

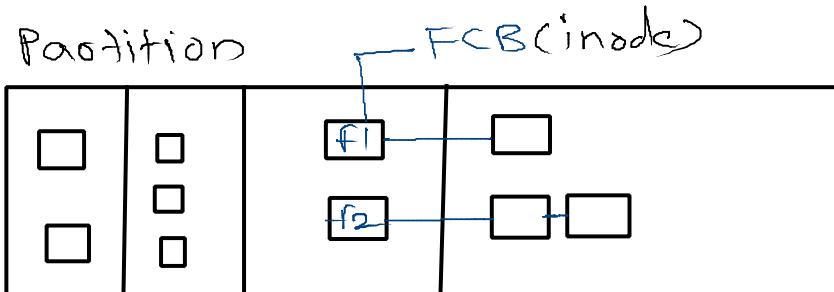
# File Management

File = Data + Metadata  
(Content) (Information about file)

(Data Block)

- ① Name
- ② size
- ③ Time stamp
  - Create
  - Access
  - Modify
- ④ location
- ⑤ type
- ⑥ Permissions
  - read/write/execute
    - (r)
    - (w)
    - (w)
  - user/group/others

⑦ Link count  
⑧ List of data blocks  
(File Control Block)  
(FCB)



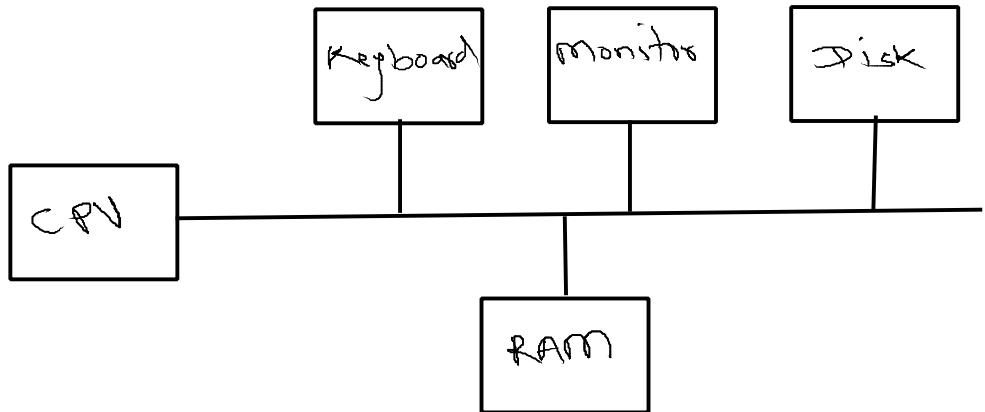
Boot Volume Master &  
sector (Control) File  
Block Table  
(Bootstrap program,  
Boot loader)  
(Inode  
List)  
Boot Super  
block block

File System - Organizing files  
on storage device

File Allocation

- ① Contiguous
- ② Linked
- ③ Indexed

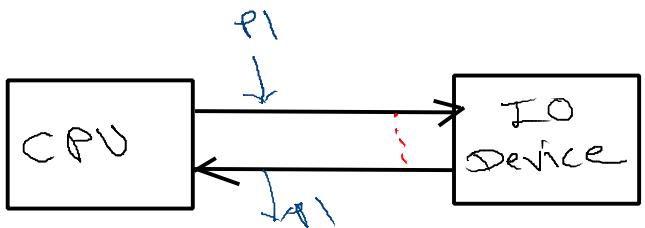
## IO Management



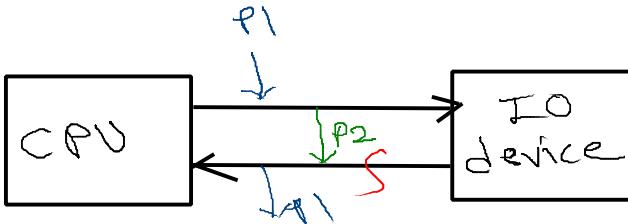
## IO Device table

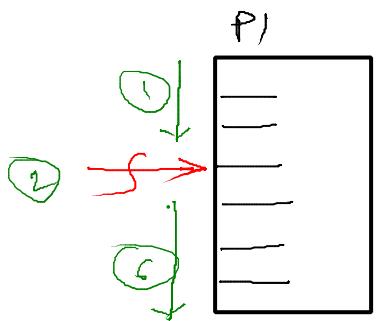
device	Idle/ busy	List of processes waiting for device

Synchronous IO  
Hardware technique - Polling

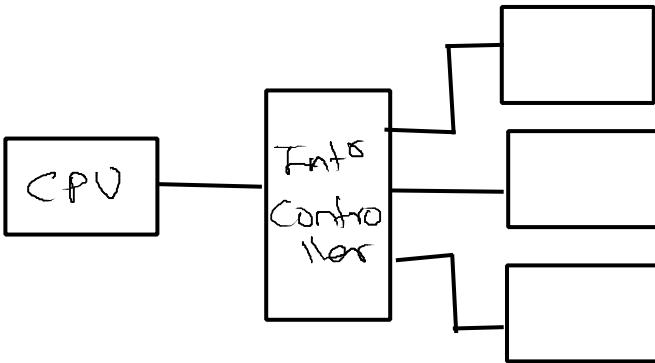


Asynchronous IO  
Hardware Technique - Interrupt



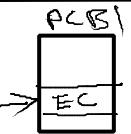


## Interrupt Handling

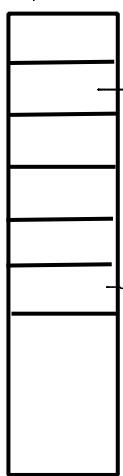


Interrupt\_handler()

