_N^{\mathbf{U}} \mathbf{U}_N \quad (4)$$

and rearranged to:

$$\mathbf{U}_P = (a_P^{\mathbf{U}})^{-1} \mathbf{H}(\mathbf{U}) - (a_P^{\mathbf{U}})^{-1} \nabla P \quad (5)$$

## Incompressible flow - equation coupling II

- Eq. (5) is then substituted in to the continuity equation:

$$\nabla \cdot ((a_P^{\mathbf{U}})^{-1} \nabla P) = \nabla \cdot ((a_P^{\mathbf{U}})^{-1} \mathbf{H}(\mathbf{U})) \quad (6)$$

- Gives two equations: momentum and pressure equation
- Pressure equation will assure a divergence free flux, and consequently the face fluxes ( $F = \mathbf{S}_f \cdot \mathbf{U}$ ) must be reconstructed from the solution of the pressure equation:

$$F = -(a_P^{\mathbf{U}})^{-1} \mathbf{S}_f \cdot \nabla P + (a_P^{\mathbf{U}})^{-1} \mathbf{S}_f \cdot \mathbf{H}(\mathbf{U}) \quad (7)$$



# SIMPLE

Acknowledgement for description: Professor Hrvoje Jasak

SIMPLE algorithm is primarily used for steady state problems:

- ① Guess the pressure field
- ② Solve momentum equation using the guessed pressure field (eq. 5)
- ③ Compute the pressure based on the predicted velocity field (eq. 6)
- ④ Compute conservative face flux (eq. 7)
- ⑤ Iterate

In reality, underrelaxation must be used to converge the problem

Study the source code of `simpleFoam`:

- Try to recognize the above equations in the code

## Rhie-Chow correction

- Rhie and Chow introduced a correction in order to be able to use collocated grids
- This is used also in OpenFOAM, but not in an explicit manner
- The Rhie-Chow like correction will occur as a difference to how the gradient and Laplacian terms in eq. (6) are discretized.

Source and longer description: Peng-Kärrholm: [http://www.tfd.chalmers.se/~hani/kurser/OS\\_CFD\\_2007/rhiechow.pdf](http://www.tfd.chalmers.se/~hani/kurser/OS_CFD_2007/rhiechow.pdf)

# OpenFOAM tips

- Learn to find your way around the code:
  - `grep keyword `find -iname "*.C"```
  - Doxygen (<http://www.openfoam.org/docs/cpp/>)
  - CoCoons-project (<http://www.cocoons-project.org/>)
- Get acquainted with the general code structure:
  - Study the structure of the `src`-directory
  - Try to understand where some general
- When you are writing your own solvers study the available utilities:
  - find how to read variables from dicts scalars, booleans and lists
  - find out how to add an argument to the argument list

# OpenFOAM

## code basics

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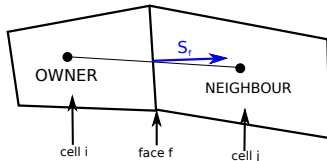
  - Better software development

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# Meshes in OpenFOAM

## Mesh:

- Based on an unstructured mesh format
- Collocated mesh (Rhie-Chow equivalent already mentioned)
- `polyMesh` and `fvMesh`: Face based computational cell:



`fvMesh` is the finite volume specialization

- $V()$  Volumes of the cells. Numbered according to cell numbering.
- $Sf()$  Surface normals with magnitude equal to the area. Numbered according to face numbers.

# Matrix format in OpenFOAM I

## Matrix:

- Sparse matrix system:
  - No zeros stored
  - Only neighbouring cells will give a contribution
- Basic format of the `lduMatrix`:
  - diagonal coefficients
  - upper coefficients
  - lower coefficients (not necessary for symmetric matrices)

Study the code for `lduMatrix`:

- find the diagonal, upper and lower fields

# Matrix format in OpenFOAM II

## lduMatrix

Basic square sparse matrix. Stored in three arrays: the diagonal, the upper and the lower part:

```
85     // - Coefficients (not including interfaces)  
86     scalarField *lowerPtr_, *diagPtr_, *upperPtr_;
```

Listing 1: lduMatrix.H

- Diagonal elements: numbered as cell numbers
- Off-diagonal elements: are numbered according to faces.

```
1     const surfaceVectorField& Sf = p.mesh().Sf();  
2     const unallocLabelList& owner = mesh.owner();  
3     const unallocLabelList& neighbour = mesh.neighbour();
```

Listing 2: Surface normal, owner and neighbour for each face

## Matrix format in OpenFOAM III

Sparsity of matrix:

$$\mathbf{A} = A_{i,j} \quad (8)$$

- $i, j$ : contribution from cell  $j$  on cell  $i$
- $j, i$ : contribution from cell  $i$  on cell  $j$
- $i > j$ : upper elements
- $i < j$ : lower elements
- $i = j$ : diagonal elements



# Matrix format in OpenFOAM IV

`fvMatrix`

- Specialization for finite volume
- Adds source and reference to field
- Helper functions:

```
3 volScalarField AU = UEqn().A();
```

Listing 3: Part of `pEqn.H` in `simpleFoam`

## Lazy evaluation

- Lazy evaluation is used to avoid calculation and transfer of unnecessary data
- Example `lduMatrix`:
  - Used for returning the upper part of the matrix (`upper()`)
  - If upper part does not exist it will be created
  - If it already exists it is simply returned
- To achieve lazy evaluation you will see pointers used in OpenFOAM

# Coupled solvers

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# What is a coupled solver?

