CS5500 HW2

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September 2019

1 Description

Write an MPI program that performs a bionic integer sort using partial list of numbers. You may assume power of 2 processors.

My implementation is based off of the globalsum.cpp program written in class. It takes a slightly different approach using the pow() method instead of bit shifting and nested for loops instead of a while loop. Values are sent back and forth using MPLSend and MPLRecv methods based on the process rank, the process value, and whether the segment is ascending or descending. Each process is initialized to size - rank - 1; a descending list. The comments in the code provide greater insight. The sorted list is printed by iterating through a vector created on process zero and having the other processes send their values to process zero.

2 Program

```
#include <iostream>
#include <mpi.h>
#include <bits/stdc++.h>
#include <cmath>

#define MCW MPI_COMM_WORLD

using namespace std;

int main(int argc, char **argv){
   int rank, size;
   int data;
   int powOfTwo = 0;
   int powSize = 1;
   int mask;
```

```
int dest;
int power;
MPI_Init(&argc, &argv);
MPI_Comm_rank(MCW, &rank);
MPI_Comm_size(MCW, &size);
bitset<32> bitRank = rank;
int myVal = size - rank - 1;
int destVal = 0;
while(powSize<size){</pre>
    powSize<<=1;
    powOfTwo++;
}
mask = powSize>>1;
for (int i = 0; i < powOfTwo; i++){ // Convert list to bitonic list</pre>
    for (int j = i; j >= 0; j--){
        power = pow(2, j);
        dest = rank ^ power;
        MPI_Send(&myVal,1,MPI_INT,dest,0,MCW);
        MPI_Recv(&destVal,1,MPI_INT,dest,0,MCW,MPI_STATUS_IGNORE);
        if (bitRank[i+1] == 0){ // ascending}
            if (rank > dest) { // rank gets bigger number
                if (myVal < destVal){</pre>
                    MPI_Send(&myVal,1,MPI_INT,dest,0,MCW);
                }
                else MPI_Send(&destVal,1,MPI_INT,dest,0,MCW);
            else{ // rank gets smaller number
                if (myVal > destVal){
                    MPI_Send(&myVal,1,MPI_INT,dest,0,MCW);
                }
                else MPI_Send(&destVal,1,MPI_INT,dest,0,MCW);
        }else{ // descending
            if (rank > dest) { // rank gets smaller number
                if (myVal > destVal){
                    MPI_Send(&myVal,1,MPI_INT,dest,0,MCW);
                else MPI_Send(&destVal,1,MPI_INT,dest,0,MCW);
```

```
else { // rank gets bigger number
                     if (myVal < destVal){</pre>
                         MPI_Send(&myVal,1,MPI_INT,dest,0,MCW);
                     }
                     else MPI_Send(&destVal,1,MPI_INT,dest,0,MCW);
                }
            }
            MPI_Recv(&myVal,1,MPI_INT,dest,0,MCW,MPI_STATUS_IGNORE);
        }
    }
    if (rank) MPI_Send(&myVal,1,MPI_INT,0,0,MCW);
        if (!rank){
            vector<int> vec;
            vec.push_back(myVal);
            int tmp = 0;
            for (int i = 1; i < size; i++){</pre>
                MPI_Recv(&tmp,1,MPI_INT,i,0,MCW,MPI_STATUS_IGNORE);
                vec.push_back(tmp);
            }
            for (int i = 0; i < size; i++){
                cout << vec[i] << " ";
            cout << endl;</pre>
        }
        MPI_Finalize();
        return 0;
    }
}
3
    Output
Example 1:
$ mpic++ bitonic_sort.cpp
$ mpirun -np 8 ./a.out
0 1 2 3 4 5 6 7
Example 2:
$ mpic++ bitonic_sort.cpp
```

\$ mpirun -np 16 ./a.out

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15