

## Robust Contour Discovery for Plan Bouquets

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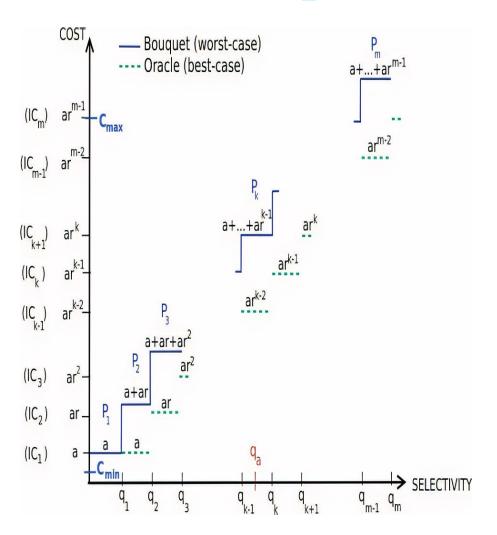


### Introduction

- *SQL* queries are declarative in nature
- Many execution strategies for a SQL query are possible, each is called query plan
- Database optimizer selects the best plan for execution
- Plan choices are suboptimal, as they are based on selectivity estimation
- Plan bouquets was proposed to provide worst case performance guarantees for OLAP queries



## Plan Bouquets



$$C_{pb}(q_a) = CC_1 + CC_2 + \dots + CC_k$$

$$= a * r_{pb}^0 + a * r_{pb}^1 + \dots + a * r_{pb}^{k-1}$$

$$= \frac{a(r_{pb} - 1)}{r_{pb} - 1}$$

$$SubOpt(*, q_a)$$

$$a * (r_{pb}^k - 1) / (r_{pb} - 1)$$

$$\leq \frac{r_{pb}^2}{r_{pb} - 1}$$

$$\leq \frac{r_{pb}^2}{r_{pb} - 1}$$

$$Using r_{pb} = 2, MSO = 4$$



#### Performance Metrics

Suboptimality

$$Subopt(q_e, q_a) = \frac{Cost(P_{opt}(q_e), q_a)}{Cost(P_{opt}(q_a), q_a)} \qquad Subopt(*, q_a) = \frac{\sum_{exec \in BS} Budget(exec)}{Cost(P_{opt}(q_a), q_a)}$$

Worst Suboptimality

$$Subopt_{worst}(q_a) = \max_{q_e \in ESS} Subopt(q_e, q_a)$$

Maximum Suboptimality (MSO)

$$MSO = \max_{q_a \in ESS} Subopt_{worst}(q_a)$$
  $MSO = \max_{q_a \in ESS} Subopt(*, q_a)$ 

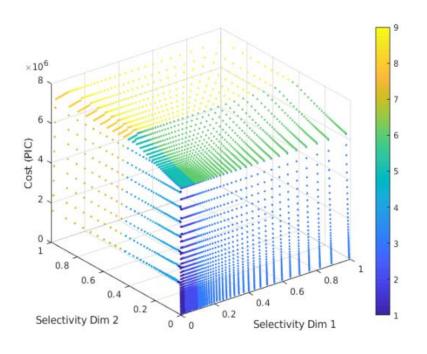


## Assumptions

- Plan Cost Monotonicity (PCM)
- Axis Parallel Concave (APC)
- Perfect Cost Model of Optimizer
- Bounded Cost Growth (BCG)
- Piece-wise Axis Parallel Linear (APL)
- Selectivity Independence



## Linearity & BCG of OCS



For any PCF  $\mathcal{F}_p$ 

$$\mathcal{F}_p(\alpha * q.j) \le f(\alpha) * \mathcal{F}_p(q.j)$$

$$\forall j \in \{1, \dots, D\}, \forall \alpha \ge 1$$

Common observation is

$$f(\alpha) = \alpha$$

(a) Exemplar piecewise linear OCS

(b) Definition of BCG

Note: APL and BCG behavior of Plan Cost Functions implies similar behavior of OCS



## **Bouquets Compilation**

#### Full Space Exploration

- ▶ Do optimizer calls at all points, and take only feasible points, i.e. those whose cost lies in  $[CC_i, CC_i(1 + \alpha)]$
- ► Total calls made are  $\Theta(RES^{Dim})$

