ECS 40A: Programming Assignment 3

(Due: February 12th, 2014 at 11:59 PM)

This is the second of the two programming assignments that ask you to port and refactor MSCP, a small open source C program to C++. As for the previous assignment, you are required to work in teams of two. You may discuss the assignment with other students, but each team must write your own code.

This assignment has **three main tasks**: 1) replace the #define's with const declarations or inline functions as they make #define's obsolete; 2) replace all the scanf and printf with the appropriate C++ input and output stream operations (*i.e.*, cin and cout); and 3) factor out the code that manipulates the board (see "static byte board[64+3];") into a Board class (more details below).

More Details

- Define the Board class with two files: board.h and board.cpp. The class should have the appropriate constructor, destructor, and member functions to manipulate the board: a default constructor to initialize the board, a destructor to perform clean-ups if necessary, a print function to output the board, overloaded [] operator to access the board elements, and any other member functions and data members that you feel necessary. Use const, and the public and private access specifiers appropriately.
- Change the #include directives to include C++ style headers (e.g., "#include <ctime>"instead of "#include <time.h>") if you have not already for the previous assignment.
- Similar to the previous assignment, make sure your modified code behaves in exactly the same way as the original MSCP code in C.
- The **first line** of the main file, mscp.cpp, must contain full names of the team members, for example:

```
// Jane Doe, John Doe
```

- Modify your Makefile from the previous assignment to include the two new files: board.h and board.cpp.
- Write a README file to document your main changes and design decisions. Format the content of this file using a bulleted list.
- Again, you are encouraged to use git (and create a private repository on Bitbucket for your team) for this and the rest of the assignments.
- This assignment will count 8% toward your course grade.

Handin Instructions

- 1. Create a new subdirectory in your home directory, say hw3.
- 2. Copy all your work (including mscp.cpp, board.h, board.cpp, Makefile, and README) to that new directory.
- 3. Change into the hw3 directory (cd hw3).
- 4. Submit by running the following commands:

```
zip -r hw3 *
handin cs40a hw3 hw3.zip
```

This will zip all files and subdirectories in your current directory and submit the file hw3.zip.

The name hw3 is a name the cs40a account uses for this assignment; be sure to use the exact name.

5. You can also double-check whether your homework has been submitted to the right place:

```
handin cs40a hw3
```

- 6. If you want to resubmit your homework before the deadline, feel free to do so.
- 7. The homework is due at 11:59pm on Wednesday, February 12th, 2014. Remember to submit before the firm deadline; we will not accept late submissions.