

QA Automation Case Study- Solution

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Part 1: Debugging Flaky Playwright Test Code

Identify Flakyness Issues:

The Following Issues Can cause Intermittent Failure:

1) No Explicit Waits:

- After Clicking login, The test immediatllly checks URL and elements.
- Dashboards Loads Dynamically - Elements May not be ready.

2) Hard Assertion on exact URL:

- Redirect may take time or include query params.
- CI Environments are slower than local.

3) No Handlling of 2FA:

- Some users may triggers 2FA->Login flow changes.

4) Single Browser Context:

- No isolation between Tests.
- Session leakage possible.

5) Headless vs Headed Difference:

- CI Usually runs headless->timing and rendering differences.
- 6) No Timeout Configuration:
-Default Timeout maybe insufficient for CI.
- 7) Dynamic Tenant Loading:
-Different tenants have different load times.
-Project cards may appear late.
- 2) Why These Fail CI/CD but Pass Locally**
- 1) Reason:Network Speed
CI/CD:Slower
Local: Faster
 - 2) Browser Mode:
CI/CD:Headless
Local:Headed
 - 3) Machine Load:
CI/CD:High
Local:Low
 - 4) Screen Size:
CI/CD:High
Local:Low

5) Screen Size:

CI/CD:Varies

Local:Stable

6) Parallel Execution:

CI/CD:Common

Local: Rare

CI exposes **timing and synchronization issues**, which local runs often hide.

3) Corrected Code:

```
import pytest
```

```
from playwright.sync_api import sync_playwright, expect
```

```
@pytest.fixture
```

```
def page():
```

```
    with sync_playwright() as p:
```

```
        browser = p.chromium.launch(headless=True)
```

```
        context = browser.new_context()
```

```
        page = context.new_page()
```

```
        yield page
```

```
browser.close()
```

```
def test_user_login(page):
```

```
    page.goto("https://app.workflowpro.com/login")
```

```
    page.fill("#email", "admin@company1.com")
```

```
    page.fill("#password", "password123")
```

```
    page.click("#login-btn")
```

```
# Wait for dashboard URL
```

```
page.wait_for_url("**/dashboard", timeout=15000)
```

```
# Wait for dynamic dashboard element
```

```
welcome = page.locator(".welcome-message")
```

```
expect(welcome).to_be_visible(timeout=15000)
```

```
def test_multi_tenant_access(page):
```

```
    page.goto("https://app.workflowpro.com/login")
```

```
page.fill("#email", "user@company2.com")
page.fill("#password", "password123")
page.click("#login-btn")

page.wait_for_url("**/dashboard")

# Wait until projects load
page.wait_for_selector(".project-card", timeout=20000)

projects = page.locator(".project-card")
count = projects.count()

for i in range(count):
    assert "Company2" in projects.nth(i).text_content()
```

Improvements Made:

- 1) Explicit Waits
- 2) Browser Context Isolation
- 3) Pattern-Based URL Checks

- 4) Dynamic Loading Handled
- 5) CI-Safe execution

Part-2: Test Automation Framework Design:

- 1) Framework Structure:

```
automation-framework/
|
└── tests/
    ├── ui/
    |   ├── test_login.py
    |   └── test_projects.py
    └── api/
        └── test_projects_api.py
    └── integration/
        └── test_project_flow.py
|
└── pages/
    └── login_page.py
```

```
|   └── dashboard_page.py  
|   └── project_page.py  
  
|  
└── api_clients/  
    └── project_api.py  
  
|  
└── config/  
    ├── env.yaml  
    └── browserstack.yaml  
  
|  
└── utils/  
    ├── auth.py  
    ├── test_data.py  
    └── wait_helpers.py  
  
|  
└── fixtures/  
    ├── browser.py  
    └── api_fixtures.py
```

```
|  
|   └─ reports/  
|  
|   └─ pytest.ini  
└─ requirements.txt
```

2) Configuration Management:

Environment config → env.yaml

company1:

base_url: https://company1.workflowpro.com

company2:

base_url: https://company2.workflowpro.com

Browser And Device Selection:

- pytest markers (@pytest.mark.mobile)
- BrowserStack capabilities

User Roles:

users = {

"admin": {"email": "...", "role": "Admin"},

```
"manager": {...}  
}
```

2) Missing Requirements(Questions To Ask):

1. How is **test data reset** after execution?
2. Do we need **parallel execution limits** (BrowserStack cost)?
3. Required **reporting format** (Allure / HTML)?
4. How is **2FA bypassed** in test environments?
5. Are **API rate limits** enforced?

Part 3: API + UI Integration Test:

Assumptions:

- 1) Auth token available
- 2) Test tenant IDs known
- 3) Cleanup allowed after test
- 4) BrowserStack credentials configured

Integration Test Implementation:

```
import requests
```

```
from playwright.sync_api import expect

def test_project_creation_flow(api_token, page,
mobile_page):

    # 1. API: Create project

    headers = {

        "Authorization": f"Bearer {api_token}",

        "X-Tenant-ID": "company1"

    }

    payload = {

        "name": "Test Project",

        "description": "API + UI Test",

        "team_members": []

    }

    response = requests.post(
        "https://api.workflowpro.com/api/v1/projects",
```

```
    json=payload,  
    headers=headers  
)
```

```
assert response.status_code == 200  
project_id = response.json()["id"]
```

2. Web UI validation

```
page.goto("https://company1.workflowpro.com/dashboard")  
page.wait_for_selector(".project-card")
```

```
project = page.locator(f"text=Test Project")  
expect(project).to_be_visible()
```

3. Mobile validation (BrowserStack)

```
mobile_page.goto("https://company1.workflowpro.com/das  
hboard")
```

```
expect(mobile_page.locator("text=Test  
Project")).to_be_visible()
```

4. Tenant isolation

```
page.goto("https://company2.workflowpro.com/dashboard")  
  
expect(page.locator("text=Test  
Project")).not_to_be_visible()
```

Edge Case Handlling Strategy:

Scenario	Handlling
1)Slow Network	Increased timeouts+retries
2)API Failure	Assertion+logging
3)Mobile rendering	Responsive validation
4)Tenant leakage	Negative assertion

Testing Strategy Explaination:

API used for fast setup

UI used for real user validation

Mobile confirms cross-platform

Negative test ensures security

Cleanup done via API

This mirrors real production testing.

Thank You.....