ECE421

2021

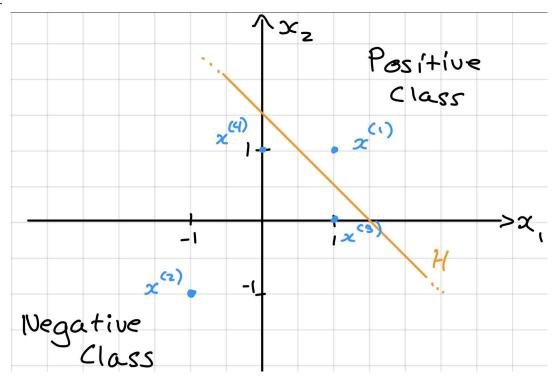
Assignment Three

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Engineering Science

Problem 1

1.



Equation for the maximum margin hyperplane:

$$x_2 = 1.5 - x_1$$
Or
$$z = \vec{w}^T \vec{x} + b$$

$$Z = \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} - 1.5$$

Where the sign of Z indicates the class which the given sample falls in.

2.

$$x^{(1)}$$
, $x^{(3)}$, and $x^{(4)}$

3.

$$\min_{\vec{w}, b} \frac{1}{2} ||\vec{w}||^2 \ s.t. \ (\vec{w} \cdot \vec{x}^{(j)} + b) y_j \ge 1, \ \forall j$$
$$L(\vec{w}, b, \vec{\alpha}) = \frac{1}{2} \vec{w} \cdot \vec{w} - \sum_j \alpha_j [(\vec{w} \cdot \vec{x}^{(j)} + b) y_j - 1]$$

4.

$$L(\vec{w}, b, \vec{\alpha}) = \frac{1}{2} \vec{w} \cdot \vec{w} - \sum_{j} \alpha_{j} [(\vec{w} \cdot \vec{x}^{(j)} + b) y_{j} - 1]$$
$$\frac{\partial}{\partial \vec{w}} (L(\vec{w}, b, \vec{\alpha})) = \frac{\partial}{\partial \vec{w}} (\frac{1}{2} \vec{w} \cdot \vec{w} - \sum_{j} \alpha_{j} [(\vec{w} \cdot \vec{x}^{(j)} + b) y_{j} - 1])$$

Performing this partial derivative, setting it to zero and rearranging will provide the following expression (See <u>Problem 1-4 Steps</u> for steps):

$$\vec{w} = \sum_{j} \alpha_{j} y_{j} \vec{x}^{(j)}$$

$$\frac{\partial}{\partial b}(L(\vec{w}, b, \vec{\alpha})) = \frac{\partial}{\partial b}(\frac{1}{2}\vec{w} \cdot \vec{w} - \sum_{j} \alpha_{j}[(\vec{w} \cdot \vec{x}^{(j)} + b)y_{j} - 1])$$

Repeating the same steps, but now we take the partial derivative with respect to b gives the following (See <u>Problem 1-4 Steps</u> for steps):

$$0 = \sum_{j} a_j y_j$$

5.

For this question we will using the following three equations form the previous parts:

$$L(\vec{w}, b, \vec{\alpha}) = \frac{1}{2} \vec{w} \cdot \vec{w} - \sum_{j} \alpha_{j} [(\vec{w} \cdot \vec{x}^{(j)} + b)y_{j} - 1]$$
$$\vec{w} = \sum_{j} \alpha_{j} y_{j} \vec{x}^{(j)}$$
$$0 = \sum_{j} a_{j} y_{j}$$

By substituting the second and third equations into the first and rearranging we can arrive at the following (Derivation available in <u>Problem 1-5 Steps</u>):

$$\max_{\vec{a}} \sum_{j} \alpha_j - \frac{1}{2} \sum_{j} \sum_{k} y_j y_k \alpha_j \alpha_k (\vec{x}^{(j)} \cdot \vec{x}^{(k)})$$

6.

Because $\vec{x}^{(2)}$ is not a support vector it's associated dual variable is zero. Ie:

$$\alpha_2 = 0$$

Making use of the following equation:

$$0 = \sum_{j} a_j y_j$$

We know the values of y_j to be the following (given in the problem):

$$y_2 = y_3 = y_4 = -1 y_1 = 1$$

Plugging these into the summation we get:

$$\alpha_1 = \alpha_2 + \alpha_3 + \alpha_4$$

$$\Rightarrow \alpha_1 = \alpha_3 + \alpha_4$$

8.

