

Linux Shell Script

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Shell Script: Introduction

- Shell script is collection of commands along with programming constructs.
- Shell script syntax will differ from shell to shell.
- Shell scripts are interpreted by shell (interpreter line by line).
- Speed is slower.
- Comments in shell script begin with # symbol.
- echo command
 - -e : enable escape sequences e.g. \n, \t, ...
 - -n : no newline after echo.
- shebang line (#!/bin/bash)
 - Line 1 of shell script should contain name of shell program which will execute that script followed by #!.
 - While running script on terminal (./demo01.sh), OS reads first line and load corresponding shell program, which in turn execute that shell script.



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Shell Script: Variables

- Shell variables
 - Shell scripts are type-less. There is no concept of data types.
 - Also no need to declare variables before using them.
- Assign value to variable
 - varname=value
- Read value from variable
 - \$varname
- Assign output of command to variable
 - varname=`command ...`
 - varname=\$(command ...)
- To perform arithmetic expr and bc

Environment variables

- Few variables are initializes from values in the environment.
- Normally these variables are in uppercase to distinguish form user defined variables.
- Variables created depends on your personal configuration.
- e.g.
 - \$HOME gives home directory
 - \$PATH path of all executables
 - \$USER gives user name
 - \$SHELL gives which shell is currently running.



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Shell Script: Conditions

- Test conditions and perform different actions based on those decisions.
- For checking conditions you can use following two syntaxes:
 - · test condition
 - [condition]
- Condition types that can be used are of three types:
 - String comparison
 - Arithmetic comparison
 - File conditions

String Comparison	Result
str1 = str2	True if str1 and str2 are equal
str1 != str2	True if str1 and str2 are not equal
-n str	True if the str is not null
-z string	True if the str is null (empty)

Arith Comparison	Result
exp1 -eq exp2	True if equal
exp1 –ne exp2	True if not equal
exp1 –gt exp2	True if exp1 is greater than exp2
exp1 –ge exp2	True if exp1 is greater or equal exp2
exp1 –lt exp2	True if exp1 is less than exp2
exp1 –le exp2	True if exp1 is less or equal exp2

File Conditionals	Result
-e file	True if file exists
-f file	True if file is regular file
-d file	True if file is directory
-r file	True if file readable
-w file	True if file is writable
-x file	True if file executable



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```
Shell Script: Control Structures
                                                 case

    if

                                                                             • while
                                                 case $var in
                       if [ condition ]
                                                                              # initialization
 if [ condition ]
                                                 c1|const1|case1)
                       then
                                                                              while [ condition ]
                                                  # ...
                        # ...
                                                                              do
                       else
   # ...
                       # ...
                                                  # ...
                                                                                # modification
                                                                              done
                                                 c3)
                       if [ condition ]
 if [ condition ]
                       then
                                                  # ...
 then
                                                                               until
                        # ...
  # ...
                       else
                                                 *)
                                                                               # initialization
 elif [ condtion ]
                        if [ condition ]
                                                 esac
                                                                               until [ condition ]
 then
                         then
                                                 for
                          # ...
  # ...
                                                                                # ...
 else
                                                 for var in collection
                          # ...
                                                                                # modification
  # ...
                          fi
                                                 # ...
                                                 done
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```

• Function without return # function definition: function fn_name() { # args are accessed as \$1, \$2, \$3, ... # ... } # function definition: function fn_name() { # args are accessed as \$1, \$2, \$3, ... # ... echo result } # function call: fn_name arg1 arg2 arg3 # function call: var=\${fn_name arg1 arg2 arg3} # function mith return # function definition: function fn_name() { # args are accessed as \$1, \$2, \$3, ... # ... echo result }

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Shell Script: Functions

3

Shell Script: Positional Parameters

- Positional parameters (like command line arguments in C)
- While executing shell script on command line, we can pass additional information called as "positional parameters".
- terminal>./dem.sh one two three four
- To access positional parameters in the script: \$1 \$2 \$3 \$4 ... \$9
- List of all positional parameters: \$*
- Shell script name: \$0
- Number of positional parameters: \$#
- shift N command is used to skip N parameters from left
- This will enable access to the next parameters.
- N+1 parameter will become \$1
- N+2 parameter will become \$2



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Shell Script: Array

- · Array is collection of values
 - arr=(1,2,3,4,5)
- To print all values: \${arr[*]} or \${arr[@]}
- To print individual element \${arr[i]}
- To print number of elements: \${#arr[*]}
- · declaration is optional
 - declare -a arr



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Shell Script:.bashrc and.profile

- · .bashrc file
 - .bashrc is shell script that is executed when a new CLI bash shell is started.
 - We can add commands to be executed when new shell starts.
 - · Example:
 - · alias c=clear
 - echo "Welcome to bash!"
 - export PATH=/some/path:\$PATH
 - · To edit the file
 - terminal> vim ~/.bashrc
 - · Add your commands to the end of file.
 - These changes will be visible when new shell is started.
 - · Close current terminal and open new terminal.
- · .profile file
 - · .profile is shell script that is executed when new login shell is started.
 - · This will run for tty terminals or gui terminals.
 - When we need to execute some commands when any new login is done, those commands should be written in .profile.



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Thank you!

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