

/home/ferret/CLionProjects  
/calenhad/src/controls/legend  
/LegendPreview.h

```
graph BT; A["/home/ferret/CLionProjects  
/calenhad/src/controls/legend  
/LegendEditor.cpp"] --> B["/home/ferret/CLionProjects  
/calenhad/src/controls/legend  
/LegendPreview.h"]; C["/home/ferret/CLionProjects  
/calenhad/src/controls/legend  
/LegendPreview.cpp"] --> B;
```

The diagram illustrates a file dependency structure. At the top is a grey box representing a header file: /home/ferret/CLionProjects/calenhad/src/controls/legend/LegendPreview.h. Below it are two white boxes representing source files. The left box is /home/ferret/CLionProjects/calenhad/src/controls/legend/LegendEditor.cpp and the right box is /home/ferret/CLionProjects/calenhad/src/controls/legend/LegendPreview.cpp. Blue arrows point from each source file box up to the header file box, indicating that both source files include the header file.

/home/ferret/CLionProjects  
/calenhad/src/controls/legend  
/LegendEditor.cpp

/home/ferret/CLionProjects  
/calenhad/src/controls/legend  
/LegendPreview.cpp