## Coupling on many levels:

- Model level (example: couple a turbulence model to your steady state solver)
- Equation level (example: couple the pressure equation to the velocity equation)
- Matrix level (example: GGI and `regionCoupling`)

## Differ between:

- **explicit coupling:** solve one matrix for each equation, use fix values from all the other equations
- **implicit coupling:** directly couple linear dependencies in equations by including multiple equations in the same matrix system

# Explicit coupling

## Examples:

- Velocity components in `simpleFoam` and `pisoFoam`
- Turbulence and momentum equations in `simpleFoam` and `pisoFoam`
- Regions in `chtMultiRegionFoam`

## Advantages:

- Requires less memory than implicit coupling
- Sometimes easier to implement (each equation solved separately)

Study `simpleFoam` to see how the explicit coupling is done:

- In which terms and expressions are the  $p$  and  $U$  equations coupled?
- How is the turbulence model connected to the velocity?

# Implicit coupling

## Examples:

- Regions in `regionCoupling` (OpenFOAM-1.6-ext)

## Advantages:

- Can increase convergence rates as fewer iterations are anticipated
- Sometimes necessary in order for the system to converge
- Minimizing underrelaxation

## Disadvantages:

- Increased memory cost, each matrix coefficient a tensor (rank two) instead of a scalar
- Convergence properties changed

Optional: Study the `regionCouple` boundary condition to see how the implicit coupling between different regions is achieved.

# Implementing a block matrix format I

## Possible choices of format:

- Extend the matrix:
  - Sparsity pattern of matrix changed
  - General coupled matrix system:

$$\mathbf{A}(y)x = a \quad (9)$$

$$\mathbf{B}(x)y = b \quad (10)$$

- Solved together (still segregated):

$$\begin{bmatrix} \mathbf{A}(y) & 0 \\ 0 & \mathbf{B}(x) \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} a \\ b \end{bmatrix} \quad (11)$$

- Coupled solution:

$$\begin{bmatrix} \mathbf{A}' & \mathbf{A}_y \\ \mathbf{B}_x & \mathbf{B}' \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} a \\ b \end{bmatrix} \quad (12)$$

- Important: non-linearities still left, must be treated explicitly

## Implementing a block matrix format II

- Extend the size of each coefficient in the matrix:
  - Sparsity pattern preserved
  - Alternative formulation of eq. (12):

$$\mathbf{C}z = c \quad (13)$$

$$\mathbf{C} = C_{i,j} = \begin{bmatrix} c_{a,a} & c_{a,b} \\ c_{b,a} & c_{b,b} \end{bmatrix}_{i,j} \quad (14)$$

$$c = c_i = \begin{bmatrix} s_a & s_b \end{bmatrix}_i^\top \quad (15)$$

$$z = z_i = \begin{bmatrix} x & y \end{bmatrix}_i^\top \quad (16)$$

- Element in vectors and matrices: vectors and tensors



# Implementing a block matrix format III

## Implementation in OpenFOAM-1.6-ext:

- Sparsity pattern preserved, each coefficient a tensor

Study the code for `BlockLduMatrix`:

- find the matrix format and how it relates to the mesh

# C++ templates I

- Templated functions and classes can operate with generic types.
- Templates are generated at compile time (compare to virtual functions)
- Allows reusing algorithms and classes which are common to many specific types

- Find a class which is templated!
- Find a function which is templated!

## C++ templates II

### **Example:** List

- A list could be used different type of contents → generic class needed
- ListI.H: included already in the header file
- Compilation done for each specific type (remember: generated during compile-time)

### **Example:** BlockLduMatrix

- Allow matrix coefficients to be of generic size
- Each <Type> must have operators needed defined
- Compilation done for each specific type (remember generated during compile-time)

## C++ templates III

### **Tips on templates**

- Read the basics (and more):
  - <http://www.cplusplus.com/doc/tutorial/templates/>
  - Effective C++: 50 Specific Ways to Improve Your Programs and Designs
  - C++ Templates: The Complete Guide
- Look at existing code to see how the templating is implemented, used and compiled ("code explains code")

# Studying blockCoupledScalarTransportFoam I

- Example solver in OpenFOAM-1.6-ext:  
blockCoupledScalarTransportFoam
- Theory behind solver: coupled two phase heat transfer<sup>1</sup>:

$$\nabla \cdot (\mathbf{U} T) - \nabla(D \nabla \cdot T) = \alpha(T_s - T) \quad (17)$$

$$- \nabla(D T_s \nabla \cdot D_s) = \alpha(T - T_s) \quad (18)$$

- Velocity field  $\mathbf{U}$  prescribed,  $T$  and  $T_s$  are fluid and solid temperatures

# Studying blockCoupledScalarTransportFoam II

Study blockCoupledScalarTransportFoam to find:

- vector and matrix formats used,
- how the scalar equations are coupled in the block-coupled matrix,
- how the boundary conditions are transferred and
- how the system is solved

Run the blockCoupledSwirlTest

---

<sup>1</sup>Henrik Rusche and Hrvoje Jasak. *Implicit solution techniques for coupled multi-field problems – Block Solution, Coupled Matrices*. June 2010; Ivor Clifford. *Block-Coupled Simulations Using OpenFOAM*. June 2011.

