

# CHASE C. VITALE

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## EDUCATION

### New York University

Expected May 2027

Bachelor of Arts: Computer Science and Mathematics | Dean's List (All Academic Years)

GPA: 3.84/4.0

Relevant Coursework: Computer Systems Organization, Data Structures, Linear Algebra, Basic Algorithms

## EXPERIENCE

### Eagor Inc. | New York, NY | Software Engineering Intern

July 2025 - Present

- Deliver 7+ features per weekly release to demonstrate product viability to early-stage investors
- Manage Firebase backend by building local calendar storage with automatic sync for a more responsive UX
- Develop UI elements like toast notifications with undo functionality, improving experience for 100+ daily users

### NYU High Speed Research Network | New York, NY | Researcher

Jan. 2025 - May 2025

- Programmed configurable Python benchmarking tools to measure UDP, TCP, and WebSocket performance
- Analyzed data transfer protocols through two benchmarking reports, discovering a TCP data transfer limit of 5,000 bytes and leading to a confirmed fix by the team lead to increase data throughput

### USA Mathematical Talent Search | New York, NY | Grader

Oct. 2024 - Feb. 2025

- Graded 1,500 proofs for a mathematics competition for U.S. middle and high school students
- Assisted National Security Agency sponsors by working with 10 student graders to lessen federal workload
- Completed four rounds of student solutions to determine top scoring U.S. students

### Lindamood-Bell Learning Processes | Morristown, New Jersey | Clinician

May 2024 - Aug. 2024

- Converted student behavior into decodable data to ensure an effectively designed and dynamic education
- Provided one-on-one support for up to 8 neurodivergent students per shift, adapting lesson plans to meet specific learning needs

## TECHNICAL PROJECTS

### SwipeBeats Python Game | Individual Project

July 2025

- Developed a Python application with the Spotify Web API and Pygame to create a swiper-style playlist maker
- Implemented OAuth authentication, real-time audio streaming, and a dynamic UI based on album artwork
- Built genre classification system processing 3,600+ liked tracks with automated playlist creation functionality

### places2be Mobile Application | Collaborative Project

Feb. 2025

- Developed a working demo of a mobile application over four months to share and review local study spots
- Created 8 front-end pages with JavaScript and React Native to match Figma design outlines
- Integrated the Google Firebase API to ensure secure sign-ins and synchronized reviews across accounts

## LEADERSHIP & COMMUNITY ENGAGEMENT

### Tech@NYU | New York, NY | Member

Sept. 2024 - Present

- Participate in tech industry events and workshops to develop professional network and track industry trends

### Greenwich Undergraduate Advisory Council | New York, NY | Director of Comms.

Oct. 2024 - May 2025

- Led publicity efforts for up to 10 hall council events per month, increasing student engagement and attendance
- Worked with members to efficiently manage \$7,000, eliminating waste and investing in building amenities

## TECHNICAL SKILLS

**Languages:** Python, Java, JavaScript, C, Swift

**Frameworks/Tools:** React, React Native, Node.js, Firebase, Pygame, Git

**Other:** LaTeX, HTML/CSS