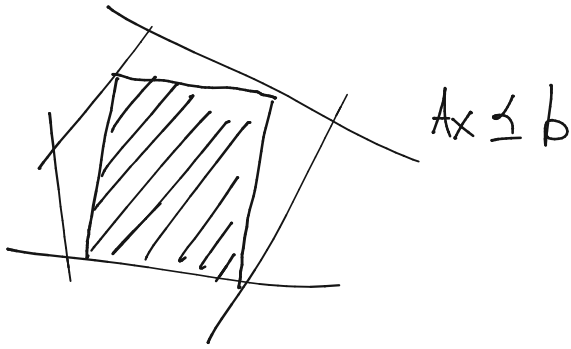


8.16 Maximum volume rectangle inside a polyhedron



① in a silly way ...

$R^n \rightarrow$ Rectangle has 2^n vertices

$$\rightarrow \begin{cases} \text{minimize } \prod_{i=1}^n (u_i - l_i) \\ \text{subject to } A l \leq b, A u \leq b, u \geq l \end{cases}$$

② smart way

$\rightarrow a_{ij} > 0$: take u , $a_{ij} < 0$: take $l \Rightarrow$ maximum

$$a_{ij} = \max(a_{ij}, 0) - \max(-a_{ij}, 0) = a_{ij}^+ - a_{ij}^- \\ = a_{ij}^+ \quad \quad \quad = a_{ij}^-$$

$$\begin{cases} \text{minimize } \prod_{i=1}^n (u_i - l_i) & \leftarrow \text{It'll also be great to take } ()^{\frac{1}{n}} \\ \text{subject to } \sum_{j=1}^n (a_{ij}^+ u_j - a_{ij}^- l_j) \leq b_i \end{cases}$$

9.30 Gradient and Newton method

(a) G

$$\text{minimize } f(x) = -\sum_{i=1}^m \log(1 - a_i^T x) - \sum_{i=1}^n \log(1 - x_i^2).$$

$$\nabla f(x) = a^T \cdot \frac{1}{1 - a^T x} - \left(\frac{1}{1+x} - \frac{1}{1-x} \right) \quad (\text{vector})$$

(b) Newton method

$$\nabla^2 f(x) = \begin{bmatrix} - & \overset{D}{-} & \text{O} \\ - & \text{O} & - \\ \text{O} & - & - \end{bmatrix} - \begin{bmatrix} - & \overset{D}{-} & \text{O} \\ - & \text{O} & - \\ \text{O} & - & - \end{bmatrix}$$

$$Hv = -g$$

instead of finding $v = H^{-1}g$,

$$\text{solve } Hv = -g$$