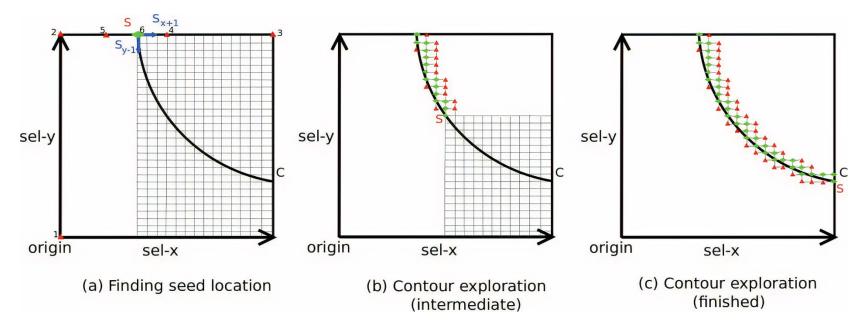
#### NEXUS

- Initial seed on one boundary is located
- Neighboring points of seed are explored to create contours
- ▶ Worst case calls made are  $\Theta(m * Dim * RES^{Dim-1})$
- ▶ Speed-up guaranteed when m \* Dim < RES



## Understanding NEXUS

- Reduces optimizer calls by avoiding all points of ESS
- n dimensional version solved by multiple 2D exploration in recursive fashion





## MSO<sub>g</sub> on Cost Deviation

Let,

The total number of contours be  $k(IC_1, IC_k)$ 

Cost of all contours except  $IC_{k-1}$  is deviated by  $(1 + \alpha)$ 

Cost Incurred due to Bouquet Sequence

$$BS_{cost} = CC_{k-1} + (1 + \alpha) * (CC_k + \sum_{i=1}^{k-2} CC_i)$$

Best possible cost

$$OPT_{cost} = \lim_{h \to 0} (CC_{k-1} + h) = CC_{k-1}$$

$$MSO_g = \frac{BS_{cost}}{OPT_{cost}} = \frac{(1+\alpha) * \sum_{i=1}^{k} CC_i - \alpha * CC_{k-1}}{CC_{k-1}}$$



$$= (1 + \alpha) * \frac{r_{pb}^2}{r_{pb}-1} - \alpha$$

$$\leq \frac{r_{pb}^2}{r_{pb}-1} * (1 + \alpha) = \frac{r_{pb}^2}{r_{pb}-1} * \eta$$

 $Using r_{pb} = 4$ , we will get  $MSO_g$ 

$$4 * (1 + \alpha) = 4 * \eta$$

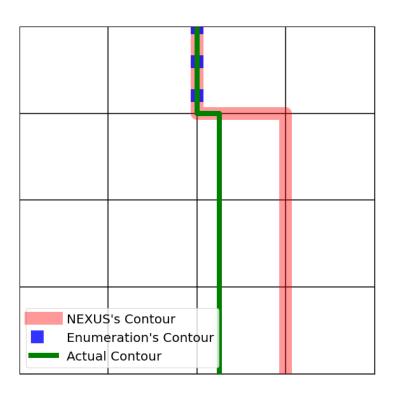
Cost Deviation  $(\eta)$  should always respect

$$1 \le (1 + \alpha) = \eta \ll r_{pb}$$



## Cons of existing methods

- Discretization limits the search to finite number of points
- Cost deviated from ideal cost  $CC_i$  of contour  $IC_i$
- May lead to slits in IC<sub>i</sub> when used with the full space exploration





#### **NEXUS** Cost Deviation

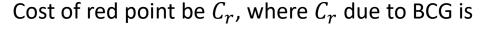
Assume  $\beta_{max}=1$  in BCG assumption,  $r_{sel}$  is the ratio to discretize ESS,  $r_{cost}$  is cost ratio change per step in ESS

$$r_{cost} \le r_{sel}$$
  $r_{sel} = \left( \sqrt[(RES-1)]{\varepsilon} \right)^{-1}$ 

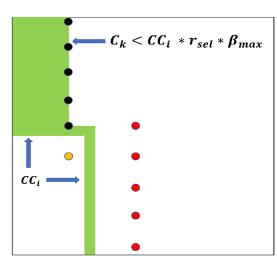
Black points have cost  $C_k$ , where

$$C_k = \lim_{h \to 0^+} \left( \frac{CC_i * r_{sel}}{(1+h)} \right)$$

Yellow point have cost  $< CC_i$ , in that case Blind-search of NEXUS will choose a next red point now



