# Reverse Mode Automatic Differentiation

1 md"# Reverse Mode Automatic Differentiation"

## **Load Package**

```
1 md"## Load Package"
```

1 using ReverseDiff

#### **Define Function**

```
1 md"## Define Function"

f (generic function with 1 method)

1 f(A, B) = sum(A' * B + A * B')
```

### Generate Inputs by using Random Numbers

```
1 md"## Generate Inputs by using Random Numbers"
                                                                                               , 100×100 M
  (100×100 Matrix{Float64}:
               0.0580428 0.606378
                                           0.78744
                                                            0.218229
                                                                         0.776961
                                                                                     0.481286
    0.803486
  1 A, B = rand(100, 100), rand(100, 100)
c = 502534.04638828523
 1 c = \underline{f}(\underline{A}, \underline{B})
inputs =
                                                                                               , 100×100 M
  (100×100 Matrix{Float64}:
    0.803486
                O 0580428
                             0.606378
                                           0.78744
                                                            n 218229
                                                                         0 776961
                                                                                     0.481286
                                                                                                  0.971548
  1 inputs = (\underline{A}, \underline{B})
```

#### **Find Gradient**

```
1 md"## Find Gradient"
```

Note: Conceptually, a Gradient is the same as a Derivative, but the term Gradient is typically used for functions with several inputs and a single output.

```
1 md"""
2 Note: Conceptually, a Gradient is the same as a Derivative, but the term Gradient is typically used for functions with several inputs and a single output.
"""
```

```
(100×100 Matrix{Float64}:
98.7813 98.9791 94.9814 98.8735 ... 101.17 101.168 97.2497 100.106 104

ReverseDiff.gradient(f, inputs)
```