For this problem we will use the equality found in part 7 in conjunction with the following equation.

$$\max_{\vec{a}} \sum_{j} \alpha_j - \frac{1}{2} \sum_{j} \sum_{k} y_j y_k \alpha_j \alpha_k (\vec{x}^{(j)} \cdot \vec{x}^{(k)})$$

Substituting in the previous equality for all values of α_1 , taking the derivative with respect to both α_3 and α_4 and setting these to zero will provide the following values:

$$\alpha_3 = \alpha_4 = 2$$

$$\alpha_1 = \alpha_3 + \alpha_4 = 4$$

Full steps for this process can be found in **Problem 1-8 Steps**.

9.

Using the following relation from question 4 we are able to expand and derive the value of \vec{w} .

$$\vec{w} = \sum_{j} \alpha_{j} y_{j} \vec{x}^{(j)}$$

Substituting in all our known values provides the following (Full Solution available in <u>Problem 1-9 Steps</u>):

$$\vec{w} = 2 \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

We know that when we are looking at the following inequality, the inequality becomes an equality for support vectors.

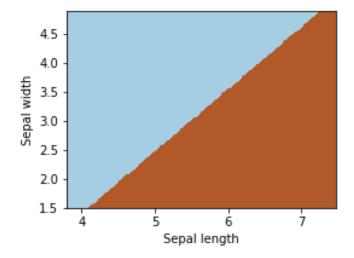
$$\min_{\vec{w}, b} \frac{1}{2} ||\vec{w}||^2 \ s.t. \ (\vec{w} \cdot \vec{x}^{(j)} + b) y_j \ge 1, \ \forall j$$

This allows us to obtain the following:

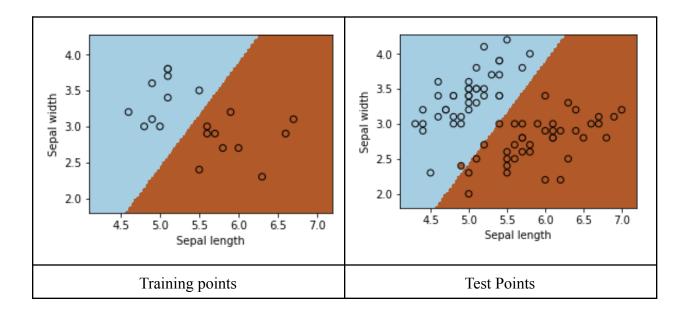
$$(\vec{w} \cdot \vec{x}^{(1)} + b)y_1 = 1$$
$$\begin{bmatrix} 2 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} + b = 1$$
$$\Rightarrow b = -3$$

Problem 2

1.



2.

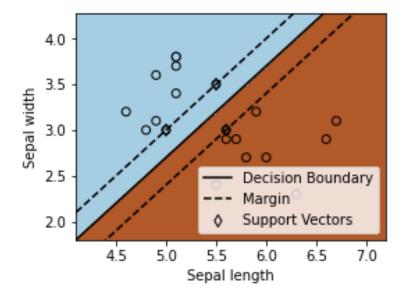


My implemented binary linear classifier is accurate in classifying the 20 training points, with all being correctly classified.

However, the test set has a couple points straddling the decision boundary and a point clearly misclassified giving an accuracy <100% and equal to 98.75%.

Therefore, this model is able to accurately predict most data points, but has been shown to mislabel some data points within the current training set.

3/4.



The above plot depicts the hard margin SVM classifier of the Iris sklearn dataset. Plotted in the above will be 20 of the first 100 data points, which makeup our training set. Our **three** Support Vectors are indicated by a diamond shape.

In order to understand how to identify support vectors we can look back to our approach in problem 1. The following equation which was introduced in Problem 1 turns into an equality when we are dealing with support vectors. This condition allows us to check if a given point is a support vector.

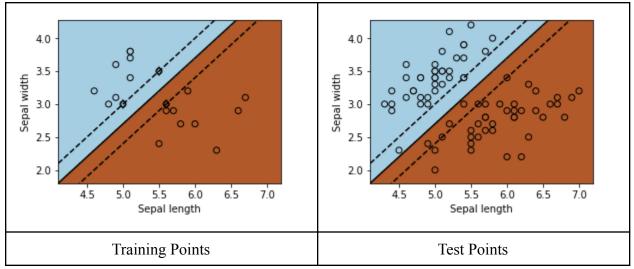
$$\min_{\vec{w},b} \frac{1}{2} ||\vec{w}||^2 \ s.t. \ (\vec{w} \cdot \vec{x}^{(j)} + b) y_j \ge 1, \ \forall j$$

For example the following represents the Support Vector located at $\begin{bmatrix} 5 \\ 3 \end{bmatrix}$:

$$\begin{bmatrix} -3.33 & 3.33 \end{bmatrix} \begin{bmatrix} 5 \\ 3 \end{bmatrix} + (2.299)(3.33) \approx 1$$

Plot with test size=0.8





From the above two plots we can see that all of our training and test points have been correctly classified. While the training points are more confidently placed within their respective classifications, the test points were still correctly classified. Therefore the SVM method is a more accurate classifier than the Binary Linear Classifier.

