comeon group

Hello,

This assignment is for the role of **Automation Test Engineer**

We would like you to look into following two sites

https://www.snabbare.com/

https://www.hajper.com/

Both the sites are two of the many white labels that ComeOn operates. Both of the sites have the same code base and work similarly but are targeted to different market groups.

Test Objective

We want you to set up a simple framework using Selenium Webdriver plus other relevant framework (Eg: TestNG, JUnit, RestAssured etc. you can choose anything outside the listed example also) and complete the assignment

Following are the tests that we would like you to write for the assignment:

1. Launch the site and check if the site is loaded
2. Check if the buttons in Regulation Header are visible in the header and pointing to correct URL wherever application

3. Check if Spel inspektionen logo is available in the Footer

4. Navigate to /casino/explore and click on of any game and check that a notification is shown on the top of the page that "love game can be marked on only if you are logged in" (Text does not need to be asserted).

5. Automate the following flow:

   a. Click on Sätt in och spela button

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     b. Enter any valid amount then Click on **Sätt in** button
     c. Select **Trustly**
     d. Select **SEB**
     e. Select **Digipass**, Enter a random **Personal Number** and Click on **Fortsått** button
     f. Validate that next page shows two codes for **Kontrollkod 1** and **Kontrollkod 2,** you are able to enter a value in **Svarskod** field

        Note: You don't have to continue after that above step f.

6. Automate the following follow:
     a. Find **one** of these games "**Northern Sky, Vampire Senpai or The Respinners**"
        and click on three dots [⋮] and select **Spela utan pengar.**
     b. Do a Spin (Click on Spin button)
     c. Check if the point (MYNT) changes on a spin (One spin is enough)
7. In the same framework, we would love to see use API to check:
     a. If player is authenticated or not before login (/player/status)
     b. Loved game and Recent game response has no value when not logged in (/rest/state/casino/lovedAndRecentlyPlayed)

We would like to see/know following things in your solutions:

● The above sites are responsive design websites. We want to see the tests developed to work in both mobile and desktop viewport
● Same tests work for both sites with some configuration control or anyway that you feel the best
● Reports of the tests for both mobile and desktop
● You can upload your assignment to public github repository and share the link with us

Notes:

a. You need to be on Sweden IP inorder to see the feature as described above in the assignment.
b. It is NOT required to create an account or to make a deposit in the above sites for the assignment purpose.
c. Please DO NOT enter your personal information in the sites for testing purposes.

Also, It will be nice to know how much time you spent to do the assignment.

All the best!