# Pressure-velocity coupling

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## Implicit model

- Navier-Stokes, incompressible, steady-state:

$$\nabla \cdot (\mathbf{U}) = 0 \quad (19)$$

$$\nabla \cdot (\mathbf{U}\mathbf{U}) - \nabla(\nu \nabla \mathbf{U}) = -\frac{1}{\rho} \nabla p \quad (20)$$

- Semi-discretized form:

$$\sum_{\text{faces}} \mathbf{U}_f \cdot \mathbf{S}_f = 0 \quad (21)$$

$$\sum_{\text{faces}} [\mathbf{U}\mathbf{U} - \nu \nabla \mathbf{U}]_f \cdot \mathbf{S}_f = - \sum_{\text{faces}} P_f \mathbf{S}_f \quad (22)$$

- Modified pressure:

$$\frac{p}{\rho} = P \quad (23)$$

- Rhie-Chow in continuity equation:

$$\sum_{\text{faces}} [\overline{\mathbf{U}}_f - \overline{\mathbf{D}}_f (\nabla P_f - \overline{\nabla P_f})] \cdot \mathbf{S}_f = 0 \quad (24)$$



## fvm vs. fvc

### Meanings:

- fvm: finite volume method, results in an implicit discretization (a system of equations)
- fvc: finite volume calculus, results in an explicit discretization (source terms)

### Types:

- fvm: returns `fvMatrix<Type>`
- fvc: returns `geometricField<Type>`

$$[A][x] = [b] \quad (25)$$

Study the Programmers guide to find the available:

- fvm discretizations
- fvc discretizations

# Pressure-velocity discretization

**Eqs. (24) and (22) in OpenFOAM format:**

```
1   fvm::div(U)
2   - fvm::laplacian(D,p)
3   ==
4   - fvc::div(D*fvc::grad(p))
```

```
1   fvm::div(phi,U)
2   + turbulence->divDevReff(U)
3   ==
4   - fvm::grad(p)
```

**Problem:**

- Implicit div and grad not generally desired → implementations not existing

# Implementing the pressure-velocity coupling I

Solution vector:

$$x^P = x_l^P = \begin{bmatrix} u^P \\ v^P \\ w^P \\ P^P \end{bmatrix}_l \quad (26)$$

```
117 // Block vector field for the pressure and velocity field to be solved for
118 volVector4Field pU
119 (
120     IOobject
121     (
122         "pU",
123         runTime.timeName(),
124         mesh,
125         IOobject::NO_READ,
126         IOobject::NO_WRITE
127     ),
128     mesh,
129     dimensionedVector4(word(),dimless,vector4::zero)
130 );
```

## Implementing the pressure-velocity coupling II

```
132 // Insert the pressure and velocity internal fields in to the volVector2Field
133 {
134     vector4Field blockX = pU.internalField();
135
136     // Separately add the three velocity components
137     for (int i=0; i<3;i++)
138     {
139         tmp<scalarField> tf = U.internalField().component(i);
140         scalarField& f = tf();
141         blockMatrixTools::blockInsert(i,f,blockX);
142     }
143
144     // Pressure is the 2nd component
145     scalarField& f = p.internalField();
146     blockMatrixTools::blockInsert(3,f,blockX);
147 }
```

# Implementing the pressure-velocity coupling III

Equation system to be formed:

$$\mathbf{A}^P x^P + \sum_{F \in \{N\}} \mathbf{A}^F x^F = b^P \quad (27)$$

$$A^X = [a_{k,l}^X]_i \quad k, l \in \{u, v, w, p\}, \quad X \in \{P, F\} \quad (28)$$

Construct block matrix:

```
188 // Matrix block
189 BlockLduMatrix<vector4> B(mesh);
```

Retrieve fields:

```
191 // Diagonal is set separately
192 Field<tensor4>& d = B.diag().asSquare();
193
194 // Off-diagonal also as square
195 Field<tensor4>& u = B.upper().asSquare();
196 Field<tensor4>& l = B.lower().asSquare();
```

Source:

```
198 // Source term for the block matrix
199 Field<vector4> s(mesh.nCells(), vector4::zero);
```

# Discretizing the momentum equation I

LHS: Turbulence is introduced by calling the `divDevReff(U)`

```
182     tmp<fvVectorMatrix> UEqnLHS
183     (
184         fvm::div(phi,U)
185         + turbulence->divDevReff(U)
186     );
```

Retrieve matrix coefficients:

```
202     tmp<scalarField> tdiag = UEqnLHS().D();
203     scalarField& diag = tdiag();
204     scalarField& upper = UEqnLHS().upper();
205     scalarField& lower = UEqnLHS().lower();
```

Add boundary contribution:

```
211     // Add source boundary contribution
212     vectorField& source = UEqnLHS().source();
213     UEqnLHS().addBoundarySource(source, false);
```