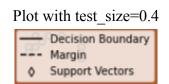
6. Margin value is equal to the total orthogonal distance between the margins, denoted M:

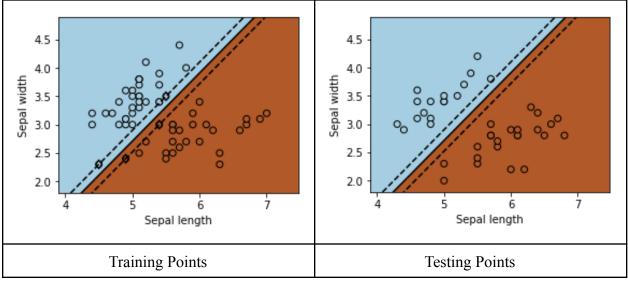
$$M = 2(d) = 2\frac{1}{||\vec{w}||_2} = \frac{2}{\sqrt{3.333^2 + (-3.333)^2)}} \approx 0.424$$

Where d is the orthogonal distance from the decision boundary to a margin.

7.

 $ec{w}$ is orthogonal to the decision boundary.

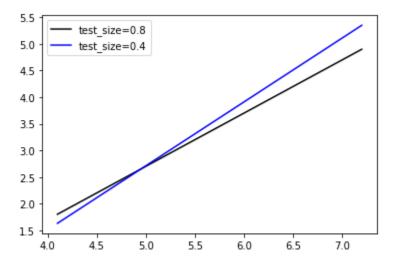




While we are still correctly classifying all points, we can see that there are no longer any testing points falling within our margin. If we define the accuracy of our model to be:

$$\frac{correct\ predictions}{total\ predictions}$$

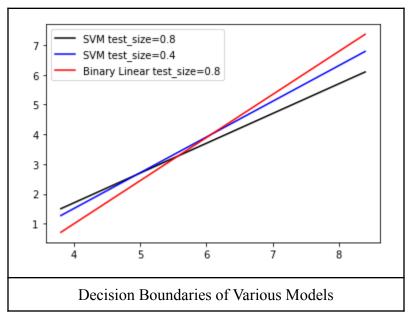
Then we find that the accuracy of a test_size of 0.8 and 0.4 are equivalent based on our testing data sets, as they both correctly classify 100% of the testing points.



The plot above shows the decision boundaries of both test_size cases. From the plot we can see that there is clearly a change. This is because when changing the test_size from 0.8 to 0.4, we

significantly increased the amount of training data available for our model. This increase meant that we found support vectors, which were closer to the decision boundary than our early support vectors. These new closer support vectors became the defining vectors for our new decision boundary.

9.



No. As per the above plot, we see that the Binary Linear Classifier's decision boundary is different from both SVM test size's decision boundaries.

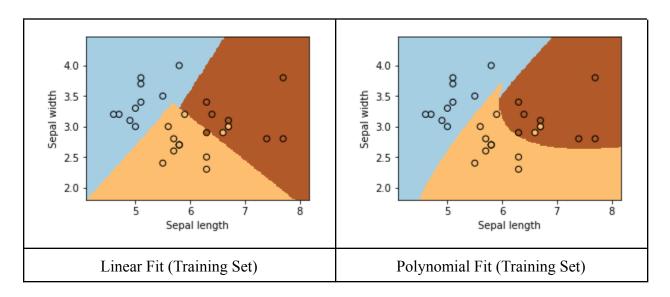
Due to the addition of a third class, we can no longer separate the classes with a single linear division. Therefore there are a couple approaches we can take:

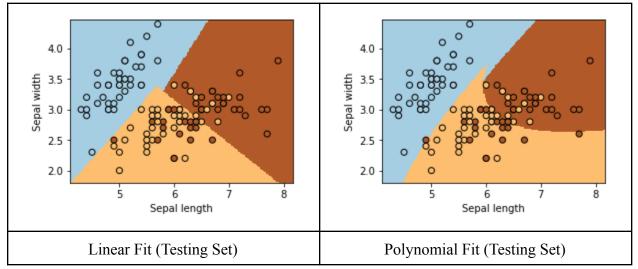
1. Linear:

We could simply use an additional linear separator to create another division and three "zones".

