

def *bisectionEXP*(*left*, *right*) :

$P_L, P_R = P_{opt}(left), P_{opt}(right)$

if ($left \leq right$) and ($P_L \neq P_R$) :

$mid = \frac{left+right}{2}$

$P_M = P_{opt}(mid)$

if ($P_L \neq P_M$) :

bisectionEXP(*left*, *mid*)

if ($P_R \neq P_M$) :

bisectionEXP(*mid*, *right*)

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def AdaNEXUS( $CC_i$ ) :
     $S_{now}, P_{now} = InitializeSeed(CC_i)$ 
     $C_{now} = Cost(P_{opt}, S_{now})$ 
     $step, \Delta_{now} = 1, [-1, 0]$ 
    while (There exist next point):
         $S_{proxy} = S_{now} + step * \Delta_{now}$ 
         $C_{proxy}, P_{proxy} = Cost(P_{opt}, S_{proxy})$ 
         $S_{next}, \Delta_{next} = Correct(CC_i, C_{proxy})$ 
         $C_{next}, P_{next} = Cost(P_{opt}, S_{next})$ 
        if ( $\max\left(\frac{C_{next}}{CC_i}, \frac{CC_i}{C_{next}}\right) \leq (1 + \alpha)$ ) :
             $\Delta_{now} = TuneDir(\Delta_{now}, \Delta_{next})$ 
             $bisectionEXP(S_{now}, S_{next})$ 
             $S_{now}, step = S_{next}, 2 * step$ 
        else :
            if  $step > 1$  :
                 $step = step / 2$ 
            else :
                 $\Delta_{now} = Rotate(S_{now}, \Delta_{now})$ 

```