## Discretizing the momentum equation II

Considering RHS as separate problem:

$$\sum_{\text{faces}} P_f \mathbf{S}_f = 0 \quad (29)$$

Interpolation weights:

```
218 // Interpolation scheme for the pressure weights
219 tmp<surfaceInterpolationScheme<scalar> >
220 tinterpScheme_
221 (
222     surfaceInterpolationScheme<scalar>::New
223     (
224         p.mesh(),
225         p.mesh().interpolationScheme("grad(p)")
226     )
227 );
```

```
218 tmp<surfaceScalarField> tweights = tinterpScheme_().weights(p);
219 const surfaceScalarField& weights = tweights();
```

$$w_N = 1 - w_P \quad (30)$$

# Discretizing the momentum equation III

Equivalent to matrix fields:

```
229 // Pressure gradient contributions — corresponds to an implicit
230 // gradient operator
231 tmp<vectorField> tpUv = tmp<vectorField>
232 (
233     new vectorField(upper.size(),pTraits<vector>::zero)
234 );
235 vectorField& pUv = tpUv();
236 tmp<vectorField> tpLv = tmp<vectorField>
237 (
238     new vectorField(lower.size(),pTraits<vector>::zero)
239 );
240 vectorField& pLv = tpLv();
241 tmp<vectorField> tpSv = tmp<vectorField>
242 (
243     new vectorField(source.size(),pTraits<vector>::zero)
244 );
245 vectorField& pSv = tpSv();
246 tmp<vectorField> tpDv = tmp<vectorField>
247 (
248     new vectorField(diag.size(),pTraits<vector>::zero)
249 );
250 vectorField& pDv = tpDv();
```



# Discretizing the momentum equation IV

Calculate elements:

```
256     for(int i=0;i<owner.size();i++)
257     {
258         int o = owner[i];
259         int n = neighbour[i];
260         scalar w = weights.internalField()[i];
261         vector s = Sf[i];
262
263         pDv[o] += s*w;
264         pDv[n] -= s*(1-w);
265         pLv[i] = -s*w;
266         pUv[i] = s*(1-w);
267     }
268 }
```

Boundary contribution:

```
271     p.boundaryField().updateCoeffs();
272     forAll(p.boundaryField(), patchI)
273     {
274         // Present fvPatchField
275         fvPatchField<scalar> & fv = p.boundaryField()[patchI];
276
277         // Retrieve the weights for the boundary
278         const fvsPatchScalarField& pw = weights.boundaryField()[patchI];
279
280         // Contributions from the boundary coefficients
281         tmp<Field<scalar>> tic = fv.valueInternalCoeffs(pw);
282         Field<scalar>& ic = tic();
283         tmp<Field<scalar>> tbc = fv.valueBoundaryCoeffs(pw);
```

# Discretizing the momentum equation V

```
284     Field<scalar>& bc = tbc();
285
286     // Get the fvPatch only
287     const fvPatch& patch = fv.patch();
288
289     // Surface normals for this patch
290     tmp<Field<vector>> tsn = patch.Sf();
291     Field<vector> sn = tsn();
292
293     // Manually add the contributions from the boundary
294     // This what happens with addBoundaryDiag, addBoundarySource
295     forAll(fv, facei)
296     {
297         label c = patch.faceCells()[facei];
298
299         pDv[c] += ic[facei]*sn[facei];
300         pSv[c] -= bc[facei]*sn[facei];
301     }
302 }
```

# Discretizing the momentum equation VI

$a_{u,u}, a_{v,v}, a_{w,w}, a_{p,u}, a_{p,v}, a_{p,w}$ :

```
317     forAll(d,i)
318     {
319         d[i](0,0) = diag[i];
320         d[i](1,1) = diag[i];
321         d[i](2,2) = diag[i];
322
323         d[i](0,3) = pDv[i].x();
324         d[i](1,3) = pDv[i].y();
325         d[i](2,3) = pDv[i].z();
326     }
327     forAll(l,i)
328     {
329         l[i](0,0) = lower[i];
330         l[i](1,1) = lower[i];
331         l[i](2,2) = lower[i];
332
333         l[i](0,3) = pLv[i].x();
334         l[i](1,3) = pLv[i].y();
335         l[i](2,3) = pLv[i].z();
336     }
337     forAll(u,i)
338     {
339         u[i](0,0) = upper[i];
340         u[i](1,1) = upper[i];
341         u[i](2,2) = upper[i];
342
343         u[i](0,3) = pUv[i].x();
344         u[i](1,3) = pUv[i].y();
345         u[i](2,3) = pUv[i].z();
346     }
347     forAll(s,i)
```

## Discretizing the momentum equation VII

```
348     {  
349         s[i](0) = source[i].x()+pSv[i].x();  
350         s[i](1) = source[i].y()+pSv[i].y();  
351         s[i](2) = source[i].z()+pSv[i].z();  
352     }
```

## Use of tmp

- tmp is used to minimize the computational effort in the code
- In general C++ will create objects in local scope, return a copy and destroy the remaining object
- This is undesired for large objects which gives lots of data transfer
- To avoid the local object to be out of scope the tmp container is used

Source and more info:

[http://openfoamwiki.net/index.php/OpenFOAM\\_guide/tmp](http://openfoamwiki.net/index.php/OpenFOAM_guide/tmp)