2. Polynomial:

For some datasets a polynomial fit may be more suitable, as it could lead to an increased accuracy when predicting classes.





From the above plots we can see that the polynomial fit isn't always better, as we see a decrease in prediction accuracy when going from linear to polynomial prediction with our Testing Set.

Appendix 1:

Problem 1-4 Steps:

$$\begin{array}{llll}
\text{min} & \mathcal{L}(\vec{\omega}_{3}, b_{1}\vec{\alpha}_{3}) \\
\text{min} & \frac{1}{2} \vec{\omega}_{3} \cdot \vec{\omega}_{3} - \sum_{i} a_{5} \left(\vec{\omega}_{3} \cdot \vec{x}^{(i)} + b \right) y_{3} - 1 \right) \\
= & \sum_{i > b} \frac{1}{2} \sum_{i > b} \vec{\omega}_{3}^{2} - \frac{1}{2} \sum_{i > b} \vec{\omega}_{3}^{2} - \frac{1}{2} \sum_{i > b} \vec{\omega}_{3}^{2} \left(\mathcal{L}(\vec{\omega}_{3}, b_{1}, \vec{\omega}_{3}) \right) \\
= & \sum_{i > b} \left(\mathcal{L}(\vec{\omega}_{3}, b_{1}, \vec{\omega}_{3}) \right) = \vec{\omega}_{3} - \sum_{i > b} a_{i} \vec{x}^{(i)} y_{3} = 0 \\
= & \sum_{i > b} a_{i} y_{3} = 0 \\
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= & \sum_{i > b} a_{i} y_{3} = 0
\end{array}$$

Problem 1-5 Steps:

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\overrightarrow{\omega} = \underset{3}{\overset{2}{\smile}} a_{3} y_{3} & \overrightarrow{x}^{(3)} & (2) \\
\underset{3}{\overset{\text{min}}{\smile}} \left(\underset{3}{\overset{1}{\smile}} (x_{3} y_{3}) - \underset{3}{\overset{1}{\smile}} (x_{3} y_{3}) + \underset{3}{\overset{1}{\smile}} (x_{3} y_{3}) + \underset{3}{\overset{1}{\smile}} (x_{3} y_{3}) - \underset{3}{\overset{1}{\smile}} (x_{3} y_{3}) + \underset{3}{\overset{1}{\smile}} (x_{3} y_{3} y_{3} y_{3}) + \underset{3}{\overset{1}{\smile}} (x_{3} y_{3} y_{3} y_{3} y_{3}) + \underset{3}{\overset{1}{\smile}} (x_{3} y_{3} y_{3} y_{3} y_{3} y_{3}) + \underset{3}{\overset{1}{\smile}} (x_{3} y_{3} y$$

Problem 1-8 Steps:

(-8

$$\frac{\pi \alpha \times \sum_{3} \alpha_{3} - \frac{1}{2} \sum_{3} \sum_{k} y_{3} y_{k} \alpha_{3} \alpha_{k} \left(\vec{x}^{(3)} \cdot \vec{x}^{(k)}\right)}{\vec{\alpha}_{1} + \alpha_{3} + \alpha_{4} - \frac{1}{2} \sum_{3} y_{3} y_{4} \alpha_{3} \alpha_{4} \left(\vec{x}^{(3)} \cdot \vec{x}^{(1)}\right)}$$

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Take partial declivative wit as leaf set to zero 2 solve.

$$\frac{\partial}{\partial a_3}(\cdots) = 2 - a_3 = c$$

$$= 7 a_3 = a_4 = 7$$

$$\frac{\partial}{\partial a_4}(\cdots) = 2 - a_4 = c$$

$$= 7 a_1 = a_3 + a_4 = 4$$

Problem 1-9 Steps:

$$\overline{\omega} = \sum_{3}^{3} \alpha_{3} y_{3} \overline{\chi}^{(3)}$$

$$= \alpha_{1} q_{1} \overline{\chi}^{(1)} + \alpha_{3} y_{3} \overline{\chi}^{(3)} + \alpha_{1} q_{1} \overline{\chi}^{(4)}$$

$$= 4 \left(1 \right) \left[1 \right] + 2 \left(-1 \right) \left[0 \right] + 2 \left(-1 \right) \left[0 \right]$$

$$= \left(4 - 2 \right) = \left[2 \right]$$

$$\overline{\omega} = 2 \left[1 \right]$$