

CHASE DAVIS

CONTACT



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Boise, ID 83709

SKILLS

- Java
- C
- C++
- JavaScript
- HTML/CSS
- Assembly
- Git
- GitHub
- Shell scripting
- Visual Studio Code
- IntelliJ
- VM's
- OOP
- Full-Stack Web Development
- Data Structures
- Algorithms
- Cybersecurity
- Linux
- Windows
- MacOS
- Command Line
- Microprocessor Systems
- Problem Solving
- Communication

PROFESSIONAL SUMMARY

Detail-oriented and driven Computer Science student at Boise State University with hands-on experience in full-stack web development, data structures, system programming, and IT operations. Seeking an entry-level IT or technical support role where I can apply my technical knowledge and strong problem-solving skills in a professional environment.

EXPERIENCE

June 2022 - Present

Ramp Agent

G2 Secure Staff, Boise, ID

- Safely marshaled aircraft for arrivals and departures, coordinating with aircrew to maintain precise schedules.
- Operated various heavy machinery and service vehicles, ensuring timely cargo handling.
- Conducted security checks on aircraft and supported ground operations during critical time frames.
- Demonstrated strong adherence to safety protocols and communication under pressure.

June 2021 - August 2021

Lawn Care Technician

Weedman Lawn Care, Meridian, ID

- Performed fertilizer, weed control, and insect applications with safety and precision.
- Delivered excellent customer service while managing multiple service visits daily.
- Sold additional services and secured new clients, contributing to revenue growth.
- Handled hazardous chemicals with care and ensured environmental compliance.

EDUCATION

Expected graduation December 2025

Bachelor of Science in Computer Science Candidate

Boise State University

CERTIFICATIONS

- Teamwork
- Agile Development

- Security +
- Blue Team Level 1 (BTL1)
- CompTIA A+

COURSEWORK

CS 208, Full Stack Web Development, Built dynamic front-end and back-end applications using HTML, CSS, JSCS 253, Software Development in C, Mastered pointers, memory management, and systems-level programmingCS 321, Data Structures, Implemented heaps, trees, graphs; explored BFS/DFS and hashingECE 330, Microprocessors, Programmed in assembly; understood memory systems and I/O interfacingCS 155, Version Control, Utilized Git for branching, pull requests, and merge conflict resolutionCS 331, Computer Security, Exploring threats, encryption, and network security fundamentals, In ProgressCS 471, Software Engineering, Emphasis on Agile, unit testing, and collaborative development, In Progress

PROJECTS

- Portfolio Website
- This Resmue presented on a live website.
- Lua Website
- Website built for learning the language Lua.
- Tycoon Game
- Fairly small Business Tycoon Game made with Python
- Python Games
- A few arcade style games made with Python
- State Machines
- Three fairly large projects meant for building different types of state machines