# Discretizing the continuity equation I

One implicit and one explicit contribution:

```
439 tmp<volScalarField> tA = UEqnLHS().A();
440 volScalarField& A = tA();
```

```
442 tmp<volVectorField> texp = fvc::grad(p);
443 volVectorField& exp = texp();
444 tmp<volVectorField> texp2 = exp/A;
445 volVectorField exp2 = texp2();
446
447 tmp<fvScalarMatrix> MEqnLHSp
448 (
449     -fvm::laplacian(1/A,p)
450     ==
451     -fvc::div(exp2)
452 );
```

```
454 // Add the boundary contributions
455 scalarField& pMdiag = MEqnLHSp().diag();
456 scalarField& pMupper = MEqnLHSp().upper();
457 scalarField& pMlower = MEqnLHSp().lower();
458
459 // Add diagonal boundary contribution
460 MEqnLHSp().addBoundaryDiag(pMdiag,0);
461
462 // Add source boundary contribution
463 scalarField& pMsource = MEqnLHSp().source();
464 MEqnLHSp().addBoundarySource(pMsource, false);
```

# Discretizing the continuity equation II

Need implicit divergence scheme:

```
348 // Again an implicit version not existing, now the div operator
349 tmp<surfaceInterpolationScheme<scalar>>
350 UtinterpScheme_
351 (
352     surfaceInterpolationScheme<scalar>::New
353     (
354         U.mesh(),
355         U.mesh().interpolationScheme("div(U)(implicit)")
356     )
357 );
358
359
360 // 1) Setup diagonal, source, upper and lower
361 tmp<vectorField> tMUpper = tmp<vectorField>
362     (new vectorField(upper.size(),pTraits<vector>::zero));
363 vectorField& MUpper = tMUpper();
364
365 tmp<vectorField> tMLower = tmp<vectorField>
366     (new vectorField(lower.size(),pTraits<vector>::zero));
367 vectorField& MLower = tMLower();
368
369 tmp<vectorField> tMDiag = tmp<vectorField>
370     (new vectorField(diag.size(),pTraits<vector>::zero));
371 vectorField& MDiag = tMDiag();
372
373 tmp<vectorField> tMSource = tmp<vectorField>
374     (
375         new vectorField
376         (
377             source.component(0)().size(),pTraits<vector>::zero
378         )
379     )
```

# Discretizing the continuity equation III

```
379     );
380     vectorField& MSource = tMSource();
381
382     // 2) Use interpolation weights to assemble the contributions
383     tmp<surfaceScalarField> tMweights =
384         UinterpScheme_.weights(mag(U));
385     const surfaceScalarField& Mweights = tMweights();
386
387     for(int i=0;i<owner.size();i++)
388     {
389         int o = owner[i];
390         int n = neighbour[i];
391         scalar w = Mweights.internalField()[i];
392         vector s = Sf[i];
393
394         MDiag[o]+=s*w;
395         MDiag[n]-=s*(1-w);
396         MLower[i]-=s*w;
397         MUpper[i]=s*(1-w);
398     }
399
400     // Get boundary condition contributions for the pressure grad(P)
401     U.boundaryField().updateCoeffs();
402     forAll(U.boundaryField(),patchI)
403     {
404         // Present fvPatchField
405         fvPatchField<vector> & fv = U.boundaryField()[patchI];
406
407         // Retrieve the weights for the boundary
408         const fvsPatchScalarField& Mw =
409             Mweights.boundaryField()[patchI];
410
411         // Contributions from the boundary coefficients
```



## Discretizing the continuity equation IV

```
412 tmp<Field<vector>> tic = fv.valueInternalCoeffs(Mw);
413 Field<vector>& ic = tic();
414 tmp<Field<vector>> tbc = fv.valueBoundaryCoeffs(Mw);
415 Field<vector>& bc = tbc();
416
417 // Get the fvPatch only
418 const fvPatch& patch = fv.patch();
419
420 // Surface normals for this patch
421 tmp<Field<vector>> tsn = patch.Sf();
422 Field<vector> sn = tsn();
423
424 // Manually add the contributions from the boundary
425 // This what happens with addBoundaryDiag, addBoundarySource
426 forAll(fv, facei)
427 {
428     label c = patch.faceCells()[facei];
429
430     MDiag[c] += cmptMultiply(ic[facei], sn[facei]);
431     MSource[c] -= cmptMultiply(bc[facei], sn[facei]);
432 }
433 }
```

# Discretizing the continuity equation V

$$a_{u,p}, a_{v,p}, a_{w,p}, a_{p,p}:$$

```
469     forAll(d,i)
470     {
471         d[i](3,0) = MDiag[i].x();
472         d[i](3,1) = MDiag[i].y();
473         d[i](3,2) = MDiag[i].z();
474         d[i](3,3) = pMDiag[i];
475     }
476     forAll(l,i)
477     {
478         l[i](3,0) = MLower[i].x();
479         l[i](3,1) = MLower[i].y();
480         l[i](3,2) = MLower[i].z();
481         l[i](3,3) = pMLower[i];
482     }
483     forAll(u,i)
484     {
485         u[i](3,0) = MUpper[i].x();
486         u[i](3,1) = MUpper[i].y();
487         u[i](3,2) = MUpper[i].z();
488         u[i](3,3) = pMupper[i];
489     }
490     forAll(s,i)
491     {
492         s[i](3) = MSource[i].x()
493                 +MSource[i].y()
494                 +MSource[i].z()
495                 +pMsource[i];
496     }
```

# OpenFOAM programming tips

- To get more information from a floating point exception:
  - `export FOAM_ABORT=1`
- If you are compiling different versions of OpenFOAM back and forth the compiling is accelerated by using `ccache` (<http://ccache.samba.org/>)

# Miscellaneous

Pressure-velocity

Theory

OpenFOAM code basics

Mesh

Matrices

Coupled solvers

Basic idea

Coupled format

Example solver

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coupling

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Miscellaneous

Git

Better software development

Python scripting

- Version control system<sup>2</sup> - meant to manage changes and different versions of codes
- Distributed - each directory is a fully functioning repository without connection to any servers
- Multiple protocols - code can be pushed and pulled over HTTP, FTP, ssh ...

