### Objectives

- Be able to explain the strategy behind the Insertion Sort
- Be able to explain the strategy behind the Merge Sort and the Quick Sort
- Be able to give the best-case, worst-case, and average-case analyses of Bubble Sort, Selection Sort, Insertion Sort, Merge Sort, and Quick Sort
- Be able to identify all the following parts of a tree: Node, Edge, Root, Child, Descendant, Path, Parent, Sibling, Subtree, Leaf Node, Level, and Height

# Analysis of Selection Sort

# Analysis of Bubble Sort

#### **Insertion Sort**

# Analysis of Insertion Sort

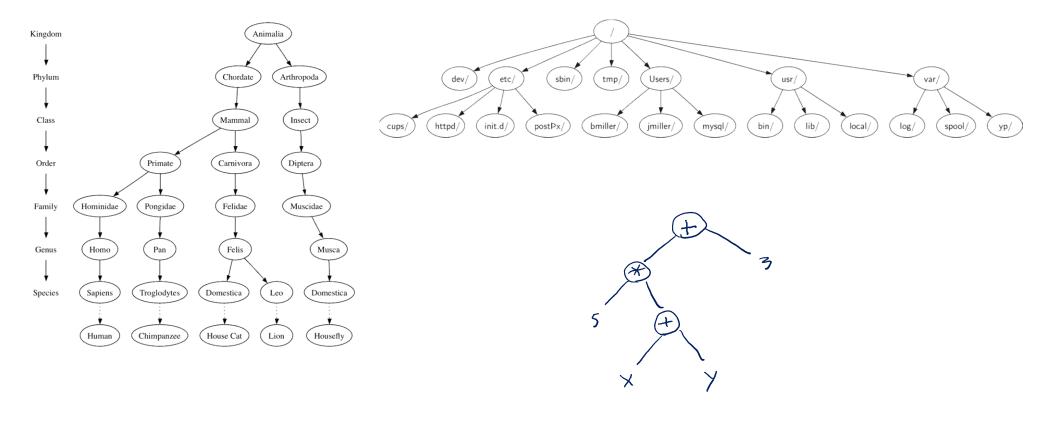
### Quick Sort

# Analysis of Quick Sort

#### The Master Theorem

- Theorem: If T(n) is increasing, and if  $T(n) = aT\left(\frac{n}{b}\right) + cn^d$  whenever n is a power of b, with  $a \ge 1$ , b > 1, c > 0, and  $d \ge 0$ , then (a) T(n) is  $O(n^d)$  if  $a < b^d$ ;
  - (b) T(n) is  $O(n^d \log n)$  if  $a = b^d$ ; and
  - (c) T(n) is  $O(n^{\log_b a})$  if  $a > b^d$ .

### Chapter 6: Trees and Tree Algorithms



### Terms

• Node

• Edge

• Root

• Child

#### Terms Continued

Descendant

Path

Parent

• Sibling

#### Terms Continued

- Subtree
- Leaf Node
- Level
- Height