Asuman Aydın

Bülbülderesi Cad. No:106/2
Küçükesat. Çankaya/Ankara
(546) 836 7377
asuman.aydin6709@gmail.com

For details of my work, you may visit: https://github.com/charybdis67
For further connection:
https://www.linkedin.com/in/asuman-aydın-135840121/

EXPERIENCE

Jotform Yazılım Anonim Company, Ankara— *Project Intern*

June 2020 - July 2020

Citation Widget which integrates with online academic forms developed in React App with Jotform API.

Bilkent University, Ankara— *Project Intern*

June 2020 - July 2020

Peer Grading System in a Mobile Application developed in React Native for both IOS and Android.

Intertech Bilgi İşlem ve Pazarlama Ticaret A.Ş., İstanbul — *Intern*

August 2019- September 2019

INTER-VISION FINANCIAL PLATFORM - Developing Banking Integration Response Mapping Screen using Microsoft Visual Studio with C#, JavaScript and XML.

TURK AI YAPAY ZEKA BİLİŞİM VE YAZILIM SİSTEMLERİ ANONİM Company, Ankara —Intern

June 2019- August 2019

Student Registration and Monitoring Screen with Laravel Framework and PostgreSQL

EDUCATION

Bilkent University, Computer Engineering — *Bachelor's Degree*

September 2015 - June 2021

Currently senior year with 50% scholarship.

SKILLS

Advanced: **Java, C++, ReactJs, React Native, React Native, SQL**

Intermediate: **JavaScript, C#, Html, Python, Net.Core**

Background on **Genetics, Mathematics, Physics**

Interested in **Algorithms** where I can use in **Machine Learning**, **AI and system development**

Worked frequently with Microsoft SQL, PostgreSQL, T-SQL

Certificates

Girişimcilik Zirvesi' 10 Bilkent Operational Research Club

Start-up Zirvesi'2 in Bilkent University Conference

Acm-w Science Conference in Bilkent University

LANGUAGES

Proficiency: English, Turkish

Intermediate: German, Spanish

Aydın Süleyman Demirel Anatolian High School, Aydın — *High School.*

September 2010 - June 2014

Graduated with an 88.63 grade average over 100.

PROJECTS

Rush Hour— *Strategy game to play in desktop developed in Java*

It was a third year project developed for a CS319 course given by instructor Eray Tüzün. It is developed by 5 group members.

Bilfind — *Android app which based on Bilkent Area map with some functionality.*

It was a first year project developed for a CS102 course given by instructor David Davenport. It is developed by 5 group members.

Turning Game — *Turning Game – Motor system game with systemVerilog with FPGA*

It was a second year project developed for a CS224 course given by instructor Fazıl Can. It was one person project and it included hardware development coded with **C.**