---

<sup>2</sup>Many more version control systems exists, e.g. Subversion and Mercurial

# Git - Hands on I

## Basics:

- Initialize a repository in the current folder:

```
1 git init
```

- Check the current status of the repository:

```
1 git status
```

- Add a file to the revision control:

```
1 git add filename
```

- Now again check the status:

```
1 git status
```

- In order to commit the changes:

```
1 git commit -m "Message that will be stored along with the commit"
```

- List the current commits using log:

```
1 git log
```

# Git - Hands on II

## Branches:

- When developing multiple things or when multiple persons are working on the same code it can be convenient to use branches.
- To create a branch:

```
1 git branch name_new_branch
```

- List the available branches:

```
1 git branch
```

- Switch between branches by:

```
1 git checkout name_new_branch
```

- Branches can be merged so that developments of different branches are brought together.

# Git - Hands on III

## Ignore file:

- Avoid including compiled files and binary files in the revision tree.
- Add a .gitignore file. The files and endings listed in the file will be ignored. Example:

```
1 # Skip all the files ending with .o (object files)
2 *.o
3
4 # Skip all dependency files
5 *.dep
```

- When looking at the status of the repository the above files will be ignored.



# Git - Information and software

## Some documentation:

- Git - Documentation: <http://git-scm.com/doc> (entire book available at:  
<https://github.s3.amazonaws.com/media/progit.en.pdf>)
- Code School - Try Git:  
<http://try.github.io/levels/1/challenges/1>
- ... google!

## Examples of software:

- Meld - merging tool, can be used to merge different branches and commits (<http://meldmerge.org/>)
- Giggle - example of a GUI for git  
(<https://wiki.gnome.org/Apps/giggle>)

# Better software development

- Write small, separable segments of code
- Test each unit in the code, test the code often
- Setup a test case structure to continuously test the code
- Comment your code
- Use a version control system
- Use tools that you are used to, alternatively get used to them!

# Python scripting

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Python scripting

# Why? What? How?

## **What is a script language?**

- Interpreted language, not usually needed to compile
- Aimed for rapid execution and development
- Examples: Python, Perl, Tcl ...

## **Why using a script language?**

- Automatization of sequences of commands
- Easy to perform data and file preprocessing
- Substitute for more expansive software
- Rapid development

## **How to run a script language?**

- Interactive mode; line-by-line
- Script mode; run a set of commands written in a file

# Python basics

- Interpreted language, no compilation by the user
- Run in interactive mode or using scripts
- Dynamically typed language: type of a variable set during runtime

```
1 foo = "1"  
2 bar = 5
```

- Strongly typed language: change of type requires explicit conversion

```
1 >>> foo=1  
2 >>> bar="a"  
3 >>> foobar=foo+bar  
4 Traceback (most recent call last):  
5   File "<stdin>", line 1, in <module>  
6     TypeError: unsupported operand type(s) for +: 'int' and 'str'
```

# Python syntax I

- Commented lines start with "#"
- Loops and conditional statements controlled by indentation

```
1 if 1==1:  
2     print "Yes, 1=1"  
3 print "Will always be written"
```

- Three important data types:
  - Lists:

```
1 >>> foo = [1, "a"]  
2 >>> bar = [1, 2, 3, 4]  
3 >>> print foo[0]  
4 1  
5 >>> print bar[:]  
6 [1, 2, 3, 4]  
7 >>> print bar[1:2]  
8 [2]  
9 >>> print bar[-1]  
10 4  
11 >>> bar.append(4)  
12 >>> print bar  
13 [1, 2, 3, 4, 4]
```

# Python syntax II

- Tuples:

```
1 >>> foo = (1,2,3)
2 >>> print "Test %d use %d of tuple %d" % foo
3 Test 1 use 2 of tuple 3
```

- Dictionaries:

```
1 >>> test = {}
2 >>> test['value']=4
3 >>> test['name']="test"
4 >>> print test
5 {'name': 'test', 'value': 4}
```

# Python modules I

Auxiliary code can be included from modules. Examples:

- `os`: Operating system interface. Example:

```
1 import os
2
3 # Run a command
4 os.system("run command")
```

- `shutil`: High-level file operations

```
1 import shutil
2
3 # Copy some files
4 shutil.copytree('template', 'runfolder')
```