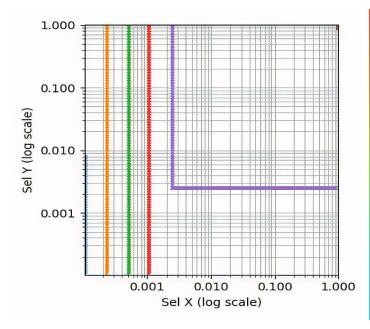
$$C_r \le \lim_{h \to 0^+} \left( \frac{CC_i * r_{sel}}{(1+h)} \right) * r_{sel} \le CC_i * r_{sel}^2 = CC_i * \eta$$

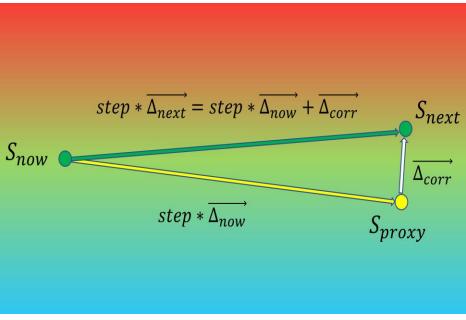


So, for NEXUS 
$$oldsymbol{\eta} = r_{sel}^2$$



### AdaNEXUS





- Piece-wise linear contours are observed in practice
- Step sizes during contour discovery can be increased exponentially when the further points are in a desired cost interval
- When the next given direction is wrong, aggressive search finds it



#### AdaNEXUS

```
\begin{aligned} \text{def bisectionEXP}(left,right): \\ P_L, P_R &= P_{opt}(left), P_{opt}(right) \\ if (left \leq right) \ and \ (P_L! = P_R): \\ mid &= \frac{left + right}{2} \\ P_M &= P_{opt}(mid) \\ if \ (P_L! = P_M): \\ bisectionEXP(left, mid) \\ if \ (P_R! = P_M): \\ bisectionEXP(mid, right) \end{aligned}
```

```
def AdaNEXUS(CC_i):
       S_{now}, P_{now} = InitializeSeed(CC_i)
       C_{now} = Cost(P_{opt}, S_{now})
       step, \Delta_{now} = 1, [0, -1]
       while (There exist next point):
              S_{nroxy} = S_{now} + step * \Delta_{now}
              C_{nroxy}, P_{nroxy} = Cost(P_{ont}, S_{nroxy})
              S_{next}, \Delta_{next} = Correct(CC_i, C_{nroxy})
              C_{next}, P_{next} = Cost(P_{ont}, S_{next})
              if \left(\max\left(\frac{C_{next}}{CC_i}, \frac{CC_i}{C_{next}}\right) \le (1+\alpha)\right):
                     \Delta_{now} = TuneDir(\Delta_{now}, \Delta_{next}, step)
                     bisection EXP(S_{now}, S_{next})
                     S_{now}, step = S_{next}, 2 * step
              else:
                     if step > 1:
                            step = step / 2
                     else:
                            \Delta_{now} = Rotate(S_{now}, CC_i)
```

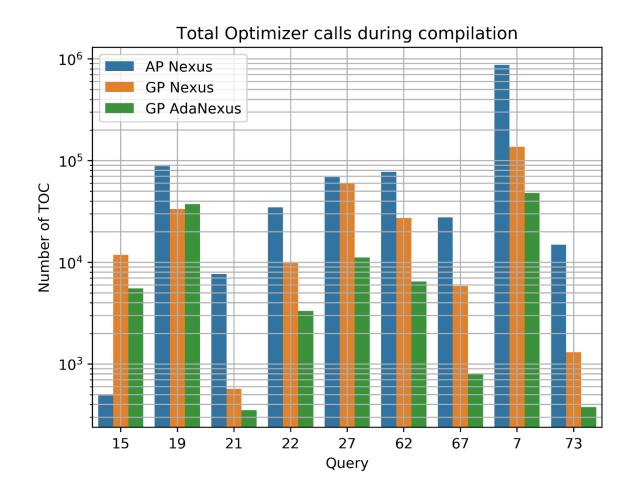


## Experiments

- Database Environment
  - Evaluation on 8 TPC-DS SQL queries
  - Dimension of ESS from 3 to 5
  - DB instances in range of 1GB to 250GB via CODD
  - ► FPC module is used for Foreign Plan Costing
- System Environment
  - ▶ DB engine is modified version of Postgres-9.4
  - ► Intel<sup>®</sup> Core<sup>™</sup> i9 CPU, 32GB 2666MHz RAM, 2TB Storage



