

Objectives

- Be able to explain the strategy behind the Insertion Sort
- Be able to explain the strategy behind the Merge Sort and the Quick Sort
- Be able to give the best-case, worst-case, and average-case analyses of Bubble Sort, Selection Sort, Insertion Sort, Merge Sort, and Quick Sort
- Be able to identify all the following parts of a tree: Node, Edge, Root, Child, Descendant, Path, Parent, Sibling, Subtree, Leaf Node, Level, and Height

Analysis of Selection Sort

Analysis of Bubble Sort

Insertion Sort

29

72

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58

61

38

Analysis of Insertion Sort

Quick Sort

50

40

47

46

69

82

65

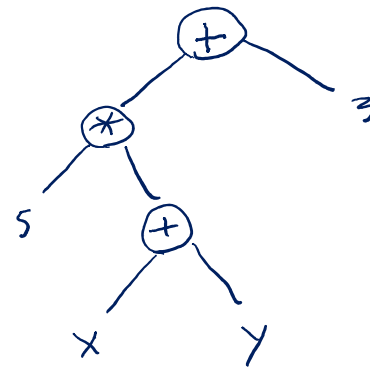
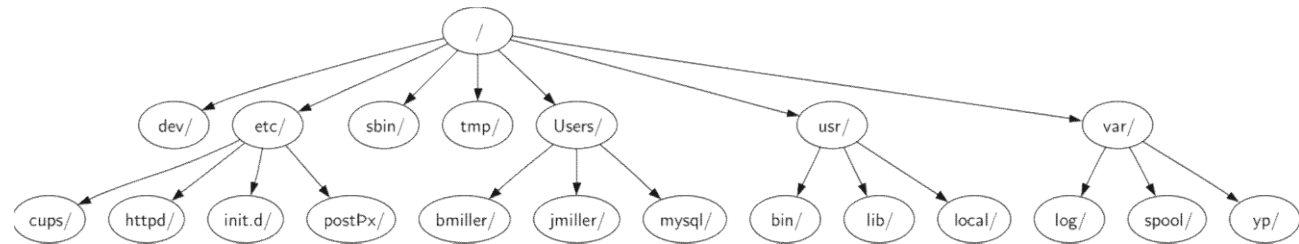
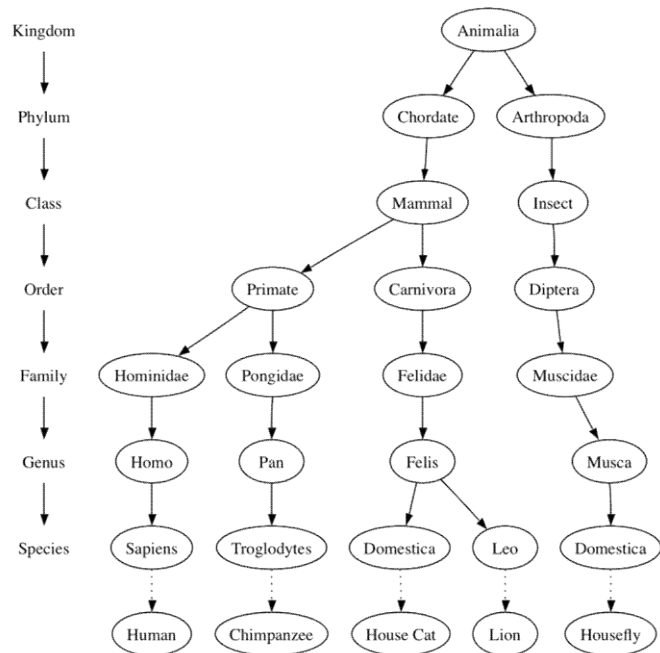
Analysis of Quick Sort

The Master Theorem

Theorem: If $T(n)$ is increasing, and if $T(n) = aT\left(\frac{n}{b}\right) + cn^d$ whenever n is a power of b , with $a \geq 1$, $b > 1$, $c > 0$, and $d \geq 0$, then

- (a) $T(n)$ is $O(n^d)$ if $a < b^d$;
- (b) $T(n)$ is $O(n^d \log n)$ if $a = b^d$; and
- (c) $T(n)$ is $O(n^{\log_b a})$ if $a > b^d$.

Chapter 6: Trees and Tree Algorithms



Terms

- Node
- Edge
- Root
- Child

Terms Continued

- Descendant
- Path
- Parent
- Sibling

Terms Continued

- Subtree
- Leaf Node
- Level
- Height