- ① Save Execution Context of current process (PI)
- ② Find address of ISR from IVT
- ③ Call ISR
- ④ Restore execution context of paused process



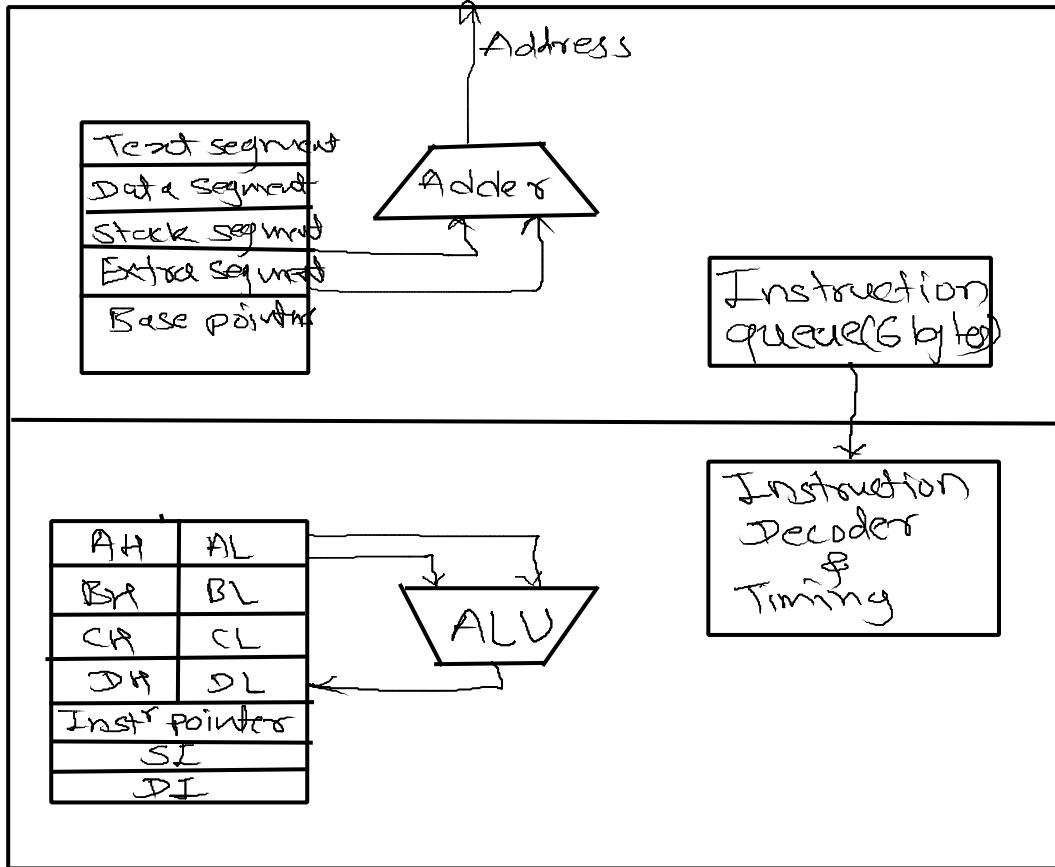
IVT



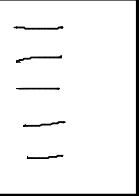
ISR\_mouse()  
 {  
 ④  
 }  
 ISR\_keyboard()  
 {  
 }  
 }

# 8086 Architecture

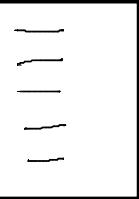
Bus Interface Unit  
Execution Unit



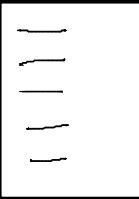
P1



P2



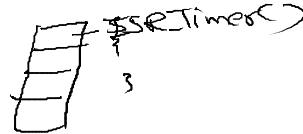
P3



## CPV Scheduling

Interrupt\_handler()

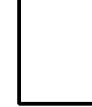
- ① save execution context of current process
- ② Find add<sup>6</sup> of ISR from INT
- ③ call ISR
- ④ pid = sched\_wers()
- ⑤ dispatcher(pid)



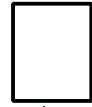
}



P1



P2



save  
restore  
Context switch

int scheduler()

{

- if(remaining-time > 0)
  - schedule same process
- else
  - schedule next process

}

dispatcher(pid)

{

- dispatch / restore the execution context of selected process

}

$$\text{CONFIG\_HZ} = 100 / 250 / 300 / 1000$$

# User Interfacing

Shell - command interpreter

Command → shell → interpret → OS → Shell