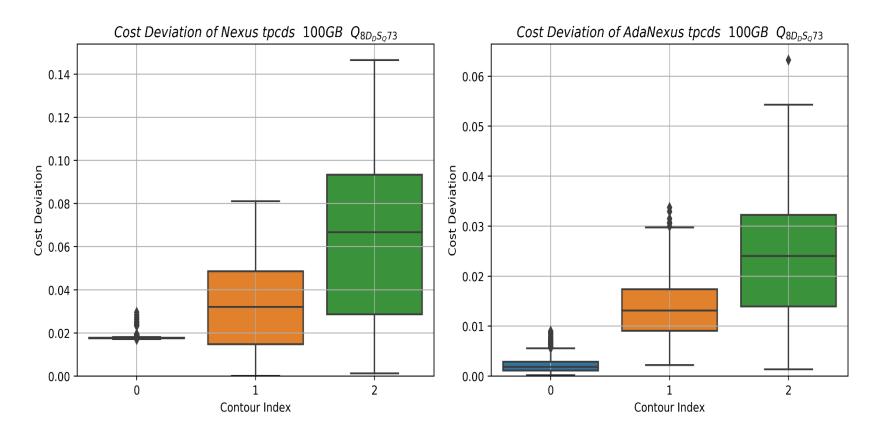
## Lesser Optimizer Calls





#### Reduced Cost Deviation

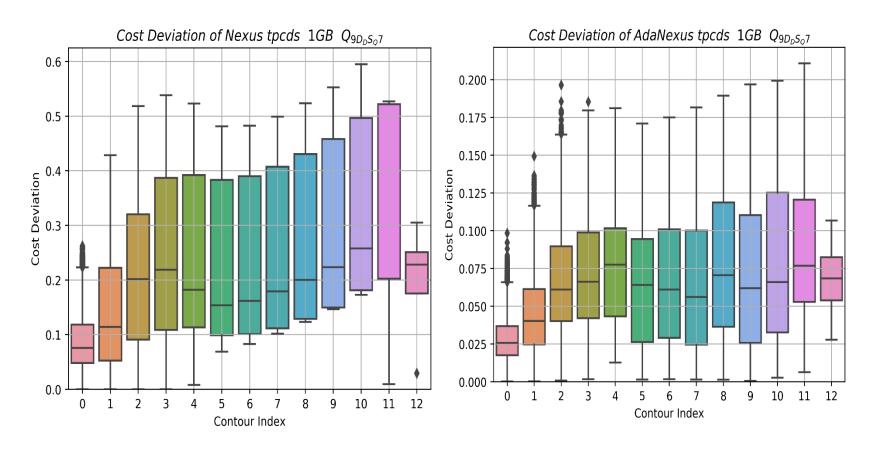
#### Query 73, 100GB instance





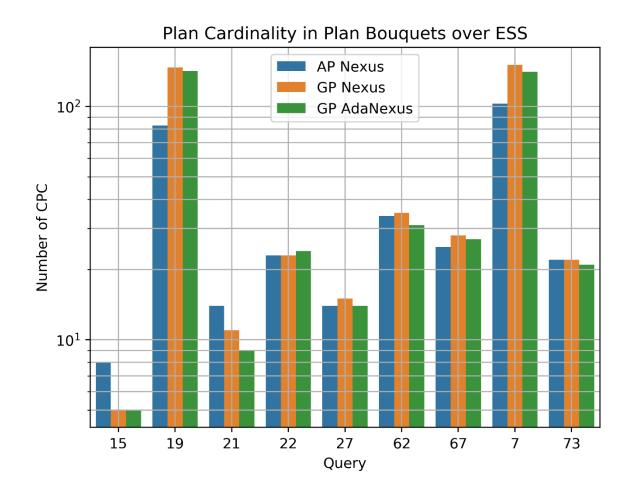
### Reduced Cost Deviation

#### Query 7, 1GB instance





## Plan Cardinalities





#### Conclusion & Future Work

- Discretization of ESS is now removed in AdaNEXUS.
- Exponentially varying step size leads to bounded cost deviation.
- Speed up in contour discovery is obtained (with lesser cost deviation) by using slope information of piece-wise linear contours
- Adjacent sub-problems can share information for further speed-up for constructing a contour.
- Direction of contour discovery can be tuned using a full learnable PID controller or any (robust and interpretable) machine learning model.



# Thank You!