# Case study: Running a set of simulations I

- Multiple OpenFOAM runs with different parameters
- Example: edits in fvSolution:
  - Make a copy of your dictionary.
  - Insert keywords for the entries to be changed
  - Let the script change the keywords and run the application

```
1  #!/usr/bin/python
2
3  import os
4  import shutil
5
6  presweeps = [2,4]
7  cycles = ['W', 'V']
8
9  for p in presweeps:
10     for c in cycles:
11         os.system('rm -rf runfolder')
12         shutil.copytree('template', 'runfolder')
13
14         os.chdir('runfolder')
15         os.system("sed -i 's/PRESWEEPS/%d/' system/fvSolution"%p)
16         os.system("sed -i 's/CYCLETYPES/%s/' system/fvSolution"%c)
17         os.system("mpirun -np 8 steadyNavalFoam -parallel > log.steadyNavalFoam")
18
19     os.chdir('..')
```

## Case study: Extract convergence results I

- Run cases as in previous example and additionally extract some running time

```
1  #!/usr/bin/python
2
3  import os
4  import shutil
5
6  presweeps = [2,4]
7  cycles = ['W','V']
8
9  for p in presweeps:
10     for c in cycles:
11         os.system('rm -rf runfolder')
12         shutil.copytree('template','runfolder')
13
14         os.chdir('runfolder')
15         os.system("sed -i 's/PRESWEEPS/%d/' system/fvSolution"%p)
16         os.system("sed -i 's/CYCLETYPETYPE/%s/' system/fvSolution"%c)
17         os.system("mpirun -np 8 steadyNavalFoam -parallel > log.steadyNavalFoam")
18         f = open('log.steadyNavalFoam','r')
19         for line in f:
20             linsplit = line.rsplit()
21             if len(linsplit)>7:
22                 if ls[0]=="ExecutionTime":
23                     exectime = float(ls[2])
24                     clocktime = float(ls[6])
25         f.close()
26         print "Cycle=%s, presweeps=%d, execution time=%f, clocktime=%f"%(c,p,exectime,clocktime)
27         os.chdir('..')
```

# Case study: Setting up large cases I

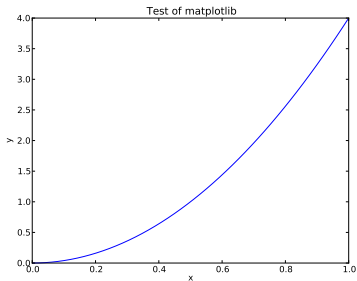
```
1 #!/usr/bin/python
2 # Klas Jareteg
3 # 2013-08-30
4 # Desc:
5 #   Setting up the a case with a box
6
7 import os,sys,shutil
8 opj = os.path.join
9 from optparse import OptionParser
10 import subprocess
11
12 MESH = '/home/klas/OpenFOAM/klas-1.6-ext-git/run/krjPbe/2D/meshes/box/coarse/moderator.blockMesh '
13 FIELDS = '/home/klas/OpenFOAM/klas-1.6-ext-git/run/krjPbe/2D/meshes/box/coarse/0'
14
15 #####
16 #####   OPTIONS   #####
17 #####
18
19 parser = OptionParser()
20 parser.add_option("-c", "--clean", dest="clean",
21                  action="store_true", default=False)
22 parser.add_option("-s", "--setup", dest="setup",
23                  action="store_true", default=False)
24 (options, args) = parser.parse_args()
25
26
27 #####
28 #####   CLEAN UP   #####
29 #####
30
31 if options.clean:
32     os.system('rm -fr 0')
33     os.system('rm -fr [0-9]*')
```

## Case study: Setting up large cases II

```
34 #####
35 #####
36 #####          SETUP          #####
37 #####
38
39 if options.setup:
40     shutil.copy(MESH, 'constant/polyMesh/blockMeshDict')
41
42     p = subprocess.Popen(['blockMesh'],\
43         stdout=subprocess.PIPE, stderr=subprocess.PIPE)
44     out, error = p.communicate()
45
46     if error:
47         print bcolors.FAIL + "ERROR: blockMesh failing" + bcolors.ENDC
48         print bcolors.ENDC + "ERROR MESSAGE: %s"%error + bcolors.ENDC
49
50     try:
51         shutil.rmtree('0')
52     except OSError:
53         pass
54
55     shutil.copytree(FIELDS, '0')
```

# Plotting with Python - matplotlib

```
1 #!/usr/bin/python
2
3 import matplotlib.pyplot as plt
4 import numpy as np
5
6 x = np.linspace(0,1)
7 y = np.linspace(0,2)
8 y = y**2
9
10 plt.figure()
11 plt.plot(x,y)
12 plt.title('Test of matplotlib')
13 plt.xlabel('x')
14 plt.ylabel('y')
15 plt.savefig('Test.pdf',format='pdf')
```



**Figure:** Example plot from matplotlib

## More on plotting

- matplotlib (<http://matplotlib.org/>):
  - Plotting package with MATLAB equivalent syntax
  - Primarily 2D plots
- MayaVi2 (<http://code.enthought.com/projects/mayavi/>):
  - Plots 3D
  - Works with VTK, possible complement to ParaView

## Read more

Python introduction material:

- Python tutorial: <http://docs.python.org/2/tutorial/>

Python and high performance computing:

- [http://www.c3se.chalmers.se/index.php/Python\\_and\\_High\\_Performance\\_Computing](http://www.c3se.chalmers.se/index.php/Python_and_High_Performance_Computing)

# PyFoam

## From documentation:

*"This library was developed to control OpenFOAM-simulations with a decent (sorry Perl) scripting language to do parameter-variations and results analysis. It is an ongoing effort. I add features on an As-Needed basis but am open to suggestions."*

## Abilities:

- Parameter variation
- Manipulation directories
- Setting fields and boundary conditions
- Generate results and plots
- ....

