------ Job submission by script file-----

Go to localuser cd /root/surya

create .sh file on master

vi slurm script.sh

```
#!/bin/bash
# Job name:
#SBATCH --job-name=test
# Account:
##SBATCH --account=account name
# Partition:
#SBATCH --partition=small
# Request one node:
##SBATCH --nodes=1
# Specify one task:
##SBATCH --ntasks-per-node=1
# Number of processors for single task needed for use case (example):
#SBATCH --cpus-per-task=4
# Wall clock limit:
#SBATCH --time=00:01:00
## Command(s) to run (example):
#export OMP NUM THREADS=$SLURM CPUS PER TASK
#./a.out
/bin/hostname
```

need to focus on -partition_name

- no of node
- Task assign per node

submit the job sbatch slurm script.sh [root@master surya]# sbatch slurm_script.sh
Submitted batch job 2

check submitting job squeue

[root@master	surya]# squeue						
	JOBID	PARTITION	NAME	USER	ST	TIME	NODES	NODELIST(REASON)
	1	small	test	root	PD	0:00	1	(PartitionConfig)
	2	small	test	root	PD	0:00	1	(PartitionConfig)
	3	small	test	root	PD	0:00	1	(PartitionConfig)
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cancel the running job scancle 'job_id'

mode. This is handled by setting **SlurmctldParameters=enable_configless** in slurm.conf and restarting slurmctld.

Once enabled, you must configure the slurmd to get its configs from the slurmctld. This can be accomplished either by launching slurmd with the **--conf-server** option, or by setting a DNS SRV record and ensuring there is no local configuration file on the compute node.

The **--conf-server** options takes precedence over the DNS record.

The command line option takes "\$host[:\$port]", so an example would look like:

slurmd --conf-server slurmctl-primary:6817