[http://openfoamwiki.net/index.php/Contrib\\_PyFoam](http://openfoamwiki.net/index.php/Contrib_PyFoam)



## More modules

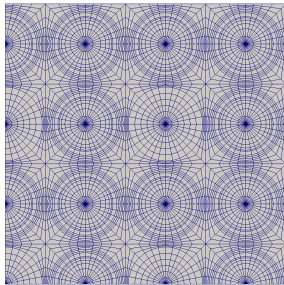
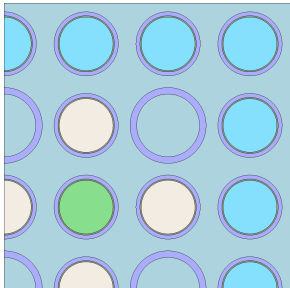
- logging: Flexible logging which could be used also for modules.
- optparse: Parser for command line options. Example from <http://docs.python.org/2/library/optparse.html>:

```
1 from optparse import OptionParser
2 [...]
3 parser = OptionParser()
4 parser.add_option("-f", "--file", dest="filename",
5                  help="write report to FILE", metavar="FILE")
6 parser.add_option("-q", "--quiet",
7                  action="store_false", dest="verbose", default=True,
8                  help="don't print status messages to stdout")
9
10 (options, args) = parser.parse_args()
```

- numpy: Scientific computing with Python. Information [http://wiki.scipy.org/Tentative\\_NumPy\\_Tutorial](http://wiki.scipy.org/Tentative_NumPy_Tutorial)
  - Array and matrix operations
  - Linear algebra

## Case study: Meshing with Python I

- Library of objects and functions to read a config file and produce a set of meshes and fields



## Case study: Meshing with Python II

### **Needed for simulation:**

- All meshes ( $16 \times 4 + 1 + 1 = 66$ )
- All fields ( $\approx 400$ )
- All coupled patches

### **Reasons to automatize:**

- Changes in mesh configurations (mesh independence tests etc.)
- Change in geometrical configurations
- Change in field initial and boundary conditions
- ....

# Case study: Meshing with Python III

Meshes and fields produced from a configuration file read by Python application:

```
1 [general]
2 dimensions: 3
3 convert: 0.01
4 time: 0
5
6 [GeneralAssembly]
7 name: Generalized assembly mesh
8 symmetry: 4
9 nx: 7
10 lattice:   guid pin0 guid pin0
11           pin0 pin0 pin0 pin0
12           guid pin0 guid pin0
13           pin0 pin0 pin0 pin0
14
15 dphi: 8
16 pitch: 1.25
17 H: 1.0
18 dz: 1.0
19 gz: 1.0
20 ref: 0.0
21 ref_dz: 1.0
22 ref_gz: 1.0
23
24 moderatorfields: T p K k epsilon U G
25 modinnfields: T p K k epsilon U G
26 neutronicsmultiples: Phi Psi
27 fuefields: T rho K h p
28 clafields: T rho K h p
29 gapfields: T p_gap K k_gap epsilon_gap U_gap G
```

## Case study: Meshing with Python IV

```
30  
31 [pin0]  
32 type: FuelPin  
33 fue_ro: 0.41  
34 fue_ri: 0.12  
35 fue_dr: 4  
36 ....
```

# Case study: Meshing with Python V

## blockMeshDict

```
1  ....
2  convertToMeters 0.010000;
3
4  vertices
5  (
6      (0.000000 0.000000 0.000000)
7      (0.070711 0.070711 0.000000)
8      (0.055557 0.083147 0.000000)
9      ....
10     (4.375000 4.167612 0.000000)
11     (4.375000 4.167612 1.000000)
12     (1000.000000 1000.000000 1000.000000)
13 );
14
15 blocks
16 (
17     hex ( 0 1 2 2 5 6 7 7 ) ( 1 1 1 ) simpleGrading (1.000000 1.000000 1.000000 )
18     hex ( 0 2 10 10 5 7 13 13 ) ( 1 1 1 ) simpleGrading (1.000000 1.000000 1.000000 )
19     hex ( 0 10 16 16 5 13 19 19 ) ( 1 1 1 ) simpleGrading (1.000000 1.000000 1.000000 )
20     hex ( 0 16 22 22 5 19 25 25 ) ( 1 1 1 ) simpleGrading (1.000000 1.000000 1.000000 )
21     hex ( 0 166 172 172 5 169 175 175 ) ( 1 1 1 ) simpleGrading (1.000000 1.000000 1.000000 )
22     hex ( 0 172 178 178 5 175 181 181 ) ( 1 1 1 ) simpleGrading (1.000000 1.000000 1.000000 )
23     hex ( 0 178 184 184 5 181 187 187 ) ( 1 1 1 ) simpleGrading (1.000000 1.000000 1.000000 )
24
25     ....
```

# Case study: Meshing with Python VI

## Summary:

- Using `blockMesh` for structured meshes with many regions
- Need for a script in order to be able to reproduce fast and easy
- Object oriented librray written in Python